

lecture_13

September 27, 2022

1 Lecture 13

1.1 Polymorphism

```
[1]: def foo(x):  
      return x**2  
  
     def foo(x, y):  
         return x**y
```

```
[2]: foo(2, 4)
```

```
[2]: 16
```

```
[3]: foo(2)
```

```
-----  
TypeError                                Traceback (most recent call last)  
Input In [3], in <cell line: 1>()  
----> 1 foo(2)  
  
TypeError: foo() missing 1 required positional argument: 'y'
```

```
[4]: def foo(x, y=None):  
      return x**2 if y is None else x**y
```

```
[5]: foo(2, 4)
```

```
[5]: 16
```

```
[6]: foo(2)
```

```
[6]: 4
```

```
[7]: def foo(*args):  
      if len(args) == 0:
```

```
        raise TypeError("at lease one argument required")
    elif len(args) == 1:
        return args[0]**2
    else:
        return args[0]**args[1]
```

```
[8]: foo(2, 4)
```

```
[8]: 16
```

```
[9]: foo(2)
```

```
[9]: 4
```

```
[10]: def foo(*args):
        def _foo_square(x):
            return x**2

        def _foo_power(x, y):
            return x**y

        if len(args) == 1:
            return _foo_square(*args)
        elif len(args) == 2:
            return _foo_power(*args)
        else:
            raise TypeError("at lease one argument required")
```

```
[11]: foo(2, 4)
```

```
[11]: 16
```

```
[12]: foo(2)
```

```
[12]: 4
```

```
[14]: class Foo:
        def bar(self, *args):
            if len(args) == 1:
                return self._foo_square(*args)
            elif len(args) == 2:
                return self._foo_power(*args)
            else:
                raise TypeError("at lease one argument required")

        @staticmethod
        def _foo_square(x):
```

```
        return x**2

    @staticmethod
    def __foo_power(x, y):
        return x**y
```

```
[15]: a = Foo()
```

```
[16]: a.bar(2)
```

```
[16]: 4
```

```
[17]: a.bar(4, 2)
```

```
[17]: 16
```

```
[18]: def foo(x):
        if isinstance(x, int):
            return x + 1
        elif isinstance(x, str):
            return x + "1"
        else:
            raise TypeError()
```

```
[19]: foo(1)
```

```
[19]: 2
```

```
[20]: foo("1")
```

```
[20]: '11'
```

1.2 Abstraction

```
[22]: from functools import total_ordering
```

```
[23]: @total_ordering
        class Shape:
            def area(self):
                raise NotImplementedError()

            @staticmethod
            def calculate_area(*args):
                raise NotImplementedError()

            def __lt__(self, other):
                return self.area() < other.area()
```

```

def __eq__(self, other):
    return self.area() == other.area()

def __bool__(self):
    return self.area() > 0

def __add__(self, other):
    if isinstance(other, (int, float)):
        return self.area() + other
    elif isinstance(other, self.__class__):
        return self.area() + other.area()
    else:
        raise TypeError(f"Can't add Rectangle with {other.__class__}")

def __radd__(self, other):
    return self.__add__(other)

def __iadd__(self, other):
    raise TypeError("+= not supported for this object")

def __int__(self):
    return int(self.area())

def __repr__(self):
    value_mapping = [f'{attr_name}={attr_value}' for attr_name, attr_value_
in vars(self).items()]
    return f"{self.__class__.__name__}({', '.join(value_mapping)})"

```

```
[24]: a = Shape()
```

```
[25]: a.area()
```

```

-----
NotImplementedError                                Traceback (most recent call last)
Input In [25], in <cell line: 1>()
----> 1 a.area()

Input In [23], in Shape.area(self)
      3 def area(self):
----> 4     raise NotImplementedError()

NotImplementedError:

```

```
[26]: class Rectangle(Shape):
      def __init__(self, width, length):
```

```

        if width < 0 or length < 0:
            raise Exception("width and length should be positive numbers")
        self.width = width
        self.length = length

    def area(self):
        return self.calculate_area(self.width, self.length)

    @staticmethod
    def calculate_area(width, length):
        return width * length

```

```

[27]: import math

class Circle(Shape):
    def __init__(self, radius):
        self.radius = radius

    def area(self):
        return self.calculate_area(self.radius)

    @staticmethod
    def calculate_area(radius):
        return math.pi * radius **2

```

```

[28]: class Square(Rectangle):
    def __init__(self, width):
        super().__init__(width, width)

```

```

[29]: from abc import ABC, abstractmethod

```

```

[36]: class Shape(ABC):
    @abstractmethod
    def area(self):
        return NotImplemented

```

```

[37]: a = Shape()

```

```

-----
TypeError                                Traceback (most recent call last)
Input In [37], in <cell line: 1>()
----> 1 a = Shape()

TypeError: Can't instantiate abstract class Shape with abstract method area

```

```
[38]: class Rectangle(Shape):
      def __init__(self, width, length):
          self.width = width
          self.length = length

      def area(self):
          return self.length * self.width
```

```
[39]: a = Rectangle(10, 20)
```

```
[40]: a.area()
```

```
[40]: 200
```

```
[41]: from abc import abstractclassmethod

@total_ordering
class Shape(ABC):
    @abstractmethod
    def area(self):
        raise NotImplementedError()

    @abstractclassmethod
    def calculate_area(*args):
        raise NotImplementedError()

    def __lt__(self, other):
        return self.area() < other.area()

    def __eq__(self, other):
        return self.area() == other.area()

    def __bool__(self):
        return self.area() > 0

    def __add__(self, other):
        if isinstance(other, (int, float)):
            return self.area() + other
        elif isinstance(other, self.__class__):
            return self.area() + other.area()
        else:
            raise TypeError(f"Can't add Rectangle with {other.__class__}")

    def __radd__(self, other):
        return self.__add__(other)

    def __iadd__(self, other):
```

```

        raise TypeError("+= not supported for this object")

    def __int__(self):
        return int(self.area())

    def __repr__(self):
        value_mapping = [f'{attr_name}={attr_value}' for attr_name, attr_value
↪in vars(self).items()]
        return f"{self.__class__.__name__}({', '.join(value_mapping)})"

```

```
[42]: a = Shape()
```

```

-----
TypeError                                Traceback (most recent call last)
Input In [42], in <cell line: 1>()
----> 1 a = Shape()

TypeError: Can't instantiate abstract class Shape with abstract methods area,
↪calculate_area

```

```
[43]: class Rectangle(Shape):
    def __init__(self, width, length):
        if width < 0 or length < 0:
            raise Exception("width and length should be positive numbers")
        self.width = width
        self.length = length

    def area(self):
        return self.calculate_area(self.width, self.length)

    @staticmethod
    def calculate_area(width, length):
        return width * length

```

```
[44]: a = Rectangle(10, 20)
```

```
[45]: a.area()
```

```
[45]: 200
```

```
[46]: a + a
```

```
[46]: 400
```

```
[82]: class Foo(ABC):
    def greet(self):
```

```

        return f"Hello, {self.name}!"

    @property
    @abstractmethod
    def name(self):
        ...

```

```
[83]: a = Foo()
```

```

-----
TypeError                                Traceback (most recent call last)
Input In [83], in <cell line: 1>()
----> 1 a = Foo()

TypeError: Can't instantiate abstract class Foo with abstract method name

```

```
[84]: class Bar(Foo):
        def __init__(self, name):
            self.__name = name

        @property
        def name(self):
            return self.__name

```

```
[85]: a = Bar("Adam")
```

```
[86]: a.greet()
```

```
[86]: 'Hello, Adam!'
```

```
[87]: class Baz(Foo):
        name = None

        def __init__(self, name):
            self.name = name

```

```
[88]: b = Baz("Adam")
```

```
[89]: b.greet()
```

```
[89]: 'Hello, Adam!'
```

```
[90]: class Bar(Foo):
        def name(self):
            return "ADAM"

```



```
[91]: c = Bar()
```

```
[92]: c.greet()
```

```
[92]: 'Hello, <bound method Bar.name of <__main__.Bar object at 0x10a535c70>>!'
```

```
[ ]:
```