

Let's motivate our study:

Early AI was almost entirely logic-based, but in the 70s, a crisis emerged.

Classical logic is **monotonic**, but human reasoning is not

(\equiv things that are true remain true with the introduction of new information)

(($\Delta \models \alpha \implies (\Delta \vee \beta \models \alpha)$)

Consider the following example:

Say you are told that Tweety is a bird (Δ)

Say you are asked "Does Tweety fly?" You would say yes (α)

But now say I tell you Tweety is a penguin (Δ)

Now say you are asked "Does Tweety fly?" You would say no ($\neg\alpha$)

If we were to build this with first-order logic:

$\Delta : \forall x \text{ bird}(x) \implies \text{flies}(x)$

good: $\Delta \wedge \text{bird}(\text{Tweety}) \models \text{flies}(\text{Tweety})$

bad: $\Delta \wedge \text{bird}(\text{Tweety}) \wedge \neg \text{flies}(\text{Tweety})$ (CONTRADICTION)

We may thus conclude our information Δ was bad and do

$\Delta : \forall x \text{ bird}(x) \wedge \text{abnormal}(x) \implies \text{flies}(x)$

good: $\Delta \wedge \text{bird}(\text{Tweety}) \models \text{flies}(\text{Tweety})$

bad: $\Delta \wedge \neg \text{flies}(\text{Tweety}) \models \text{flies}(\text{Tweety})$

We therefore must assume abnormal is false unless we hear otherwise.

This is not classical logic! It involves assumptions!

Another abnormal logic type:

$\Delta : \text{Quaker}(x) \wedge \neg \text{ab}(x) \implies \text{Pacifist}(x)$

$\text{Republican}(x) \wedge \neg \text{ab}(x) \implies \neg \text{Pacifist}(x)$

But Nixon is a Quaker Republican, he can't both be and not be a pacifist!

Resolving this turns out to be complicated, and we will not address it; instead we introduce a new model:

Belief Revision

We introduce the idea of degrees of belief in $[0, 1]$

We will use the same example as with logic:

W	E	B	A	Pr(w)
1	1	1	1	0.0190
2	1	1	0	0.0010
3	1	0	1	0.0560
4	1	0	0	0.0240
5	0	1	1	0.1620
6	0	1	0	0.0180
7	0	0	1	0.0072
8	0	0	0	0.7128

Instead of ruling worlds in or out by entailment, we represent the chance of each world occurring.

f: sentences \rightarrow degree of certainty; $Pr(\alpha) = \sum Pr(w)$ for $w \models \alpha$

Therefore

- $Pr(E) = 0.1$
- $Pr(\neg E) = 1 - Pr(E) = 0.9$
- $Pr(B) = 0.12$
- $Pr(B \vee \neg E) = 1 - Pr(\neg B \wedge E) = 0.92$

We have a few properties that are required for probability to work:

1. $0 \leq Pr(\alpha) \leq 1$
2. α is inconsistent $\iff Pr(\alpha) = 0$
3. α is valid $\iff Pr(\alpha) = 1$
4. $Pr(\alpha) + Pr(\neg\alpha) = 1$
5. $Pr(\alpha \vee B) = Pr(A) + Pr(B) - Pr(\alpha \wedge B)$
6. If α & β are mutually exclusive, $Pr(\alpha \vee \beta) = Pr(\alpha) + Pr(\beta)$

Now how can we change beliefs with the introduction of new information?

Clearly, we must zero out any worlds that are invalid

$P(\alpha|\beta) =$

$$\begin{cases} 0 & \text{if } w \models \neg\beta \\ Pr(\alpha)/Pr(\beta) & \text{if } w \models \beta \end{cases}$$

We can thus get **Bayes Condition**

$$Pr(\alpha|\beta) = \frac{Pr(\alpha \wedge \beta)}{Pr(\beta)}$$

We apply this to the earlier example:

$Pr(B) = 0.2, Pr(B|A) = 0.741$

$Pr(E) = 0.1, Pr(E|A) = 0.307$

$Pr(B) = 0.2, Pr(B|E) = 0.2$

$Pr(E) = 0.1, Pr(E|B) = 0.1$

We say two variables are **independent** iff $P(E) = P(E|B)$ && $P(B) = P(B|E)$
 Therefore we can see that B and E are independent in this system of belief.

How does this gel when introducing a third?

$$Pr(B|A,E) = 0.253 < Pr(B|A)$$

$$Pr(B|A,\neg E) = 0.957 > Pr(B|A)$$

While inapplicable this graph, Pr finds A **conditionally independent** iff $P(\alpha|B \wedge C) = P(\alpha|C)$.
 This is equivalent to saying "B gives C".

Thus using these properties I can define a model of the world.

We have a few equations that can calculate all we need to know:

1. **Chain Rule** $\equiv Pr(e_1 \wedge e_2 \wedge \dots \wedge e_n) = Pr(e_1|e_2 \wedge e_3 \wedge \dots \wedge e_n) + \dots + Pr(en)$
2. **Case Analysis** $\equiv Pr(\alpha) = \sum Pr(\alpha \wedge \beta_i) = \sum Pr(\alpha|\beta_i)Pr(\beta_i)$ where $\{\beta_i\}$
3. **Bayes' Rule** $\equiv Pr(\alpha|\beta) = \frac{Pr(\alpha)}{Pr(\beta)} Pr(\beta|\alpha)$

This last rule is just a rework of Bayes' Condition, so why did he get credit for another rule? The rule turns out to be incredibly useful; consider:

Say a patient gets a positive test for a disease (D)

Say we know $P(D) = 1/1000$

Say we know the false positive rate $P(T|\neg D) = 2\%$

Say we know the false negative rate $P(D|\neg T) = 5\%$

We can use this to estimate the odds of the person having the disease!

$$P(D|T) = (P(D)/P(T)) P(T+D) = (P(T|D)P(D))/(P(T \wedge \neg D)P(\neg D) * (1-P(D|\neg T))P(D)) = 4.5\%$$

We have thus build a probability calculus on top of probability logic:

To move on, we need to consider the fact that a variable can have multiple values

We can't use our previous rules; this leads us to **equality** $\equiv (x = grn) \vee (x = blue) \implies P(y = large)$