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1  ┌────────────────── MODULE UntimedFischer ───────────────────┐
    The specification of the untimed version of the Fisher's Mutual Exclusion algorithm. See Section
    2.2 of the paper "Real Time is Really Simple" by Leslie Lamport, 2005.
    Note that without the time constraints, this untimed version does not guarantee mutual exclusion;
    see the error trace for model "Untimed-5-Thread".
10  CONSTANTS
11    Thread    the set of threads, ranged over by  $t \in Thread$ 
13    NotAThread  $\triangleq$  CHOOSE  $t : t \notin Thread$ 
14  ┌────────────────────────────────────────────────────────────────┐
15  VARIABLES
16     $x$ ,        whose  $turn \in Thread \cup \{NotAThread\}$  is it now
17     $pc$        $pc[t] \in \{"ncs", "a", "b", "c", "cs", "d"\}$ : program counter of thread  $t \in Thread$ 
19     $vars \triangleq \langle x, pc \rangle$ 
20  ┌────────────────────────────────────────────────────────────────┐
21    TypeOK  $\triangleq$ 
22       $\wedge x \in Thread \cup \{NotAThread\}$ 
23       $\wedge pc \in [Thread \rightarrow \{"ncs", "a", "b", "c", "cs", "d"\}]$ 
24  ┌────────────────────────────────────────────────────────────────┐
25     $At(t, loc) \triangleq pc[t] = loc$ 
27     $GoTo(t, loc) \triangleq pc' = [pc \text{ EXCEPT } ![t] = loc]$ 
29     $GoFromTo(t, loc1, loc2) \triangleq$ 
30       $\wedge At(t, loc1)$ 
31       $\wedge GoTo(t, loc2)$ 
32  ┌────────────────────────────────────────────────────────────────┐
33    Init  $\triangleq$ 
34       $\wedge x = NotAThread$ 
35       $\wedge pc = [t \in Thread \mapsto "ncs"]$ 
37     $NCS(t) \triangleq$ 
38       $\wedge GoFromTo(t, "ncs", "a")$ 
39       $\wedge \text{UNCHANGED } x$ 
41     $StmtA(t) \triangleq$ 
42       $\wedge x = NotAThread$ 
43       $\wedge GoFromTo(t, "a", "b")$ 
44       $\wedge \text{UNCHANGED } x$ 
46     $StmtB(t) \triangleq$ 
47       $\wedge x' = t$ 
48       $\wedge GoFromTo(t, "b", "c")$ 
50     $StmtC(t) \triangleq$ 
51       $\wedge At(t, "c")$ 
52       $\wedge \text{IF } x \neq t \text{ THEN } GoTo(t, "a") \text{ ELSE } GoTo(t, "cs")$ 

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53       $\wedge \text{UNCHANGED } x$ 

55   $CS(t) \triangleq$ 
56       $\wedge GoFromTo(t, \text{"cs"}, \text{"d"})$ 
57       $\wedge \text{UNCHANGED } x$ 

59   $StmtD(t) \triangleq$ 
60       $\wedge x' = NotAThread$ 
61       $\wedge GoFromTo(t, \text{"d"}, \text{"ncs"})$ 

63   $Next \triangleq$ 
64       $\exists t \in Thread :$ 
65           $\vee NCS(t)$ 
66           $\vee StmtA(t) \vee StmtB(t) \vee StmtC(t)$ 
67           $\vee CS(t)$ 
68           $\vee StmtD(t)$ 

70   $Spec \triangleq Init \wedge \Box [Next]_{vars}$ 
71  ───────────────────────────────────────────────────────────────────────────────────┐
72   $ME \triangleq \neg(\exists t1, t2 \in Thread : t1 \neq t2 \wedge At(t1, \text{"cs"}) \wedge At(t2, \text{"cs"}))$ 
73  ───────────────────────────────────────────────────────────────────────────────────┘

  \ * Modification History
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