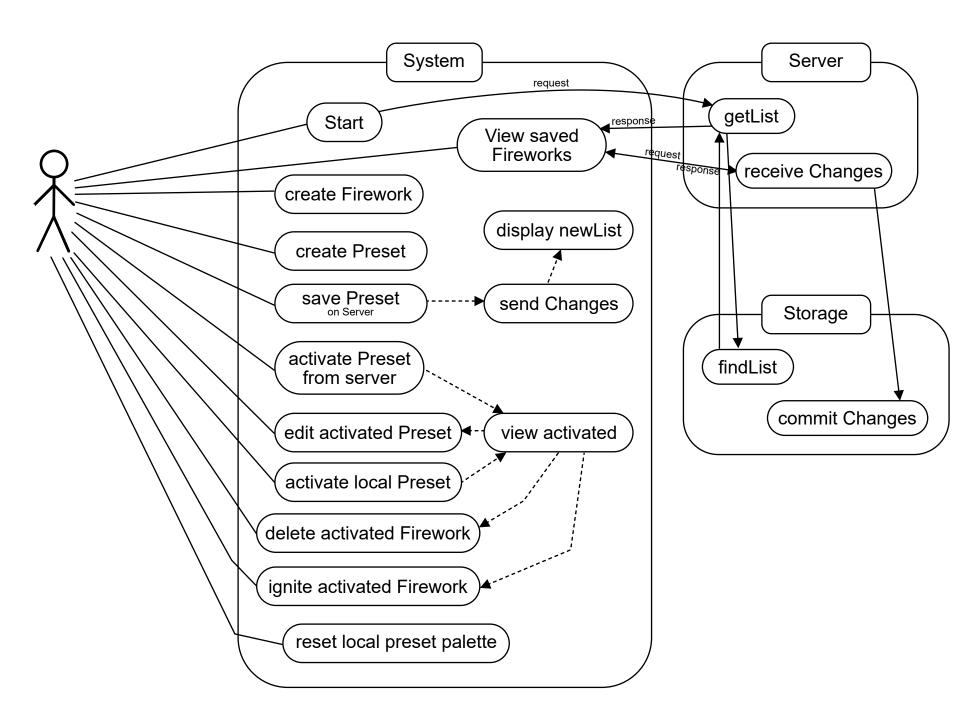
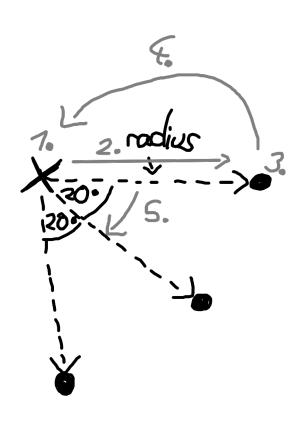


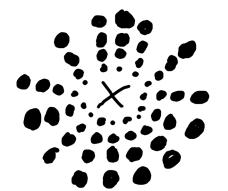
Firework: Use-Case-Diagram



Firework: Canvas-Scribble: Circle



- Translate Coordinates to clicked x and y on canvas
- **1** Translate along x-axis for radius
- Draw Particle
- Translate back to coordinates from step 1
- **S** Rotate coordinates by 20°
- 6. Repeat Steps 2 to 5 18-times to get a full circle



Repeat above process 4 times

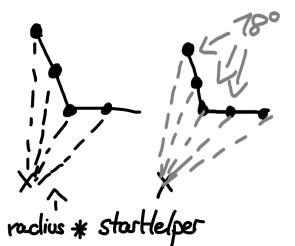
Start with inner circle

scale up coordinates between each circle

Firework: Canvas-Scribble: Star

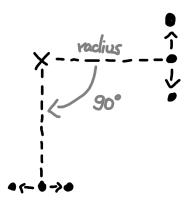


- Similar to the Circle
- Draw 4 Particles with radius * starHelper and 18° between them
- Rotate Coordinates by 72° and repeat
- Repeat whole star 4 times while scaling up the coordinates

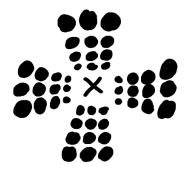


starHelper variable to modify radius to get the star shape

Firework: Canvas-Scribble: Cross

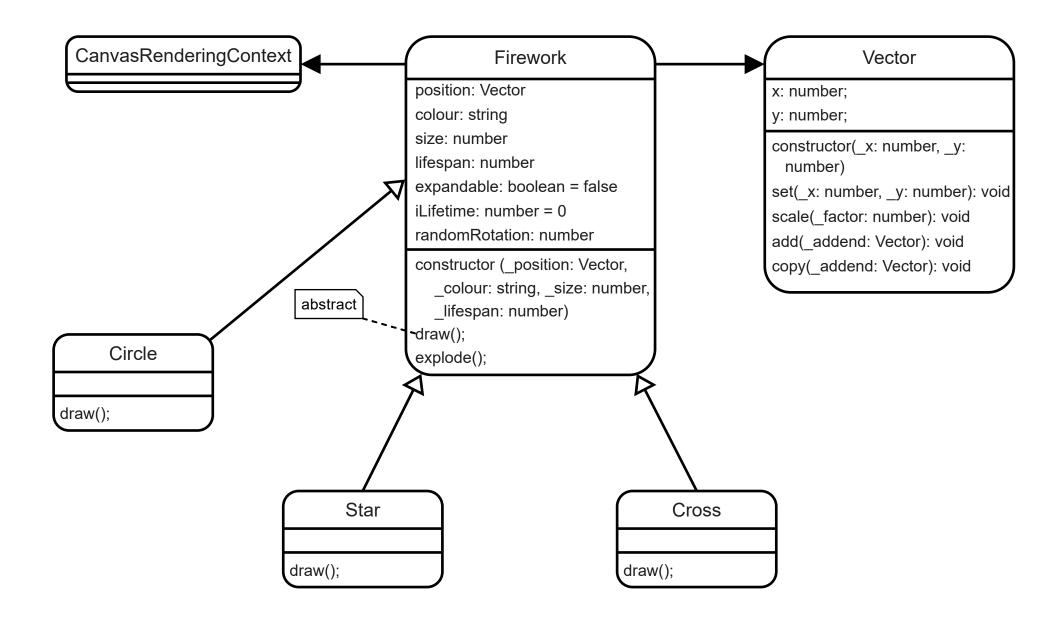


- Similar to the Circle
- Translate to clicked x,y on canvas
- Translate along x for radius
- drawParticle
- Translate smaller amount up and down along y and drawParticle
- Translate back to clicked x,y on canvas
- Rotate coordinates by 90°
- Repeat above 3 times

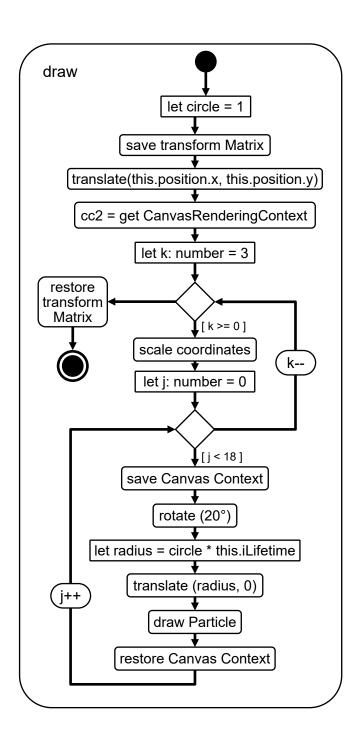


Draw 4 Crosses and scale up each new cross slightly

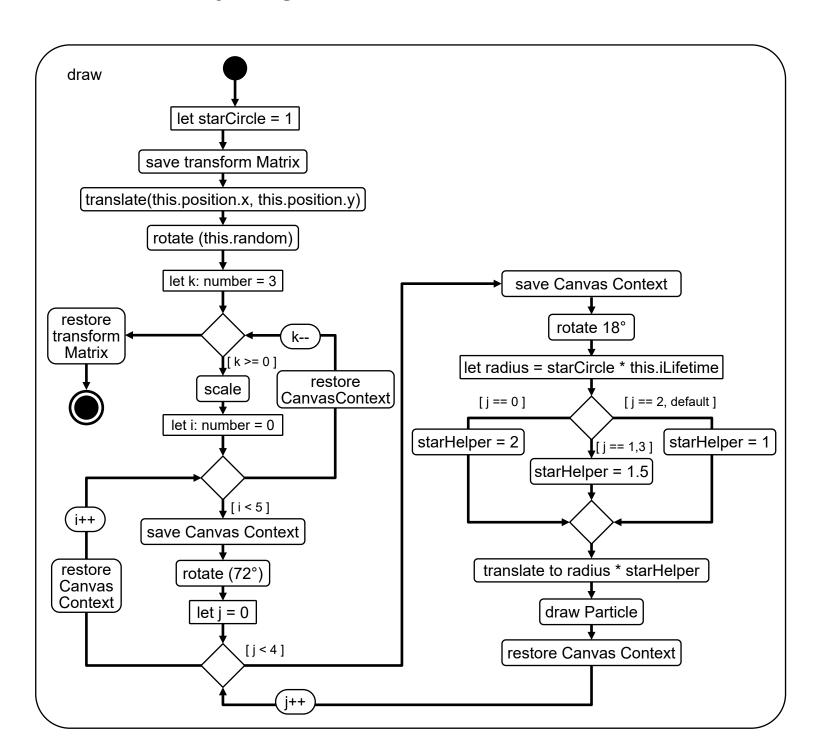
Firework: Class Diagram



Firework: Activity Diagram: Circle



Firework: Activity Diagram: Star



Firework: Activity Diagram: Cross

