p6.22

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1 Specification

Write a function

void bar_chart(vector<double> data)

that displays a bar chart of the values in data, using asterisks, like this:



You may assume that all values in data are positive. First figure out the maximum value in data. That value's bar should be drawn with 40 asterisks. Shorter bars should use proportionally fewer asterisks.

2 Analysis/Design

Since no instructions was given by specification regarding data source, decision was made to solicit user for input values. A value cap of 100 was chosen to more visually demonstrate the differences in bar lengths.

- Obtain up to 5 user input, with a limit of 100
- Fill a string vector with caption titles
- Check for the largest value from the user input
- \bullet Use the largest value to calculate bar lengths for the remaining values
- Display the user input as a bar chart, with associated captions per input

3 Implementation

Obtain data input from user in the form of up to 5 numerical values, no greater than 100.

Create and fill a string vector with arbitrarily chosen captions. Then check for the largest value from the user input. Once determined, use this largest value as baseline to calculate the bar length for the largest value. This largest bar will be arbitrarily displayed as 40 * characters; the remaining values will be of bars of proportionally lesser length.

Display the user inputs as bars of varying length, commensurate with the size of their value; also attach the pre-filled caption vector to these bars.

```
"p6_22.cpp" 3
     \langle include files 5c \rangle
     ⟨ get input 4a ⟩
     ⟨ fill captions 4b ⟩
     ⟨ create bar data 5a ⟩
     ⟨ bar chart 5b ⟩
     int main()
     {
              vector <double> data = get_input ();
              vector <string> captions = fill_captions ();
              /* The following performs very basic input validation */
             if (data.size() == 0)
             {
                      cout << "Program requires at least one valid input to continue." << endl;</pre>
             }
             else if (data.size() > 5)
                      cout << "Maximum of only 5 data entry allowed." << endl;</pre>
             }
             else
                      /st This code block checks the vector for the element with the largest value st/
                      double max_value = data[0];
                      for (int counter = 1; counter < data.size (); counter++)</pre>
                               if (data [counter] > max_value)
                                       max_value = data [counter];
                               }
                      }
                      /* The below function creates a vector of % that matches the data vector element
                      vector<double> bar_data = create_bar_data(data, max_value);
                      /* The below function outputs the user input along with the appropriate bars */
                      bar_chart (data, bar_data, captions);
             }
```

}

```
\langle get \ input \ 4a \rangle \equiv
              vector <double> get_input()
                       vector <double> data;
                       bool continue_input = true;
                       while (continue_input)
                                cout << "Please input up to 5 values no greater than 100, use any letter
                                double input;
                                cin >> input;
                                                                    // input validation
                                if (cin.fail() || input > 100 || input < -100)</pre>
                                         continue_input = false;
                                }
                                else
                                {
                                         data.push_back(abs(input));
                                                                             // writes input to vector elemen
                                }
                       }
                       return data;
                                                                    // returns user input as a vector
              }
Fragment referenced in 3.
\langle fill \ captions \ 4b \rangle \equiv
              vector <string> fill_captions()
                       vector <string> captions(5);
                       captions[0] = "Egypt";
                       captions[1] = "France";
                       captions[2] = "Japan";
                       captions[3] = "Uruguay";
                       captions[4] = "Switzerland";
                       return captions;
              }
```

Fragment referenced in 3.

```
\langle create \ bar \ data \ 5a \rangle \equiv
               vector <double> create_bar_data(vector <double> database, double max_value)
                        vector <double> bar_data;
                                                                        // creates matching vector
                        for (int counter = 0; counter < database.size(); counter++)</pre>
                                  bar_data.push_back (((database[counter] / max_value) * 100));
                        return bar_data;
               }
Fragment referenced in 3.
\langle bar \ chart \ 5b \rangle \equiv
               void bar_chart(vector <double> data, vector <double> bar_data, vector <string> captions)
                        for (int counter = 0; counter < bar_data.size (); counter++)</pre>
                                  cout << right << setw(15) << captions[counter] << " ";</pre>
                                  for (double bar_counter = 0; bar_counter < bar_data[counter]; bar_counter</pre>
                                           cout << "*";
                                  cout << endl;</pre>
                        }
               }
Fragment referenced in 3.
These are the include files needed for library function calls
\langle include files 5c \rangle \equiv
      #include <iostream>
      #include <iomanip>
```

#include <cmath>
#include <vector>

Fragment referenced in 3.

using namespace std;

4 Test