

Sprint planning 4

During the fourth sprint planning meeting, we decided to do following tasks:

1. create build.xml file
2. create testproject and start our unit-tests
3. a method to parse a string to an int
4. support for multiple buildings (indoor-views)
5. refactor database from one table to three tables and add more buildings to it
6. create a settings view
7. See if we can put out directions of the way between users location and target
8. Indoors view, paint a map for "Edithuset"
9. making an alert dialog appear on "hold down" in the map-view
10. when pressing a building the alert dialog should have the button "new destination"

Tomas will create the build.xml file while also beginning to add some unit-tests to the testproject.

He'll also refactor the database to three tables and add more buildings to it. Henrik continues with the tasks connected to the indoor-views and buildings. Anton focus on the map.view features he'd started with, like the alert dialog and painting of a route between two destinations on the map. Marcus will first and foremost look into the creation of a new view, the settings view, while also helping out Tomas with the testing.