Parameterized and Runtime-tunable Snapshot Isolation in Distributed Transactional Key-value Stores

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Parameterized and Runtime-tunable Snapshot Isolation

RVSI: Relaxed Version Snapshot Isolation

- Motivation for RVSI
- Definition of RVSI
- 3 CHAMELEON Prototype and RVSI Protocol
- Exprimental Evaluation

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Figure: Distributed key-value stores.

put(K key, V val) get(K key)

Transactional semantics

existential consistency atomic visibility example



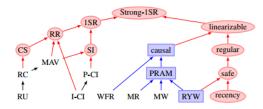


Figure: Transactional consistency models (from [Bailis@VLDB'14]).

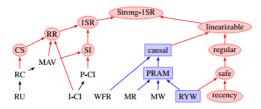


Figure: Transactional consistency models (from [Bailis@VLDB'14]).

Snapshot isolation (SI [Berenson@SIGMOD'95], [Adya@Thesis'99]):

- Read from the "latest" snapshot as of the time the transaction started
- ▶ No write-conflicting concurrent transactions

Reading the "latest" in a distributed setting often requires intensive coordinations.

¹GSI: Generalized Snapshot Isolation [Elnikety@SRDS'05]

²NMSI: Non-Monotonic Snapshot Isolation [Ardekani@SRDS'13]

³PL-FCV: Forward Consistent View [Aday@Thesis'99]

⁴PSI: Parallel Snapshot Isolation [Sovran@SOSP'11]

Reading the "latest" in a distributed setting often requires intensive coordinations.

Relaxed variants of (distributed) SI:

GSI 1: allows to read from "older" snapshots

NMSI ²: allows to observe non-monotonically ordered snapshots

PL-FCV ³: allows a transaction to observe the updates of transactions that commit after it started

PSI 4: causal ordering of transactions across sites

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Two possible drawbacks:

- 1. Unbounded inconsistency
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- 1. Unbounded inconsistency
 - no specification of the severity of the anomalies w.r.t SI
- 2. Untunable at runtime
 - determined at the system design phase
 - remain unchanged once the system is deployed

Title	Authors	Publisher	Sales	Inventory	Ratings	Reviews	

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Customer (T_1) : Obtaining the basic info. about a book

out-of-date reviews

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Customer (T_1) : Obtaining the basic info. about a book

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Bookstore Clerk (T_2) : Checking the inventory of a book

 inventory updated by concurrent transactions committed after T₂ starts

Sales Analyst (T_3) : Studying sales vs. ratings of a book

► sales and ratings from *separate snapshots*

The idea of "parameterized and runtime-tunable snapshot isolation".

RVSI: Relaxed Version Snapshot Isolation

 k_1 -BV: k_1 -version bounded *backward* view

 k_2 -FV: k_2 -version bounded *forward* view

 k_3 -SV: k_3 -version bounded *snapshot* view

⁵http://www.aliyun.com/

The idea of "parameterized and runtime-tunable snapshot isolation".

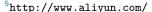
▶ RVSI: Relaxed Version Snapshot Isolation

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- ► CHAMELEON prototype: distributed transactional key-value store
 - achieves RVSI
 - allows each transaction to tune its consistency level at runtime



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- CHAMELEON prototype: distributed transactional key-value store
 - achieves RVSI
 - allows each transaction to tune its consistency level at runtime

- deployed on Aliyun ⁵
- explore the impacts of RVSI on the transaction abort rates

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- ightharpoonup ends with a commit operation c_i or an abort operation a_i

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```
x_i: version i of data item x written by T_i r_i(x_j): transaction T_i reading x_j w_i(x_i): transaction T_i writing x_i
```

History: modelling an execution of a transactional key-value store

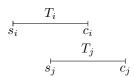
▶ time-precedes partial order \prec_h over operations

History: modelling an execution of a transactional key-value store

▶ time-precedes partial order \prec_h over operations

Two transactions are concurrent if

$$s_i \prec_h c_j \land s_j \prec_h c_i$$



A history h is in snapshot isolation iff it satisfies [Adya@Thesis'99]

Snapshot Read: All reads of transaction T_i occur at T_i 's start time.

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

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Snapshot Read: All reads of transaction T_i occur at T_i 's start time.

$$\forall r_i(x_{j\neq i}), w_{k\neq j}(x_k), c_k \in h :$$

$$(c_j \in h \land c_j \prec_h s_i) \land (s_i \prec_h c_k \lor c_k \prec_h c_j).$$

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

$$\forall w_i(x_i), w_{j \neq i}(x_j) \in h \implies (c_i \prec_h s_j \lor c_j \prec_h s_i).$$

Principles of RVSI:

▶ Using parameters (k_1, k_2, k_3) to control the severity of the anomalies w.r.t SI

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- Using parameters (k_1, k_2, k_3) to control the severity of the anomalies w.r.t SI
- $ightharpoonup RC \ ^6 \supset RVSI(k_1, k_2, k_3) \supset SI$
- $ightharpoonup \mathsf{RVSI}(\infty,\infty,\infty) = \mathsf{RC} \qquad \mathsf{RVSI}(1,0,*) = \mathsf{SI}$



- The "Snapshot Read" property of SI

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 k_1 -BV (Backward View): "stale" data versions

 $staleness < k_1$

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RVSI relaxes "Snapshot Read" in three ways:

 k_1 -BV (Backward View): "stale" data versions

staleness $\leq k_1$

 k_2 -FV (Forward View): "concurrent" data versions

concurrency level

 $\leq k_2$

- The "Snapshot Read" property of SI

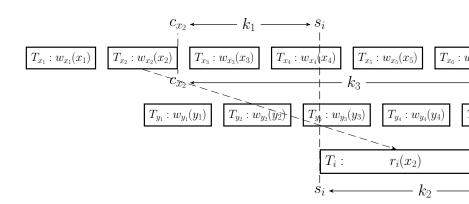
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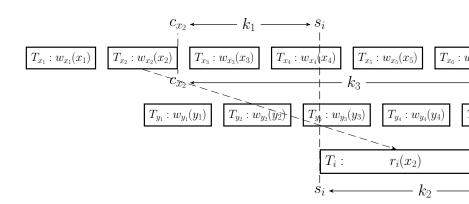
 k_1 -BV (Backward View): "stale" data versions staleness $\leq k_1$

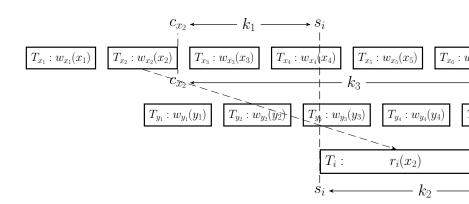
k₂-FV (Forward View): "concurrent" data versions concurrency level

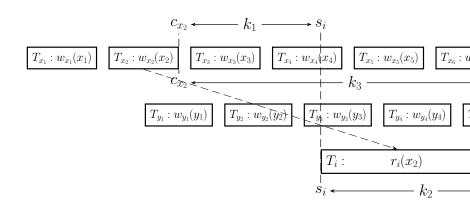
 $\leq k_2$

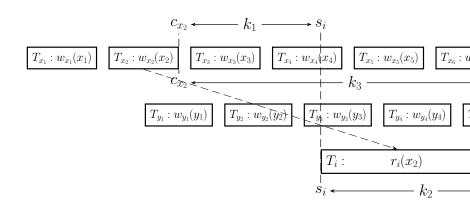
 k_3 -SV (Snapshot View): "non-snapshot" data versions distance $\leq k_3$











$$(k_1-BV)$$

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \land \bigwedge_{k=1}^m (c_j \prec_h c_k \prec_h s_i)\right) \Rightarrow m < k$$

$(k_2\text{-FV})$

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \land \bigwedge_{k=1}^m (s_i \prec_h c_k \prec_h c_j)\right) \Rightarrow m \leq k$$

(k_3-SV)

$$\forall r_i(x_j), r_i(y_l), w_k(x_k), c_k \in h : \left(\bigwedge_{k=1}^m \left(c_j \prec_h c_k \prec_h c_l \right) \right) \Rightarrow m \leq k_3.$$

$$h \in \mathsf{RVSI} \iff h \in k_1\text{-BV} \cap k_2\text{-FV} \cap k_3\text{-SV} \cap \mathsf{WCF}$$

$$\mathsf{RVSI}(\infty, \infty, \infty) = \mathsf{RC} \qquad \mathsf{RVSI}(1, 0, *) = \mathsf{SI}$$



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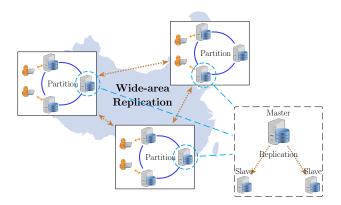
CHAMELEON:

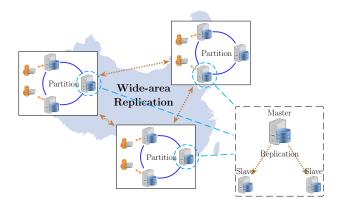
A prototype **partitioned replicated**distributed transactional **key-value** store

Classic **key-value** data model

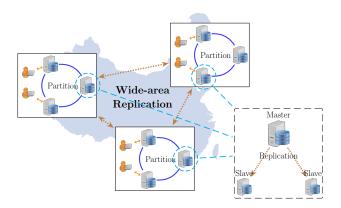
Key: (row key, column key)

Chameleon Prototype

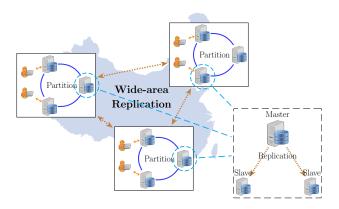




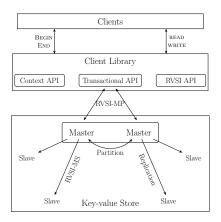
Keys are partitioned within a single datacenter.

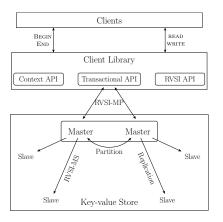


Each key is **replicated** in a master-slave manner across datacenters.

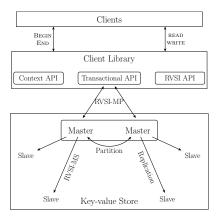


Transactions are first executed and committed on the masters, and are then asynchronously propagated to slaves.





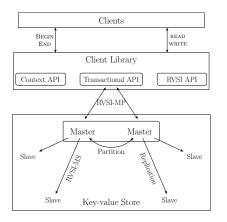
Partitioned replicated transactional key-value store



Client library

```
// Initialize keys (ck, ck1, and ck2) here
ITx tx = new RVSITx(/** context **/);
tx.begin();
// Read and write
ITsCell tsCell = tx.read(ck);
ITsCell tsCell1 = tx.read(ck1);
tx.write(ck1, new Cell("R1C1"));
ITsCell tsCell2 = tx.read(ck2);
// Specify RVSI specs. (e.g., SVSpec)
RVSISpec sv = new SVSpec();
sv.addSpec({ck, ck1, ck2}, 2);
tx.collectRVSISpec(sv);
```

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RVSI protocol: RVSI-MS + RVSI-MP

RVSI-MS: RVSI protocol for master-slave replication

In terms of event generation and handling:

Clients: Begin, Read, Write, End

Master: Start, Commit, Send

Slaves: Receive

TikZ overlay for RVSI-MS

Calculating version constraints:

Distributed transactions spanning multiple masters need to be committed atomically.

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Using the two-phase commit (2PC) protocol.

Assumes a timestamp oracle:

Clients:

Masters:

RVSI version constraints in 2PC protocol:

```
k_1-BV:
```

 k_2 -FV:

*k*₃-SV:

Algorithm 1 RVSI-MS: RVSI Protocol for Replication (for Executing Transaction T).

Client-side methods:

- 1: procedure BEGIN()
- 2: $T.sts \leftarrow \mathbf{rpc\text{-}call} \ \mathrm{START}() \ \mathsf{at} \ \mathsf{master} \ \mathcal{M}$
- 3: **procedure** READ(x)
- 4: $x.ver \leftarrow \mathbf{rpc\text{-}call} \ \mathrm{READ}(x)$ at any site
- 5: **procedure** WRITE(x, v)
- 6: add (x, v) to T.writes
- 7: **procedure** END(T)
- 8: $T.vc \leftarrow ADD-VC()$
- 9: $c/a \leftarrow \mathsf{rpc\text{-}call} \ \mathtt{COMMIT}(T.\mathit{writes}, T.\mathit{vc}) \ \mathsf{at} \ \mathcal{M}$

Algorithm 2 RVSI-MP: RVSI Protocol for Partition (for Executing Transaction T).

Client-side methods:

- 1: procedure BEGIN()
- 2: **return rpc-call** GETTS() at \mathcal{T}
- 3: procedure END()
- 4: $T.vc \leftarrow ADD-VC()$
- 5: $c/a \leftarrow \mathbf{rpc\text{-}call} \text{ C-COMMIT}(T.\textit{writes}, T.\textit{vc}) \text{ at } \mathcal{C}$

Timestamp oracle methods:

 $\mathcal{T}.ts$: for start-timestamps and commit-timestamps

- 6: procedure GETTS()
- 7: **return** $++\mathcal{T}.ts$

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Impacts of RVSI specification on the *transaction abort rates* in various scenarios

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Performance?

- ▶ Not done yet in this work
- ► CHAMELEON prototype is ...

- "vc-aborted": RVSI version constraints violated
- "wcf-aborted": the WCF property violated

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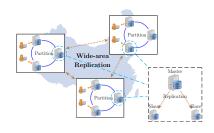
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$$h \in \mathsf{RVSI} \iff h \in k_1\text{-BV} \cap k_2\text{-FV} \cap k_3\text{-SV} \cap \mathsf{WCF}.$$

CHAMELEON prototype on Aliyun:

- ▶ 3 datacenters ¹
- 3 nodes in each datacenter
- Partition & Replication
- ► Clients in our lab ²



¹Located in East China, North China, and South China, respectively.

²Located in East China.

³https://github.com/hengxin/aliyun-ping-traces

CHAMELEON prototype on Aliyun:

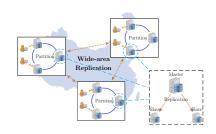
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(One-way) delays among nodes ³:

Within datacenter: $1\sim 2\mathrm{ms}$

Across datacenters: $15 \sim 25 \text{ms}$

Clients to nodes: $15 \sim 20 \text{ms}$



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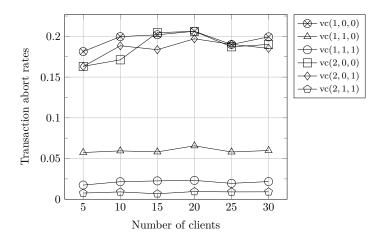
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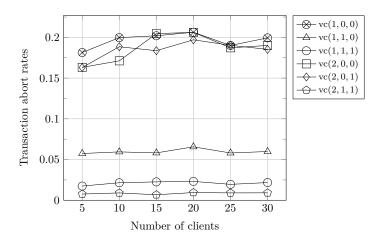
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Table: Three categories of workload parameters for experiments on Aliyun.

Parameter		Value	
Transaction-related	#keys	$25 = 5 \text{ (rows)} \times 5 \text{ (columns)}$	
	#clients	5, 10, 15, 20, 25, 30	
	#txs/client	1000	
	#ops/tx	\sim Binomial(20, 0.5)	r
	rwRatio	1:2, 1:1, 4:1	
	zipfExponent	1	
Execution-related	minInterval	0ms	
	maxInterval	10ms	
	meanInterval	5ms	
RVSI-related	(k_1, k_2, k_3)	(1,0,0) (1,1,0) (1,1,1)	
		(2,0,0) (2,0,1) (2,1,1)	

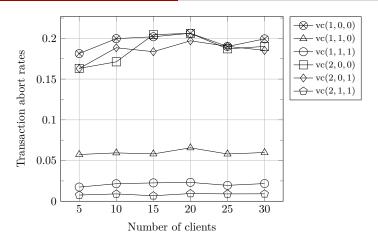
under read-frequent workloads





The transaction abort rates due to "vc-aborted"

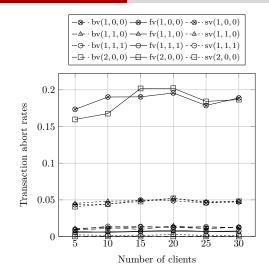
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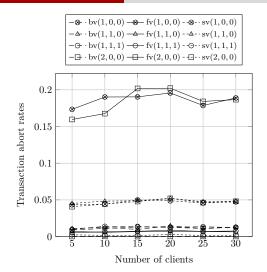


The transaction abort rates due to "vc-aborted" can be greatly reduced by slightly increasing the values of k_1 , k_2 , or k_3 :

$$vc(1,0,0) = 0.1994 \implies vc(2,1,1) = 0.0091 \quad (\#clients = 30)$$

(ㅁㅏㅓ큠ㅏㅓㅌㅏㅓㅌㅏ - ㅌ - 쒸٩)





Most "vc-aborted" transactions abort because of violating k_2 -FV.

$$fv(1,0,0) = 0.1889 \implies fv(2,0,0) = 0.1866 \implies fv(1, 1,0) = 0.0064$$

Question: when does k_1 for k_1 -BV take effect?

It seems that k_1 -BV has *little* impact on the transaction abort rates.

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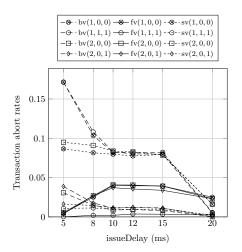
It seems that k_1 -BV has *little* impact on the transaction abort rates.

It may be the case in the Aliyun scenarios.

What about other scenarios?

Three types of delays for controlled experiments on local hosts.

Types	Values (ms)	Explanation
issueDelay	5, 8, 10, 12, 15, 20	delays between clients and replicas
replDelay	5, 10, 15, 20, 30	delays between masters and slaves
2pcDelay	10, 20, 30, 40, 50	delays among masters



When the "issueDelay" gets shorter, the impacts of k_2 -FV go weaker, and the impacts of k_1 -BV have begun to emerge.

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issueDelay = 20ms:
$$bv(1,0,0) = 0.0057$$
 $fv(1,0,0) = 0.0251$

issueDelay = 15ms:
$$bv(1,0,0) = 0.08225$$
 $fv(1,0,0) = 0.0393$

issueDelay = 5ms:
$$bv(1,0,0) = 0.1716$$
 $fv(1,0,0) = 0.0045$



issueDelay = 20ms:
$$bv(1,0,0) = 0.0057$$
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issueDelay = 5ms:
$$bv(1,0,0) = 0.1716$$
 $fv(1,0,0) = 0.0045$

larger issueDelay \Longrightarrow longer transaction more concurrent transactions more likely to obtain data versions updated by concurrent transactions more sensitive to k_2 -FV

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 k_1 -BV: In controlled experiments, the impacts of k_1 -BV emerge when the issueDelay gets shorter.

 k_3 -SV: Complex and challenging (involving multiple data items)