Sprint planning 3

During the third sprint planning meeting, we decided to do following tasks:

1. Making mock up for CTHMaps Android
2. List all CTH building in a listview and every building should contain coordinates as we can show in map view.
3. Inndors GUI with swipe-function
4. Create building-icons with links to indoor-view
5. Set out destination marker according to given coordinates
6. Boundares of buildings
7. See if we can put out directions of the way between users location and target
8. Indoors view, paint a map for "Edithuset"

Tomas should continue with making mock-ups, he will also list all CTH building in a listview. Henrik will continue create indoors GUI both paint a map for "Edit-huset" and create with a swipe-function. Anton will set out destination marker, according to given coordinate that Tomas will send to him. He will also investigate the possibility to see if we can put out a direction between users location and target. Marcus will make an algorithm so given two coordinates he can determine if the the user current location is inside the polygons, drawn by those coordinates.