

IndProp: Inductively Defined Propositions (IndProp.v)

Keywords

- Inductive Inductive declaration, where each constructor corresponds to an inference rule

Tactics

- `inversion E as [| n' E']`.
- `inversion`
 - applied to equalities: `discriminate` and `injection` (also does necessary `intros + rewrite`)
 - applied to analyze evidence for inductively defined propositions
- `induction E as [| n' E' IH]`. induction on `E` which is an inductively defined proposition
- Calling `destruct` has the effect of replacing all occurrences of the property argument by the values that correspond to each constructor.
- `rewrite H in *: *`

Defintions and Theorems

Inductively Defined Propositions

- Inductive `even : nat -> Prop := | ev_0 : even 0 | ev_SS (n : nat) (H : even n) : even (S (S n))`.
- Theorem `even_4 : even 4`. Use `apply` with the rule names
- Theorem `even_4' : even 4`. Use function application syntax
- Theorem `ev_plus4 : forall n, even n -> even (4 + n)`.

- Theorem `ev_double` : forall n, even (double n).

Using Evidence in Proofs

- Theorem `ev_inversion` : forall (n : nat), even n -> (n = 0) /\ (exists n', n = S (S n') /\ even n').
- Theorem `ev_minus2` : forall n, even n -> even (pred (pred n)).
- Theorem `evSS_ev` : forall n, even (S (S n)) -> even n.
- Theorem `evSS_ev'` : forall n, even (S (S n)) -> even n.
- Theorem `one_not_even` : ~ even 1.
- Theorem `one_not_even'` : ~ even 1.
- Theorem `SSSSev_even` : forall n, even (S (S (S (S n)))) -> even n.
- Theorem `even5_nonsense` : even 5 -> 2 + 2 = 9.

Induction on Evidence

- Lemma `ev_even` : forall n, even n -> exists k, n = double k.
- Theorem `ev_even_iff` : forall n, even n <=> exists k, n = double k.
- Theorem `ev_sum` : forall n m, even n -> even m -> even (n + m).
- Inductive `even'` : nat -> Prop :=
- Theorem `even'_ev` : forall n, even' n <=> even n.
- Theorem `ev_ev__ev` : forall n m, even (n + m) -> even n -> even m.
- Theorem `ev_plus_plus` : forall n m p, even (n + m) -> even (n + p) -> even (m + p).

Inductive Relations

- Module Playground.
- Inductive `le` : nat -> nat -> Prop := | le_n n : le n n | le_S n m (H: le n m) : le n (S m).
- Notation "`m <= n`" := (le m n).
- End Playground.
- Definition `lt` (n m:nat) := le (S n) m.
- Notation "`m < n`" := (lt m n).
- Inductive `square_of` : nat -> nat -> Prop := | sq n : square_of n (n * n).

- Inductive next_nat : nat -> nat -> Prop := | nn n : next_nat n (S n).
- Inductive next_even : nat -> nat -> Prop := | ne_1 n : even (S n) -> next_even n (S n) | ne_2 n (H : even (S (S n))) : next_even n (S (S n)).
- Lemma le_trans : forall m n o, m <= n -> n <= o -> m <= o.
- Theorem 0_le_n : forall n, 0 <= n.
- Theorem n_le_m__Sn_le_Sm : forall n m, n <= m -> S n <= S m.
- Theorem Sn_le_Sm__n_le_m : forall n m, S n <= S m -> n <= m.
- Theorem le_plus_1 : forall a b, a <= a + b.
- Theorem plus_lt : forall n1 n2 m, n1 + n2 < m -> n1 < m /\ n2 < m.
- Theorem lt_S : forall n m, n < m -> n < S m.
- Theorem leb_complete : forall n m, n <=? m = true -> n <= m.
- Theorem leb_correct : forall n m, n <= m -> n <=? m = true.
- Theorem leb_true_trans : forall n m o, n <=? m = true -> m <=? o = true -> n <=? o = true.
- Theorem leb_iff : forall n m, n <=? m = true <-> n <= m.
- Module R.
- Inductive R : nat -> nat -> nat -> Prop
- Theorem R_equiv_fR : forall m n o, R m n o <-> fR m n = o.
- End R.
- Inductive subseq : list nat -> list nat -> Prop := | ss0 l : subseq [] l | ss1 h t1 t2 (H: subseq t1 t2) : subseq (h::t1) (h::t2) | ss2 l1 h2 t2 (Ht: subseq l1 t2) : subseq l1 (h2::t2).
- Theorem subseq_refl : forall (l : list nat), subseq l l.
- Theorem subseq_app : forall (l1 l2 l3 : list nat), subseq l1 l2 -> subseq l1 (l2 ++ l3).
- Theorem subseq_trans : forall (l1 l2 l3 : natlist), subseq l1 l2 -> subseq l2 l3 -> subseq l1 l3.

Case Study: Regular Expression

- inductive reg_exp {T : Type} : Type := | EmptySet | EmptyStr | Char (t : T) | App (r1 r2 : reg_exp) | Union (r1 r2 : reg_exp) | Star (r : reg_exp).
- induction exp_match {T : Type} : list T -> reg_exp -> Prop
- Notation "s =~ re" := (exp_match s re) (at level 80).
- Example reg_exp_ex1 : [1] =~ Char 1.
- Example reg_exp_ex2 : [1; 2] =~ App (Char 1) (Char 2).

- Example `reg_exp_ex3 : ~ ([1; 2] =~ Char 1)`. Using inversion, we can show that certain strings do not match a regular expression.
- Fixpoint `reg_exp_of_list {T} (l : list T)`
- Lemma `MStar1 : forall T s (re : @reg_exp T), s =~ re -> s =~ Star re`.
- Lemma `empty_is_empty : forall T (s : list T), ~ (s =~ EmptySet)`.
- Lemma `MUnion' : forall T (s : list T) (re1 re2 : @reg_exp T), s =~ re1 /\ s =~ re2 -> s =~ Union re1 re2`.
- Lemma `MStar' : forall T (ss : list (list T)) (re : reg_exp), (forall s, In s ss -> s =~ re) -> fold app ss [] =~ Star re`.
- Lemma `reg_exp_of_list_spec : forall T (s1 s2 : list T), s1 =~ reg_exp_of_list s2 <=> s1 = s2`.
- Fixpoint `re_chars {T} (re : reg_exp) : list T`
- Theorem `in_re_match : forall T (s : list T) (re : reg_exp) (x : T), s =~ re -> In x s -> In x (re_chars re)`.
- Fixpoint `re_not_empty {T : Type} (re : @reg_exp T) : bool`

Problems

- Theorem `ev_ev__ev : forall n m, even(n + m) -> even n -> even m`.
induction En as [| n' Hn' IHn'] Why is `IHn' : even(n' + m) -> even m`?
- Theorem `plus_lt : forall n1 n2 m, n1 + n2 < m -> n1 < m /\ n2 < m`. Easy proof?
- Theorem `leb_complete : forall n m, n <=? m = true -> n <= m`. Explain it.
- Theorem `subseq_trans : forall (l1 l2 l3 : natlist), subseq l1 l2 -> subseq l2 l3 -> subseq l1 l3`. How to prove it?

Written with [StackEdit](#).