

List.h

```
1 #pragma once
2
3 template <class T>
4 class List {
5     public:
6     /* ... */
7
28     private:
29         class ListNode {
30             T & data;
31             ListNode * next;
32             ListNode(T & data) :
33                 data(data), next(NULL) { }
34
35
36
37
38
39 };
40
41
```

List.hpp

```
1 #include "List.h"
2
3 template <class T>
4 void List<T>::insertAtFront(const T& t) {
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22 }
```