

Logic in Coq (Logic.v)

Keywords

- `Prop` : Type for propositions
- `Axiom`
- `Print Assumptions` : to check whether a particular proof relies on any additional axioms

Tactics

- `split` : split the *goal* $A \wedge B$ into two subgoals A and B
- `destruct (A /\ B) as [HA HB]` . : remove $A \wedge B$ from the context and add two new hypotheses HA , stating that A is true, and HB , stating that B is true
- `intros [HA HB]` . implicitly destruct $A \wedge B$
- `intros [HP [HQ HR]]` .
- `intros [Hn | Hm]` . implicitly destruct $A \vee B$ in the *context*
- `left.` `right.` to prove the left side or the right side or a disjunction in the *goal*
- `apply H in L as [A B]` . `apply` and `destruct`
- `destruct H.` **where H is *False***
- `exfalso.` : apply `ex_falso_quodlibet` . If you are trying to prove a *goal* that is nonsensical, apply `ex_falso_quodlibet` to change the goal to `False` .
- `apply I.` `I` : `True` .
- `rewrite -> H.` H can be the form of $A \leftrightarrow B$
- `reflexivity H.` H can be the form of $A \leftrightarrow B$
- `apply H.` H can be the form of $A \leftrightarrow B$
- `exists t.` : to prove `exists x : ...` in the *goal*
- `intros [m Hm]` . `for (exists m, n = m + 4) ->` : implicitly destruct `exists x, P` in the context to obtain a witness x and hypothesis stating that P holds of x
- `rewrite (plus_comm y z)` . `apply plus_comm` to the arguments we want to instantiate with, in much the same way as we apply a polymorphic function to a type argument
- `apply in_not_nil` with `(x := 42)` .

- `apply in_not_nil in H.`
- `apply (in_not_nil 42). apply lemma in_not_nil to the value for x (x := 42)`
- `apply (in_not_nil _ _ _ H). apply lemma in_not_nil to a hypothesis`

Defintions and Theorems

Prop

- Definition `injective {A B : Type} (f : A -> B) := forall x y : A, f x = f y -> x = y.`
- Lemma `succ_inj : injective S.`

Logical Connectives

Conjunction

- Lemma `and_intro : forall A B : Prop, A -> B -> A /\ B.`
- Example `and_exercise : forall n m : nat, n + m = 0 -> n = 0 /\ m = 0.`
- Lemma `proj1 : forall P Q : Prop, P /\ Q -> P.`
- Lemma `proj2 : forall P Q : Prop, P /\ Q -> Q.`
- Theorem `and_commut : forall P Q : Prop, P /\ Q -> Q /\ P.`
- Theorem `and_assoc : forall P Q : Prop, P /\ (Q /\ R) -> (P /\ Q) /\ R.`

Disjunction

- Lemma `or_example : forall n m : nat, n = 0 \/ m = 0 -> n * m = 0.`
- Lemma `or_intro : forall A B : Prop, A -> A \/ B.`
- Lemma `zero_or_succ : forall n : nat, n = 0 \/ n = S (pred n).`
- Lemma `mult_eq_0 : forall n m, n * m = 0 -> n = 0 \/ m = 0.`
- Theorem `or_commut : forall P Q : Prop, P \/ Q -> Q \/ P.`

Falsehood and Negation

- Module `MyNot.`

- Definition `not (P : Prop) := P -> False.`
- Notation `"~ x" := (not x) : type_scope.`
- End `MyNot.`
- Theorem `ex_falso_quodlibet : forall (P : Prop), False -> P.`
- Fact `not_implies_our_not : forall (P:Prop), ~ P -> (forall (Q:Prop), P -> Q).`
- Notation `"x <> y := (~ (x = y))."`
- Theorem `zero_not_one : 0 <> 1.`
- Theorem `contradiction_implies_anything : forall P Q : Prop, (P /\ ~P) -> Q.`
- Theorem `double_neg : forall P : Prop, P -> ~~P.`
- Theorem `contrapositive : forall (P Q : Prop), (P -> Q) -> (~Q -> ~P).`
- Theorem `not_both_true_and_false : forall P : Prop, ~ (P /\ ~P).`
- Theorem `not_true_is_false : forall b : bool, b <> true -> b = false.`

Truth

- Lemma `True_is_true : True.`

Logical Equivalence

- Module `MyIff.`
- Definition `iff (P Q : Prop) := (P -> Q) /\ (Q -> P).`
- Notation `"P <=> Q := (iff P Q)."`
- End `MyIff.`
- Theorem `iff_sym : forall P Q : Prop, (P <=> Q) -> (Q <=> P).`
- Lemma `not_true_iff_false : forall b : bool, b <> true <=> b = false.`
- Theorem `iff_refl : forall P : Prop, P <=> P.`
- Theorem `iff_trans : forall P Q R : Prop, (P <=> Q) -> (Q <=> R) -> (P <=> R).`
- Theorem `or_distributes_over_and : forall P Q R : Prop, P \/ (Q /\ R) <=> (P \/ Q) /\ (P \/ R).`
- Lemma `mult_0 : forall n m, n * m = 0 <=> n = 0 \/ m = 0.`
- lemma `or_assoc : forall P Q R : Prop, P \/ (Q \/ R) <=> (P \/ Q) \/ R.`

Existential Quantification

- Theorem `dist_not_exists` : forall (X : Type) (P : X -> Prop), (forall x , P x) -> ~ (exists x, ~ P x).
- Theorem `dist_exists_or` : forall (X:Type) (P Q : X -> Prop), (exists x, P x /\ Q x) <-> (exists x, P x) /\ (exists x, Q x).

Programming with Propositions

- Fixpoint `In {A : Type} (x : A) (l : list A) : Prop`
- Lemma `In_map` : forall (A B : Type) (f : A -> B) (l : list A) (x : A), In x l -> In (f x) (map f l).
- Theorem `In_map_iff` : forall (A B : Type) (f : A -> B) (l : list A) (y : B), In y (map f l) <-> exists x, f x = y /\ In x l.
- Theorem `In_app_iff` : forall A l l' (a : A), In a (l ++ l') <-> In a l /\ In a l'.
- Lemma `All_In` : forall T (P : T -> Prop) (l : list T), (forall x, In x l -> P x) <-> All P l.
- Definition `combine_odd_even (Podd Peven : nat -> Prop) : nat -> Prop`
- Theorem `combine_odd_even_intro` : forall (Podd Peven : nat -> Prop) (n : nat), (oddb n = true -> Podd n) -> (oddb n = false -> Peven n) -> combine_odd_even Podd Peven n.
- Theorem `combine_odd_even_elim_odd` : forall (Podd Peven : nat -> Prop) (n : nat), combine_odd_even Podd Peven n -> oddb n = true -> Podd n.
- Theorem `combine_odd_even_elim_even` : forall (Podd Peven : nat -> Prop) (n : nat), combine_odd_even Podd Peven n -> oddb n = false -> Peven n.
- Lemma `in_not_nil` : forall A (x : A) (l : list A), In x l -> l <> [].

Coq vs. Set Theory

- Axiom `functional_extensionality` : forall {X Y : Type} {f g : X -> Y}, (forall (x : X), f x = g x) -> f = g.

Propositions and Booleans

- Theorem `evenb_double` : forall k, evenb (double k) = true.
- Theorem `evenb_double_conv` : forall n, exists k, n = if evenb n then double k else S (double k).

- Theorem even_bool_prop : forall n, evenb n = true <=> exists k, n = double k.
- Theorem eqb_eq : forall n1 n2 : nat, n1 =? n2 = true <=> n1 = n2.
- Theorem plus_eqb_example : forall n m p : nat, n =? m = true -> n + p =? m + p = true.
- Lemma andb_true_iff : forall b1 b2 : bool, b1 && b2 = true <=> b1 = true /\ b2 = true.
- Lemma orb_true_iff : forall b1 b2 : bool, b1 || b2 = true <=> b1 = true \/ b2 = true.
- Theorem eqb_neq : forall x y : nat, x =? y = false <=> x <> y.
- Lemma eqb_list_true_iff : forall A (eqb : A -> A -> bool), (forall a1 a2, eqb a1 a2 = true <=> a1 = a2) -> forall l1 l2, eqb_list eqb l1 l2 = true <=> l1 = l2.
- Fixpoint forallb {X : Type} (test : X -> bool) (l : list X) : bool
- Theorem forallb_true_iff : forall X test (l : list X), forallb test l = true <=> All (fun x : X => test x = true) l.

Classical vs. Constructive Logic

- Definition excluded_middle := forall P : Prop, P \/ ~ P.
- Theorem restricted_excluded_middle : forall P b, (P <=> b = true) -> P \/ ~ P. P is reflected in some boolean term b
- Theorem restricted_excluded_middle_eq : forall (n m : nat), n = m \/ n <> m.
- Theorem excluded_middle_irrefutable : forall (P : Prop), ~~ (P \/ ~P).
- Theorem not_exists_dist : excluded_middle -> forall (X:Type) (P : X -> Prop), ~ (exists x, ~ P x) -> (forall x, P x).

Problems

- Theorem In_map_iff : simpler proof?
- Lemma All_In : simpler proof?
- Lemma tr_rev_correct : forall X, @tr_rev X = @rev X. How to prove it?
- Lemma eqb_list_true_iff : How to prove it?

Written with [StackEdit](#).