class Quizelement	class Answer
question: string answers: Array[]	text: string isTrue: bool
show(): void IsAnswerChoiceCorrect(intchoice): bool	
class Program	
listOfQuestions: List⇔	

score: int answeredQuestions: int

Main(string[] args): void
DisplayMenu(): void
CreateQuestions(): void

random(): int

ShowQuizQuestion(): void newQuizQuestion(): void