

Stack.h

```
1 #pragma once
2
3 #include <vector>
4
5 template <typename T>
6 class Stack {
7     public:
8         void push(T & t);
9         T & pop();
10        bool isEmpty();
11
12    private:
13        std::vector<T> list_;
14 };
15
16 #include "Stack.hpp"
```