5692. Car Fleet II

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There are `n` cars traveling at different speeds in the same direction along a one-lane road. You are given an array `cars` of length `n`, where `cars[i] = [position_i, speed_i]` represents:

- `position_i` is the distance between the `i^th` car and the beginning of the road in meters. It is guaranteed that `position_i < position_{i+1}`.
- `speed_i` is the initial speed of the `i^th` car in meters per second.

For simplicity, cars can be considered as points moving along the number line. Two cars collide when they occupy the same position. Once a car collides with another car, they unite and form a single car fleet. The cars in the formed fleet will have the same position and the same speed, which is the initial speed of the **slowest** car in the fleet.

Return an array `answer`, where `answer[i]` is the time, in seconds, at which the `i^th` car collides with the next car, or `-1` if the car does not collide with the next car. Answers within `10^-5` of the actual answers are accepted.

User Accepted:	4
User Tried:	15
Total Accepted:	4
Total Submissions:	25
Difficulty:	Hard

Example 1:

```
Input: cars = [[1,2],[2,1],[4,3],[7,2]]
Output: [1.00000,-1.00000,3.00000,-1.00000]
Explanation: After exactly one second, the first car will collide with the second car, and form a car fleet with speed 1 m/s. After exactly
```

Example 2:

```
Input: cars = [[3,4],[5,4],[6,3],[9,1]]
Output: [2.00000,1.00000,1.50000,-1.00000]
```

Constraints:

- `1 <= cars.length <= 10^5`
- `1 <= position_i, speed_i <= 10^6`
- `position_i < position_{i+1}`

JavaScript

```
/**
 * @param {number[][]} cars
 * @return {number[]}
 */
var getCollisionTimes = function(cars) {

};
```

Custom Testcase Use Example Testcases