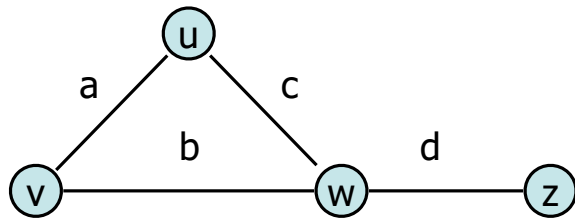


Graph Implementation: Edge List



insertEdge(Vertex v1, Vertex v2, K key):

u	u	v	a
v	v	w	b
w	u	w	c
z	w	z	d