

Graph Neural Networks

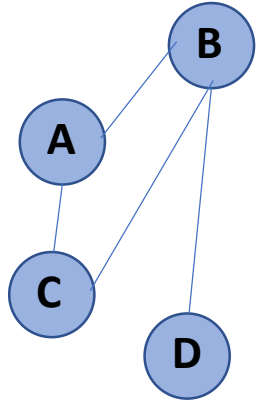
NIC LAB

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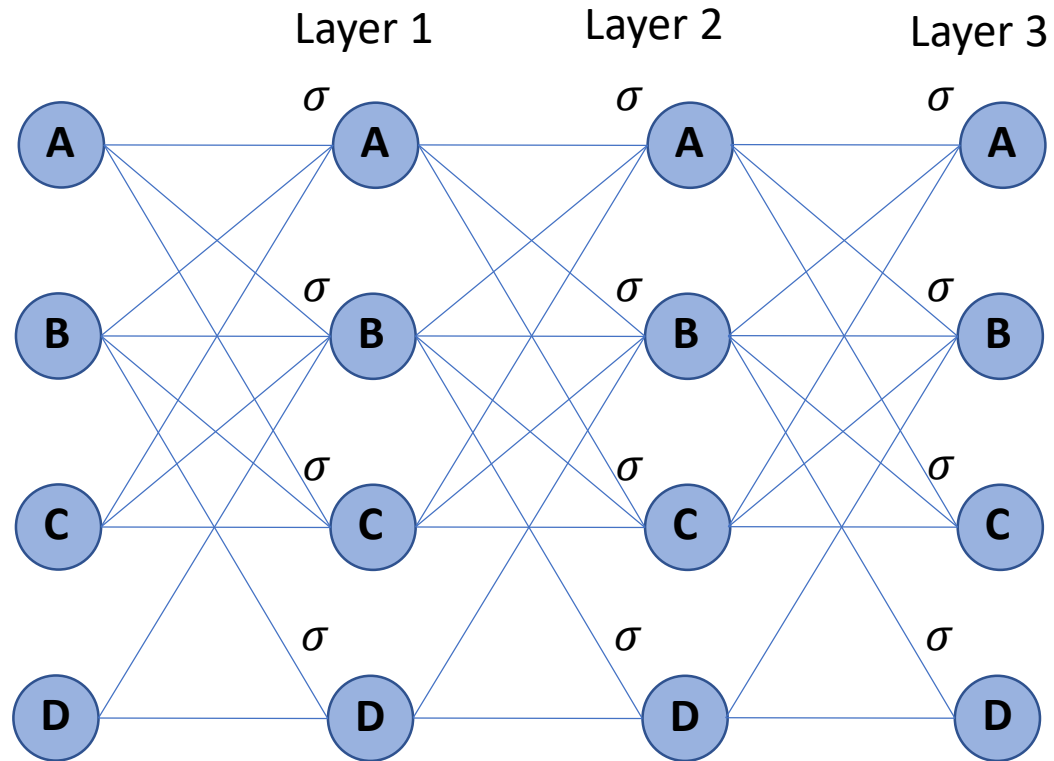
Outline

- Graph Neural Networks
- GCN
- GraphSAGE
- GN Block
- How powerful are GNNs

What is GNN?



Use graph structure as the NN architecture



What can GNN do?

- Node classification
- Graph classification
- Edge prediction



Graph Representation Learning

Graph Convolutional Network(GCN)

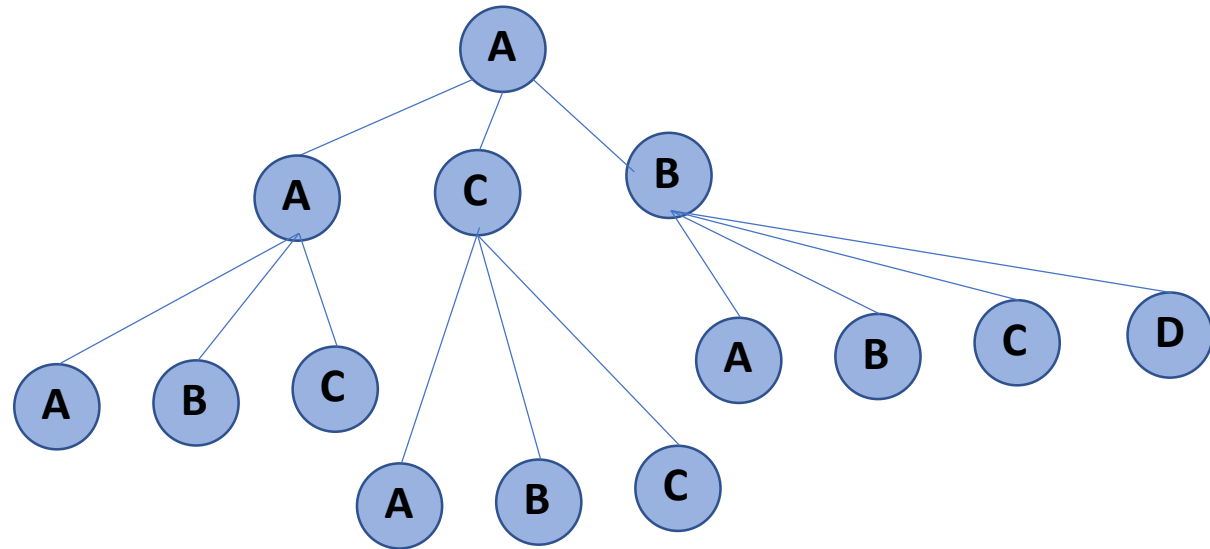
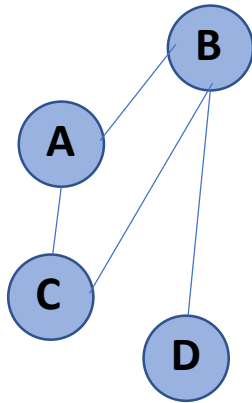
- Used for semi-supervised learning (Node classification)
- We have a undirected graph $G = (V, E)$ with $|V| = N$, each node has a D-dimensional input feature, some nodes have C-dimensional labels
- Propagation rule:
 1. Input Feature X (a $N \times D$ matrix), depth L
 2. Set $H^{(0)} = X$
 3. Compute $H^{(l+1)} = \sigma(\tilde{D}^{-\frac{1}{2}}\tilde{A}\tilde{D}^{-\frac{1}{2}}H^{(l)}W^{(l)})$ where $\tilde{A} = A + I_N, \tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$
 4. Output $H^{(L)}$
- $W^{(l)}$ is a $h_l \times h_{l+1}$ trainable matrix (hidden dimension) where $h_0 = D$
- Use cross entropy as loss function and do GD to train weight matrix W

Convolution?

Propagation rule:

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2. Set $H^{(0)} = X$
3. Compute $H^{(l+1)} = \sigma(\tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}} H^{(l)} W^{(l)})$ where $\tilde{A} = A + I_N, \tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$
4. Output $H^{(L)}$

Aggregate with neighbors and itself



GraphSAGE Algorithm

initialize representations as features

```

$$\mathbf{h}_v^0 \leftarrow \mathbf{x}_v, \forall v \in \mathcal{V};$$
for  $k = 1 \dots K$  do  
  for  $v \in \mathcal{V}$  do  
     $\mathbf{h}_{\mathcal{N}(v)}^k \leftarrow \text{AGGREGATE}_k(\{\mathbf{h}_u^{k-1}, \forall u \in \mathcal{N}(v)\});$   
     $\mathbf{h}_v^k \leftarrow \sigma(\mathbf{W}^k \cdot \text{CONCAT}(\mathbf{h}_v^{k-1}, \mathbf{h}_{\mathcal{N}(v)}^k))$   
  end  
   $\mathbf{h}_v^k \leftarrow \mathbf{h}_v^k / \|\mathbf{h}_v^k\|_2, \forall v \in \mathcal{V}$   
end  
 $\mathbf{z}_v \leftarrow \mathbf{h}_v^K, \forall v \in \mathcal{V}$ 
```

K = "search depth"

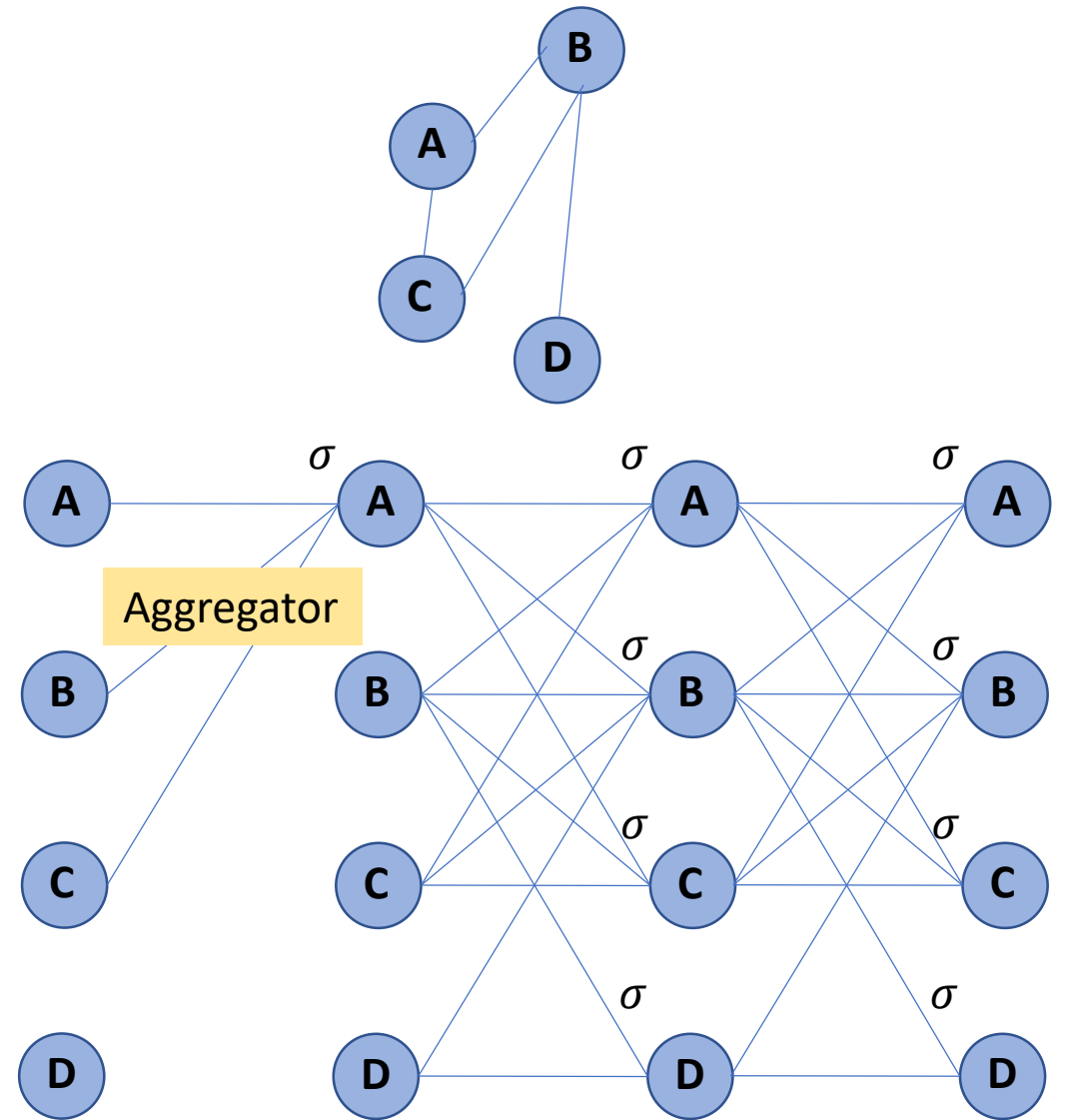
aggregate information from neighbors

concatenate neighborhood info with current representation and propagate

Main difference with GCN:

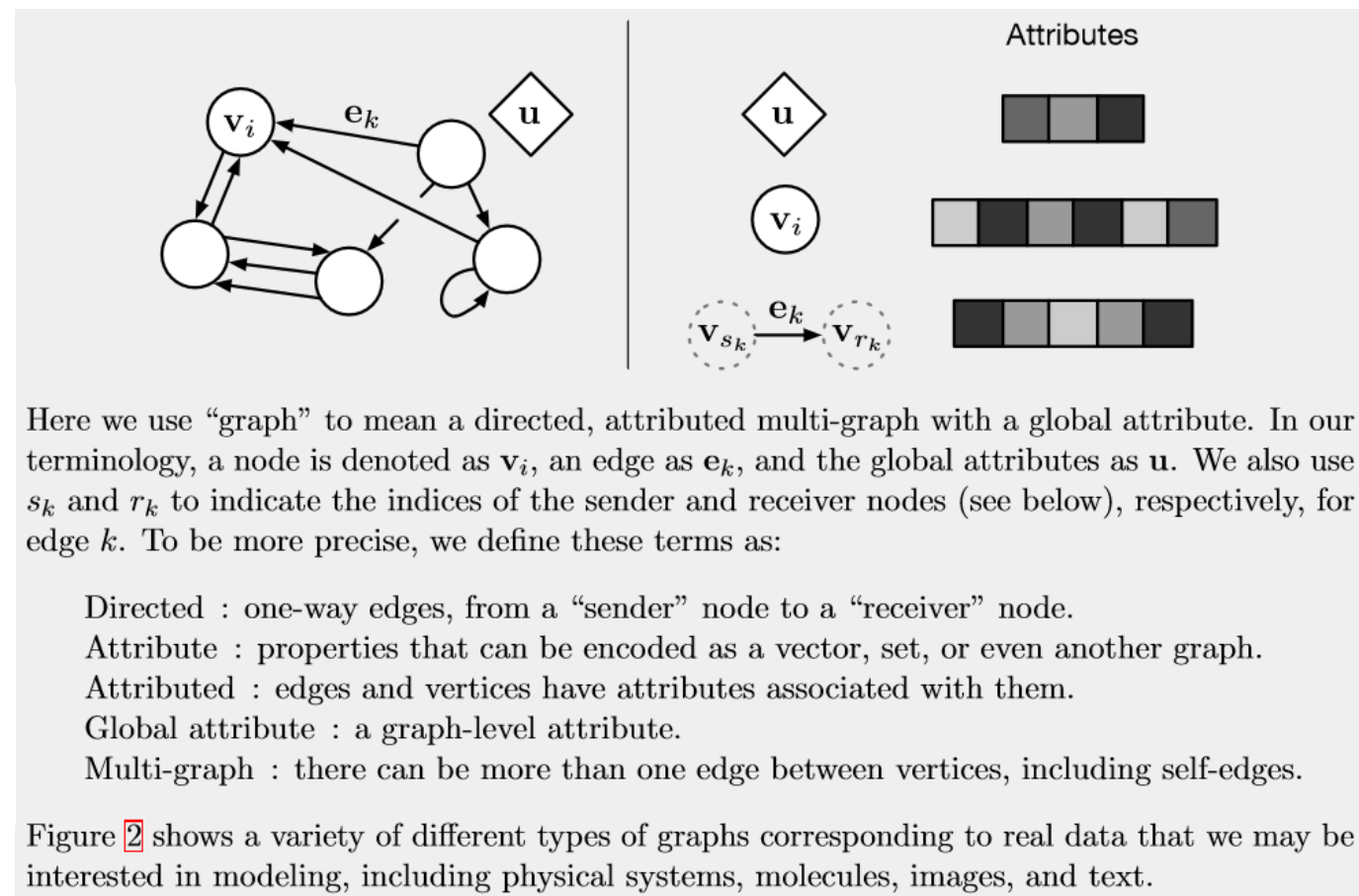
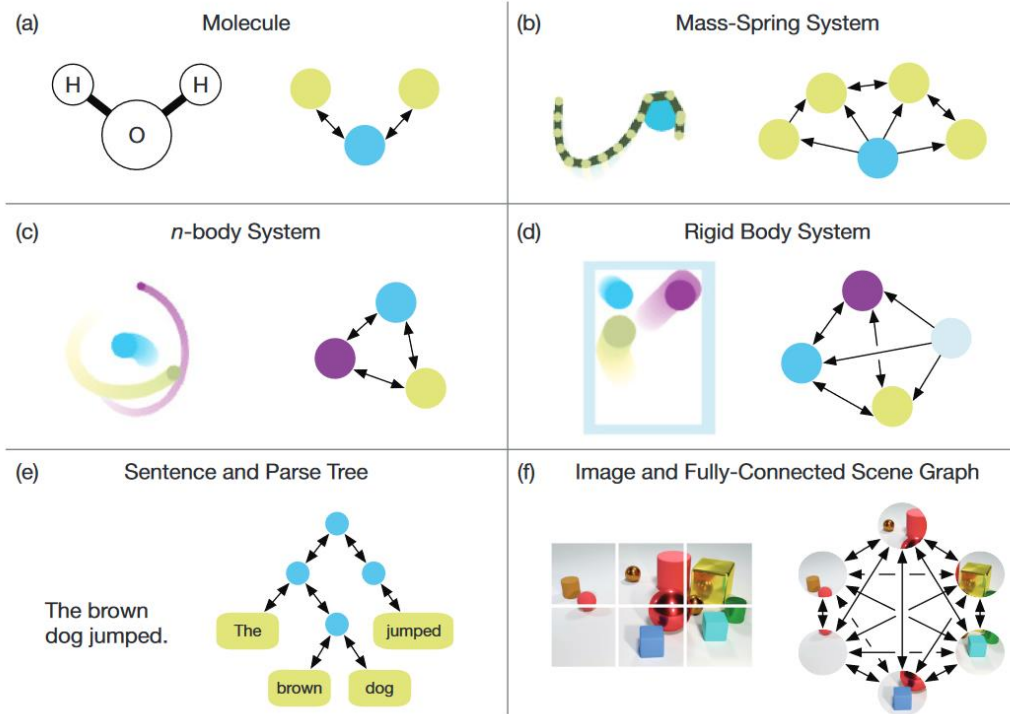
Sampling

Aggregation



GN-Definition of Graph

$$G = (\mathbf{u}, V, E)$$



GN-Algorithm

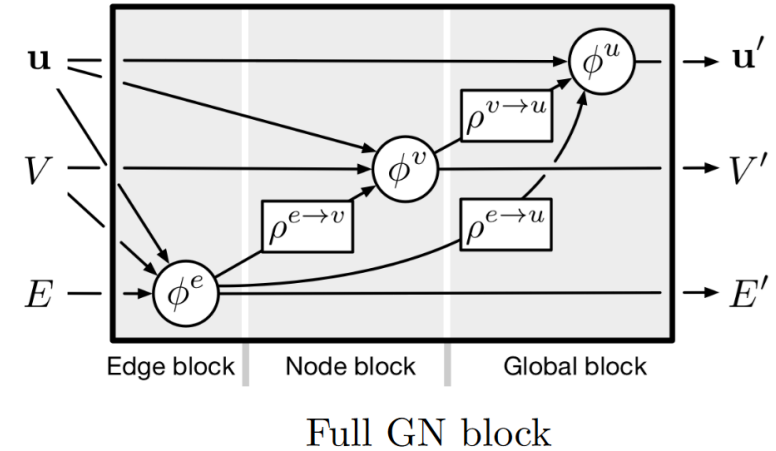
Algorithm 1 Steps of computation in a full GN block.

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function GRAPHNETWORK( $E, V, \mathbf{u}$ )
  for  $k \in \{1 \dots N^e\}$  do
     $\mathbf{e}'_k \leftarrow \phi^e(\mathbf{e}_k, \mathbf{v}_{r_k}, \mathbf{v}_{s_k}, \mathbf{u})$ 
  end for
  for  $i \in \{1 \dots N^n\}$  do
    let  $E'_i = \{(\mathbf{e}'_k, r_k, s_k)\}_{r_k=i, k=1:N^e}$ 
     $\bar{\mathbf{e}}'_i \leftarrow \rho^{e \rightarrow v}(E'_i)$ 
     $\mathbf{v}'_i \leftarrow \phi^v(\bar{\mathbf{e}}'_i, \mathbf{v}_i, \mathbf{u})$ 
  end for
  let  $V' = \{\mathbf{v}'_i\}_{i=1:N^n}$ 
  let  $E' = \{(\mathbf{e}'_k, r_k, s_k)\}_{k=1:N^e}$ 
   $\bar{\mathbf{e}}' \leftarrow \rho^{e \rightarrow u}(E')$ 
   $\bar{\mathbf{v}}' \leftarrow \rho^{v \rightarrow u}(V')$ 
   $\mathbf{u}' \leftarrow \phi^u(\bar{\mathbf{e}}', \bar{\mathbf{v}}', \mathbf{u})$ 
  return ( $E', V', \mathbf{u}'$ )
end function

```

- ▷ 1. Compute updated edge attributes
- ▷ 2. Aggregate edge attributes per node
- ▷ 3. Compute updated node attributes
- ▷ 4. Aggregate edge attributes globally
- ▷ 5. Aggregate node attributes globally
- ▷ 6. Compute updated global attribute



Main Contribution:
GN library

How powerful are GNNs?

From previous examples, modern GNNs follow a neighborhood aggregation strategy:

$$a_v^{(k)} = \text{AGGREGATE}^{(k)} \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right), \quad h_v^{(k)} = \text{COMBINE}^{(k)} \left(h_v^{(k-1)}, a_v^{(k)} \right)$$

For graph classification task:

$$h_G = \text{READOUT}(\{h_v^{(K)} \mid v \in G\})$$

Intuitively, the most powerful GNN maps two nodes to the same location only if they have identical subtree structures with identical features on the corresponding nodes.

Definition 1 (Multiset). A multiset is a generalized concept of a set that allows multiple instances for its elements. More formally, a multiset is a 2-tuple $X = (S, m)$ where S is the *underlying set* of X that is formed from its *distinct elements*, and $m : S \rightarrow \mathbb{N}_{\geq 1}$ gives the *multiplicity* of the elements.

Compare with WL isomorphism test

Lemma 2. *Let G_1 and G_2 be any non-isomorphic graphs. If a graph neural network $\mathcal{A} : \mathcal{G} \rightarrow \mathbb{R}^d$ following the neighborhood aggregation scheme maps G_1 and G_2 to different embeddings, the Weisfeiler-Lehman graph isomorphism test also decides G_1 and G_2 are not isomorphic.*

Theorem 3. *Let $\mathcal{A} : \mathcal{G} \rightarrow \mathbb{R}^d$ be a GNN following the neighborhood aggregation scheme. With sufficient iterations, \mathcal{A} maps any graphs G_1 and G_2 that the Weisfeiler-Lehman test of isomorphism decides as non-isomorphic, to different embeddings if the following conditions hold:*

a) \mathcal{A} aggregates and updates node features iteratively with

$$h_v^{(k)} = \phi \left(h_v^{(k-1)}, f \left(\left\{ h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right) \right) \text{ or } h_v^{(k)} = f \left(\left\{ h_v^{(k-1)}, h_u^{(k-1)} : u \in \mathcal{N}(v) \right\} \right)$$

where the functions f , which operates on multisets, and ϕ are injective.

b) \mathcal{A} 's graph-level readout, which operates on the multiset of node features $\{h_v^{(k)}\}$, is injective.

Approximate the injective function using UAT

Lemma 4. *Assume \mathcal{X} is countable. There exists a function $f : \mathcal{X} \rightarrow \mathbb{R}^n$ so that $h(X) = \sum_{x \in X} f(x)$ is unique for each finite multiset $X \subset \mathcal{X}$. Moreover, any multiset function g can be decomposed as $g(X) = \phi(\sum_{x \in X} f(x))$ for some function ϕ .*

So they derived a new message passing method and it is at least good as WL

$$h_v^{(k)} = \text{MLP}^{(k)} \left(h_v^{(k-1)} + \sum_{u \in \mathcal{N}(v)} h_u^{(k-1)} \right)$$

Conclusions

- GNN model performs well on many tasks like node classification, edge prediction, graph classification...
- There are variants of GNN structure, but modern GNNs follow the aggregation scheme
- We can explore more GNN scheme in the future
- We can do some theoretical analysis on node classification (semi-supervised learning problem)

References

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- Peter W. Battaglia, et al. " Relational inductive biases, deep learning, and graph networks . " *arXiv preprint arXiv:1806.01261*
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Appendix

- Spectral Graph Convolutions:

Signal $x \in \mathbb{R}^N$ (a scalar for every node) on graph multiply $g_\theta = \text{diag}(\theta)$ parameterized by $\theta \in \mathbb{R}^N$ in the Fourier domain

- First define Fourier transform on graph:

Since the basis of continuous Fourier transform is the eigen function of the Laplace operator

$$\mathcal{F}\{f(t)\} = \hat{f}(\omega) = \langle f, e^{i\omega t} \rangle = \int f(t) e^{-i\omega t} dt$$

We similarly define the basis of the Fourier transform on graph be the eigenvector of it's Laplacian

$$L = I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} = U \Lambda U^T$$

Now for any function $f \in \mathbb{R}^N$ defined on the vertices of G :

$$\hat{f}(\lambda_l) = \langle f, u_l \rangle = \sum_{i=1}^N f(i) u_l^*(i)$$

$$\begin{pmatrix} \hat{f}(\lambda_1) \\ \hat{f}(\lambda_2) \\ \vdots \\ \hat{f}(\lambda_N) \end{pmatrix} = \begin{pmatrix} u_1(1) & u_1(2) & \dots & u_1(N) \\ u_2(1) & u_2(2) & \dots & u_2(N) \\ \vdots & \vdots & \ddots & \vdots \\ u_N(1) & u_N(2) & \dots & u_N(N) \end{pmatrix} \begin{pmatrix} f(1) \\ f(2) \\ \vdots \\ f(N) \end{pmatrix}$$

$$\hat{f} = U^T f, \text{ also we can find out that } \mathcal{F}^{-1}\{\hat{f}\} = U \hat{f}$$

Appendix

- Spectral Graph Convolutions:

Signal $x \in \mathbb{R}^N$ (a scalar for every node) on graph multiply $g_\theta = \text{diag}(\theta)$ parameterized by $\theta \in \mathbb{R}^N$ in the Fourier domain

- Now define convolution:

$f * h = \mathcal{F}^{-1}\{\hat{f}\hat{h}\}$, let $\hat{H} = \text{diag}(\hat{h}(\lambda_1), \hat{h}(\lambda_2), \dots, \hat{h}(\lambda_N))$, then $\mathcal{F}^{-1}\{\hat{f}\hat{h}\} = U\hat{H}U^T f$

So $x * g = Ug_\theta U^T f$, if we view g_θ as $g_\theta(\Lambda)$ and approximate it with truncated expansion in terms of Chebyshev polynomials up to K-th order, $g_{\theta'}(\Lambda) = \sum_{i=1}^K \theta'_i T_i(\tilde{\Lambda})$ with

$\tilde{\Lambda} = \frac{2}{\lambda_{\max}} \Lambda - I_N$, we have $x * g \approx \sum_{i=1}^K \theta'_i T_i(\tilde{L})$ with $\tilde{L} = \frac{2}{\lambda_{\max}} L - I_N$

In GCN, they use the first 2 terms of approximation and assume $\lambda_{\max} \approx 2$, $\alpha = \theta'_0 = -\theta'_1$

$x * g \approx \alpha \left(I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} \right) x$

Do renormalization trick $I_N + D^{-\frac{1}{2}} A D^{-\frac{1}{2}} \rightarrow \tilde{D}^{-\frac{1}{2}} \tilde{A} \tilde{D}^{-\frac{1}{2}}$, where $\tilde{A} = A + I_N, \tilde{D}_{ii} = \sum_j \tilde{A}_{ij}$