

# John Hendrickson

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## OBJECTIVE

To gain a software engineering position that utilizes software design principles and technical skills.

## EDUCATION

**Bachelor of Science in Computer Science**, Expected May 2021  
College of Science and Engineering, University of Minnesota-Twin Cities,  
Minneapolis, MN  
GPA: 4.0

## COURSEWORK

Formal Languages and Automata Theory, Data Science I: Fundamentals,  
Software Engineering I, Practice of Database Systems (in progress)

## SKILLS

**Languages:** C/C++, Python, Java  
**Operating Systems:** Ubuntu Linux, Windows 10  
**Text Editors:** Visual Studio, Atom, Vim  
**Version Control:** Git, GitHub

## PROJECTS

Bus Simulation, C++, <https://github.com/hendro2019/bus-simulation>  
Battle Ship, JavaScript, <https://github.com/hendro2019/BattleShip>  
Portfolio, <https://www.johnhendricksonportfolio.com/>

## EXPERIENCE

**Student Tutor**, September 2017, May 2019  
Minneapolis College, Minneapolis, MN  
Tutored Students in Math and English, Calc I, Calc II, Writ 1100

## ACTIVITIES

**Member**, Tau Beta Pi, National Honors Society  
**Member**, Competitive Programming Club, University of Minnesota-Twin Cities  
**Volunteer**, Involve MN, non-profit services for Minneapolis homeless