

Parameterized and Runtime-tunable Snapshot Isolation in Distributed Transactional Key-value Stores

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Parameterized and Runtime-tunable Snapshot Isolation

RVSI: Relaxed Version Snapshot Isolation

- 1 Motivation for RVSI
- 2 Definition of RVSI
- 3 CHAMELEON Prototype and RVSI Protocol
- 4 Experimental Evaluation

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Figure: Distributed key-value stores.

`put(K key, V val)` `get(K key)`

Transactional semantics

existential consistency atomic visibility example

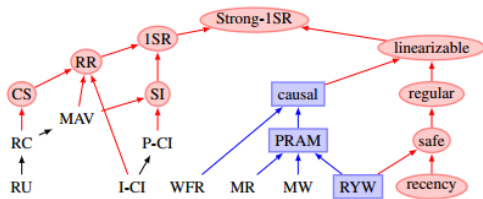


Figure: Transactional consistency models (from [Bailis@VLDB'14]).

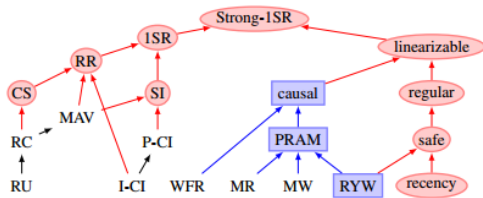


Figure: Transactional consistency models (from [Bailis@VLDB'14]).

Snapshot isolation (SI [Berenson@SIGMOD'95], [Adya@Thesis'99]):

- ▶ **Read** from the “latest” snapshot as of the time the transaction started
- ▶ No **write**-conflicting concurrent transactions

Reading the “latest” in a distributed setting often requires intensive coordinations.

¹GSI: Generalized Snapshot Isolation [Elnikety@SRDS'05]

²NMSI: Non-Monotonic Snapshot Isolation [Ardekani@SRDS'13]

³PL-FCV: Forward Consistent View [Aday@Thesis'99]

⁴PSI: Parallel Snapshot Isolation [Sovran@SOSP'11]

Reading the “latest” in a distributed setting often requires intensive coordinations.

Relaxed variants of (distributed) SI:

GSI¹: allows to read from “older” snapshots

NMSI²: allows to observe non-monotonically ordered snapshots

PL-FCV³: allows a transaction to observe the updates of transactions that commit after it started

PSI⁴: causal ordering of transactions across sites

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Two possible drawbacks:

1. Unbounded inconsistency

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1. Unbounded inconsistency

- ▶ no specification of the severity of the anomalies w.r.t SI

2. Untunable at runtime

- ▶ determined at the system design phase
- ▶ remain unchanged once the system is deployed

An online bookstore application for motivating
“bounded inconsistency” and “runtime-tuable”:

Title	Authors	Publisher	Sales	Inventory	Ratings	Reviews	...
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- ▶ inventory updated by concurrent transactions committed *after* T_2 starts

Sales Analyst (T_3): Studying sales vs. ratings of a book

- ▶ sales and ratings from *separate snapshots*

The idea of “parameterized and runtime-tunable snapshot isolation”.

► RVSI: Relaxed Version Snapshot Isolation

k_1 -BV: k_1 -version bounded *backward* view

k_2 -FV: k_2 -version bounded *forward* view

k_3 -SV: k_3 -version bounded *snapshot* view

⁵<http://www.aliyun.com/>

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 - ▶ achieves RVSI

 - ▶ allows each transaction to tune its consistency level at runtime

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► CHAMELEON prototype: distributed transactional key-value store

- achieves RVSI
- allows each transaction to tune its consistency level at runtime
- deployed on Aliyun⁵
- explore the impacts of RVSI on the transaction abort rates

⁵<http://www.aliyun.com/>

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Transaction T_i : $s_i \ (r_i/w_i)^+ \ c_i/a_i$

s_i : start operation

r_i/w_i : read/write operation

c_i/a_i : commit/abort operation

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x_i : version i of data item x written by T_i

$r_i(x_j)$: transaction T_i reading x_j

$w_i(x_i)$: transaction T_i writing x_i

History: modelling an execution of a transactional key-value store

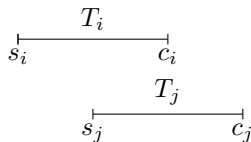
- ▶ *time-precedes partial order* \prec_h over operations

History: modelling an execution of a transactional key-value store

- ▶ *time-precedes partial order* \prec_h over operations

Two transactions are *concurrent* if

$$s_i \prec_h c_j \wedge s_j \prec_h c_i$$



A history h is in *snapshot isolation* iff it satisfies [\[Adya@Thesis'99\]](#)

Snapshot Read: All reads of transaction T_i occur at T_i 's start time.

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

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Snapshot Read: All reads of transaction T_i occur at T_i 's start time.

$$\begin{aligned} \forall r_i(x_{j \neq i}), w_{k \neq j}(x_k), c_k \in h : \\ (c_j \in h \wedge c_j \prec_h s_i) \wedge (s_i \prec_h c_k \vee c_k \prec_h c_j). \end{aligned}$$

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

$$\forall w_i(x_i), w_{j \neq i}(x_j) \in h \implies (c_i \prec_h s_j \vee c_j \prec_h s_i).$$

Principles of RVSI:

- ▶ Using parameters (k_1, k_2, k_3) to control the severity of the anomalies w.r.t SI

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Principles of RVSI:

- ▶ Using parameters (k_1, k_2, k_3) to control the severity of the anomalies w.r.t SI
- ▶ $RC^6 \supset RVSI(k_1, k_2, k_3) \supset SI$
- ▶ $RVSI(\infty, \infty, \infty) = RC$ $RVSI(1, 0, *) = SI$

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Each transaction reads data from the “latest” snapshot as of the time the transaction started.

– The “Snapshot Read” property of SI

RVSI relaxes “Snapshot Read” in three ways:

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k_1 -BV (Backward View): “stale” data versions

staleness $\leq k_1$

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k_2 -FV (Forward View): “concurrent” data versions forward level $\leq k_2$

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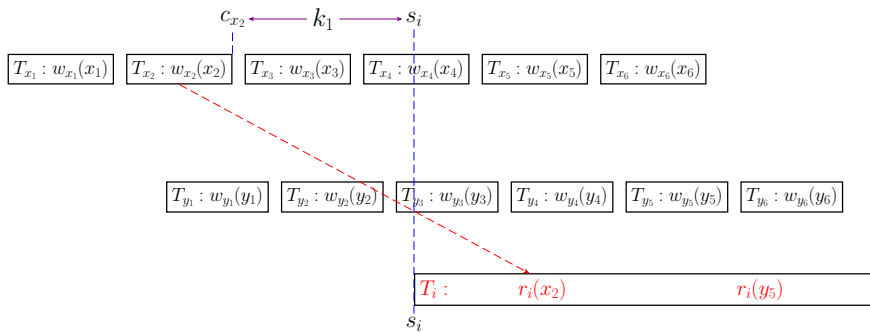
k_2 -FV (Forward View): “concurrent” data versions forward level $\leq k_2$

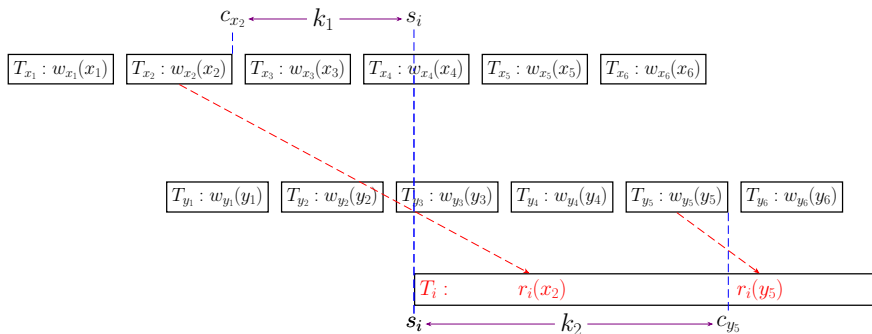
k_3 -SV (Snapshot View): “non-snapshot” data versions distance $\leq k_3$

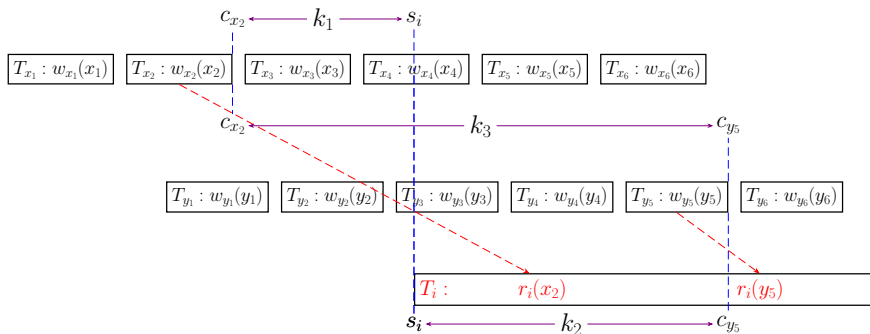
$$\boxed{T_{x_1} : w_{x_1}(x_1)} \quad \boxed{T_{x_2} : w_{x_2}(x_2)} \quad \boxed{T_{x_3} : w_{x_3}(x_3)} \quad \boxed{T_{x_4} : w_{x_4}(x_4)} \quad \boxed{T_{x_5} : w_{x_5}(x_5)} \quad \boxed{T_{x_6} : w_{x_6}(x_6)}$$

$$\boxed{T_{y_1} : w_{y_1}(y_1)} \quad \boxed{T_{y_2} : w_{y_2}(y_2)} \quad \boxed{T_{y_3} : w_{y_3}(y_3)} \quad \boxed{T_{y_4} : w_{y_4}(y_4)} \quad \boxed{T_{y_5} : w_{y_5}(y_5)} \quad \boxed{T_{y_6} : w_{y_6}(y_6)}$$

$$\boxed{T_i : \quad r_i(x_2) \quad r_i(y_5)}$$







$(k_1\text{-BV})$

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \wedge \bigwedge_{k=1}^m (c_j \prec_h c_k \prec_h s_i) \right) \Rightarrow m < k.$$

 $(k_2\text{-FV})$

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \wedge \bigwedge_{k=1}^m (s_i \prec_h c_k \prec_h c_j) \right) \Rightarrow m \leq k.$$

 $(k_3\text{-SV})$

$$\forall r_i(x_j), r_i(y_l), w_k(x_k), c_k \in h : \left(\bigwedge_{k=1}^m (c_j \prec_h c_k \prec_h c_l) \right) \Rightarrow m \leq k_3.$$

$$h \in \text{RVSI} \iff h \in k_1\text{-BV} \cap k_2\text{-FV} \cap k_3\text{-SV} \cap \text{WCF}$$

$$\text{RVSI}(\infty, \infty, \infty) = \text{RC} \quad \text{RVSI}(1, 0, *) = \text{SI}$$

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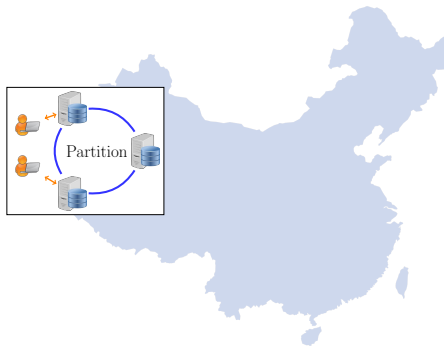
CHAMELEON prototype:

A prototype **partitioned replicated**
distributed transactional **key-value** store

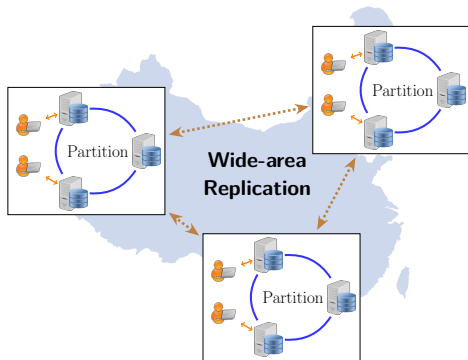
Classic **key-value** data model

Key: (row key, column key)

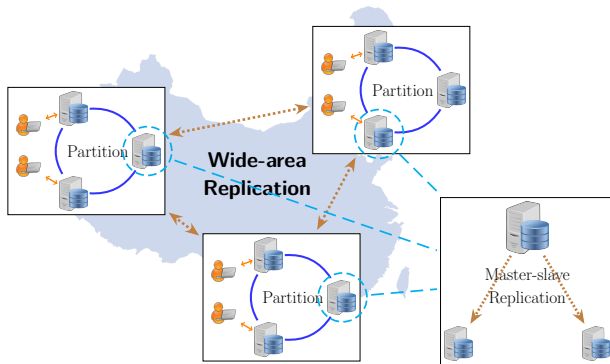




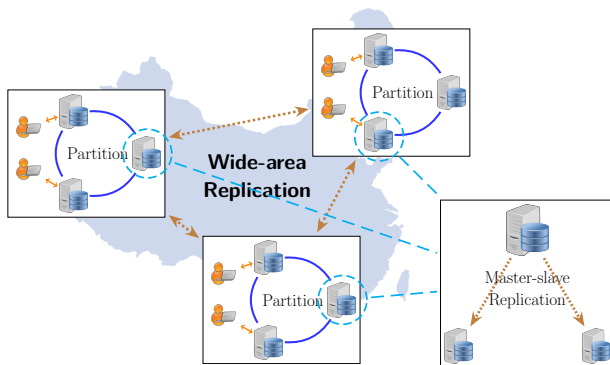
Keys are **partitioned** within a single datacenter.



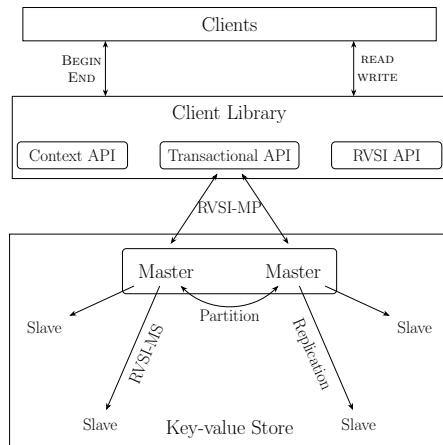
Each key is **replicated** across datacenters

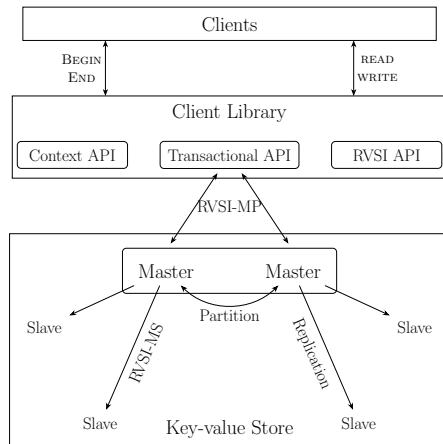


Each key is **replicated** across datacenters in a **master-slave** manner.

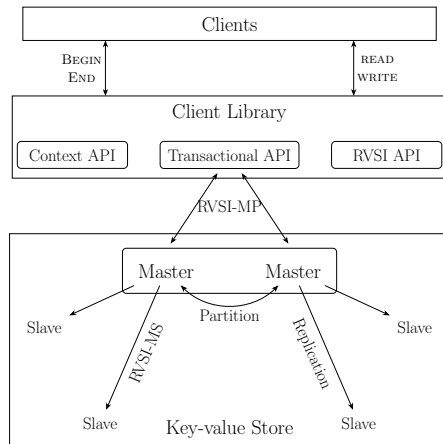


Transactions are first executed and committed on the **masters**, and are then asynchronously propagated to **slaves**.





1. Partitioned replicated transactional key-value store



2. Client library

Code snippet for writing RVSI transactions:

```
// Initialize keys (ck1 and ck2) here

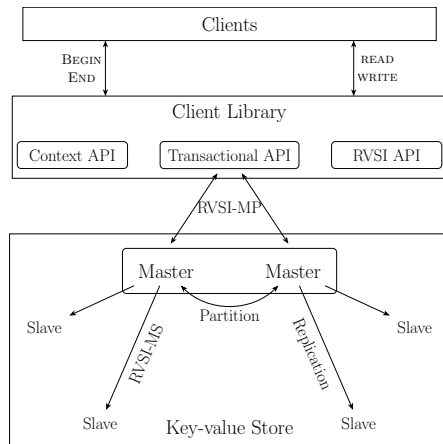
ITx tx = new RVSITx(** context **);

tx.begin();

// Read and write here

// Specify RVSI specs. (e.g., SVSpec)
RVSISpec sv = new SVSpec();
sv.addSpec({ck1, ck2}, 2);
tx.collectRVSISpec(sv);

boolean committed = tx.end();
```



3. RVSI protocol: RVSI-MS + RVSI-MP

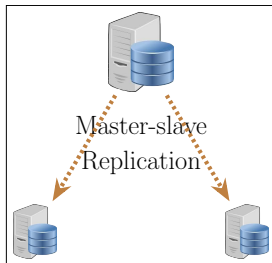
RVSI-MS: RVSI protocol for master-slave replication

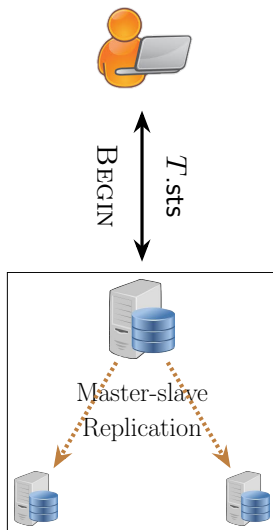
In terms of *event* generation and handling:

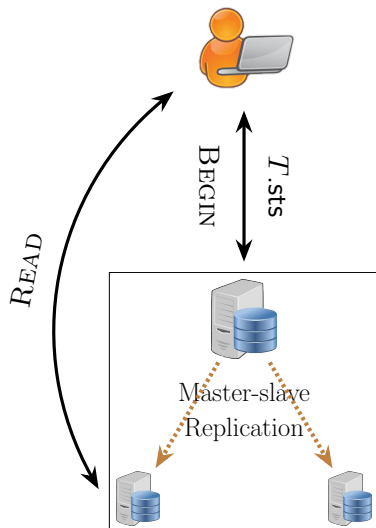
Clients: BEGIN, READ, WRITE, END

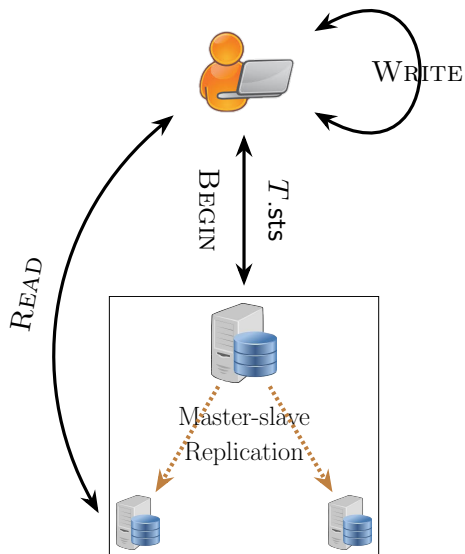
Master: START, COMMIT, SEND

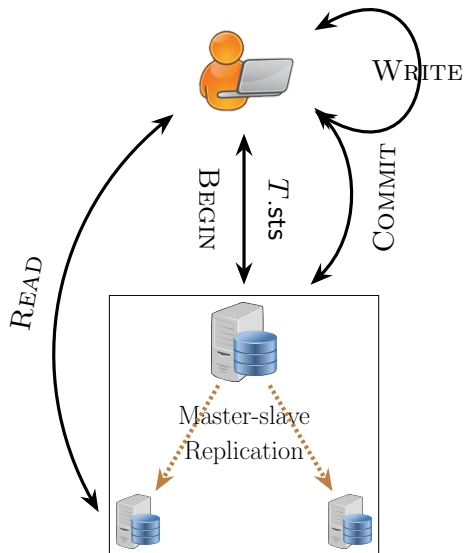
Slaves: RECEIVE

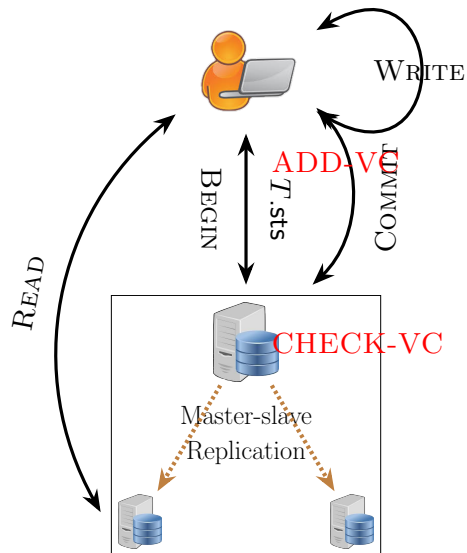












Calculating version constraints for RVSI:

$\mathcal{O}_x(t) = \#$ of versions of x before time t

$$r_i(x_j) \in T_i$$

k_1 -BV:

$$\mathcal{O}_x(T_i.sts) - \mathcal{O}_x(T_j.cts) < k_1$$

k_2 -FV:

$$\mathcal{O}_x(T_j.cts) - \mathcal{O}_x(T_i.sts) \leq k_2$$

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k_3 -SV:

$$r_i(x_j), r_i(y_l) \in T_i$$

$$\mathcal{O}_{\textcolor{red}{x}}(T_l.cts) - \mathcal{O}_{\textcolor{red}{x}}(T_j.cts) \leq k_3$$

Algorithm 1 RVSI-MS Protocol for Executing Transaction T (Client).

```

1: procedure BEGIN()
2:    $T.sts \leftarrow$  rpc-call START() at master  $\mathcal{M}$ 
3: procedure READ( $x$ )
4:    $x.ver \leftarrow$  rpc-call READ( $x$ ) at any site
5: procedure WRITE( $x, v$ )
6:   add  $(x, v)$  to  $T.writes$ 
7: procedure END( $T$ )
8:    $T.vc \leftarrow$  ADD-VC()
9:    $c/a \leftarrow$  rpc-call COMMIT( $T.writes, T.vc$ ) at  $\mathcal{M}$ 
  
```

Algorithm 1 RVSI-MS Protocol for Executing Transaction T (Master).

$\mathcal{M}.ts$: for start-timestamps and commit-timestamps

$\{x.ver = (x.ts, x.ord, x.val)\}$: set of versions of x

```

1: procedure START()
2:   return ++ $\mathcal{M}.ts$ 
3: procedure READ( $x$ )
4:   return the latest  $x.ver$  installed
5: procedure COMMIT( $T.writes, T.vc$ )
6:   if CHECK-VC( $T.vc$ ) && write-conflict freedom then
7:      $T.cts \leftarrow ++\mathcal{M}.ts$ 
8:     ▷ apply  $T.writes$  locally and propagate it
9:      $T.upvers = \emptyset$                                 ▷ collect updated versions
10:    for  $(x, v) \in T.writes$  do
11:       $x.new-ver \leftarrow (T.cts, ++x.ord, v)$ 
12:      add  $x.new-ver$  to  $\{x.ver\}$  and  $T.upvers$ 
13:    broadcast  $\langle PROP, T.upvers \rangle$  to slaves
14:    return  $c$  denoting “committed”
15:  return  $a$  denoting “aborted”

```

Algorithm 1 RVSI-MS Protocol for Executing Transaction T (Slave).

$x.ver = (x.ts, x.ord, x.val)$: the latest version of x

```

1: procedure READ( $x$ )
2:   return  $x.ver$ 
3: upon RECEIVED( $\langle \text{PROP}, T.upvers \rangle$ )
4:   for  $(x.ver' = (x.ts', x.ord', x.val')) \in T.upvers$  do
5:     if  $x.ord' > x.ord$  then
6:        $x.ver \leftarrow x.ver'$ 
  
```

Distributed transactions spanning multiple masters
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Using the two-phase commit (2PC) protocol [[Bernstein@Book'87](#)].

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Two issues to address

Assumes a timestamp oracle [\[Peng@OSDI'10\]](#):

Client: asks for the start-timestamp in BEGIN

Coordinator: asks for the commit-timestamp in COMMIT

Split the RVSI version constraints according to partitions:

$$r_i(x_j) \in T_i$$

k_1 -BV:

$$\mathcal{O}_{\textcolor{red}{x}}(T_i.sts) - \mathcal{O}_{\textcolor{red}{x}}(T_j.cts) < k_1$$

k_2 -FV:

$$\mathcal{O}_{\textcolor{red}{x}}(T_j.cts) - \mathcal{O}_{\textcolor{red}{x}}(T_i.sts) \leq k_2$$

k_3 -SV:

$$r_i(x_j), r_i(y_l) \in T_i$$

$$\mathcal{O}_{\textcolor{red}{x}}(T_l.cts) - \mathcal{O}_{\textcolor{red}{x}}(T_j.cts) \leq k_3$$

All version constraints involve only one data item.

Algorithm 2 RVSI-MP for Executing Transaction T (Client).

```
1: procedure BEGIN()  
2:   return rpc-call GETTS() at  $\mathcal{T}$   
3: procedure END()  
4:    $T.vc \leftarrow \text{ADD-VC}()$   
5:    $c/a \leftarrow \text{rpc-call C-COMMIT}(T.writes, T.vc)$  at  $\mathcal{C}$ 
```

Algorithm 2 RVSI-MP for Executing Transaction T (Timestamp Oracle).

$\mathcal{T}.ts$: for start-timestamps and commit-timestamps

```
1: procedure GETTS()  
2:   return ++ $\mathcal{T}.ts$ 
```

Algorithm 2 RVSI-MP for Executing Transaction T (Coordinator).

```

1: procedure C-COMMIT( $T.writes, T.vc$ )
2:   split  $T.writes$  and  $T.vc$  with the data partitioning strategy
3:   ▷ the prepare phase:
4:   rpc-call PREPARE( $T.writes, T.vc$ ) at each  $\mathcal{M}$ 
5:   ▷ the commit phase:
6:   if all PREPARE( $T.writes, T.vc$ ) return true then
7:      $T.cts \leftarrow$  rpc-call GETTS() at  $\mathcal{T}$ 
8:     rpc-call COMMIT( $T.cts, T.writes$ ) at each  $\mathcal{M}$ 
9:   else
10:    rpc-call ABORT() at each  $\mathcal{M}$ 
11:    return  $a$  denoting “aborted”
12:   if all COMMIT( $T.cts, T.writes$ ) return true then
13:     return  $c$  denoting “committed”
14:   else
15:     return  $a$  denoting “aborted”
  
```

Algorithm 2 RVSI-MP for Executing Transaction T (Master).

```

1: procedure PREPARE( $T.writes, T.vc$ )
2:   return CHECK-VC( $T.vc$ ) && write-conflict freedom
3: procedure COMMIT( $T.cts, T.writes$ )
4:   ▷ apply  $T.writes$  locally and propagate it
5: procedure ABORT()
6:   ▷ abort
  
```

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Impacts of RVSI specification on the *transaction abort rates* in various scenarios

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Performance?

- ▶ Not done yet in this work
- ▶ CHAMELEON prototype is ...

Transactions abort for two reasons:

- ▶ “vc-aborted”: RVSI version constraints violated
- ▶ “wcf-aborted”: the WCF property violated

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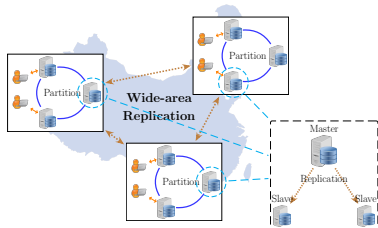
- ▶ “vc-aborted”: RVSI version constraints violated
- ▶ “wcf-aborted”: the WCF property violated

Transaction abort rates due to “vc-aborted” are *sensitive* to different values of k_1 , k_2 , or k_3 , but those due to “wcf-aborted” are not.

$$h \in \text{RVSI} \iff h \in k_1\text{-BV} \cap k_2\text{-FV} \cap k_3\text{-SV} \cap \text{WCF}.$$

CHAMELEON prototype on Aliyun:

- ▶ 3 datacenters ¹
- ▶ 3 nodes in each datacenter
- ▶ Partition & Replication
- ▶ Clients in our lab ²



¹ Located in East China, North China, and South China, respectively.

² Located in East China.

³ <https://github.com/hengxin/aliyun-ping-traces>

CHAMELEON prototype on Aliyun:

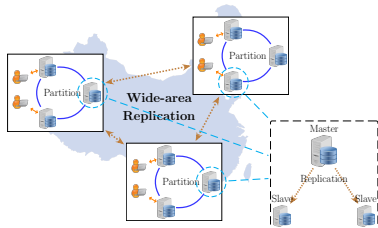
- ▶ 3 datacenters ¹
- ▶ 3 nodes in each datacenter
- ▶ Partition & Replication
- ▶ Clients in our lab ²

(One-way) delays among nodes ³:

Within datacenter: 1 ~ 2ms

Across datacenters: 15 ~ 25ms

Clients to nodes: 15 ~ 20ms



¹Located in East China, North China, and South China, respectively.

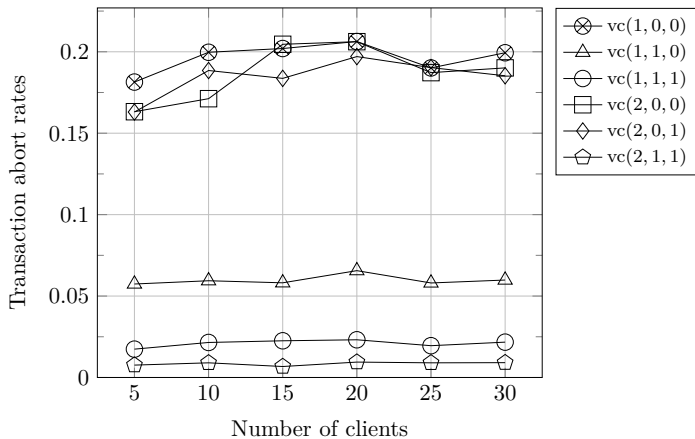
²Located in East China.

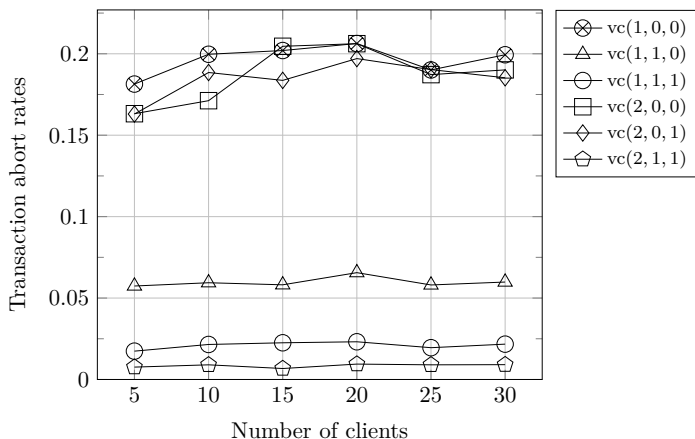
³<https://github.com/hengxin/aliyun-ping-traces>

Table: Three categories of workload parameters for experiments on Aliyun.

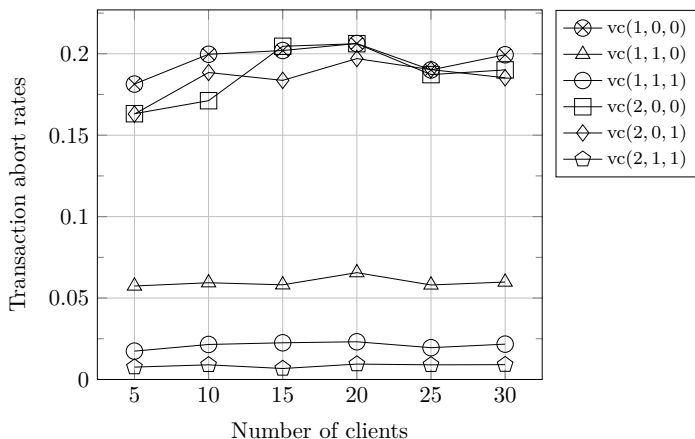
Parameter		Value	
Transaction-related	#keys	$25 = 5 \text{ (rows)} \times 5 \text{ (columns)}$	
	#clients	5, 10, 15, 20, 25, 30	
	#txs/client	1000	
	#ops/tx	$\sim \text{Binomial}(20, 0.5)$	n
	rwRatio	1:2, 1:1, 4:1	
	zipfExponent	1	
Execution-related	minInterval	0ms	
	maxInterval	10ms	
	meanInterval	5ms	
RVSI-related	(k_1, k_2, k_3)	$(1,0,0) (1,1,0) (1,1,1)$ $(2,0,0) (2,0,1) (2,1,1)$	

under read-frequent workloads



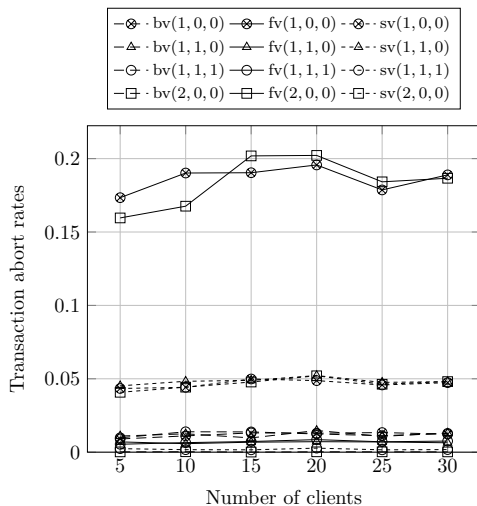


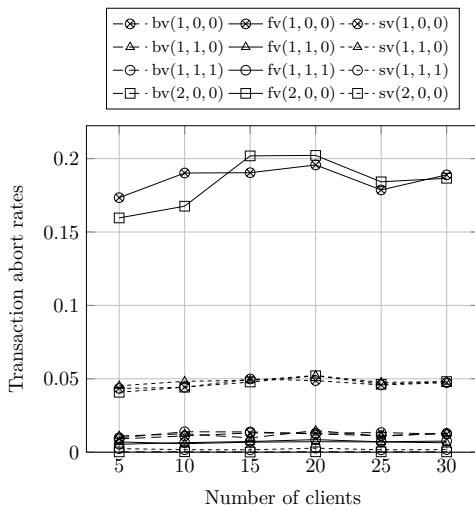
The transaction abort rates due to “vc-aborted”



The transaction abort rates due to “vc-aborted” can be **greatly reduced** by **slightly** increasing the values of k_1 , k_2 , or k_3 :

$$vc(1, 0, 0) = 0.1994 \implies vc(2, 1, 1) = 0.0091 \quad (\#clients = 30)$$





Most “vc-aborted” transactions abort because of violating k_2 -FV.

$$fv(1,0,0) = 0.1889 \implies fv(2,0,0) = 0.1866 \implies fv(1,1,0) = 0.0064$$

Question: when does k_1 for k_1 -BV take effect?

It seems that k_1 -BV has *little* impact on the transaction abort rates.

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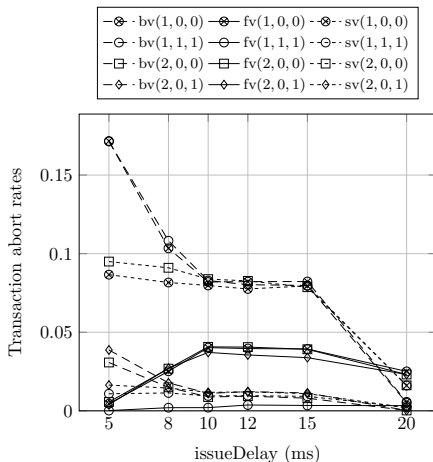
It seems that k_1 -BV has *little* impact on the transaction abort rates.

It may be the case in the Aliyun scenarios.

What about other scenarios?

Three types of delays for **controlled experiments** on local hosts.

Types	Values (ms)	Explanation
issueDelay	5, 8, 10, 12, 15, 20	delays between clients and replicas
replDelay	5, 10, 15, 20, 30	delays between masters and slaves
2pcDelay	10, 20, 30, 40, 50	delays among masters



When the “**issueDelay**” gets shorter,
the impacts of k_2 -FV go weaker,
and the impacts of k_1 -BV have begun to emerge.

issueDelay = 20ms: $bv(1, 0, 0) = 0.0057$ $fv(1, 0, 0) = 0.0251$

issueDelay = 15ms: $bv(1, 0, 0) = 0.08225$ $fv(1, 0, 0) = 0.0393$

issueDelay = 5ms: $bv(1, 0, 0) = 0.1716$ $fv(1, 0, 0) = 0.0045$

issueDelay = 20ms: $bv(1, 0, 0) = 0.0057$ $fv(1, 0, 0) = 0.0251$

issueDelay = 15ms: $bv(1, 0, 0) = 0.08225$ $fv(1, 0, 0) = 0.0393$

issueDelay = 5ms: $bv(1, 0, 0) = 0.1716$ $fv(1, 0, 0) = 0.0045$

larger issueDelay \implies longer transaction

more concurrent transactions

more likely to obtain data versions updated by concurrent transactions

more sensitive to k_2 -FV

Generally, RVSI **helps to reduce** the transaction abort rates when applications are willing to tolerate certain anomalies.

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- k_2 -FV: In the Aliyun scenarios, most transactions have been aborted because of violating k_2 -FV.
- k_1 -BV: In controlled experiments, the impacts of k_1 -BV emerge when the issueDelay gets shorter.
- k_3 -SV: Complex and challenging (involving multiple data items)