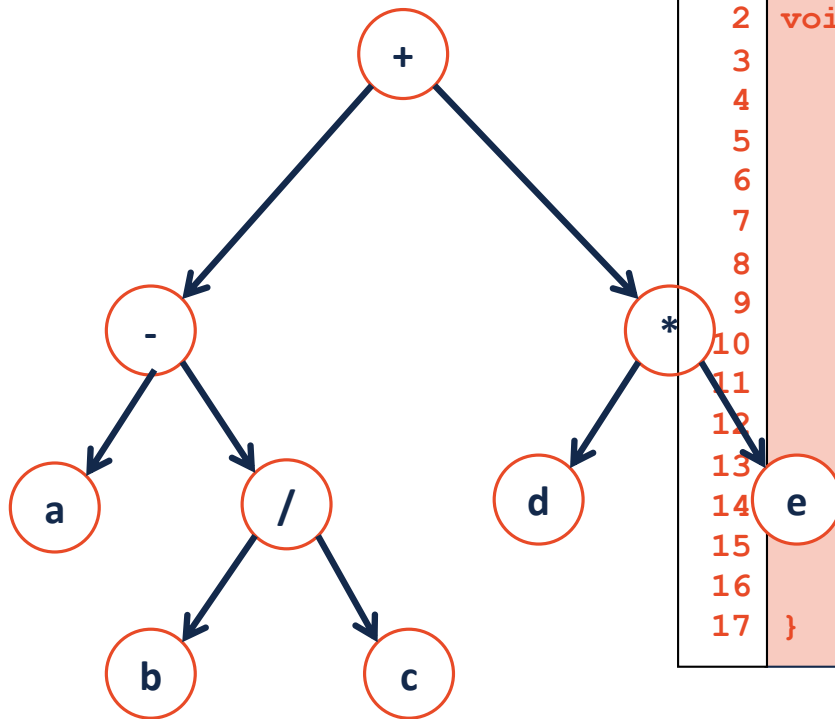


# A Different Type of Traversal



```
1  template<class T>
2  void BinaryTree<T>::levelOrder(TreeNode * root) {
3
4
5
6
7
8
9
10
11
12
13
14  e
15
16
17 }
```