

Hengyu Ni | Software Engineer
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[Portfolio](#) | [Github](#) | [LinkedIn](#)

MERN-stack developer with background in traditional sign painting and television production. A lover of music, books, skateboarding, and the outdoors.

SKILLS

Javascript | ReactJS | MongoDB | ExpressJS | MongooseJS | NodeJS |
DjangoDB | REST API | CSS3 | HTML5 | InDesign | Photoshop | Canva | Heroku

PROJECTS

[.PNGCAT](#) - A diagram generator for genetic engineers using MERN stack.

[TRAVELR](#) - Like Yelp, but with the ability for the user to add their favorite hotspots. Tools used were Django, React, Javascript, REST API.

[POKEDEX](#) - A simple pokdex that fetches data through API. Used ReactJS and CSS frameworks for completion.

[ENDANGERED](#) - Adventure game about animals facing extinction using vanilla javascript and basic dom manipulations.

EXPERIENCE

General Assembly, Remote 03/2021-06/2021

Software Engineering Immersive Program

Applied skills in Vanilla Javascript, HTML5, CSS, MERN Stack, Django, and Python in a 500-hour full-time course.

Overall Murals, Brooklyn, NY | Sign Painter 03/2020-05/2021

- Went from apprentice to painter in less than a year
- Delivered 1 mural size ad in a 5 day span of realism painting, and typography using precision brushwork and efficient planning.

EDUCATION

General Assembly | Remote 03/2021-06/2021

Software Engineering Certificate

Guilford Tech | Jamestown, NC 09/2007-05/2009

Graphic Design