# **Computer Networks HW2 Report**

# **Program Execution**

### Execution

Use python3 to execute sender.py, agent.py, and receiver.py. Configure the settings by modifying the following files. Setting files must be put under the same directory with the programs(multiple copies needed if they run on different machines).

### Settings

#### o SENDER.conf

```
[sender's IP]
[sender's listening port]
[input file name]
[timeout] (float in second)
```

### AGENT.conf

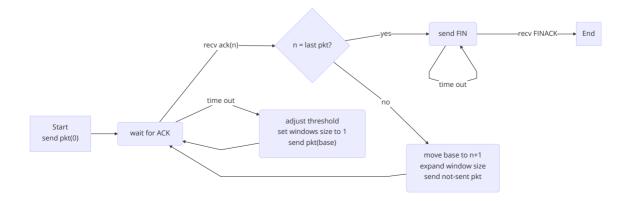
```
[ [agent's IP]
[agent's listening port] (for sender)
[agent's listening port] (for receiver)
[loss rate] (in float)
```

#### o RECEIVER.conf

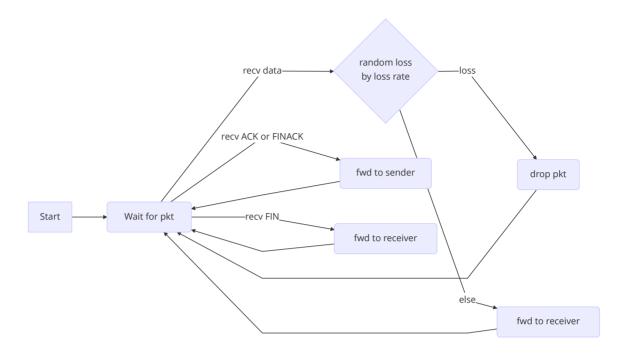
```
1  [receiver's IP]
2  [receiver's listening port]
3  [output file name]
```

# **Program Structure**

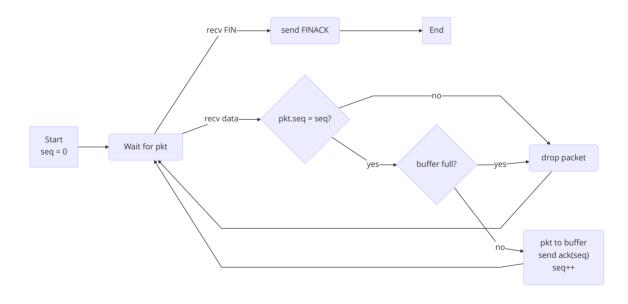
### Sender



### Agent



### Receiver



## **Difficulties & Solutions**

## • Python versions:

I spent a lot of time debugging sequence number until I found out that <a href="bytes()">bytes()</a> in python 2 is just an alias of <a href="str()">str()</a>.

# • Non-blocking socket :

If I directly set socket as non-blocking, it will raise an error when <code>recvfrom()</code> has nothing coming in.I first use <code>try</code> and <code>except</code> to handle the raised error, and it didn't turn out to be a good method.

Later on, I switched back to use blocking IO and <code>select.select()</code> to see if there is packet available to be received.