

Eugene Marych

Web designer

I design and develop websites and web interfaces from problem statement to full implementation using Webflow or HTML/CSS/JavaScript.

From Cracow, Poland

Portfolio:
henieks.github.io/eugene-marych/

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Skills

Tools

Figma
Photoshop
Illustrator
Webflow
Notion
FigJam
Asana

Hard skills

Stakeholder interviews
Problem definition
User Stories
Job Stories
User Flow
Information Architecture
UX Writing
Content creation
Wireframing
Typography
Composition
Phototyping
Design system
SEO optimization
Project management
Project presentation
HTML, CSS, JavaScript

Language

English (fluent)
Polish, Ukrainian, Russian (native)

Experience

Jan 2022 – Present

Web Designer for Various Clients

Designed and developed end-to-end websites, handling the entire process from problem definition to full implementation.

- Designed and implemented 6+ websites using Webflow or pure code.
- Managed stakeholder communications and led the entire website creation process.
- Conducted stakeholder interviews and performed domain and market research.
- Formulated problem statements and developed solutions including website structure, content, UX, and visual design.
- Presented design solutions to stakeholders.
- Implemented websites using Webflow or HTML/CSS/JavaScript.

Sep 2023 – Present

Graphic Designer at Commerce Media Tech

At CMT, I created a variety of graphic materials for diverse products and organizations.

- Designed responsive layouts for website pages.
- Developed graphics and banners for social media, YouTube, email, ad campaigns, blogs, and websites.
- Created illustrations, promotional merchandise, and print materials.
- Retouched photos for various marketing needs.

Oct 2020 – Jun 2023

UI/Graphic Designer and Board Member at University Organizations

At UXberries and the Student Council, I created various interfaces and graphic materials. Additionally, I served as a board member for UXberries.

- Designed 4+ websites and 3 applications for mobile, Apple TV, and Apple Watch for educational purposes.
- Created various graphic materials for social media, promotions, and print.
- Conducted recruitment and represented the organizations at events to acquire new partners and members.

Education

2020 – 2023

AGH University in Cracow
Design
Product development
Data analysis

2016 – 2020

Technikum IT
Web development
Computer systems
Networks

Product Design Workshops
by Tonik Design Academy

Supermatch Visual Design Course
by Pragmatica design

Visual Elements of User Interface Design
by California Institute of the Arts

Foundations of User Experience Design
By Google

UX Design Fundamentals
by California Institute of the Arts

Webflow Certification, Layout Level 2
by Webflow

HTML, CSS, JS, PHP, SQL
Qualification of E.14 by OKE in Cracow