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5650. Minimize Hamming Distance After Swap Operations

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You are given two integer arrays, source and target, both of length n. You are also given an array allowedSwaps where each allowedSwaps [i] = [a_i , b_i] indicates that you are allowed to swap the elements at index a_i and index b_i (**0-indexed**) of array source. Note that you can swap elements at a specific pair of indices **multiple** times and in **any** order.

The **Hamming distance** of two arrays of the same length, source and target, is the number of positions where the elements are different. Formally, it is the number of indices i for $0 \le i \le n-1$ where source[i] != target[i] (**0-indexed**).

Return the *minimum Hamming distance* of source and target after performing **any** amount of swap operations on array source.

User Accepted:	0
User Tried:	0
Total Accepted:	0
Total Submissions:	0
Difficulty:	Medium

Example 1:

```
Input: source = [1,2,3,4], target = [2,1,4,5], allowedSwaps = [[0,1],[2,3]]
Output: 1
Explanation: source can be transformed the following way:
- Swap indices 0 and 1: source = [2,1,3,4]
- Swap indices 2 and 3: source = [2,1,4,3]
The Hamming distance of source and target is 1 as they differ in 1 position: index 3.
```

Example 2:

```
Input: source = [1,2,3,4], target = [1,3,2,4], allowedSwaps = []
Output: 2
Explanation: There are no allowed swaps.
The Hamming distance of source and target is 2 as they differ in 2 positions: index 1 and index 2.
```

Example 3:

```
Input: source = [5,1,2,4,3], target = [1,5,4,2,3], allowedSwaps = [[0,4],[4,2],[1,3],[1,4]]
Output: 0
```

Constraints:

```
    n == source.length == target.length
    1 <= n <= 10<sup>5</sup>
    1 <= source[i], target[i] <= 10<sup>5</sup>
    0 <= allowedSwaps.length <= 10<sup>5</sup>
    allowedSwaps[i].length == 2
    0 <= a<sub>i</sub>, b<sub>i</sub> <= n - 1</li>
    a<sub>i</sub> != b<sub>i</sub>
```

```
JavaScript
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                                                                                                                         e l
1 • /**
    * @param {number[]} source
    * @param {number[]} target
3
4
    * @param {number[][]} allowedSwaps
5
    * @return {number}
6
7 var minimumHammingDistance = function(source, target, allowedSwaps) {
8
9
   };
```