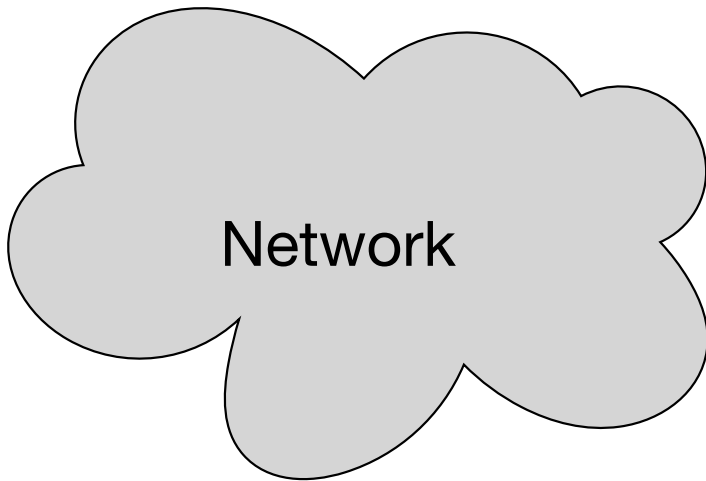
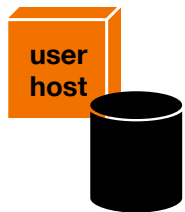
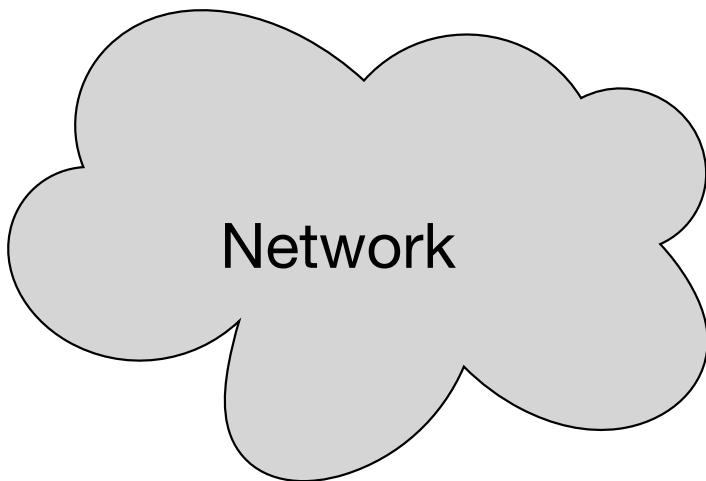
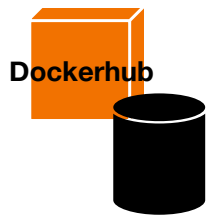
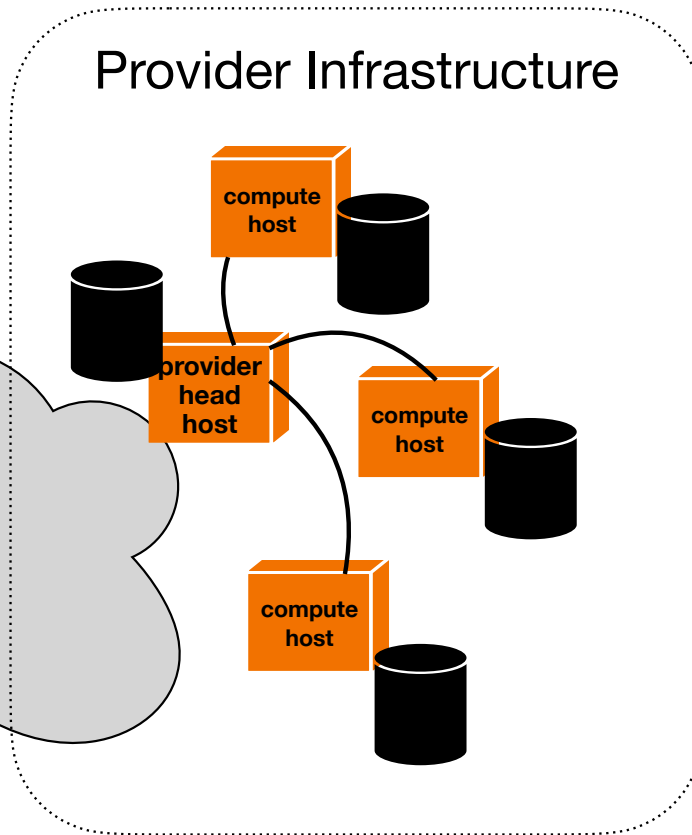
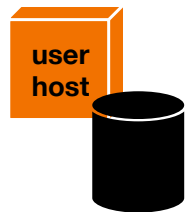
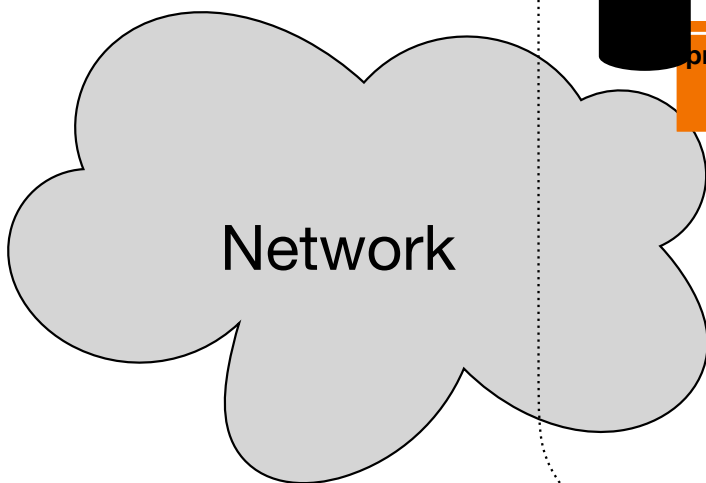
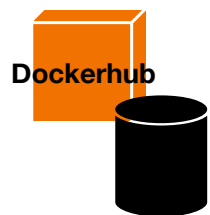
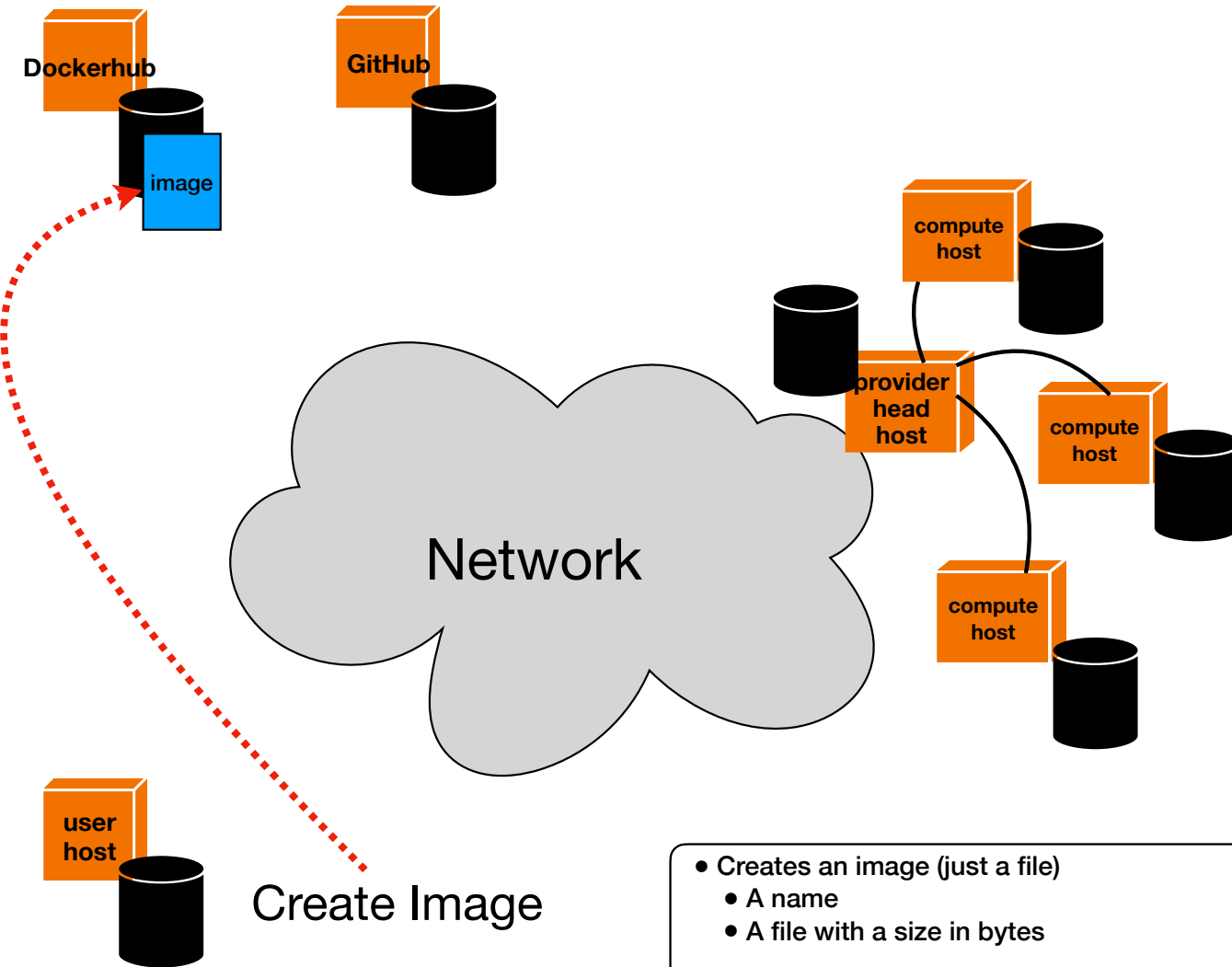


Image Repositories

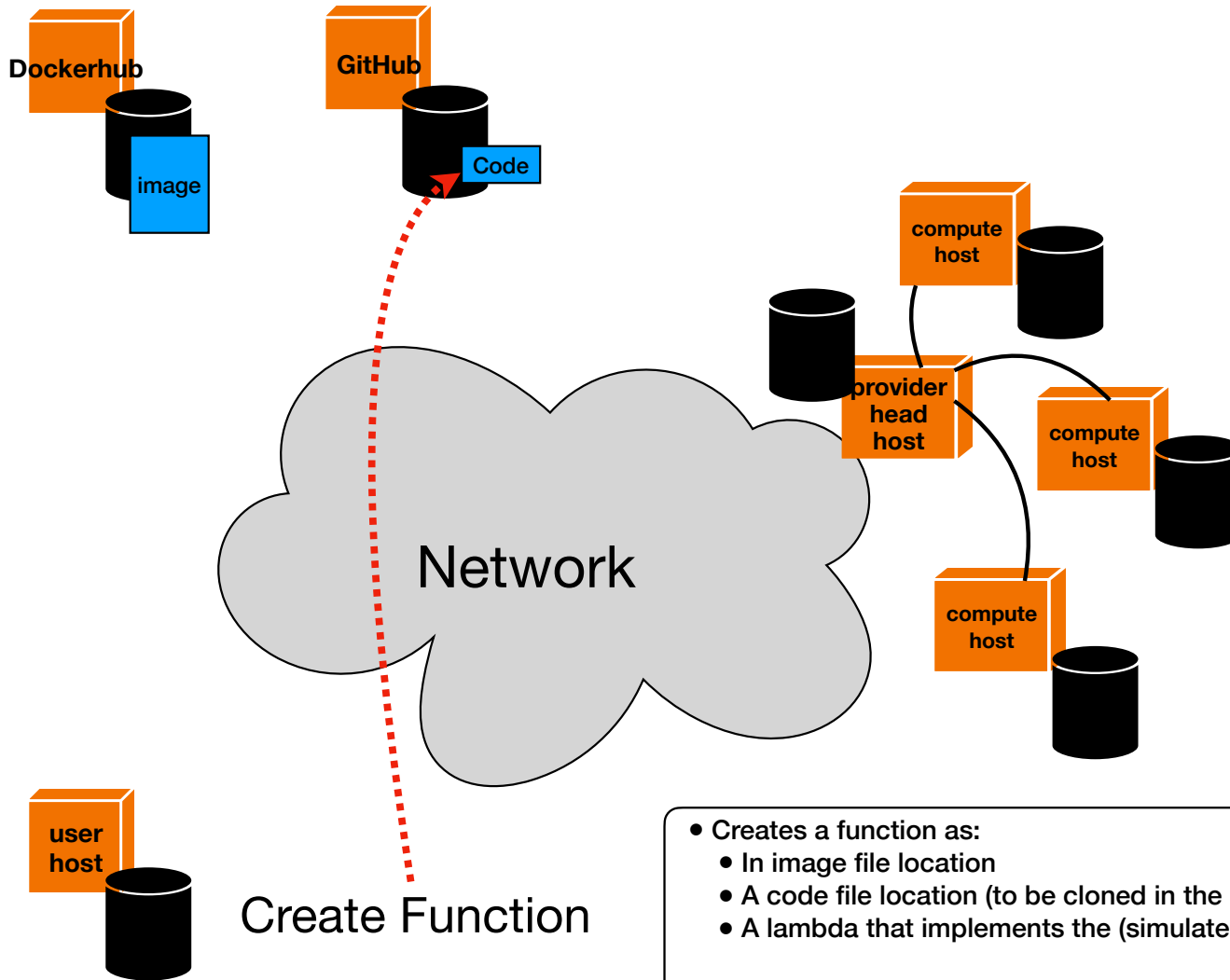




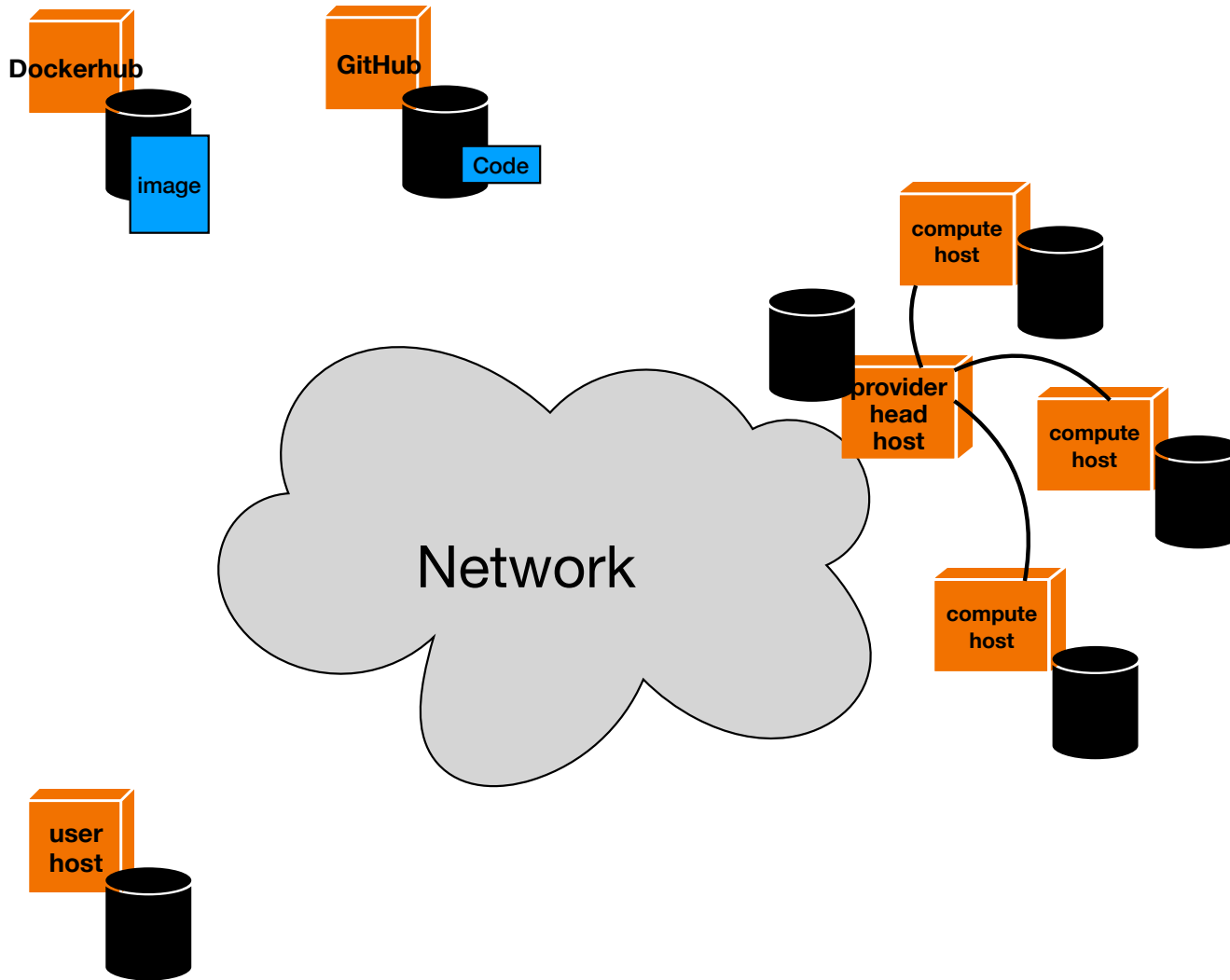




- Creates an image (just a file)
 - A name
 - A file with a size in bytes
- Create copies of this file at at least one "location"

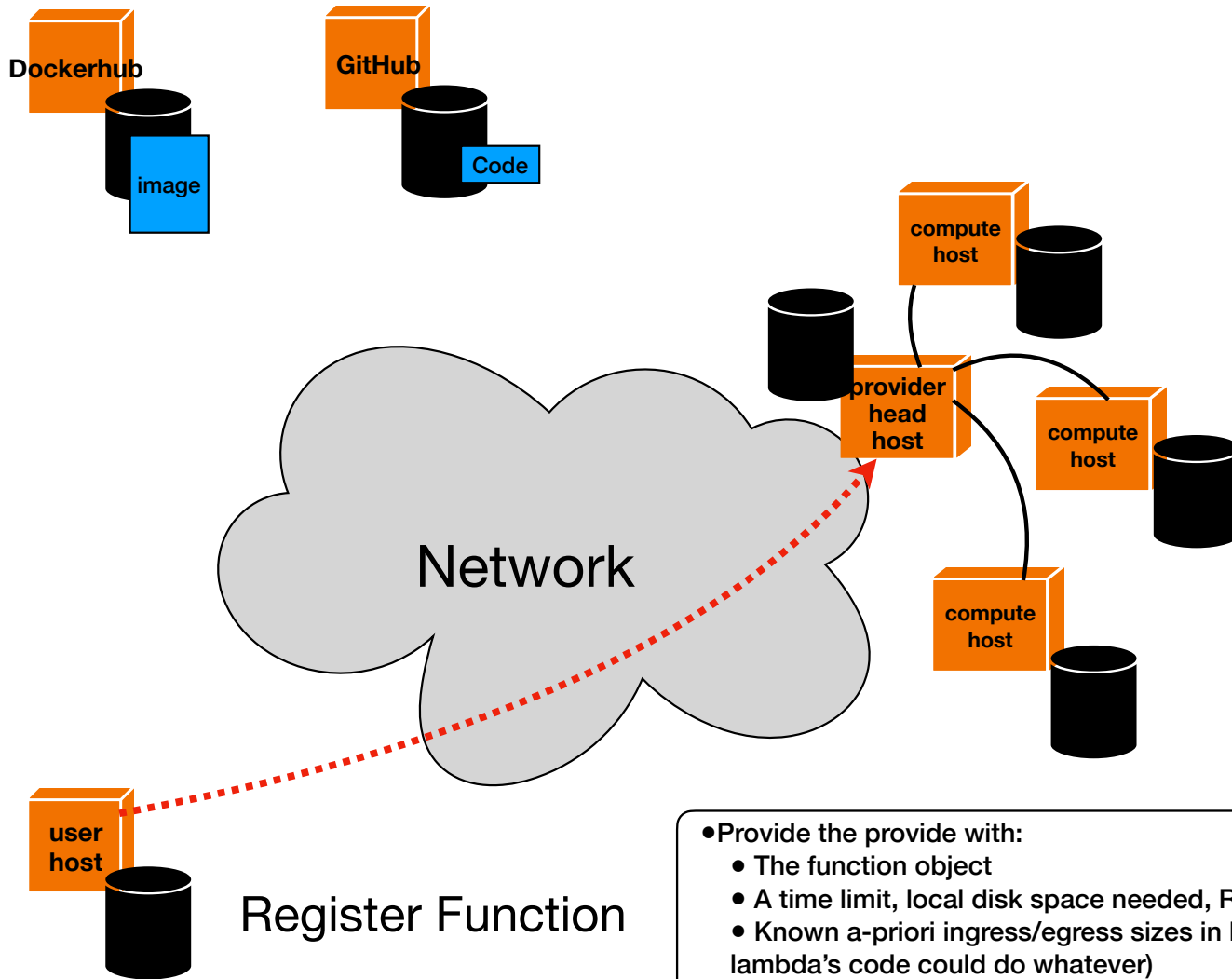


- Creates a function as:
 - In image file location
 - A code file location (to be cloned in the container)
 - A lambda that implements the (simulated) code that will run in the container

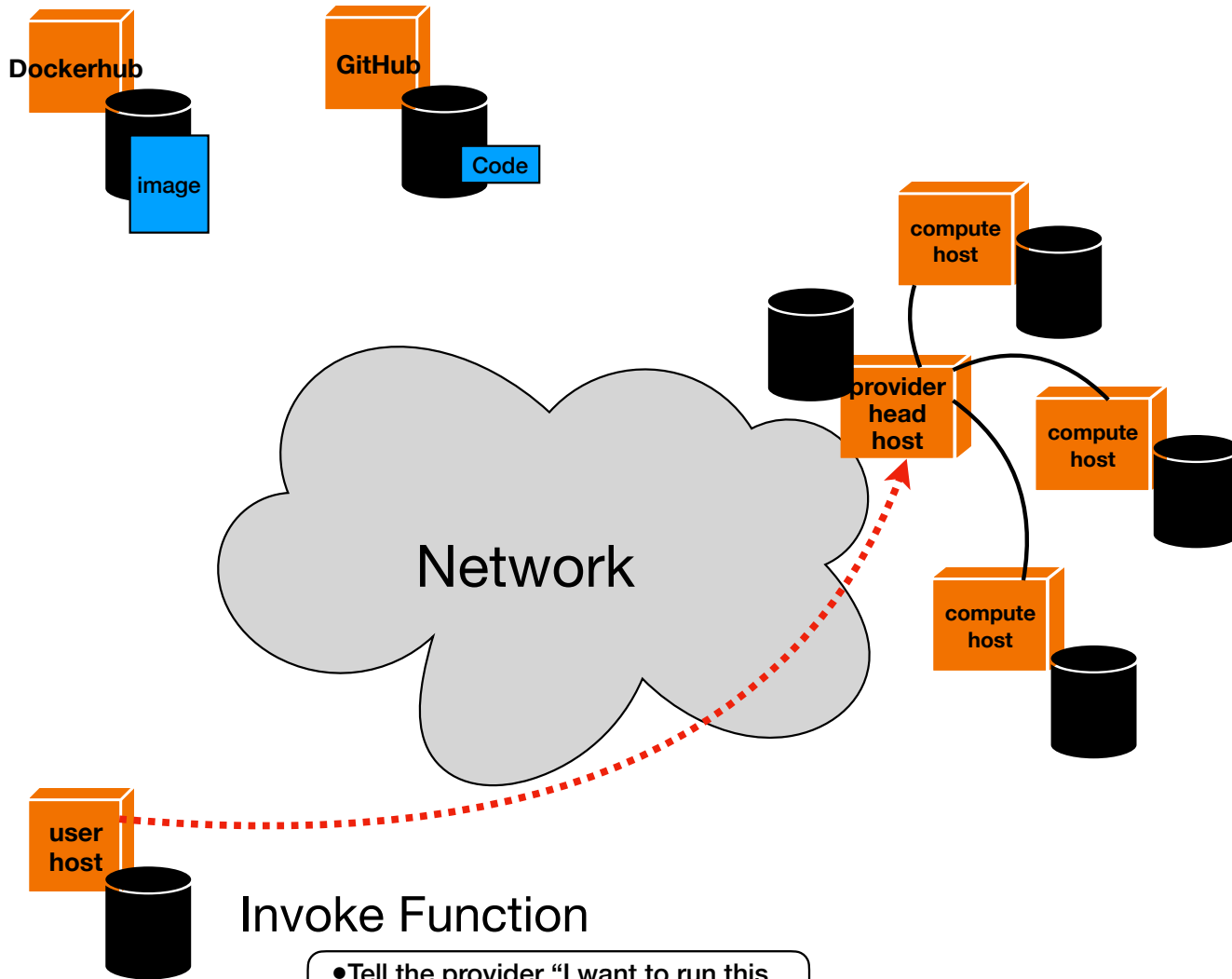


Provider Infrastructure

- There is a main storage disk to download images, managed as an LRU cache. Images are always downloaded directly there.
- Each compute host has a disk, that will store:
 - Image files downloaded from the main storage disk
 - Disk space reserved for each running container, as it seems that's expected (like the /tmp stuff on AWS)
 - Managed as a LRU cache for image files, giving priority to containers, enforcing that each running container is (of course) never evicted
- Current assumption/limitation:
 - Hosts/disks are all homogeneous
- The provider's behavior is dictated by:
 - Host/disk hardware
 - # of function slots per host
 - Various overheads (start container if warm , etc.)
 - Billing model: a lambda that takes in whatever input (e.g., RAM + time limit + local disk space + ingress/egres)
 - Some allocation/scheduling strategy to pick a compute host (for now likely hardcode something stupid)



- Provide the provider with:
 - The function object
 - A time limit, local disk space needed, RAM limit
 - Known a-priori ingress/egress sizes in bytes (even though the lambda's code could do whatever)



Invoke Function

- Tell the provider “I want to run this function”, providing the function input

