



Learning from Easy to Complex:

Adaptive Multi-curricula Learning for Neural Dialogue Generation

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Motivation

Background:

- Current state-of-the-art neural dialogue systems are mainly data-driven and are trained on human-generated responses.
- Due to the subjectivity and open-ended nature of human conversations, the complexity of training dialogues varies greatly.
- The noise and uneven complexity of query-response pairs impede the learning efficiency and effects of the neural dialogue generation models.

Research Questions:

- Conversation complexity embodies multiple aspects of attributes. **How to quantify the dialogue complexity?**
- Babies learn to converse in an easy-to-complex manner and dynamically adjust their learning focus. **How to enable the dialogue model imitating such learning behaviors?**

Data Analysis: Curriculum Plausibility (Q1)

What defines the dialogue complexity?

Complexity quantification using conversational attributes: **Specificity, Repetitiveness, Query-relatedness, Continuity, Model Confidence**.

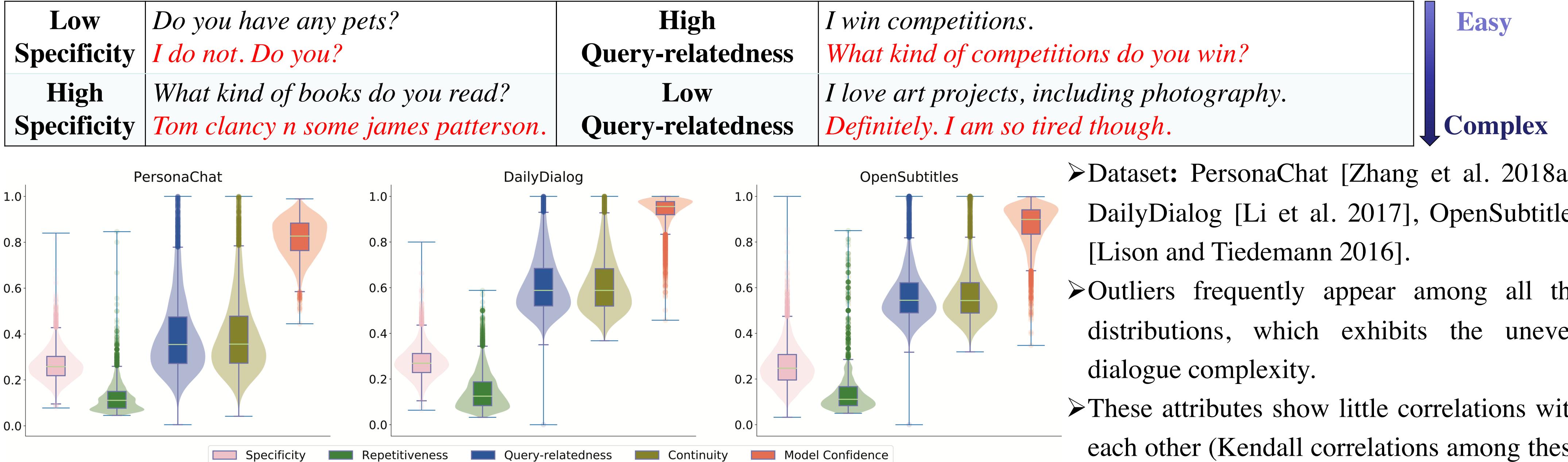
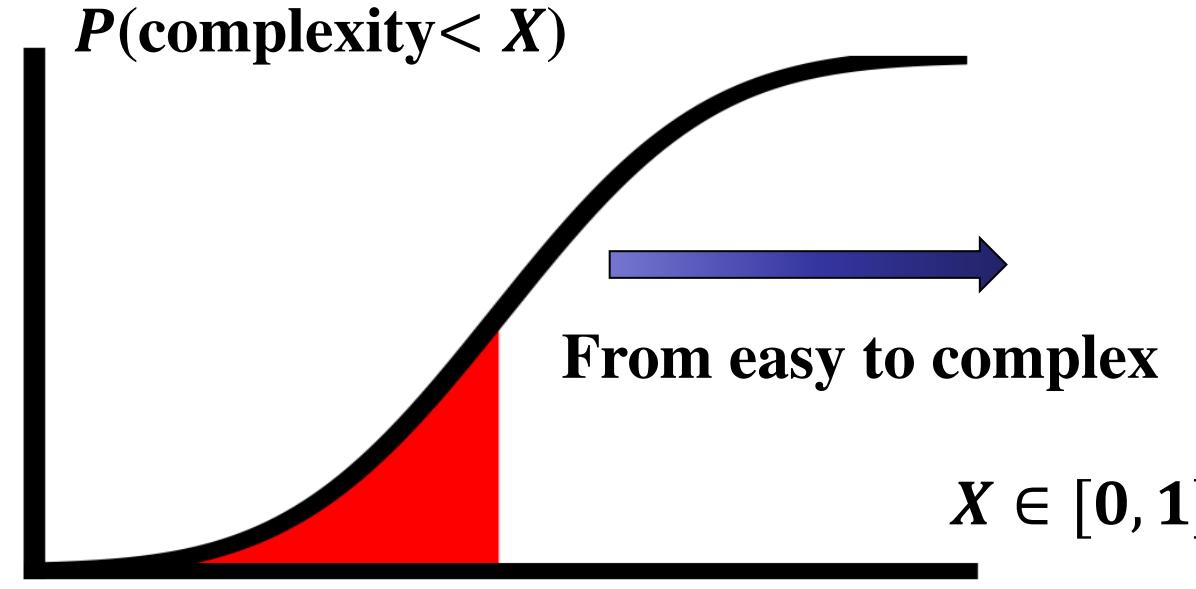


Figure 1: Violin plot with whiskers regarding five conversation attributes in three datasets.

Single Curriculum Dialogue Learning (Q2)



Complexity is one of [Specificity, Repetitiveness, Query-relatedness, Continuity, Model Confidence].

- The curriculum is arranged by sorting dialogue training set according to the corresponding attribute.
- Progressing function: $f(t) \triangleq \min(1, \sqrt{t^{\frac{1-c_0^2}{T}} + c_0^2})$
- At training time step t , a batch of training examples is sampled from the top $f(t)$ portions of the total sorted training samples.
- T is the duration of curriculum learning and c_0 is set to 0.01.
- At the early stage, the model learns from samples drawing from the front part of the curriculum.
- As the advance of the curriculum, the difficulty gradually increases, as more complex training examples appear.

After training T batches, each batch of training instances is drawn from the whole training set, which is same as the conventional training procedure without a curriculum.

Adaptive Multi-curricula Learning (Q2)

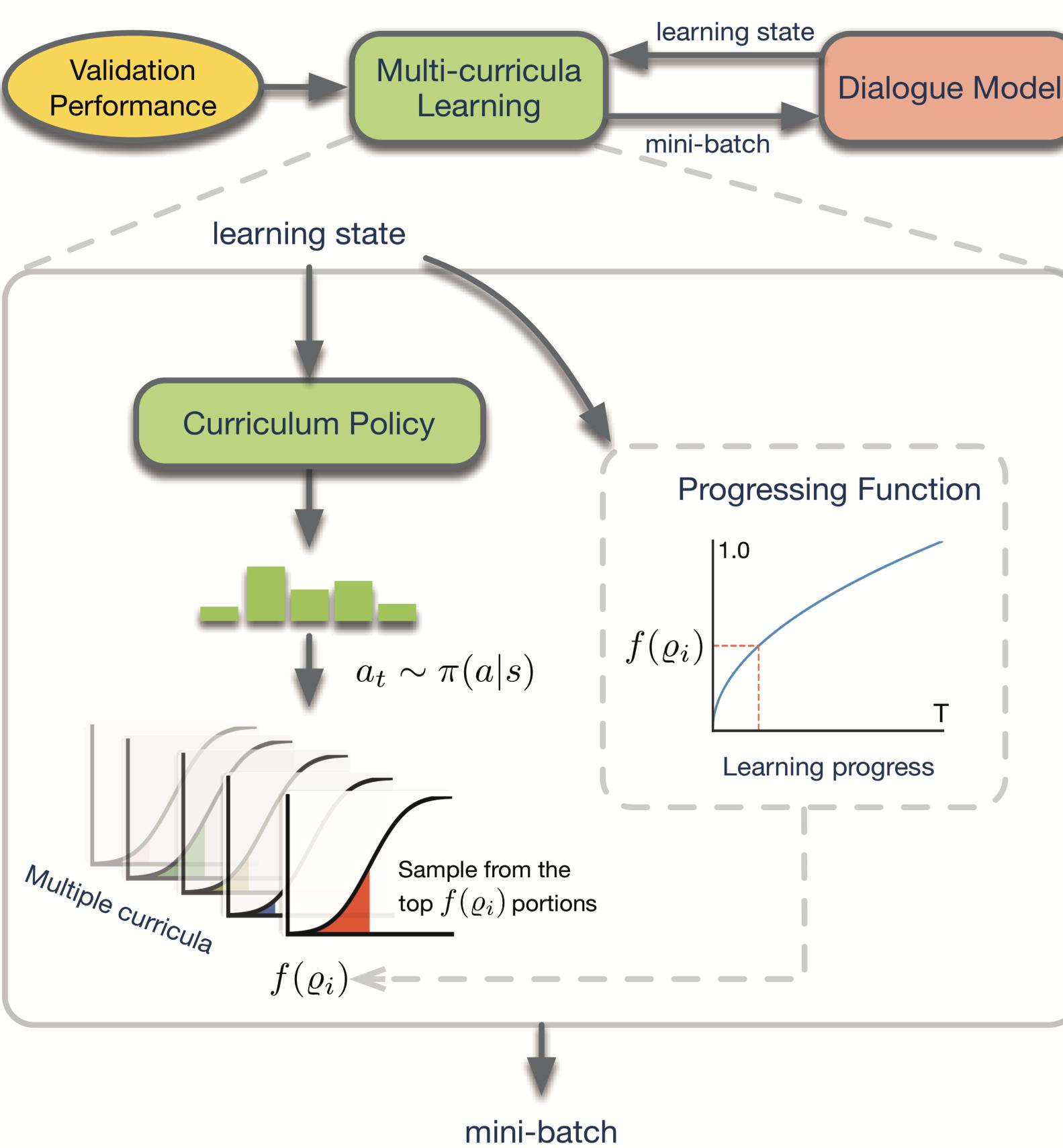


Figure 2: Overview of the proposed adaptive multi-curricula learning framework for neural dialogue generation. At training step t , the curriculum policy chooses one of the curricula to learn and the progressing function defines the learning progress on the selected curriculum.

- Dialogue complexity consists of multi-perspectives of attributes.
- Humans usually adjust their learning focus of multiple curricula dynamically in order to acquire a good mark.

We further introduce an adaptive multi-curricula learning framework, to automatically choose **different curricula** at different learning stages according to the learning status of the neural dialogue generation model.

- We provide the model with five different curricula, where each curriculum is prepared by ordering training set w.r.t. corresponding attribute metric accordingly.
- Scheduling mechanism acts as the **policy π** .
- State:** the learning status of the dialogue model, including passed mini-batch number, the average historical training loss, etc.
- Reward R :** The ratio of two consecutive performance deviations on validation set.
- Action $a_t \in \{0, 1, \dots, k-1\}$** chooses one of the curricula, $k = 5$.
- Maximizing: $J(\theta) = \mathbb{E}_{\pi_\theta(a|s)}[R(s, a)]$.

Experiments

Metrics:

- Dist-n**: measures the ratio of unique n-grams to the total number of n-grams in a set of responses [Li et al., 2016];
- Intra-n**: measures the ratio of unique n-grams within each response [Gu et al. 2019];
- Embedding Avg, Ext, Gre**: metrics measuring the similarity between response and target word embeddings [Liu et al., 2016];
- Coh**: Similarity between input and response word embeddings [Xu et al., 2018];
- Ent-n**: n-gram entropy of responses [Serban et al., 2017].

Experimental Models:

- SEQ2SEQ**: a sequence-to-sequence model with attention mechanisms (Bahdanau, Cho, and Bengio 2015),
- CVAE**: a conditional variational auto-encoder model with KL-annealing and a BOW loss (Zhao, Zhao, and Esk’enazi 2017),
- Transformer**: an encoder-decoder architecture relying solely on attention mechanisms (Vaswani et al. 2017),
- HRED**: a generalized sequence-to-sequence model with the hierarchical RNN encoder (Serban et al. 2016),
- DialogWAE**: a conditional Wasserstein auto-encoder, which models the distribution of data by training a GAN within the latent variable space (Gu et al. 2019).

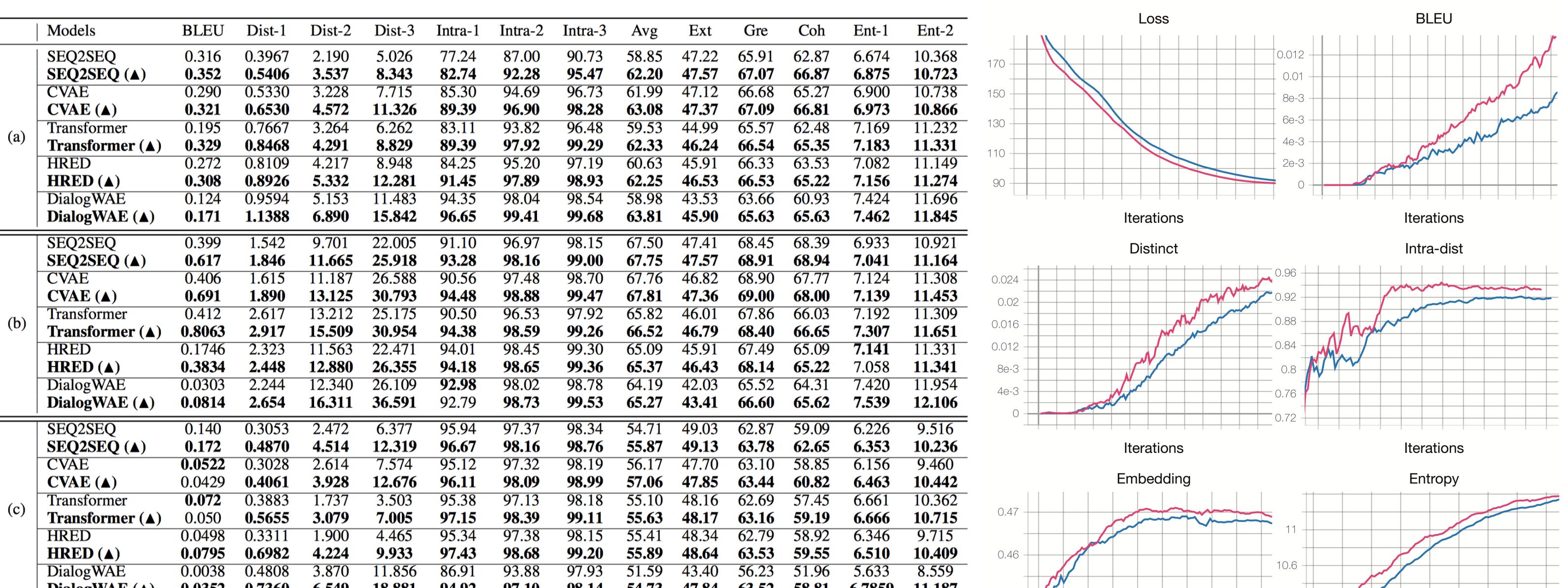


Table 1: Automatic evaluation results (%) on three datasets: (a) PersonaChat, (b) DailyDialog and (c) OpenSubtitles. ▲ denotes training with our proposed framework.

Examples with top learning frequencies

- Context:** Have you ever been to America?
Response: No, but I'd really like to.
Context: Can I ask you a question?
Response: Sure, what do you want to know?
Context: A new film is on. Have you ever seen it?
Response: What kind of movie is it?

Examples with tail learning frequencies

- Context:** Ma'am?
Response: May I have a magazine or something?
Context: What took you so long?
Response: Gross. Diarrhea?
Context: I need more water!
Response: ooooo... gross... You're sweating all over the place.

Table 2: Examples with top and tail learning frequencies of SEQ2SEQ, using the proposed learning framework.