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MODULE TCS
    The specification of the Transaction Certification Service (TCS) in DISC'2018 "Multi-Shot Dis-
    tributed Transaction Commit" by Gregory Chockler and Alexey Gotsman.
    We have specified the multi-shot 2PC protocol in Figure 1 of DISC'2018.
    TODO: to specify the fault-tolerant commit protocol in Figure 5 of DISC'2018.
    EXTENDS Naturals, Integers, FiniteSets, Sequences, Functions, TLC,
11
12
                FiniteSetsExt
13
    CONSTANTS
14
         Key,
                      the set of keys, ranged over by k \in Key
15
         Tid,
                      the set of transaction identifiers, ranged over by t \in Tid
16
        RSet,
                      RSet[t]: the read set of t \in Tid
17
         WSet,
18
                       WSet[t]: the write set of t \in Tid
         CVer,
                       CVer[t]: the commit version of t \in Tid
19
        Shard,
                      the set of shards, ranged over by s \in Shard
20
                      Coord[t]: the coordinator of t \in Tid
21
        KeySharding[k]: the shard that holds k \in Key
22
    NotTid \stackrel{\triangle}{=} CHOOSE \ t: t \notin Tid
    Ver \stackrel{\Delta}{=} 0 \dots Cardinality(Tid) with a distinguished minimum version 0
    Slot \triangleq 0 ... Cardinality(Tid) - 1
    TShard(t) \triangleq \{KeySharding[k] : k \in (WSet[t] \cup \{kv[1] : kv \in RSet[t]\})\}
               TODO: See Section 2 of DISC'2018
    ASSUME
31
              RSet \in [Tid \rightarrow SUBSET (Key \times Ver)]
32
      \land \forall t \in Tid: RSet[t] \ * TODO: one version per object
33
         \land WSet \in [Tid \to SUBSET Key]
34
       35
36
         \land CVer \in [Tid \rightarrow Ver]
        \wedge \* TODO: higher than any of the versions read
37
         \land Coord \in [Tid \rightarrow Shard]
38
         \land KeySharding \in [Key \rightarrow Shard]
39
40
    VARIABLES
        next,
                  next[s] \in Z points to the last filled slot
42
                  txn[s][i] is the transaction (identifier) to certify in the i-th slot
        txn,
43
        vote,
                  vote[s][i] is the vote for txn[s][i]
44
                  dec[s][i] is the decision for txn[s][i]
45
        dec,
46
        phase,
                  phase[s][i] is the phase for txn[s][i]
47
                  the set of messages in transit
        submitted
                         the set of t \in Tid that have been submitted to TCS
48
    sVars \stackrel{\triangle}{=} \langle next, txn, vote, dec, phase \rangle
    vars \triangleq \langle next, txn, vote, dec, phase, msg, submitted \rangle
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52 <del>|</del>
        TODO:
      "COMMIT/ABORT": using True/false (initially, false???)
     "PREPARE/PREPARE_ACK/DECISION": using Constants
     Message \triangleq [type : \{ "PREPARE" \}, t : Tid, s : Shard]
57
           \cup [type: \{ \text{"PREPARE\_ACK"} \}, s: Shard, n: Int, t: Tid, v: \{ \text{"COMMIT"}, \text{"ABORT"} \}]
58
           \cup [type: {"DECISION"}, p: Int, d: {"COMMIT", "ABORT"}, s: Shard]
59
     Send(m) \stackrel{\triangle}{=} msg' = msg \cup m
     Delete(m) \stackrel{\triangle}{=} msg' = msg \setminus m
62
     SendAndDelete(sm, dm) \stackrel{\triangle}{=} msg' = (msg \cup sm) \setminus dm
63
64
     TypeOK \triangleq
                 next \in [Shard \rightarrow Int]
           Λ
66
                 txn \in [Shard \rightarrow [Slot \rightarrow Tid \cup \{NotTid\}]]
                 vote \in [Shard \rightarrow [Slot \rightarrow \{\text{"COMMIT"}, \text{"ABORT"}, \text{"NULL"}\}]] \\ dec \in [Shard \rightarrow [Slot \rightarrow \{\text{"COMMIT"}, \text{"ABORT"}, \text{"NULL"}\}]]
68
69
                 phase \in [Shard \rightarrow [Slot \rightarrow \{ \text{"START"}, \text{"PREPARED"}, \text{"DECIDED"} \}]]
           \wedge
70
                 msq \subseteq Message
71
                  submitted \subseteq Tid
72
           Λ
73
     Init \; \stackrel{\scriptscriptstyle \Delta}{=} \;
74
           \land next = [s \in Shard \mapsto -1]
75
           \land txn = [s \in Shard \mapsto [i \in Slot \mapsto NotTid]]
76
           \land vote = [s \in Shard \mapsto [i \in Slot \mapsto "NULL"]]
77
           \land dec = [s \in Shard \mapsto [i \in Slot \mapsto "NULL"]]
78
           \land phase = [s \in Shard \mapsto [i \in Slot \mapsto "START"]]
79
           \land msg = \{\}
80
           \land submitted = \{\}
81
82
     KeyOnShard(s) \triangleq \{k \in Key : KeySharding[k] = s\}
83
     ComputeVote(t, s, n) \triangleq
85
          LET cs \stackrel{\triangle}{=} \{k \in Slot : \text{ committed slots before position } n
86
                                  \wedge k < n
87
                                   \land phase[s][k] = "DECIDED"
88
                                   \land dec[s][k] = \text{"COMMIT"}
89
                        \stackrel{\triangle}{=} \{txn[s][k]: k \in cs\} committed transactions
                 ct
90
                        \stackrel{\triangle}{=} IF \forall k \in KeyOnShard(s), v \in Ver:
91
                                  \langle k, v \rangle \in RSet[t] \Rightarrow (\forall c \in ct : k \in WSet[c] \Rightarrow CVer[c] \leq v)
92
                              THEN "COMMIT" ELSE "ABORT"
93
                        \stackrel{\Delta}{=} \{k \in Slot : \text{ "prepared to commit" slots before position } n \}
94
95
                                   \land phase[s][k] = "PREPARED"
96
                                   \land vote[s][k] = \text{"COMMIT"}
97
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pt \stackrel{\Delta}{=} \{txn[s][k]: k \in ps\} "prepared to commit" transactions
  98
                                            gv \triangleq \text{IF } \forall k \in KeyOnShard(s), v \in Ver :
  99
                                                                              \land \langle k, v \rangle \in RSet[t] \Rightarrow (\forall p \in pt : k \notin WSet[p])
100
                                                                              \land k \in WSet[t] \Rightarrow (\forall p \in pt : \langle k, v \rangle \notin RSet[p])
101
                                                                   THEN "COMMIT" ELSE "ABORT"
102
                                        IF fv = "COMMIT" \land gv = "COMMIT" THEN "COMMIT" ELSE "ABORT"
103
               ComputeDecision(vs) \triangleq
105
                          IF \forall v \in vs : v = "COMMIT" THEN "COMMIT" ELSE "ABORT"
106
107 F
               Certify(t) \stackrel{\Delta}{=}
                                                              Certify t \in Tid
108
                           \land t \in Tid \setminus submitted
109
                           \land Send([type: {"PREPARE"}, t: {t}, s: TShard(t)])
110
                           \land submitted' = submitted \cup \{t\}
111
112
                           \land Unchanged sVars
              Prepare(t, s) \stackrel{\Delta}{=} Prepare(t, s) \stackrel{\Delta}{=
114
                           \land \exists m \in msg:
115
                                           \land m = [type \mapsto "PREPARE", t \mapsto t, s \mapsto s]
116
                                           \wedge next' = [next \ EXCEPT \ ![s] = @ + 1]
117
                                           \wedge txn' = [txn \ \text{EXCEPT} \ ![s][next'[s]] = t]
118
                                           \land vote' = [vote \ EXCEPT \ ![s][next'[s]] = ComputeVote(t, s, next'[s])]
119
                                           \land phase' = [phase \ EXCEPT \ ![s][next'[s]] = "PREPARED"]
120
                                           \land SendAndDelete(\{[type \mapsto "PREPARE\_ACK",
121
                                                                                                                    s \mapsto s,
122
                                                                                                                    n \mapsto next'[s],
123
                                                                                                                    t \mapsto t,
124
                                                                                                                    v \mapsto vote'[s][next'[s]]\},
125
                                                                                                     \{m\}
126
                           \land UNCHANGED \langle dec, submitted \rangle
127
               PrepareAck(t, s) \stackrel{\triangle}{=} PrepareAck for t \in Tid on shard s \in Shard when receive all "PREPARE_ACK" messages for t
129
                           \wedge s = Coord[t]
130
                           \land LET ms \stackrel{\triangle}{=} \{m \in msq : m.type = "PREPARE\_ACK" <math>\land m.t = t\}
131
                                                 vs \triangleq \{m.v : m \in ms\}
132
                                                    ss \stackrel{\triangle}{=} \{m.s : m \in ms\}
133
                                                  \wedge ss = TShard(t)
                                     IN
134
                                                     \land SendAndDelete(\{[type \mapsto "DECISION",
135
                                                                                                                              p \mapsto ChooseUnique(ms, LAMBDA m : m.s = shard).n,
136
                                                                                                                              d \mapsto ComputeDecision(vs),
137
                                                                                                                              s \mapsto shard \mid : shard \in ss \},
138
139
                                                                                                               ms)
                           \land UNCHANGED \langle sVars, submitted \rangle
140
              Decision(s) \stackrel{\Delta}{=} Decide on shard <math>s \in Shard when receive a "DECISION" message
142
                           \wedge \exists m \in msg:
143
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\land \ m.type = \text{``DECISION''}
144
               \land m.s = s
145
               \land \ dec' = [dec \ \texttt{EXCEPT} \ ![s][m.p] = m.d]
146
               \land phase' = [phase \ EXCEPT \ ![s][m.p] = "DECIDED"]
147
148
               \land Delete(\{m\})
           \land UNCHANGED \langle next, txn, vote, submitted \rangle
149
150 F
      TODO: adding the two non-deterministic actions
154 |-
    Next \stackrel{\triangle}{=}
155
           \vee \exists t \in Tid : Certify(t)
156
           \vee \exists t \in Tid, s \in Shard:
157
               \vee Prepare(t, s)
158
               \vee PrepareAck(t, s)
159
           \vee \exists s \in Shard:
160
               \vee Decision(s)
161
     Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars}
163
164 L
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