heap-puzzle1.cpp

```
#include <iostream>
   using namespace std;
   int main() {
      int *x = new int;
      int &y = *x;
      y = 4;
10
      cout << &x << endl;</pre>
11
    cout << x << endl;</pre>
      cout << *x << endl;</pre>
12
13
14
     cout << &y << endl;</pre>
15
      cout << y << endl;</pre>
16
      cout << *y << endl;</pre>
17 | }
```