Scarlet Nguyen

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Programming Language Proficiency: Javascript, Scala, Java, Python, Racket Tool Proficiency: React, React Native, Firebase, NodeJS, MongoDB Software Methodology Proficiency: Agile/SCRUM Version Control Proficiency: Git, Github

EDUCATION

University of British Columbia (UBC) - BSc

Sept 2019 - June 2023

EXPERIENCE

Hootsuite - High School Software Developer Intern

June 2019 - August 2019

- Implemented banners for Facebook Public Launch using React v.16.9
- Worked on Scala microservices and API endpoints for @mention feature in Inbox
- Database Improvement: restructured the double-storing message data and saved ~125-150 GB of memory in the database
- Solved 3 customer-impact bugs that significantly improved the SLOs by over 20%
- Refactored 714 performance and code style errors in GraphQL in the duration of my last 2 days

Hootsuite - High School Software Developer Intern

July 2018 - September 2018

- First female being accepted since the program first started in the last 4 years
- First student being offered an extended internship as a part-time position
- Designed and developed an internationalization service from scratch using Scala and Play framework
- Threaded user data parameters and unified data storage among objects in GraphQL
- Developed a new repo managing the user's data and API calls to SCUM (Social Communication Service)
- Performance Improvement: implemented the Proxy pattern and two types of cache (in-memory and decentralized)

Woman In Tech World (WiTWorld) Intern

June 2017 - July 2018

- Held multiple roles: recruiter, content-marketer, resources-manager and events organizer
- Contacted and interviewed potential candidates, then guided them throughout the onboarding process
- Contacted to more than 100 companies in Canada to advertise the organization's missions and upcoming events
- Compiled a full list of more than 200 worldwide universities' contact and quality content resources

Managed simultaneously 24 Picatic event pages and volunteers for those events

ACHIEVEMENTS

1st Place School Programming Team Challenge 2018 - Tech Lead

• Managed a team of 10 novices given an unknown programming problem

1st Place InnoHacks 2018

- Established an embodying campaign focused on spreading oral health by educating rural Bolivian communities
- Created and distributed sustainable hygiene supply package through recycled plastic waste material 3D printers

1st Place Women in Tech Activation Hackathon 2018 - Tech Lead

- Prototyped a platform that helps high school students connect with professional mentors in different industries based on matching interests
- Managed a team of 6 adults

COURSES

- Harvard CS50
- University of Washington CSE 142
- AP Computer Science A

- IB Computer Science curriculum
- UBC Software Development Micromasters

PROJECTS

Bulldog Software - Churchill School App

March 2019 - July 2019

- Usage: my secondary school needed a general-communication app for all parties such as the school administrators, teachers, students and parents
- App components: a complex system composed of 3 parts:
 - An agenda app for students built with React Native and Firebase
 - A notification sender website for the counselors and school administrators built with Node.js and Express.js
 - A built-in Microsoft Outlook API's course planning website for teachers

Vocalory - Hack The North

September 2018

- A full-stack web application built with OpenCV that converts real images to B&W outline drawings
- Users then can color the final drawings by singing, different tones resulting in different unique color patterns

Teacher Distributed Schedule System - Churchill Software Team

January 2018 - March 2018

- A pure Python program that distributes shifts among staffs and teachers based on different allocations and employment contracts
- Worked in a team of 7 high school students and 1 supervising teacher