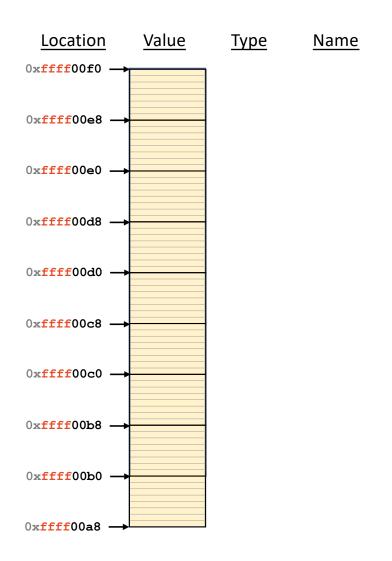
example2.cpp



```
1 #include "Cube.h"
2
3 int main() {
4   cs225::Cube c;
5   cs225::Cube *p = &c;
6
7   return 0;
8 }
9
```