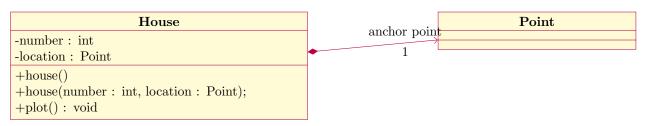
1 Design



2 Implementation

The house class hold all the information and operations needed to represent and draw the house object.

```
⊳⊳ house.h ⊲⊲
class House
public:
   House();
   House(int number, Point location);
   void plot() const;
private:
   Point location;
   int number;
};
                               \Diamond \Diamond \Diamond
                        ⊳⊳ lab2.cpp ⊲⊲
#include "ccc_win.h"
#include "house.h"
int ccc_win_main()
   House h;
}
                               \Diamond \Diamond \Diamond
```