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Functional Programming in Coq (Basics.v)

Keywords

- Inductive: define a type of type Type
- Definition: define functions
- Compute: evaluate expressions
- Example : example with a name and an assertion
- Proof. Qed.:proof
- · Check: print the type info
- Module X. End X.
- Fixpoint : define recursive functions

Tactics

- simpl
- reflexivity
- intros n. Move n from the quantifier in the goal to a context of current assumptions
- rewrite -> H Prove by Rewrite. Rewrite the current goal by replacing the left side of the equality H with the right side
- destruct n as [|] eqn:E. Prove by Case Analysis.
- intros [|] Perform case analysis on a variable when introducing it
- intros [] No arguments to name

List of Types, Definitions, Notations, (Useful) Examples

```
Inductive day : TypeDefintion next_weekday (d: day) : day
```

Inductive bool : Type

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```
• Defintion negb (b: bool) : bool
 Definition andb (b: bool) : bool
 Definition orb (b: bool) : bool
 Notation "x && y"
 Notation "x || y"
 Definition andb3
 Inductive rgb : Type
 Inductive color : Type
• Definition monochrome (c: color) : bool
• Definition isred (c: color) : bool
 Inductive bit : Type
 Inductive nybble : Type
  Definition all_zero (nb : nybble) : bool
• Module NatPlayground.
 Inductive nat : Type
 Definition pred (n : nat) : nat
  End NatPlayground.
• Definition minustwo (n : nat) : nat
• Fixpoint evenb (n : nat) : bool
• Definition oddb (n : nat) : bool
• Module NatPlayground2.
• Fixpoint plus (n : nat) (m : nat) : nat
• Fixpoint mult (n m : nat) : nat
 Fixpoint minus (n m : nat) : nat
  End NatPlayground2.
 Fixpoint exp (base power : nat) : nat
 Fixpoint factorial (n : nat) : nat
 Notation "x + y"
 Notation "x - y"
 Notation "x * y"
```

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```
Fixpoint eqb (n m : nat) : bool
Fixpoint leb (n m : nat) : bool
Notation "x =? y"
Notation "x <=? y"
Definition ltb (n m : nat) : bool
Notation "x <? y"
Theorem plus_0_n : forall n : nat, 0 + n = n.: 0 is the left identity
Theorem plus_1_1 : forall n : nat, 1 + n = S n.
Theorem mult_0_1: forall n : nat, 0 * n = 0.
Theorem plus_id_example : forall n,m : nat, n = m -> n + n = m + m.
Theorem prove_id_exercise
Theorem multi_0_plus: (0 + n) * m = n * m
Theorem plus_1_neq_0
Theorem negb_involutive
Theorem andb_commutative
Theorem andb3_exchange
Theorem addb_true_elim2
Theorem zero_nbeq_plus_1
Theorem identify_fn_applied_twice
Theorem negation_fn_applied_twice
Theorem andb_eq_orb
Inductive bin : Type
Fixpoint incr (m : bin) : bin
```

Problems

• Theorem addb_true_elim2 Simple proof?

• Fixpoint bin_to_nat (m : bin) : nat

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