## 3 Verifying a traffic-light system for a one-lane bridge

## 3.1 Description of provided traffic-light system model

Figure 2 shows the arrangement of sensors and traffic-lights for a one-lane bridge across a river in Scotland (i.e. drivers are driving on the left).

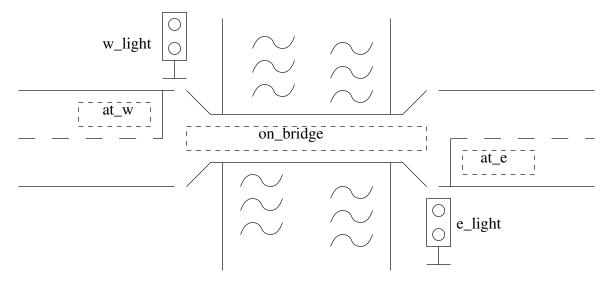


Figure 2: One-lane bridge layout

Built into the road surface in are sensors for detecting whether cars are present in certain regions. These sensors generate boolean-valued inputs to a traffic-light controller. The sensors are

- at\_w: cars are present at the west end, ready to go onto the bridge,
- at\_e: cars are present at the east end, ready to go onto the bridge,
- on\_bridge: cars are present on the bridge.

The traffic-light controller generates outputs with values rd (red) or gn (green) that control the traffic light at each end of the bridge:

- w\_light for the light for traffic coming onto the bridge from the west end,
- e\_light for the light for traffic coming onto the bridge from the east end.

The provided file bridge.smv has a NuSMV model for the traffic light controller. Have a look at this file. The module main models the traffic light controller. The internal state of the controller is modelled by the state variables state and tim. See Figure 3 for a picture of the state machine for the state variable. Implicit in the diagram are self-loop transitions for all conditions not explicitly described. At the bottom of the diagram are the outputs generated by the state machine for each set of states delineated by the dotted lines.

The variable tim is an instance of the timer module. It counts the number of steps a light stays green for, and ensures a light cannot stay green indefinitely. When state has any value but all\_stop1, the timer runs, and, after a set number of steps, makes a boolean output signal timeout true.

## 3.2 Properties to verify

In the provided template file bridge-properties.smv, write formulas for the following properties. Verify your properties with NuSMV by running the command

NuSMV -pre cpp bridge.smv

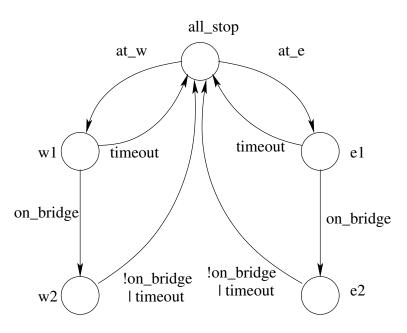


Figure 3: Traffic-light state machine

The bridge.smv file brings in the bridge-properties.smv file using a preprocessor #include directive at its end. The -pre cpp option to NuSMV here is necessary to ensure it runs the C preprocessor on bridge.smv in order to interpret this directive.

If you don't want to see counter-examples for false formulas, also add the -dcx option.

#### 1. Write LTL formulas for:

- (a) It is never the case that both lights are green at same time. This is an example of a safety property.
- (b) If a light is green, then eventually it goes red. This is an example of a liveness property.
- (c) The west light is never green for more than 5 consecutive steps.

  Hint: Think about how to express this property concisely, perhaps first by rephrasing it as some equivalent property.
- (d) Whenever there is a car at the west light, eventually the west light will go green, under the assumptions
  - i. if cars are on the bridge, eventually all cars are off the bridge,
  - ii. if a car is at a red light, it stays at that light up to and including the first step (if there is one) at which the light turns green.

Assumption ii is most naturally expressed using the *release* operator (V in NuSMV). Express the assumption for cars at the east light using the release operator, and at the west light using the characterisation of weak until in terms of strong until.

- (e) Whenever there is a car at the west light, eventually the west light will go green, under the assumption if cars are on the bridge, eventually all cars are off the bridge.
  - This is the same as the property asked for in part (d), but with the assumption ii about car behaviour omitted. You should find that this property is false. Use bounded model checking to get a short counter-example (see Section 4 below), and write 2 or 3 lines explaining what is going on in this counter example.

When writing NuSMV formulas, note that the precedence of LTL operators (stronger to weaker) is F G X ! U V & | ->.

#### 2. Write CTL formulas for:

- (a) There exists a run on the system in which at some point the west light is green and at some point the east light is green.
- (b) Whenever the east light is green and a car is on the bridge, it is possible that the east light then stays green forever

## 3.3 Controller bug to fix

The controller has a bug. In this part you discover and fix it.

1. In the indicated place in bridge-properties.smv, write an LTL property that checks that

Whenever there is a car at the east light, eventually the east light will go green, under the assumptions

- (a) if cars are on the bridge, eventually all cars are off the bridge,
- (b) if a car is at a red light, it stays at that light up to and including the first step (if there is one) at which the light turns green.

This is the same as property 3.2(d), except that it concerns cars waiting at the east light.

NuSMV should find it false and show a counter-example. Use bounded model checking to find a shortest counter example.

Give a summary of the behaviour found in the shortest counter-example in the indicated place in the bridge-properties.smv file.

2. Make a copy of bridge.smv called bridge-fixed.smv. Make changes to the light controller code in the main module in bridge-fixed.smv file to fix this bug. Your changes should address the general problem identified by this bug.

Do not alter bridge.smv.

At the top of bridge-fixed.smv, add comments briefly describing your diagnosis of the problem and why your changes fix it.

### 3.4 Principles of LTL model checking

As remarked in lecture, in LTL model checking of a formula  $\phi$ , one constructs a Büchi automaton for  $\neg \phi$  which accepts just those paths  $\pi$  as input that satisfy  $\neg \phi$ . The formula is then true just when the language accepted by this automaton intersected with the accepted by the model automaton is empty.

Let  $\phi$  be the LTL property if the west light is green, eventually it will go red, similar to the 2nd LTL property you wrote previously.

As presented in lecture, write a module and LTL specification for  $\neg \phi$  that emulates a Büchi automaton for for  $\neg \phi$ . *Hint:* you should not need an automaton with more than 3 or 4 states, and you might want to make your automaton non-deterministic.

Insert your solution into the file bridge-ltlmc.smv in the indicated positions at the start. This file includes a copy of the modules from bridge.smv, but with the main module renamed to system and a new main module that composes the system with the negated formula automaton.

# 4 Using Bounded Model Checking

The counter-examples returned by NuSMV are not always the shortest. To find the shortest, use the bounded-model-checking (BMC) capabilities of NuSMV.

By default NuSMV uses a sound and complete algorithm based on BDD-based techniques to check temporal logic formulas. However it also implements an alternate BMC algorithm which makes use of boolean satisfiability checkers (SAT solvers) such as MiniSat and zchaff. BMC involves searching for counter-examples to an LTL formula up to a given size (bound). BMC is an unsound, but complete