# Parameterized and Runtime-tunable Snapshot Isolation in Distributed Transactional Key-value Stores

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## RVSI: Relaxed Version Snapshot Isolation

- Motivation for RVSI
- 2 Definition of RVSI
- 3 CHAMELEON Prototype and RVSI Protocol
- Experimental Evaluation
- Related Work
- Conclusion

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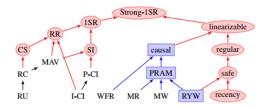
#### Distributed key-value stores:



put(K key, V val) get(K key)

Transactions are performed on a group of keys in an "all-or-none" way.

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Transactional consistency models (from [Bailis@VLDB'14])

#### Snapshot isolation (SI [Berenson@SIGMOD'95], [Adya@Thesis'99]):

- ► Each transaction reads from the "latest" snapshot as of the time it started.
- ► If multiple concurrent transactions write to the same data item, at most one of them will commit. (WCF: write-conflict freedom)

Reading the "latest" in a distributed setting often requires intensive coordinations.

<sup>&</sup>lt;sup>1</sup>GSI: Generalized Snapshot Isolation [Elnikety@SRDS'05]

<sup>&</sup>lt;sup>2</sup>NMSI: Non-Monotonic Snapshot Isolation [Ardekani@SRDS'13]

<sup>&</sup>lt;sup>3</sup>PL-FCV: Forward Consistent View [Aday@Thesis'99]

<sup>&</sup>lt;sup>4</sup>PSI: Parallel Snapshot Isolation [Sovran@SOSP'11]

Reading the "latest" in a distributed setting often requires intensive coordinations.

Relaxed variants of (distributed) SI:

GSI 1: allows to read from "older" snapshots

NMSI <sup>2</sup>: allows to observe non-monotonically ordered snapshots

PL-FCV <sup>3</sup>: allows a transaction to observe the updates of transactions that commit after it started

PSI 4: causal ordering of transactions across sites

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- 1. Unbounded inconsistency
  - no specification of the severity of the anomalies w.r.t SI
- 2. Untunable at runtime
  - determined at the system design phase
  - remain unchanged once the system is deployed

Title Authors Sales Inventory Ratings Reviews ...

Title	Authors	Sales	Inventory	Ratings	Reviews	• • •
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Customer  $(T_1)$ : Obtaining the basic info. about a book

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Bookstore Clerk  $(T_2)$ : Checking the inventory of a book

▶ inventory updated by concurrent transactions committed after T<sub>2</sub> starts

Adapted from [Guo@SIGMOD'04] and [Bernstein@SIGMOD'06].  $+ \frac{1}{2} + \frac{1}{2$ 

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out-of-date reviews

Bookstore Clerk  $(T_2)$ : Checking the inventory of a book

► inventory updated by concurrent transactions committed *after* T<sub>2</sub> starts

Sales Analyst  $(T_3)$ : Studying sales vs. ratings of a book

sales and ratings from separate snapshots

The idea of "parameterized and runtime-tunable snapshot isolation".

RVSI: Relaxed Version Snapshot Isolation

 $k_1$ -BV:  $k_1$ -version bounded backward view

 $k_2$ -FV:  $k_2$ -version bounded *forward* view

 $k_3$ -SV:  $k_3$ -version bounded *snapshot* view

http://www.aliyun.com/

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CHAMELEON: a prototype distributed transactional key-value store

- Achieves RVSI
- ▶ Allows each transaction to tune its consistency level at runtime

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CHAMELEON: a prototype distributed transactional key-value store

- Achieves RVSI
- Allows each transaction to tune its consistency level at runtime
- Deployed on Aliyun <sup>1</sup>
- Evaluates the impacts of RVSI on the transaction abort rates



<sup>1</sup>http://www.aliyun.com/

# Parameterized and Runtime-tunable Snapshot Isolation

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Transaction  $T_i$ :  $s_i (r_i/w_i)^+ c_i/a_i$ 

 $s_i$ : start operation

 $r_i/w_i$ : read/write operation

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```
Transaction T_i: s_i (r_i/w_i)^+ c_i/a_i
          s_i: start operation
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```

```
x_i: version i of data item x written by T_i
r_i(x_i): transaction T_i reading x_i
w_i(x_i): transaction T_i writing x_i
```

History: modelling an execution of a transactional key-value store

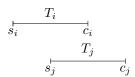
▶ time-precedes partial order  $\prec_h$  over operations

History: modelling an execution of a transactional key-value store

▶ time-precedes partial order  $\prec_h$  over operations

Two transactions are concurrent if

$$s_i \prec_h c_j \land s_j \prec_h c_i$$



A history h is in snapshot isolation iff it satisfies [Adya@Thesis'99]

Snapshot Read: All reads of transaction  $T_i$  occur at  $T_i$ 's start time.

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

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$$\forall r_i(x_{j\neq i}), w_{k\neq j}(x_k), c_k \in h:$$

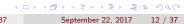
$$(c_j \in h \land c_j \prec_h s_i) \land (s_i \prec_h c_k \lor c_k \prec_h c_j).$$

Snapshot Write: No concurrent committed transactions may write the same data item. (WCF: write-conflict freedom)

$$\forall w_i(x_i), w_{j \neq i}(x_j) \in h \implies (c_i \prec_h s_j \lor c_j \prec_h s_i).$$

#### Principles of RVSI:

• Using parameters  $(k_1, k_2, k_3)$  to control the severity of the anomalies w.r.t SI



<sup>&</sup>lt;sup>1</sup>RC: Read Committed isolation.

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- ▶ Using parameters  $(k_1, k_2, k_3)$  to control the severity of the anomalies w.r.t SI
- $ightharpoonup RC^1 \supset RVSI(k_1, k_2, k_3) \supset SI$
- $ightharpoonup \mathsf{RVSI}(\infty,\infty,\infty) = \mathsf{RC} \qquad \mathsf{RVSI}(1,0,*) = \mathsf{SI}$



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staleness  $\leq k_1$ 

 $k_2$ -FV (Forward View): "concurrent" data versions

forward level  $\leq k_2$ 

- The "Snapshot Read" property of SI

RVSI relaxes "Snapshot Read" in three ways:

```
k_1-BV (Backward View): "stale" data versions staleness \leq k_1
```

$$k_2$$
-FV (Forward View): "concurrent" data versions forward level  $\leq k_2$ 

$$k_3$$
-SV (Snapshot View): "non-snapshot" data versions distance  $\leq k_3$ 

$$(k_1$$
-BV $)$ 

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \land \bigwedge_{k=1}^m (c_j \prec_h c_k \prec_h s_i)\right) \Rightarrow m < k_1,$$

#### $(k_2\text{-FV})$

$$\forall r_i(x_j), w_k(x_k), c_k \in h : \left(c_j \in h \land \bigwedge_{k=1}^m (s_i \prec_h c_k \prec_h c_j)\right) \Rightarrow m \leq k_2,$$

#### $(k_3$ -SV)

$$\forall r_i(x_j), r_i(y_l), w_k(x_k), c_k \in h : \left( \bigwedge_{l=1}^m (c_j \prec_h c_k \prec_h c_l) \right) \Rightarrow m \leq k_3.$$

$$(k_1\text{-BV})$$

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$$h \in \mathsf{RVSI} \iff h \in k_1\text{-BV} \cap k_2\text{-FV} \cap k_3\text{-SV} \cap \mathsf{WCF}$$

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#### CHAMELEON:

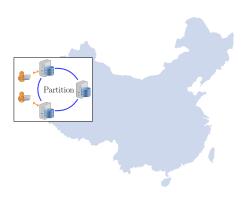
A prototype **partitioned replicated**distributed transactional **key-value** store

#### CHAMELEON:

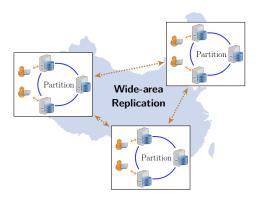
A prototype **partitioned replicated**distributed transactional **key-value** store

Key: (row key, column key)

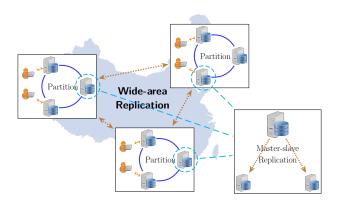




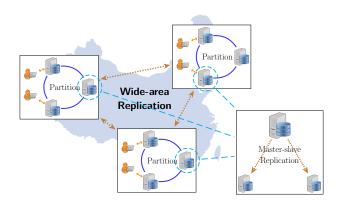
Keys are partitioned within a single datacenter.



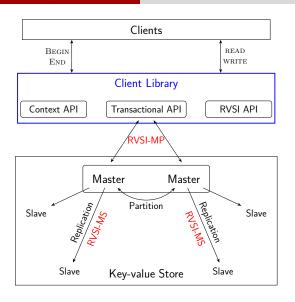
Each key is replicated across datacenters



Each key is **replicated** across datacenters in a **master-slave** manner.



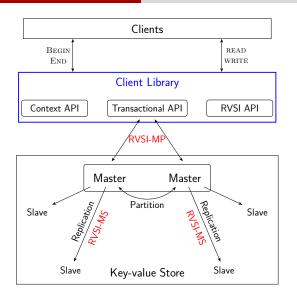
Transactions are first executed and committed on the **masters**, and are then asynchronously propagated to **slaves**.



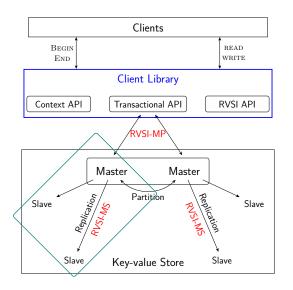
## Client library

#### Code snippet for writing RVSI transactions:

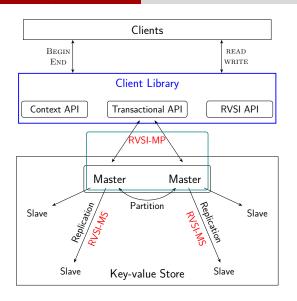
```
// Initialize keys (ck1 and ck2) here
ITx tx = new RVSITx(/** context **/):
tx.begin();
// Read and write here ...
// Specify RVSI specs. (e.g., SVSpec)
RVSISpec sv = new SVSpec();
sv.addSpec({ck1, ck2}, 2);
tx.collectRVSISpec(sv);
boolean committed = tx.end();
```



RVSI protocol: RVSI-MS + RVSI-MP



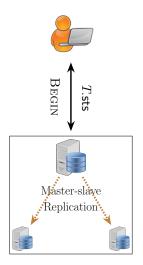
RVSI-MS: RVSI for Master-Slave replication

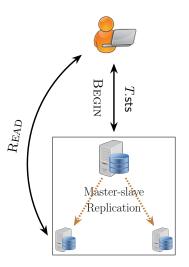


RVSI-MP: RVSI for Multiple Partitions

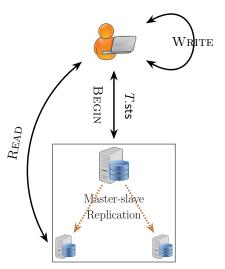




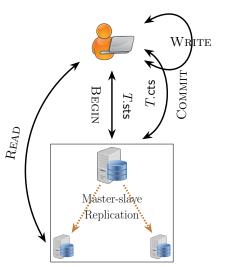


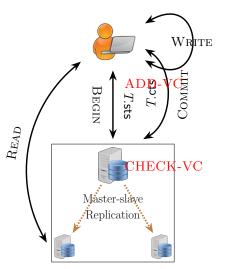


RVSI-MS: RVSI protocol for Master-Slave replication



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#### Calculating version constraints for RVSI:

$$\mathcal{O}_x(t) = \#$$
 of versions of  $x$  before time  $t$ 

$$r_i(x_j) \in T_i$$

$$k_1$$
-BV:

$$\mathcal{O}_x(T_i.\mathsf{sts}) - \mathcal{O}_x(T_j.\mathsf{cts}) < k_1$$

$$\mathcal{O}_x(T_j.cts) - \mathcal{O}_x(T_i.sts) \leq k_2$$

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$$r_i(x_j), r_i(y_l) \in T_i$$

$$\mathcal{O}_{\mathbf{x}}(T_l.\mathsf{cts}) - \mathcal{O}_{\mathbf{x}}(T_j.\mathsf{cts}) \le k_3$$

RVSI-MP: RVSI protocol for Multiple Partitions

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We have two issues to address.

Assumes a timestamp oracle [Peng@OSDI'10]:

Client: asks for the start-timestamp in BEGIN

Coordinator: asks for the commit-timestamp in COMMIT

Split the RVSI version constraints according to partitions:

$$r_i(x_j) \in T_i$$
 
$$k_1\text{-BV:}$$
 
$$\mathcal{O}_{\boldsymbol{x}}(T_i.sts) - \mathcal{O}_{\boldsymbol{x}}(T_j.cts) < k_1$$
 
$$k_2\text{-FV:}$$
 
$$\mathcal{O}_{\boldsymbol{x}}(T_j.cts) - \mathcal{O}_{\boldsymbol{x}}(T_i.sts) \leq k_2$$
 
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All version constraints involve only one data item.

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## Impacts of RVSI specification on the transaction abort rates in various scenarios

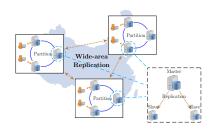
# Impacts of RVSI specification on the *transaction abort rates* in various scenarios

## What about performance?

- ▶ Not reported in this work
- Not sensitive to parameters

## CHAMELEON prototype on Aliyun:

- 3 datacenters <sup>1</sup>
- 3 nodes in each datacenter
- Partition & Replication
- ► Clients in our lab <sup>2</sup>





<sup>&</sup>lt;sup>1</sup>Located in East China, North China, and South China, respectively.

<sup>&</sup>lt;sup>2</sup>Located in East China.

Three categories of workload parameters for experiments on Aliyun.

Parameter	Value	Explanation
#keys	$25 = 5 \text{ (rows)} \times 5 \text{ (columns)}$	
#clients	5, 10, 15, 20, 25, 30	
#txs/client	1000	
#ops/tx	$\sim$ Binomial(20, 0.5)	
rwRatio	1:2, 1:1, 4:1	#reads/#writes
zipfExponent	1	parameter for
		Zipfian distribution
minInterval	0ms	min/max/mean inter-transaction time
maxInterval	10ms	
meanInterval	5ms	
$(k_1, k_2, k_3)$	(1,0,0) (1,1,0) (1,1,1)	
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1. Transaction abort rates because of violating the RVSI version constraints are quite *sensitive* to different values of  $k_1$ ,  $k_2$ , or  $k_3$ .

<sup>1</sup>https://github.com/hengxin/chameleon-transactional-kystore

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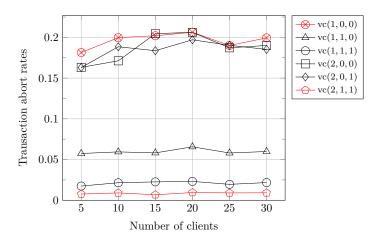
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- 3. In controlled experiments, the impacts of  $k_1$ -BV emerge when the "issueDelay" gets shorter.

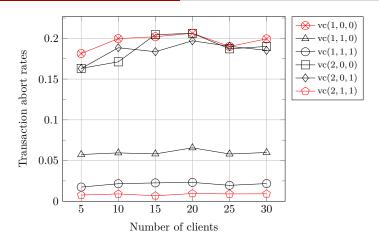
<sup>1</sup>https://github.com/hengxin/chameleon-transactional-kvstore

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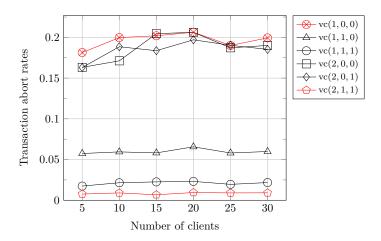
We report the results under the read-frequent (#rwRatio = 4:1) workloads  $^1$ 

¹https://github.com/hengxin/chameleon-transactional-kystore ≥ > ∞ ००



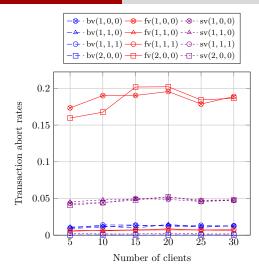


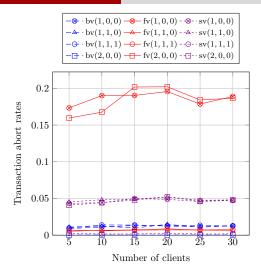
The transaction abort rates due to "vc-aborted"



The transaction abort rates due to "vc-aborted" can be greatly reduced by slightly increasing the values of  $k_1$ ,  $k_2$ , or  $k_3$ :

$$vc(1,0,0) = 0.1994 \implies vc(2,1,1) = 0.0091 \quad (\#clients = 30)$$





Most "vc-aborted" transactions abort because of violating  $k_2$ -FV.

 $fv(1,0,0) = 0.1889 \implies fv(2,0,0) = 0.1866 \implies fv(1,\frac{1}{2},0) = 0.0064$ 

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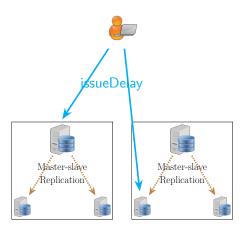
We therefore explore the impacts of  $k_1$ -BV in controlled experiments.



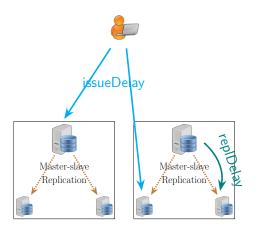




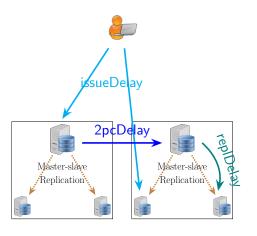
Types Values (ms) Explanation



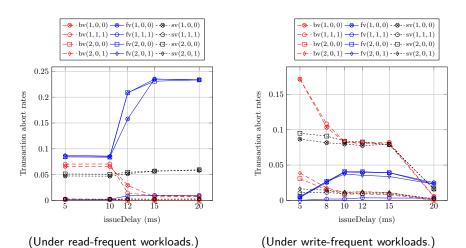
Types	Values (ms)	Explanation
issueDelay	5, 8, 10, 12, 15, 20	delays between clients and replicas



	Types	Values (ms)	Explanation
_	replDelay	5, 10, 15, 20, 30	delays between masters and slaves



Types	Values (ms)	Explanation
2pcDelay	10, 20, 30, 40, 50	delays among masters



When the "issueDelay" gets shorter, the impacts of  $k_1$ -BV have begun to emerge.

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 $k_2$ -FV: In the Aliyun scenarios, most transactions have been aborted because of violating  $k_2$ -FV.

Generally, RVSI *helps to reduce the transaction abort rates* when applications are willing to tolerate certain anomalies.

 $k_2$ -FV: In the Aliyun scenarios, most transactions have been aborted because of violating  $k_2$ -FV.

 $k_1$ -BV: In controlled experiments, the impacts of  $k_1$ -BV emerge when the "issueDelay" gets shorter.

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k<sub>3</sub>-SV: Complex and challenging (involving multiple data items)

# Parameterized and Runtime-tunable Snapshot Isolation

### RVSI: Relaxed Version Snapshot Isolation

- Motivation for RVS
- 2 Definition of RVSI
- 3 CHAMELEON Prototype and RVSI Protocol
- 4 Experimental Evaluation
- 6 Related Work
- Conclusion

The idea of "bounded transactional inconsistency" is partially inspired by the work on

- ► Relaxed Currency and Consistency (C&C) semantics [Guo@SIGMOD'04]
- ► Relaxed Currency Serializability (RC-SR) [Bernstein@SIGMOD'06]

#### Two differences:

- Serializability (SR) vs. SI
- Currency in real-time vs. Versions in order

Bounded transactional inconsistency (others):

Epsilon-SR inconsistency introduced by concurrent update transactions [Pu@SIGMOD'91] [Ramamritham@TKDE'95]

uncommitted vs. RC (for RVSI)

N-ignorant System ignorant of  $\leq K$  "prior" transactions [Krishnakumar@PODS'91]

► SR vs. SI (for RVSI)

#### Dynamic consistency choices:

Parameterized ESR, N-ignorant, RC-SR, C&C semantics, RVSI

Pileus strong, intermediate, and eventual consistency [Kotla@MSR-TR'2013]

SIEVE a tool automating the choice of consistency levels [Li@ATC'14] (based on the theory of RedBlue consistency [Li@OSDI'12])

Salt combining ACID and BASE transactions [Xie@OSDI'14]

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Multi-level a transaction model supporting four consistency levels
[Tripathi@BigData'15]

# Parameterized and Runtime-tunable Snapshot Isolation

### RVSI: Relaxed Version Snapshot Isolation

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The idea of "parameterized and runtime-tunable snapshot isolation".

RVSI: Relaxed Version Snapshot Isolation

 $k_1$ -BV:  $k_1$ -version bounded backward view

 $k_2$ -FV:  $k_2$ -version bounded forward view

 $k_3$ -SV:  $k_3$ -version bounded snapshot view

CHAMELEON: a prototype distributed transactional key-value store

- Achieves RVSI
- Allows each transaction to tune its consistency level at runtime
- ▶ Evaluates the impacts of RVSI on the transaction abort rates

#### Possible future work:

- ▶ To evaluate the impacts of  $k_3$ -SV on transaction abort rates
- ► To study the impacts of RVSI from the perspective of developers

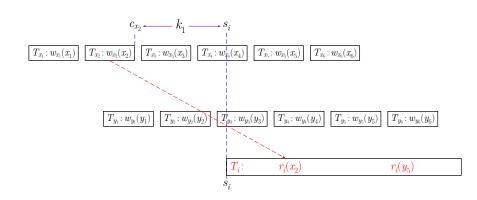


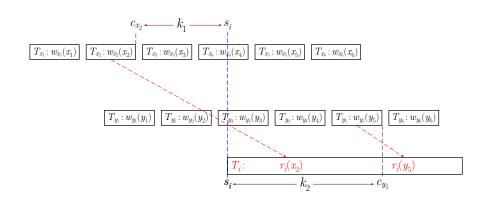


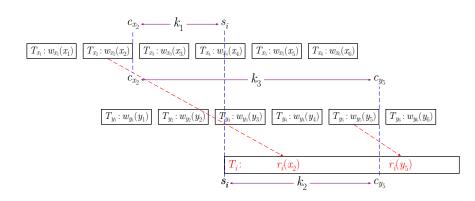
 $\boxed{T_{x_1} : w_{x_1}(x_1)} \ \boxed{T_{x_2} : w_{x_2}(x_2)} \ \boxed{T_{x_3} : w_{x_3}(x_3)} \ \boxed{T_{x_4} : w_{x_4}(x_4)} \ \boxed{T_{x_5} : w_{x_5}(x_5)} \ \boxed{T_{x_6} : w_{x_6}(x_6)}$ 

 $\boxed{T_{y_{\text{t}}} \colon w_{y_{\text{t}}}(y_1)} \quad \boxed{T_{y_2} \colon w_{y_2}(y_2) \quad \boxed{T_{y_5} \colon w_{y_5}(y_3)} \quad \boxed{T_{y_4} \colon w_{y_4}(y_4) \quad \boxed{T_{y_5} \colon w_{y_5}(y_5)} \quad \boxed{T_{y_6} \colon w_{y_6}(y_6)}$ 

 $T_i$ :  $r_i(x_2)$   $r_i(y_5)$ 







# **Applicability**

## **Algorithm 1** RVSI-MS Protocol for Executing Transaction T (Client).

- 1: **procedure** BEGIN()
- 2:  $T.sts \leftarrow \mathbf{rpc\text{-}call} \ \mathrm{START}() \ \mathsf{at} \ \mathsf{master} \ \mathcal{M}$
- 3: **procedure** READ(x)
- 4:  $x.ver \leftarrow \mathbf{rpc\text{-}call} \ \mathrm{READ}(x)$  at any site
- 5: **procedure** WRITE(x, v)
- 6: add (x, v) to T.writes
- 7: **procedure** END(T)
- 8:  $T.vc \leftarrow ADD-VC()$
- 9:  $c/a \leftarrow \text{rpc-call COMMIT}(T.writes, T.vc)$  at  $\mathcal{M}$

#### **Algorithm 1** RVSI-MS Protocol for Executing Transaction T (Master).

```
\mathcal{M}.ts: for start-timestamps and commit-timestamps
    \{x.ver = (x.ts, x.ord, x.val)\}: set of versions of x
 1: procedure START()
        return ++\mathcal{M}.ts
 3: procedure READ(x)
        return the latest x ver installed
 5: procedure COMMIT( T.writes, T.vc)
        if CHECK-VC(T.vc) && write-conflict freedom then
 6.
            T.cts \leftarrow ++\mathcal{M}.ts
 7.
           ▶ apply T.writes locally and propagate it
8:
            T.upvers = \emptyset
 9:
                                                  > collect updated versions
           for (x, v) \in T.writes do
10:
                x.new-ver \leftarrow (T.cts, ++x.ord, v)
11:
                add x.new-ver to \{x.ver\} and T.upvers
12:
           broadcast \langle PROP, T.upvers \rangle to slaves
13:
            return c denoting "committed"
14.
        return a denoting "aborted"
15:
```

### **Algorithm 1** RVSI-MS Protocol for Executing Transaction T (Slave).

```
x.ver = (x.ts, x.ord, x.val): the latest version of x
```

- 1: **procedure** READ(x)
- 2: **return** *x.ver*
- 3: **upon** RECEIVED( $\langle PROP, T.upvers \rangle$ )
- 4: for  $(x.ver' = (x.ts', x.ord', x.val')) \in T.upvers$  do
- 5: **if** x.ord' > x.ord **then**
- 6:  $x.ver \leftarrow x.ver'$

### **Algorithm 2** RVSI-MP for Executing Transaction T (Client).

- 1: procedure BEGIN()
- 2: **return rpc-call** GETTS() at  $\mathcal{T}$
- 3: procedure END()
- 4:  $T.vc \leftarrow ADD-VC()$
- 5:  $c/a \leftarrow \text{rpc-call } \text{C-COMMIT}(\textit{T.writes}, \textit{T.vc}) \text{ at } \mathcal{C}$

## **Algorithm 2** RVSI-MP for Executing Transaction T (Timestamp Oracle).

 $\mathcal{T}.ts$ : for start-timestamps and commit-timestamps

1: procedure GETTS()

2: **return**  $++\mathcal{T}.ts$ 

#### **Algorithm 2** RVSI-MP for Executing Transaction T (Coordinator).

```
1: procedure C-COMMIT( T.writes, T.vc)
 2:
        split T.writes and T.vc with the data partitioning strategy
 3:

▷ the prepare phase:

        rpc-call PREPARE(T.writes, T.vc) at each \mathcal{M}
 4:
 5.

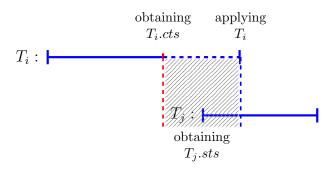
    b the commit phase:

        if all PREPARE(T.writes, T.vc) return true then
 6:
             T.cts \leftarrow \mathsf{rpc\text{-}call} \ \mathsf{GETTS}() \ \mathsf{at} \ \mathcal{T}
 7:
            rpc-call COMMIT(T.cts, T.writes) at each \mathcal{M}
 8.
 g.
        else
            rpc-call ABORT() at each \mathcal{M}
10:
            return a denoting "aborted"
11:
        if all COMMIT( T.cts, T.writes) return true then
12:
            return c denoting "committed"
13.
        else
14.
15:
            return a denoting "aborted"
```

### **Algorithm 2** RVSI-MP for Executing Transaction T (Master).

- 1: **procedure** PREPARE( *T.writes*, *T.vc*)
- 2: **return** CHECK-VC(T.vc) && write-conflict freedom
- 3: **procedure** COMMIT(T.cts, T.writes)
- 4:  $\triangleright$  apply T.writes locally and propagate it
- 5: procedure ABORT()
- 6: ▷ abort

#### Atomicity of the commit-timestamps:



## Delays

(One-way) delays among nodes <sup>1</sup>:

Within datacenter:  $1\sim 2\mathrm{ms}$ 

Across datacenters:  $15 \sim 25 \text{ms}$ 

Clients to nodes:  $15 \sim 20 \mathrm{ms}$ 

### **Benchmarks**

- ► The TPC-C benchmark is commonly used to benchmark relational databases.
- ► The YCSB benchmark [Cooper@SoCC'10] for distributed key-value stores does not support transactions.

We design our own workloads.

