

## EDUCATION

**Columbia University** – Graduate Studies

Ph.D. Candidate, Computer Science 2017- Present

Advisors: Eitan Grinspun &amp; Changxi Zheng

NSF Graduate Research Fellow &amp; GEM Research Fellow

Thesis: *Harnessing Simulated Data with Graphs*

M. Phil, Computer Science (4.00) Sept 2021

M.S., Computer Science (4.17) May 2017

**Columbia University**– Dual Bachelor’s Program

B.A., Computer Science (3.58) May 2015

B.S., Mechanical Engineering (3.70) May 2015

RESEARCH  
EXPERIENCES**Columbia Computer Graphics Group**

Jan 2018 - Present

*Graduate Researcher & Teaching Assistant*

New York, NY

Mentors: Changxi Zheng &amp; Eitan Grinspun

Topics: Information tagging, Neural Networks, Security, Simulation

**University of Tokyo**

Sept 2017 – Dec 2017

*Visiting Scholar*

Kashiwa, Japan

Mentor: Yonghao Yue

Topics: Hybrid discrete-fluid grain simulation, machine learning

**University of Texas at Austin**

Sept 2015 – Mar 2016

*Visiting Scholar*

Austin, TX

Mentor: Etienne Vouga

Topics: Tunneling free contact resolution, kinetic data structures

**Columbia Makerspace**

2014 - 2018

*Superuser*

New York, NY

Advisor: Mohammed Haroun, Bill Miller

Topics: 3D Printing, Laser cutting, CNC machining, G-code

**Columbia University**

2013-2014

*Undergraduate Research Assistant*

New York, NY

Mentors: Peter Allen, Eitan Grinspun

Topics: Assistive robotics, landslide simulation

## PUBLICATIONS

**Henrique Teles Maia**, Changxi Zheng, Eitan Grinspun.  
Data Driven Hair Simulation. in submission 2022Watkins-Valls, D., **Maia H.**, Varley J., Seshadri M., Sanabria J., Waytowich, N., & Allen, P.  
Mobile Manipulation Leveraging Multiple Views. Submitted to ICRA 2022**Henrique Teles Maia**, Chang Xiao, Dingzeyu Li, Eitan Grinspun, Changxi Zheng.  
Can one hear the shape of a neural network?: Snooping the GPU via Magnetic Side Channel.  
USENIX Security 2022**Henrique Teles, Maia**, Dingzeyu Li, Yuan Yang, Changxi Zheng.  
LayerCode: Optical Barcodes for 3D Printed Shapes. ACM SIGGRAPH 2019

Yun (Raymond) Fei, **Henrique Teles Maia**, Christopher Batty, Changxi Zheng, Eitan Grinspun.  
A Multi-Scale Model for Simulating Liquid-Hair Interactions. ACM SIGGRAPH 2017

C. Hung, C.P.Stark, H. Capart, B. Smith, **H. Teles Maia**, L Li and M. Reitz.  
Bedrock erosion by sliding wear in channelized granular flow. American Geophysical Union Fall 2014

C. P. Stark, C. Hibert, G. Ekstrom, M. Reitz, B. Smith, E. Grinspun, **H. Teles Maia**, and D. Kaufman.  
Landslide dynamics from seismology and simulation. Modeling Granular Media Across Scales 2014

## INDUSTRY EXPERIENCE

**Disney Animation Studios** May 2017 – Sept 2017  
*Research Intern* Los Angeles, CA

Manager: Rasmus Tamstorf  
 Topics: Efficient hair simulation, constraint optimization, code release

**Adobe Systems inc.** June 2015- Sept 2015  
*Creative Technologies Lab intern* Seattle, WA

Manager: Danny Kaufman  
 Topics: Discrete elastic rod simulation, efficient large-scale n-body problems

**1stDibs** May 2013 – Sept 2013  
*Backend Software Developer* New York, NY

Managers: Vadim Leyzerovich, Ross Paul  
 Topics: Automating Email services, tools

**Meta** Jan 2013 – May 2013  
*Software Developer* New York, NY

Managers: Austin Reiter, Meron Gribetz  
 Topics: Augmented Reality, hand tracking

## PROJECTS

**Neural Dynamics**, with Peter Chen and G Pershing  
 Model reduction for simulation via learned deformation maps

**Fast Hair**, with Peter Chen, Mengxuan Li, Logan Wang  
 GPU acceleration of discrete elastic rod simulation code

**Automated Air Hockey**  
 Designed, manufactured, and prototyped a robotic air-hockey opponent

**BrickBreakAR**  
 Lead Engineer on 3D Augmented Reality rendition of Brick Breaker

**Ray-Tracers & Pipeline Renders**  
 Featuring reflection, soft shadows, Bezier surfaces, Monte-Carlo methods

**Linger**  
 Award winning app allowing for continued access to basic services when your phone dies

**Graph Domain Language**  
 Language designed to robustly facilitate graphs, decision trees, and automata

## HONORS & AWARDS

- NSF Research Fellow
- GEM Research Fellow
- Ford Foundation Fellow Honorable Mention

- Columbia Design Expo – 1<sup>st</sup> Place for Automated Air-Hockey Robot entry
- CS Dept. Ph.D. Service Award (2019 & 2020)
- Lapin d’Or – First place Columbia Computer Animation competition
- Twilio Award – DevFest 2014
- RoboRace 2013 Finalist
- St Lawrence Community Service Award

## CONFERENCES ATTENDED

ACM Symposium Computational Fabrication: 2019  
 ACM Symposium Computer Animation: 2015, 2017, 2019  
 ACM SIGGRAPH: 2014 - 2021  
 TWIG (Tri-State Workshop on Imaging and Graphics): 2014-2015

## DEMOS & TALKS

Symposium on Computational Fabrication Poster	Carnegie Mellon Uni. 2019
Thesis Proposal: Harnessing Simulated Datasets with Graphs	Columbia Uni. 2021
Candidacy Presentation: Can We Learn to Sim?	Columbia Uni. 2019
Research Internship Presentation – Disney Animation	Los Angeles 2017
University of Texas at Austin Talk	UT Austin 2016
Research Internship Presentation – Adobe Research	Seattle 2015
SIGGRAPH Intel Demo Booth	Los Angeles 2015
SIGGRAPH Tangible Modular Input Devices, booth	Vancouver, CA 2014
<i>Industry Research Discussions:</i> Nvidia • IKEA • Weta Digital	
Pixar • Snap Research • Disney Animation	
Adobe Systems • Blue Sky Studios	

## TEACHING EXPERIENCES

Computer Animation – guest lecture and head teaching assistant  
 Computer Graphics – teaching assistant  
 edX Columbia (MOOC) Computer Animation Course – head teaching assistant

## MENTORSHIP

Carlos Enrique López Garcés  
 Adrish Dey  
 Klint Qinami → Princeton University  
 Mengxuan Li  
 G Pershing  
 Logan Wang  
 Drew Feldman → University College London  
 Raphael Charrondiere → ENS Lyon  
 Simon Anuszczyk → Caltech  
 Tyler St Dennis → Berkeley  
 Michael Falkenstein → Disney Animation Studios  
 Vaibhav Siva Vavilala → Pixar Animation

## SKILLS

<i>Research:</i>	Physics-based Simulation • Machine Learning • Graphics Tagging • 3D Printing • Vision • Security • GPUs
<i>Languages:</i>	C++, Python, MATLAB, C, Java, CUDA, OpenGL, L <sup>A</sup> T <sub>E</sub> X
<i>Operating Systems:</i>	MacOS, Linux/Ubuntu, Windows
<i>Frameworks:</i>	Tensorflow • PyTorch • Fusion 360 • Unity3D Modo • PTC Creo • Git • OpenCV • Houdini
<i>Communication:</i>	English (fluent) • Portuguese (fluent) • French (basic) • Spanish (basic)

**PROFESSIONAL  
SERVICE**

ACM SIGGRAPH Research Career Development Committee (RCDC) Grad School Mentor  
NSF Fellowship Mentor  
ACM SIGGRAPH Reviewer  
IEEE T-ASE reviewer  
Campus Day Organizer: Columbia University, UT Austin  
MS Application Review Committee: Columbia University  
ACM SIGGRAPH Posters Committee: Volunteer

**REFERENCES**

Eitan Grinspun  
Changxi Zheng  
Shree Nayar  
Dingzeyu Li