

Available on the App Store for iPhone, iPad and iPod Touch.

Squidshaped releases their delicious debut game Pixel Burger.

July 3, 2014 - Pixel Burger is the debut game from UK based app development house Squidshaped. Deliciously challenging and mouth-wateringly addictive, this 8-bit(e) iOS game requires you to run a successful burger-building operation by carefully stacking a variety of ridiculous ingredients on your burger without it falling over. Each level will see you stacking that burger higher and higher until something gives and your magnificent meal comes crashing down.







You must build your burger by selecting the requested ingredient and carefully dragging and dropping it onto your tower. The game uses real-world physics simulations, so your burger becomes more unstable as it gets taller. Small round ingredients such as mushrooms and apples can make the tower unstable so you have to be extra careful with these guys! If you build your burger high enough, you'll progress onto the next level. Pixel Burger is integrated with Game Center and the best burger chefs will be featured at the top of the leaderboards.

Extra packs of ingredients are available for you to buy: the Helper Pack contains some nice solid ingredients which will make those tricky ones appear less often. The Crazy Pack is full of strange and wonderful ingredients and as a special bonus, places a loveable sloth on your game screen! The purchasable packs are optional and aren't required to play the game as much as you want.

Visit the 80s themed Pixel Burger website at http://www.pixelburgerapp.com/ to view the gameplay video. Pixel Burger is developed by Squidshaped, a UK based mobile development company.

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For more information on Pixel Burger or to schedule an interview, please contact:

Henry Everett, Founder Squidshaped **Email:** henry@squidshaped.com

Twitter: @henryeverett

Website: http://www.squidshaped.com/