

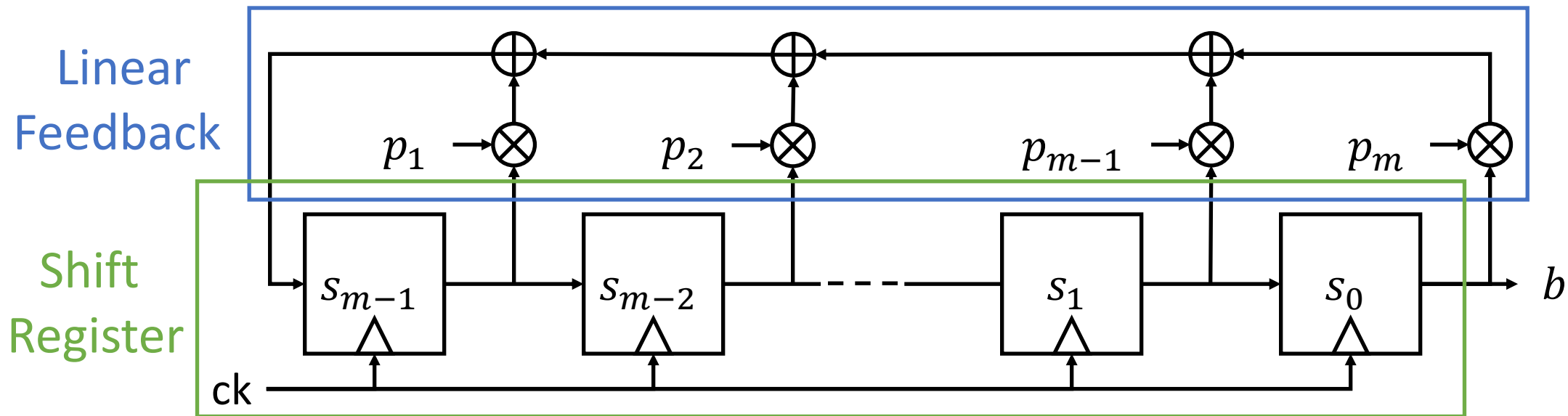
Linear Feedback Shift Register (LFSR)

Elements of Applied Data Security

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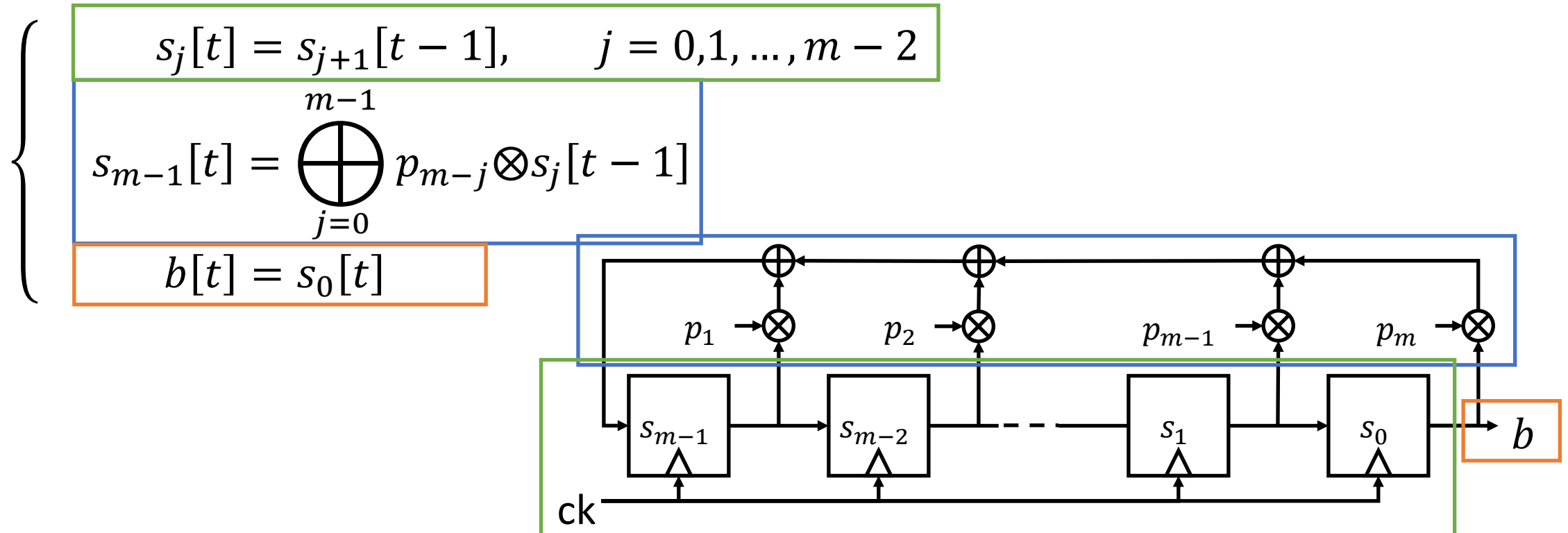
LFSR

In an LFSR, the output from a standard shift register is fed back into its input causing an endless cycle. The feedback bit is the result of a linear combination of the shift register content and the feedback coefficients.



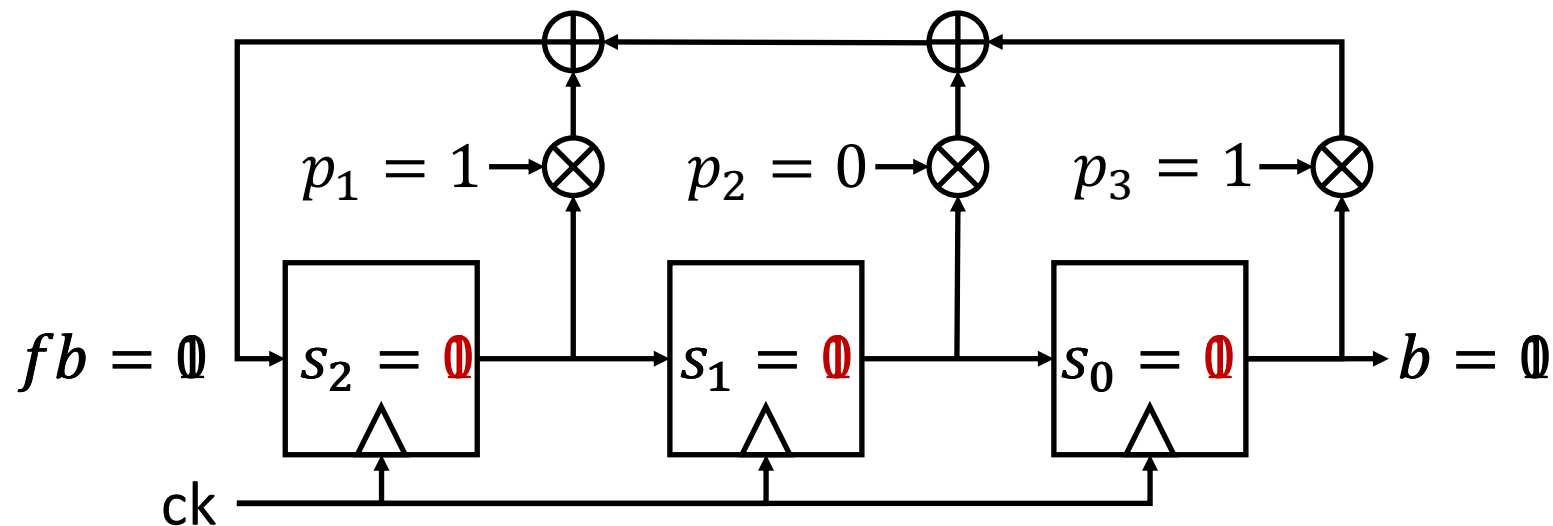
LFSR

From the block scheme:



LFSR example

- length = 3
- polynomial = $x^3 + x + 1$ ($p = 0b1011$)
- initial state $0b111$



s	b	fb
111 (7)	1	0
011 (3)	1	1
101 (5)	1	0
010 (2)	0	0
001 (1)	1	1
100 (4)	0	1
110 (6)	0	1
111 (7)	1	0

Task

1. Define a **generator** that implements an LFSR. Given a polynomial and an initial state, it generates an infinite stream of bits.
2. Transform the LFSR generator in an **iterator**, so that it is possible to access to the internal state as an attribute of the class.
3. Define a function that implements the **Berlekamp-Massey algorithm** which finds the shortest LFSR that can generate the input bit stream.
4. Transform the function implementing the Berlekamp-Massey algorithm into a class that can be applied in a **streaming** way.

Task 1: LFSR Generator

LFSR Generator

Inputs:

- **Feedback Polynomial:** list of integers representing the degrees of the non-zero coefficients.
Example: [12, 6, 4, 1, 0] represents $x^{12} + x^6 + x^4 + x^1 + 1$
- **LFSR state** (optional, default all bits to 1): Integer or list of bits representing the LFSR initial state.
Example: 0xA65 for [1010 0110 0101]

Yield:

- **Output bit:** bool representing the LFSR output bit

LFSR Generator

Template:

```
def lfsr_generator(poly, state=None):  
    ''' generator docstring '''  
  
    # check inputs  
    # define variables storing the internal state  
  
    while True:  
        # LFSR iteration:  
        # - compute output from poly and state  
        # - update state  
        yield output
```


Infinite Iterables

To deal with iterables that counts an infinite number of elements, we can use the function `islice` from the built-in package [itertools](#).

This function allows you to take a finite number of elements.

```
from itertools import islice

niter = ... # number of iterations
lfsr = lfsr_generator(...) # define the lfsr generator

for b in islice(lfsr, niter):
    # do stuff
    pass
```

Hints

There are many ways to implement an LFSR in Python.

The first choice to make is how to store the internal state and the polynomial. I suggest two types:

- **list of bool**: it is the most straightforward choice as it directly maps the LFSR block scheme, but bit-wise logical operation may not be as easy.
- **integer**: bit-wise logical operation, as well as bit-shift, are easy to perform on integers, while XOR of multiple bits or reversing the bit order are less straightforward.

Useful functions

- **XOR:** In Python bit-wise xor between two integers is implemented with the `^` mark. It is also implemented as function (`xor`) in the built-in module [operator](#).
Example: `xor(5,4) -> 5^4 -> 0b101^0b100 -> 0b001 -> 1`
- **reduce:** available from the built-in module [functools](#), apply a function of two arguments cumulatively to the items of an iterable so as to reduce the iterable to a single value.
Example: `reduce(xor, [True, False, True, False]) -> False`
- **compress:** available from the built-in module [itertools](#), make an iterator that filters elements from data returning only those that have a corresponding element in selectors that evaluates to True.
Example: `compress([3, 7, 5], [True, False, True]) -> [3, 5]`

Task 2: LFSR Iterator

LFSR Iterator

Inputs:

- **Feedback Polynomial:**

list of integers representing the degrees of the non-zero coefficients.

Example: $[12, 6, 4, 1, 0]$ represents $x^{12} + x^6 + x^4 + x^1 + 1$

- **LFSR state** (optional, default all bits to 1)

Integer or bitstream representing the LFSR initial state

Example: 0xA65 for $[1010\ 0110\ 0101]$

LFSR Iterator

Attributes:

- **poly**: list of the polynomial coefficients (list of int)
- **length**: polynomial degree and length of the shift register (int)
- **state**: LFSR state (int)
- **output**: output bit (bool)
- **feedback**: last feedback bit (bool)

LFSR Iterator

Methods:

- **__init__**: class constructor;
- **__iter__**: necessary to be an iterable;
- **__next__**: update LFSR state and returns output bit;
- **cycle**: returns a list of bool representing the full LFSR cycle ;
- **run_steps**: execute N LFSR steps and returns the corresponding output list of bool (N is a input parameter, default N=1);
- **__str__**: return a string describing the LFSR class instance.

LFSR Iterator

```
class LFSR(object):
    ''' class docstring '''

    def __init__(self, poly, state=None):
        ''' constructor docstring '''
        ...
        self.poly = ...
        self.length = ...
        self.state = ...
        self.output = ...
        self.feedback = ...

    def __iter__(self):
        return self

    def __next__(self):
        ''' next docstring '''
        ...
        return self.output

    def run_steps(self, N=1):
        ''' run_steps docstring '''
        ...
        return list_of_bool

    def cycle(self, state=None):
        ''' cycle docstring '''
        ...
        return list_of_bool
```


Task 3:

Berlekamp-Massey Algorithm

Berlekamp-Massey Algorithm

Find the shortest LFSR for a given binary sequence.

- **Input:** sequence of bit b of length N
- **Outputs:** feedback polynomial $P(x)$.

```
def berlekamp_massey(b):  
    ''' function docstring '''  
    # algorithm implementation  
    return poly
```

Input $b = [b_0, b_1, \dots, b_N]$

$P(x) \leftarrow 1, m \leftarrow 0$

$Q(x) \leftarrow 1, r \leftarrow 1$

For $\tau = 0, 1, \dots, N - 1$

$d \leftarrow \bigoplus_{j=0}^m p_j \otimes b[\tau - j]$

If $d = 1$ **then**

If $2m \leq \tau$ **then**

$R(x) \leftarrow P(x)$

$P(x) \leftarrow P(x) + Q(x)x^r$

$Q(x) \leftarrow R(x)$

$m \leftarrow \tau + 1 - m$

$r \leftarrow 0$

else

$P(x) \leftarrow P(x) + Q(x)x^r$

endif

endif

$r \leftarrow r + 1$

endfor

Output $P(x)$

Berlekamp-Massey Algorithm

τ	b_τ	d		$P(x)$	m	$Q(x)$	r
-	-	-		1	0	1	1
0	1	1	A	$1 + x$	1	1	1
1	0	1	B	1	1	1	2
2	1	1	A	$1 + x^2$	2	1	1
3	0	0		$1 + x^2$	2	1	2
4	0	1	A	1	3	$1 + x^2$	1
5	1	1	B	$1 + x + x^3$	3	$1 + x^2$	2
6	1	0		$1 + x + x^3$	3	$1 + x^2$	3
7	1	0		$1 + x + x^3$	3	$1 + x^2$	4

Input $b = [b_0, b_1, \dots, b_N]$

$P(x) \leftarrow 1, m \leftarrow 0$

$Q(x) \leftarrow 1, r \leftarrow 1$

For $\tau = 0, 1, \dots, N - 1$

$$d \leftarrow \bigoplus_{j=0}^m p_j \otimes b[\tau - j]$$

If $d = 1$ **then**

If $2m \leq \tau$ **then**

A

$R(x) \leftarrow P(x)$

$P(x) \leftarrow P(x) + Q(x)x^r$

$Q(x) \leftarrow R(x)$

$m \leftarrow \tau + 1 - m$

$r \leftarrow 0$

else

B

$P(x) \leftarrow P(x) + Q(x)x^r$

endif

endif

$r \leftarrow r + 1$

endfor

Output $P(x)$

Task 4:

Berlekamp-Massey Streaming Algorithm

Streaming Algorithm

An algorithm is streaming when the **input is a stream of symbols**.

That means the input is a sequence of items and the algorithm is applied to only one item (or a group of successive items) at a time.

Example: implementation of max function in batch and streaming.

batch

```
>>> x = [8, 3, 2, 6, 9, 9, 5, 7, 5, 5]
>>> x_max = max_batch(x)
>>> x_max
9
```

- whole sequence as input.

streaming

```
>>> x = [8, 3, 2, 6, 9, 9, 5, 7, 5, 5]
>>> for xj in x:
>>>     x_max = max_stream(xj)
>>> x_max
9
```

- input is provided one item at a time.
- output is returned at each iteration

Berlekamp-Massey Streaming Algorithm

Since Berlekamp-Massey Algorithm may be applied to very long sequence of bits, therefore, it may be convenient to implement it as a streaming algorithm.

- **Lower memory requirements** as you need to store only the input bits that are significant for the identification of the LFSR polynomial.

```
bit_stream = bit_generator()

for bit in bit_stream:
    poly = berlekamp_massey(bit)
```

- One bit `bit` at a time as input
- At each new bit, it returns the polynomial `poly` generating the bit sequence observed until then

Implementation

Since streaming algorithms needs an **internal state** to be updated at each new incoming symbol of the stream, they cannot be implemented a normal functions. We can implement it as a class.

```
class BerlekampMassey():  
  
    def __init__(self):  
        # do stuff  
        self.poly = ...  
  
    def __call__(self, bit):  
        # do stuff  
        return self.poly
```

- The special method `__call__` make the class **callable**, that means you can call it as a function.

```
berlekamp_massey = BerlekampMassey()  
  
for bit in bit_stream:  
    poly = berlekamp_massey(bit)
```