cs225/Cube.h

```
#pragma once
   namespace cs225 {
     class Cube {
 4
       public:
 5
          Cube();
          Cube (double length);
          Cube(const Cube & other);
 8
          ~Cube();
 9
10
11
12
13
14
15
          double getVolume() const;
          double getSurfaceArea() const;
16
17
18
       private:
          double length_;
19
20
     };
```

cs225/Cube.cpp

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```