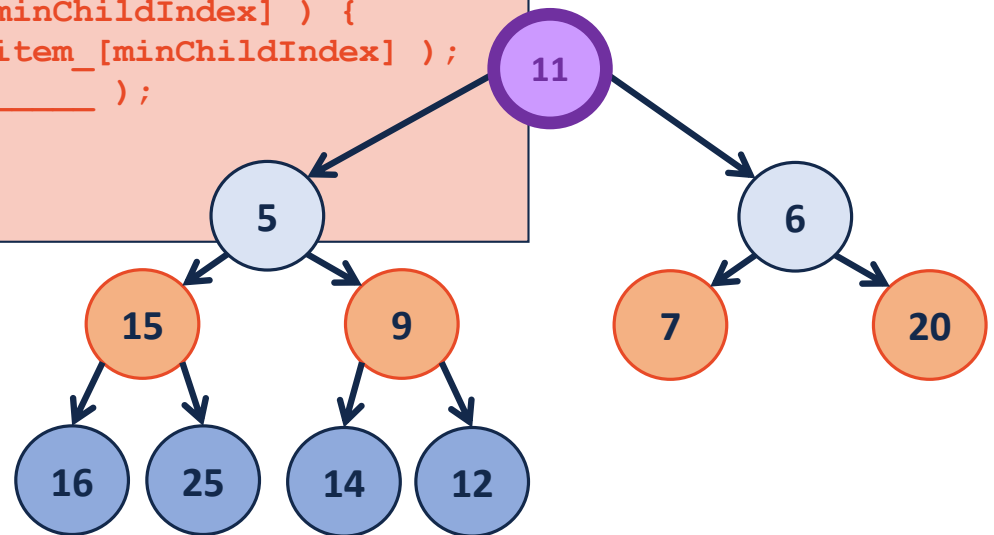


removeMin

```
1 template <class T>
2 void Heap<T>::_heapifyDown(int index) {
3     if ( !_isLeaf(index) ) {
4         T minChildIndex = _minChild(index);
5         if ( item_[index] > item_[minChildIndex] ) {
6             std::swap( item_[index], item_[minChildIndex] );
7             _heapifyDown( minChildIndex );
8         }
9     }
10 }
```



	4	5	6	15	9	7	20	16	25	14	12	11			
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