#### Lab 7

**Due** Thursday by 11:55pm **Points** 100 **Submitting** a file upload **File Types** zip

#### CS-546 Lab 7

# A Recipe API

For this lab, you will create a simple server that provides an API for someone to Create, Read, Update, and Delete recipes. These recipes will be stored in a database named **lab7-recipes**.

## The recipe object

```
{
   _id: "A uuid",
   title: "Recipe title",
   ingredients: [
     {
        name: "Ingredient name",
        amount: "portion amount"
     }
   ],
   steps: [
        "First step",
        "Second step",
        "Third step"
   ]
}
```

For example, a fried egg recipe:

```
{
    _id: "bd8fa389-3a7a-4478-8845-e36a02de1b7b",
    title: "Fried Eggs",
    ingredients: [
        {
            name: "Egg",
            amount: "2 eggs"
        },
        {
            name: "Olive Oil",
            amount: "2 tbsp"
        },
],
steps: [
        "First, heat a non-stick pan on medium-high until hot",
```

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```
"Add the oil to the pan and allow oil to warm; it is ready the oil immediately sizzles upon contact with a drop of water.",

"Crack the egg and place the egg and yolk in a small prep bowl; do not crack the yolk!",

"Gently pour the egg from the bowl onto the oil",

"Wait for egg white to turn bubbly and completely opaque (approx 2 min)",

"Using a spatula, flip the egg onto its uncooked side until it is completely cooked (approx 2 min)",

"Remove from oil and plate",

"Repeat for second egg"

]
```

## Packages you will use:

You will use the **express** package as your server.

You can read up on <u>express (http://expressjs.com/)</u> on its home page. Specifically, you may find the <u>API Guide section</u> on requests (http://expressjs.com/en/4x/api.html#req) useful.

You will use the **node-uuid** package in order to generate unique id's to use as your identifiers. You can read up on **node-uuid** (https://github.com/broofa/node-uuid) on the Github project page.

You will also use the mongodb (http://mongodb.github.io/node-mongodb-native/3.0/) package.

You may use the <u>lecture 4 code</u> (https://github.com/Stevens-CS546/CS-546/tree/master/Lecture%20Code/lecture 04) and the <u>lecture 6 code</u> (https://github.com/Stevens-CS546/CS-546/tree/master/Lecture%20Code/lecture 06) as a guide.

You must save all dependencies to your package.json file

#### **Your Routes**

verb	path	description
GET	/recipes	Responds with an array of all recipes in the format of  {_id: RECIPE_ID, title: RECIPE_TITLE}
GET	/recipes/:id	Responds with the full content of the specified recipe
POST	/recipes	Creates a recipe with the supplied data in the request body, and returns the new recipe
PUT	/recipes/:id	Updates the specified recipe with <b>by replacing</b> the recipe with the new recipe content, and returns the updated recipe
PATCH	/recipes/:id	Updates the specified recipe with <b>only</b> the supplied changes, and returns the updated recipe
DELETE	/recipes/:id	Deletes the recipe and returns nothing.

Any issues should result in a properly failed status code and a description of the error in JSON.

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## Requirements

- 1. You must not submit your node modules folder
- 2. You must remember to save your dependencies to your package.json folder
- 3. You must do basic error checking in each function
  - 1. Check for arguments existing and of proper type.
  - 2. Throw if anything is out of bounds (ie, trying to perform an incalculable math operation or accessing data that does not exist)
  - 3. If a function should return a promise, you should mark the method as an async function and return the value. Any promises you use inside of that, you should await to get their result values. If the promise should reject, ten you should throw inside of that promise in order to return a rejected promise automatically. Thrown exceptions will bubble up from any awaited call that throws as well, unless they are caught in the async method.
- 4. You **must remember** to update your package.json file to set [app.js] as your starting script!
- 5. You **must** submit a zip file,named: LastName\_FirstName\_CS546\_SECTION.zip .

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