std data structures

std::unordered_map
   ::operator[]
   ::insert
   ::erase

   ~~::lower_bound(key) ➔ Iterator to first element ≤ key~~
   ~~::upper_bound(key) ➔ Iterator to first element > key~~

   ::load_factor()
   ::max_load_factor(ml) ➔ Sets the max load factor