3.1

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1 Specification

Write a program that reads a temperature value and the letter C for Celsius or F for Fahrenheit. Print whether water is liquid, solid, or gaseous at the given temperature at sea level.

2 Analysis/Design

obtain user input for temperature in celsius or farenheit below 0 degrees Celsius or 32 degrees Fahrenheit, water changes into a solid above 100 degrees Celsius or 212 degrees Fahrenheit, water changes its a gas print state of water at input temperature to screen

- Get temperature from user at celsius or farenheit
- Determine physical state of water at given temperature
- Display result

3 Implementation

```
double temp;
cout << "Enter numerical value of temperature: ";
cin >> temp;

string scale;
cout << "Enter C for celsius or F for farenheit: ";
cin >> scale;
```

Fragment referenced in 2c.

```
}
                        if {temp > 100)
                                 state = "gas";
                        }
               }
               else
               string state;
                        if (temp < 32)
                                 state = "Solid";
                        }
                        if ( 0 <= temp <= 100)
                                 state = "liquid";
                        if {temp > 212)
                                 state = "gas";
                        }
               }
Fragment referenced in 2c.
\langle display \ result \ 2b \rangle \equiv
               cout << "For the given temperature using given scale, water will be a " << state << endl \,
Fragment referenced in 2c.
```

 $\langle determine \ state \ 2a \rangle \equiv$

{

string state;
if (scale == "c")

{

{

if (temp < 0)

state = "Solid";

state = "liquid";

if ($0 \le temp \le 100$)

```
"p3_1.cpp" 2c≡

⟨ Include ? ⟩

⟨ Constants ? ⟩

int main()
{

⟨ get input 1⟩

⟨ determine state 2a⟩

⟨ display result 2b⟩
}
```

These are the include files needed for library function calls

```
⟨ Include ? ⟩ ≡

#include <iostream>
#include <cmath>
#include <string>
using namespace std;
```

Fragment referenced in 2c.

These are the values that will not change during program execution

```
\langle \; Constants \; ? \, \rangle \equiv
```

 \Diamond

Fragment referenced in 2c.

4 Test

If specified temperature is between 0Cand100C* or 32For212F then water is in liquid phase. Temperatures below that result in water being in a solid phase, and above that it will be in a gaseous phase.