

① pre order Traversal (VLR)

(50, 10, 8, 5, 9, 30, 26, 31, 150, 100, 79, 126, 152, 151, 180)

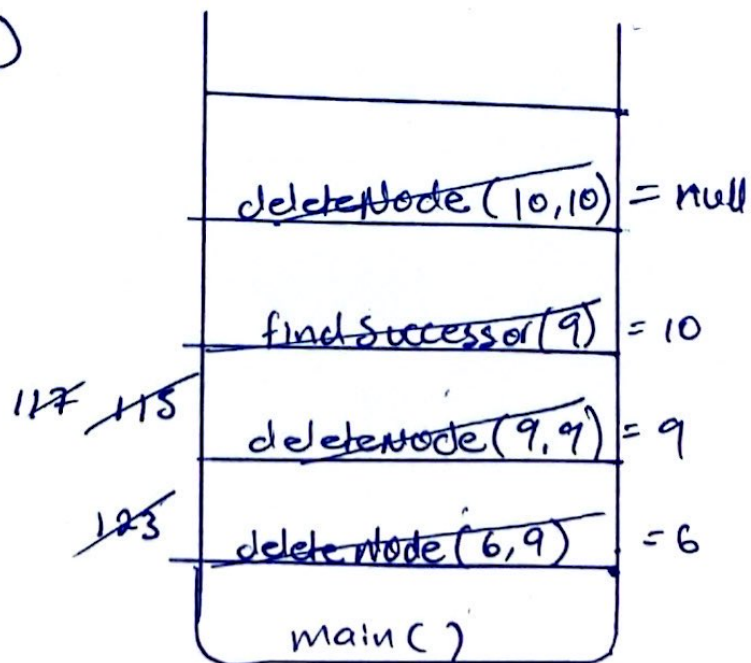
② in order Traversal (LVR)

(5, 8, 9, 10, 26, 30, 31, 50, 79, 100, 126, 150, 151, 152, 180)

③ post-order Traversal (LRV)

(5, 9, 8, 26, 31, 30, 10, 79, 126, 100, 151, 180, 152, 150, 50)

delete node (6, 9)



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0010

78, 76

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root(6)

console output :

1 3 4 6 6 9 10

~~inorderTraversal(null)~~

~~inorderTraversal(null)~~

~~inorderTraversal(10)~~

~~inorderTraversal(null)~~

~~inorderTraversal(null)~~

~~inorderTraversal(6)~~

~~inorderTraversal(9)~~

~~inorderTraversal(null)~~

~~inorderTraversal(null)~~

~~inorderTraversal(4)~~

~~inorderTraversal(null)~~

~~inorderTraversal(null)~~

~~inorderTraversal(1)~~

~~inorderTraversal(3)~~

~~inorderTraversal(6)~~

main()