```
MODULE TCS
    The specification of the Transaction Certification Service (TCS) in DISC'2018 "Multi-Shot Dis-
    tributed Transaction Commit" by Gregory Chockler and Alexey Gotsman.
    We have specified the multi-shot 2PC protocol in Figure 1 of DISC'2018.
    TODO: We plan
     - to test SER using the Serializability Theorem
     - to integrate \mathit{TCS} into a real distributed transaction protocol
     - to implement certification functions for other isolation levels
     - to specify the fault-tolerant commit protocol in Figure 5 of DISC^{\prime}2018.
    EXTENDS Naturals, Integers, FiniteSets, Sequences, Functions, TLC,
15
                FiniteSetsExt
16
17
    CONSTANTS
18
         Key.
                       the set of keys, ranged over by k \in Key
19
         Tid,
20
                       the set of transaction identifiers, ranged over by t \in Tid
         RSet,
                       RSet[t]: the read set of t \in Tid
21
         WSet.
                       WSet[t]: the write set of t \in Tid
22
         CVer.
                       CVer[t]: the commit version of t \in Tid
23
24
         Shard,
                       the set of shards, ranged over by s \in Shard
         Coord,
                       Coord[t]: the coordinator of t \in Tid
25
         KeySharding [k]: the shard that holds k \in Key
26
    NotTid \stackrel{\triangle}{=} CHOOSE \ t: t \notin Tid
    Ver \stackrel{\Delta}{=} 0.. Cardinality(Tid) with a distinguished minimum version 0
    Slot \stackrel{\triangle}{=} 0 \dots Cardinality(Tid) - 1
    TShard(t) \stackrel{\Delta}{=} \{KeySharding[k] : k \in (WSet[t] \cup \{kv[1] : kv \in RSet[t]\})\}
33
    ASSUME
               TODO: See Section 2 of DISC'2018
35
               RSet \in [Tid \rightarrow SUBSET (Key \times Ver)]
36
       \land \forall t \in Tid: RSet[t] \setminus * TODO: one version per object
37
         \land WSet \in [Tid \to SUBSET Key]
38
       39
         \land CVer \in [Tid \rightarrow Ver]
40
        \wedge \ \ * TODO: higher than any of the versions read
41
         \land Coord \in [Tid \rightarrow Shard]
42
         \land KeySharding \in [Key \rightarrow Shard]
43
44
    VARIABLES
45
                   next[s] \in Z points to the last filled slot
         next,
46
         txn,
                   txn[s][i] is the transaction (identifier) to certify in the i-th slot
47
         vote,
                   vote[s][i] is the vote for txn[s][i]
48
                   dec[s][i] is the decision for txn[s][i]
         dec,
49
                   phase[s][i] is the phase for txn[s][i]
         phase,
50
51
         msg,
                   the set of messages in transit
```

```
submitted
                              the set of t \in Tid that have been submitted to TCS
52
54 	ext{ sVars} \stackrel{\Delta}{=} \langle next, txn, vote, dec, phase \rangle
     vars \stackrel{\triangle}{=} \langle next, txn, vote, dec, phase, msq, submitted \rangle
56 F
     "COMMIT/ABORT": using True/false (initially, false???)
     "PREPARE/PREPARE_ACK/DECISION": using CONSTANTS
    Message \stackrel{\triangle}{=} [type : \{ "PREPARE" \}, t : Tid, s : Shard]
           \cup [type: { "PREPARE_ACK"}, s: Shard, n: Int, t: Tid, v: { "COMMIT", "ABORT"}]
62
           \cup [type: {"DECISION"}, p: Int, d: {"COMMIT", "ABORT"}, s: Shard]
63
     Send(m) \stackrel{\triangle}{=} msq' = msq \cup m
     Delete(m) \stackrel{\triangle}{=} msg' = msg \setminus m
     SendAndDelete(sm, dm) \stackrel{\triangle}{=} msg' = (msg \cup sm) \setminus dm
67
68
     TypeOK \triangleq
69
                 next \in [Shard \rightarrow Int]
           Λ
70
                 txn \in [Shard \rightarrow [Slot \rightarrow Tid \cup \{NotTid\}]]
71
                 vote \in [Shard \rightarrow [Slot \rightarrow \{ \text{"COMMIT"}, \text{"ABORT"}, \text{"NULL"} \}]]
72
                 dec \in [Shard \rightarrow [Slot \rightarrow \{ \text{"COMMIT"}, \text{"ABORT"}, \text{"NULL"} \}]]
73
                 phase \in [Shard \rightarrow [Slot \rightarrow \{ \text{"START"}, \text{"PREPARED"}, \text{"DECIDED"} \}]]
74
                 msg \subseteq Message
                 submitted \subseteq Tid
76
77
     Init \stackrel{\triangle}{=}
78
           \land next = [s \in Shard \mapsto -1]
79
           \land txn = [s \in Shard \mapsto [i \in Slot \mapsto NotTid]]
80
           \land vote = [s \in Shard \mapsto [i \in Slot \mapsto "NULL"]]
           \land dec = [s \in Shard \mapsto [i \in Slot \mapsto "NULL"]]
82
           \land phase = [s \in Shard \mapsto [i \in Slot \mapsto "\mathsf{START"}]]
83
           \land msg = \{\}
84
           \land submitted = \{\}
86
     KeyOnShard(s) \stackrel{\triangle}{=} \{k \in Key : KeySharding[k] = s\}
     ComputeVote(t, s, n) \stackrel{\Delta}{=}
89
          LET cs \stackrel{\triangle}{=} \{k \in Slot : \text{ committed slots before position } n
90
                                 \wedge k < n
91
                                  \land phase[s][k] = "DECIDED"
92
                                  \land dec[s][k] = \text{"COMMIT"}
93
                       \stackrel{\triangle}{=} \{txn[s][k]: k \in cs\} committed transactions
94
                       \stackrel{\triangle}{=} IF \forall k \in KeyOnShard(s), v \in Ver:
                 fv
95
                                 \langle k, v \rangle \in RSet[t] \Rightarrow (\forall c \in ct : k \in WSet[c] \Rightarrow CVer[c] \leq v)
96
                             THEN "COMMIT" ELSE "ABORT"
97
                       \stackrel{\Delta}{=} \{k \in Slot : \text{"prepared to commit" slots before position } n\}
98
```

```
\wedge k < n
  99
                                                                               \land phase[s][k] = "PREPARED"
100
                                                                               \land vote[s][k] = \text{"COMMIT"}
101
                                                      \stackrel{\triangle}{=} \{txn[s][k]: k \in ps\} "prepared to commit" transactions
102
                                            qv \stackrel{\triangle}{=} \text{IF } \forall k \in KeyOnShard(s), v \in Ver :
103
                                                                               \land \langle k, v \rangle \in RSet[t] \Rightarrow (\forall p \in pt : k \notin WSet[p])
104
                                                                               \land k \in WSet[t] \Rightarrow (\forall p \in pt : \langle k, v \rangle \notin RSet[p])
105
                                                                    THEN "COMMIT" ELSE "ABORT"
106
                             IN IF fv = "COMMIT" \wedge gv = "COMMIT" THEN "COMMIT" ELSE "ABORT"
107
               ComputeDecision(vs) \stackrel{\triangle}{=}
109
                          IF \forall v \in vs : v = "COMMIT" THEN "COMMIT" ELSE "ABORT"
110
111 |
              Certify(t) \stackrel{\Delta}{=} Certify \ t \in Tid
112
113
                            \land t \in Tid \setminus submitted
                            \land Send([type: {"PREPARE"}, t: {t}, s: TShard(t)])
114
                            \land submitted' = submitted \cup \{t\}
115
                            \land Unchanged sVars
116
              Prepare(t, s) \stackrel{\Delta}{=} Prepare(t, s) \stackrel{\Delta}{=
118
                            \land \exists m \in msg:
119
                                            \land m = [type \mapsto "PREPARE", t \mapsto t, s \mapsto s]
120
                                            \wedge next' = [next \ EXCEPT \ ![s] = @ + 1]
121
                                            \wedge txn' = [txn \ \text{EXCEPT} \ ![s][next'[s]] = t]
122
                                            \land vote' = [vote \ EXCEPT \ ![s][next'[s]] = ComputeVote(t, s, next'[s])]
123
                                            \land phase' = [phase \ EXCEPT \ ![s][next'[s]] = "PREPARED"]
124
                                            \land SendAndDelete(\{[type \mapsto "PREPARE\_ACK",
125
                                                                                                                     s \mapsto s,
126
                                                                                                                     n \mapsto next'[s],
127
                                                                                                                     t \mapsto t,
128
                                                                                                                     v \mapsto vote'[s][next'[s]]\},
129
                                                                                                       \{m\}
130
                            \land UNCHANGED \langle dec, submitted \rangle
131
                                                                                    PrepareAck for t \in Tid on shard s \in Shard when receive all "PREPARE_ACK" messages for t
               PrepareAck(t, s) \stackrel{\Delta}{=}
133
                            \wedge s = Coord[t]
134
                            \land LET ms \stackrel{\triangle}{=} \{ m \in msg : m.type = "PREPARE\_ACK" <math>\land m.t = t \}
135
                                                  vs \stackrel{\triangle}{=} \{m.v : m \in ms\}
136
                                                     ss \stackrel{\triangle}{=} \{m.s : m \in ms\}
137
                                                     \wedge ss = TShard(t)
138
                                                      \land SendAndDelete(\{[type \mapsto \text{``DECISION''}\,,
139
                                                                                                                               p \mapsto ChooseUnique(ms, LAMBDA m : m.s = shard).n,
140
                                                                                                                                d \mapsto ComputeDecision(vs),
141
                                                                                                                                s \mapsto shard]: shard \in ss},
142
143
                                                                                                                ms)
                            \land UNCHANGED \langle sVars, submitted \rangle
144
```

```
Decision(s) \stackrel{\triangle}{=} Decide on shard <math>s \in Shard when receive a "DECISION" message
146
             \wedge \, \exists \, m \in \mathit{msg} :
147
                  \land \ m.type = \text{``DECISION''}
148
                  \land m.s = s
149
                  \land \; dec' = [dec \; \texttt{EXCEPT} \; ![s][m.p] = m.d]
150
                  \land phase' = [phase \ \texttt{EXCEPT} \ ![s][m.p] = \texttt{"DECIDED"}]
151
                  \land Delete(\{m\})
152
             \land \ \mathtt{UNCHANGED} \ \langle \mathit{next}, \ \mathit{txn}, \ \mathit{vote}, \ \mathit{submitted} \rangle
153
154 |
      TODO: adding the two non-deterministic actions
158 ⊦
159 Next \stackrel{\triangle}{=}
             \vee \exists t \in Tid : Certify(t)
160
             \vee \exists t \in Tid, s \in Shard:
161
                  \vee Prepare(t, s)
162
                  \vee PrepareAck(t, s)
163
             \vee \exists s \in Shard:
164
                  \vee Decision(s)
165
      Spec \stackrel{\Delta}{=} Init \wedge \Box [Next]_{vars}
167
168
       \ * Modification History
       \* Last modified Sun Jun 13 19:27:55 CST 2021 by hengxin
       * Created Sat Jun 12 21:01:57 CST 2021 by hengxin
```