

6027. Count Hills and Valleys in an Array

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You are given a **0-indexed** integer array `nums` . An index `i` is part of a **hill** in `nums` if the closest non-equal neighbors of `i` are smaller than `nums[i]` . Similarly, an index `i` is part of a **valley** in `nums` if the closest non-equal neighbors of `i` are larger than `nums[i]` . Adjacent indices `i` and `j` are part of the **same** hill or valley if `nums[i] == nums[j]` .

Note that for an index to be part of a hill or valley, it must have a non-equal neighbor on **both** the left and right of the index.

Return the number of hills and valleys in `nums` .

User Accepted:	0
User Tried:	0
Total Accepted:	0
Total Submissions:	0
Difficulty:	Easy

Example 1:

Input: `nums = [2,4,1,1,6,5]`

Output: `3`

Explanation:

At index 0: There is no non-equal neighbor of 2 on the left, so index 0 is neither a hill nor a valley.

At index 1: The closest non-equal neighbors of 4 are 2 and 1. Since 4 > 2 and 4 > 1, index 1 is a hill.

At index 2: The closest non-equal neighbors of 1 are 4 and 6. Since 1 < 4 and 1 < 6, index 2 is a valley.

At index 3: The closest non-equal neighbors of 1 are 4 and 6. Since 1 < 4 and 1 < 6, index 3 is a valley, but note that it is part of the same valley as index 2.

At index 4: The closest non-equal neighbors of 6 are 1 and 5. Since 6 > 1 and 6 > 5, index 4 is a hill.

At index 5: There is no non-equal neighbor of 5 on the right, so index 5 is neither a hill nor a valley.

There are 3 hills and valleys so we return 3.

Example 2:

Input: `nums = [6,6,5,5,4,1]`

Output: `0`

Explanation:

At index 0: There is no non-equal neighbor of 6 on the left, so index 0 is neither a hill nor a valley.

At index 1: There is no non-equal neighbor of 6 on the left, so index 1 is neither a hill nor a valley.

At index 2: The closest non-equal neighbors of 5 are 6 and 4. Since 5 < 6 and 5 > 4, index 2 is neither a hill nor a valley.

At index 3: The closest non-equal neighbors of 5 are 6 and 4. Since 5 < 6 and 5 > 4, index 3 is neither a hill nor a valley.

At index 4: The closest non-equal neighbors of 4 are 5 and 1. Since 4 < 5 and 4 > 1, index 4 is neither a hill nor a valley.




At index 5: There is no non-equal neighbor of 1 on the right, so index 5 is neither a hill nor a valley.

There are 0 hills and valleys so we return 0.

Constraints:

- 3 <= `nums.length` <= 100
- 1 <= `nums[i]` <= 100

JavaScript



```
1 const cutMaxConsecutive = (a_or_s) => { let d = [], start = 0, n = a_or_s.length; for (let i = 0; i + 1 < n; i++) {
  if (a_or_s[i + 1] !== a_or_s[i]) { d.push(a_or_s.slice(start, i + 1)); start = i + 1; } } d.push(a_or_s.slice(start));
  return d; };
2
3 const countHillValley = (a) => {
4   let d = cutMaxConsecutive(a), res = 0, n = d.length;
5   for (let i = 1; i < n - 1; i++) {
6     let cur = d[i], left = d[i - 1], right = d[i + 1];
7     if (cur > left && cur > right) res++;
8     if (cur < left && cur < right) res++;
9   }
10  return res;
11 };
```

☐ Custom Testcase

Use Example Testcases

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