



Hash Table

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Hashing

- Binary search tree retrieval have order $O(\log_2 n)$
- Need a different strategy to locate an item
- Consider a “magic box” as an address calculator
 - Place/retrieve item from that address in an array
 - Ideally to a unique number for each key



Hashing

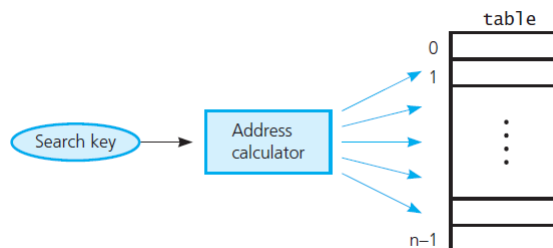
- Hashing is a technique to convert a range of key values into a range of indexes of an array.
- *Large* keys are converted into *small* keys by using **hash functions**.
- The values are then stored in a data structure called **hash table**.

Hashing

○ Idea:

- Distribute entries (key/value pairs) uniformly across an array.
- Each element is assigned a key (converted key).
- Using that key to access the element in $O(1)$ time. (The hash function computes an index suggesting where an entry can be found or inserted.)

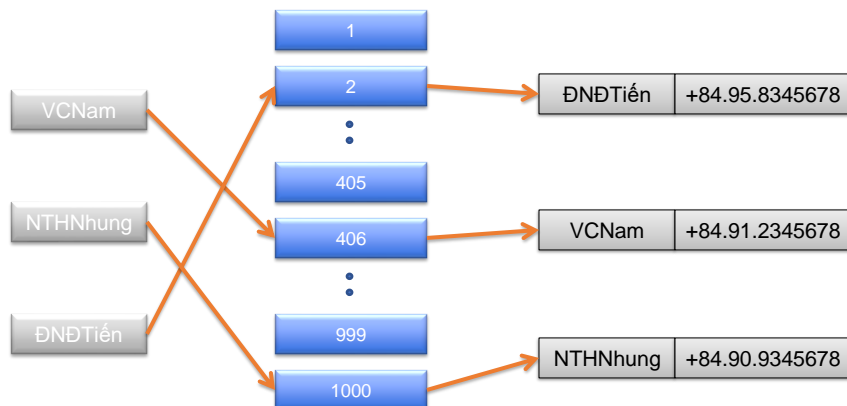
Hashing



Hash Table

- A hash table is a data structure that is used to store keys/value pairs.
- It uses a hash function to compute an index into an array in which an element will be inserted or searched.

Example





Hash Function

- Hash function is a mathematical function that can be used to map/converts a key to an integer value (an array index).
- The values returned by a hash function
 - hash values
 - hash codes
 - hash sums
 - hashes.



Some Hash Functions

- Possible functions
 - Selecting digits
 - Folding
 - Modulo arithmetic
 - Converting a character string to an integer
 - Use ASCII values
 - Factor the results, Horner's rule



Some Hash Functions

- Digit-selection:
 - Select some digits in the keys to create the hash value.
 - $h(001\mathbf{3}6482\mathbf{5}) = 35$
- Folding
 - $h(001364825) = 0 + 0 + 1 + 3 + 6 + 4 + 8 + 2 + 5 = 29$
 - $h(\mathbf{00}1364\mathbf{825}) = 001 + 364 + 825 = 1190$
- Modulo arithmetic
 - $h(\text{Key}) = \text{Key} \bmod 101$
 - $h(001364825) = 12$



Some Hash Functions

- A string key hash function

$$h = \sum_{i=0}^{keylength} 128^i \times \text{char}(\text{key}[i])$$

Good Hash Functions

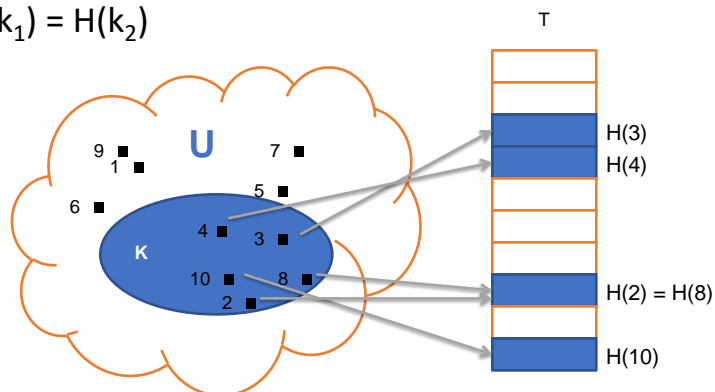
- Properties of good hash functions



Collisions

- $\exists k_1, k_2 \in K:$

$$k_1 \neq k_2, H(k_1) = H(k_2)$$



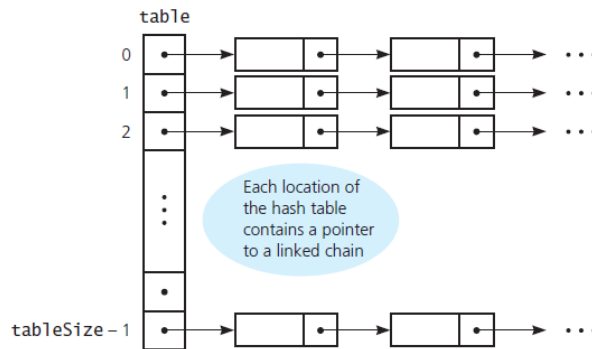
Resolving Collisions

Resolving Collisions

- Separate Chaining (open hashing)
- Open Addressing (closed hashing)



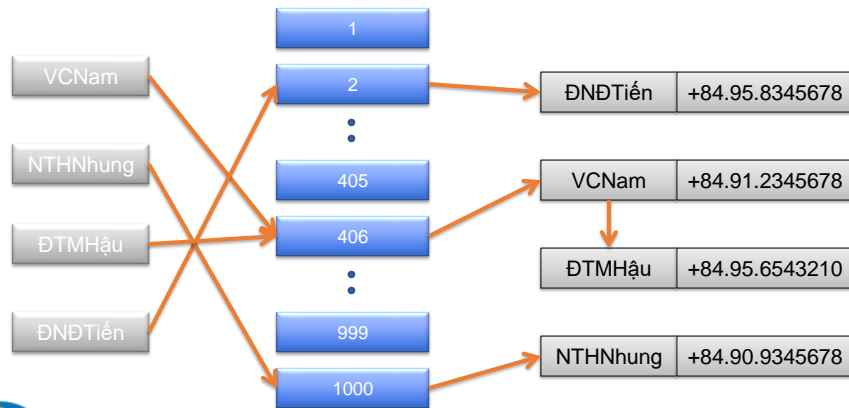
Separate Chaining



Separate Chaining

- Each hash location can accommodate more than one item
- Each location is a “bucket” or an array itself
- Alternatively, design the hash table as an array of linked chains (“*separate chaining*”).

Separate Chaining



Open Addressing

- Probe for another available location
- Some techniques:
 - Linear probing
 - Quadratic probing
 - Double hashing



Linear Probing

$$H(k, \text{step}) = (h(k) + \text{step}) \bmod M$$

step = 0, 1, ...

M: size of hash table

	⋮	
22	7597	$h = 7597 \bmod 101 = 22$
23	4567	$h+1$
24	0628	$h+2$
25	3658	$h+3$
	⋮	

table



Quadratic Probing

$$H(k, \text{step}) = (h(k) + \text{step}^2) \bmod M$$

step = 0, 1, ...

M: size of table

	⋮	
22	7597	$h = 7597 \bmod 101 = 22$
23	4567	$h+1^2$
24		
25		
26	0628	$h+2^2$
	⋮	
31	3658	$h+3^2$
	⋮	

table



Double Hashing

$$H(k, \text{step}) = (h(k) + \text{step} \cdot h_2(k)) \bmod M$$

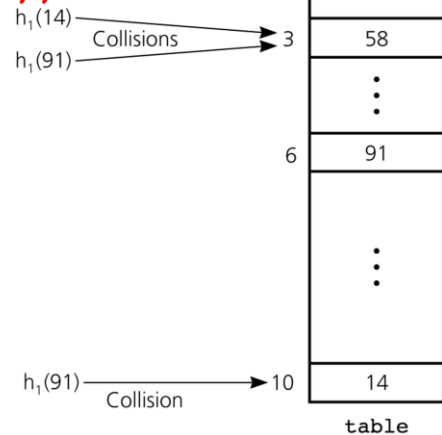
$\text{step} = 0, 1, \dots$

M : size of hash table

$h_2(k)$: second hash function

$$h(\text{key}) = \text{key} \bmod 11$$

$$h_2(\text{key}) = 7 - (\text{key} \bmod 7)$$



Double Hashing

- Some functions recommended in the literature:

- $h_2(\text{Key}) = m - 2 - \text{Key} \bmod (m - 2)$
- $h_2(\text{Key}) = 8 - (\text{Key} \bmod 8)$
- $h_2(\text{Key}) = \text{Key} \bmod 97 + 1$

Separate Chaining

○ Advantages:

- Simple to implement.
- Hash table never fills up, we can always add more elements to the chain.
- Less sensitive to the hash function or load factors.
- It is mostly used when it is unknown how many and how frequently keys may be inserted or deleted.

Separate Chaining

○ Disadvantages:

- Cache performance of chaining is not good as keys are stored using a linked list. Wastage of space (Some parts of hash table are never used)
- If the chain becomes long, then search time can become $O(n)$ in the worst case.
- Uses extra space for links.



Open Addressing

- Removal requires specify state of an item
 - Occupied, emptied, removed
- Clustering is a problem
- Double hashing can reduce clustering



The Efficiency of Hashing



The Efficiency of Hashing

- Efficiency of hashing involves the load factor α

$$\alpha = \frac{\text{Current number of table items}}{\text{tableSize}}$$



The Efficiency of Hashing

- Linear probing – average value for α

$$\frac{1}{2} \left[1 + \frac{1}{1 - \alpha} \right] \quad \text{for a successful search, and}$$

$$\frac{1}{2} \left[1 + \frac{1}{(1 - \alpha)^2} \right] \quad \text{for an unsuccessful search}$$

The Efficiency of Hashing

- Quadratic probing and double hashing – efficiency for given α

$$\frac{-\log_e(1 - \alpha)}{\alpha} \quad \text{for a successful search, and}$$

$$\frac{1}{1 - \alpha} \quad \text{for an unsuccessful search}$$

The Efficiency of Hashing

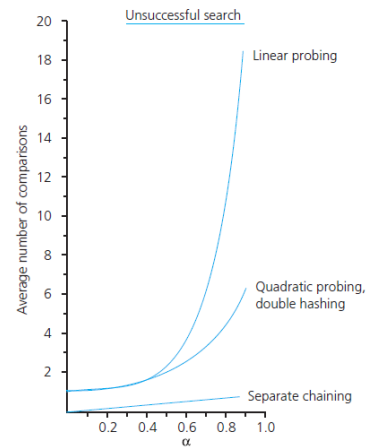
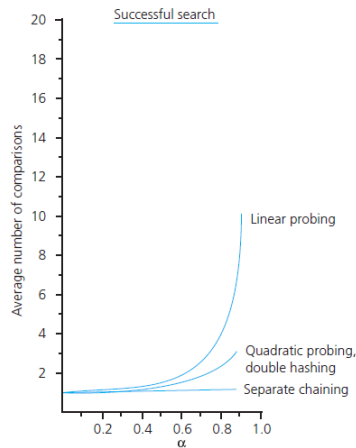
- Separate chaining – efficiency for given α

$$1 + \frac{\alpha}{2} \quad \text{for a successful search, and}$$

$$\alpha \quad \text{for an unsuccessful search}$$



The Efficiency of Hashing



Maintaining Hashing Performance

- Collisions and their resolution typically cause the load factor α to increase
- To maintain efficiency, restrict the size of α
 - $\alpha \leq 0.5$ for open addressing
 - $\alpha \leq 1.0$ for separate chaining
- If load factor exceeds these limits
 - Increase size of hash table
 - Rehash with new hashing function

Exercise

Given a hash table with $m = 13$ entries and the hash function

$$h(\text{key}) = \text{key} \bmod m$$

Insert the keys **{10, 22, 31, 4, 15, 28, 17, 88, 59}** in the given order (from left to right) to the hash table. If there is a collision, use each of the following open addressing resolving methods:

- A. Linear probing
- B. Quadratic probing
- C. Double hashing with $h_2(\text{key}) = (\text{key} \bmod 7) + 1$

Questions and Answers