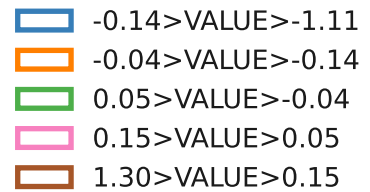
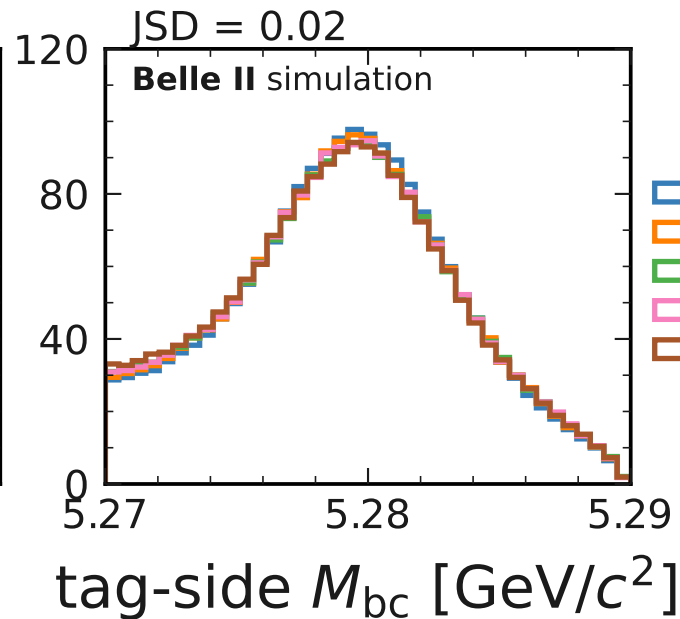
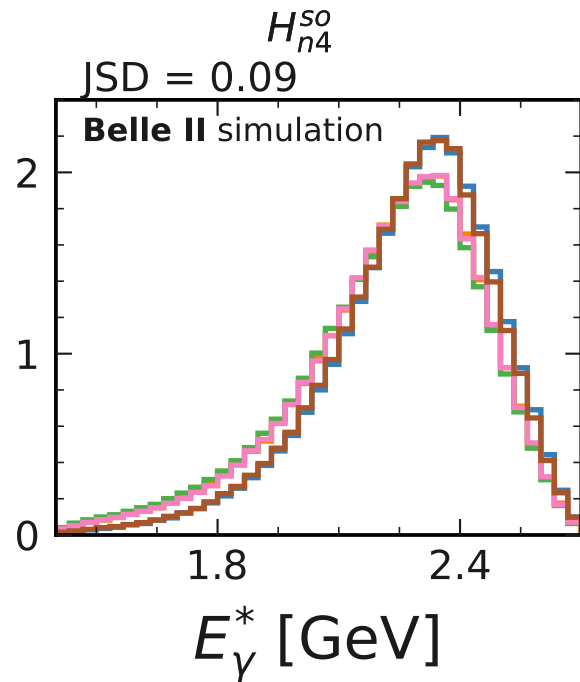
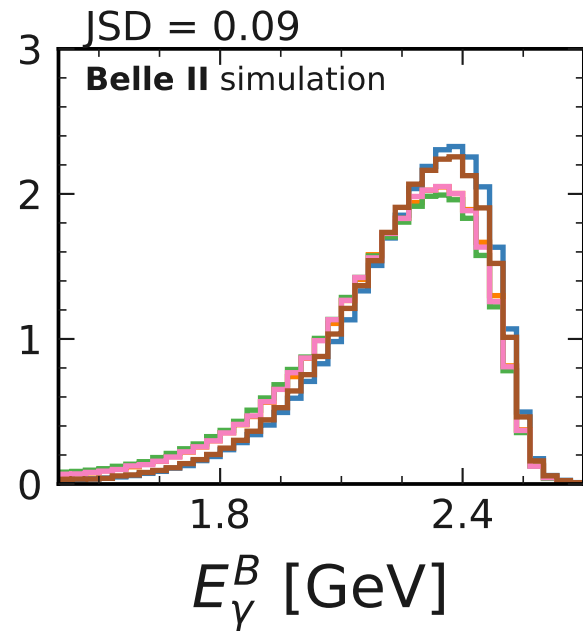


Area-normalised



DISCARDED