

Introduction to ROMS

Background

The Regional Ocean Modeling System (ROMS) is a well-designed Fortran package, which simulates the free-surface geophysical fluid dynamics system, using an hydrostatic, primitive equations with Boussinesq approximation. ROMS is developed with the Nonlinear integration kernel which has a wide application in nonlinear fluid dynamic studies. terrain-following vertical coordinate is applied in ROMS, in order to achieve better vertical resolution in shallow water and areas with complex bathymetry.

Dynamic Equations

The governing dynamical equations of three-dimensional, free-surface, Reynolds-averaged Navier-Stokes equations are (See appendix A for derivation and more details)

$$\frac{\partial H_z u}{\partial t} + \frac{\partial(u H_z u)}{\partial x} + \frac{\partial(v H_z u)}{\partial y} + \frac{\partial(\Omega H_z u)}{\partial \sigma} - f H_z v = - \frac{H_z}{\rho_0} \frac{\partial p}{\partial x} - H_z g \frac{\partial \zeta}{\partial x} - \frac{\partial}{\partial \sigma} \left(- \frac{K_M}{H_z} \frac{\partial u}{\partial z} - \frac{v}{H_z} \frac{\partial u}{\partial \sigma} \right) + F_u + D_u$$

$$\frac{\partial H_z v}{\partial t} + \frac{\partial(u H_z v)}{\partial x} + \frac{\partial(v H_z v)}{\partial y} + \frac{\partial(\Omega H_z v)}{\partial \sigma} + f H_z u = - \frac{H_z}{\rho_0} \frac{\partial p}{\partial y} - H_z g \frac{\partial \zeta}{\partial y} - \frac{\partial}{\partial \sigma} \left(- \frac{K_M}{H_z} \frac{\partial v}{\partial z} - \frac{u}{H_z} \frac{\partial v}{\partial \sigma} \right) + F_v + D_v$$

with the continuity equation

$$\frac{\partial \zeta}{\partial t} + \frac{\partial(H_z u)}{\partial x} + \frac{\partial(H_z v)}{\partial y} + \frac{\partial(H_z \Omega)}{\partial \sigma} = 0$$

equation of State

$$\rho = \rho(T, S, P)$$

and scalar transport equation for temperature and salinity

$$\frac{\partial(H_z C)}{\partial t} + \frac{\partial(u H_z C)}{\partial x} + \frac{\partial(v H_z C)}{\partial y} + \frac{\partial(\Omega H_z C)}{\partial \sigma} = - \frac{\partial}{\partial \sigma} \left(- \frac{K_C}{H_z} \frac{\partial C}{\partial z} - \frac{v_\theta}{H_z} \frac{\partial C}{\partial \sigma} \right)$$

Here, all variables are:

name	Description
u	horizontal velocity in x direction
v	horizontal velocity in y direction
σ	the scaled sigma coordinate
Ω	vertical velocity in (sigma coordinate)
ζ	free-surface elevation

name	Description
H_z	vertical stretching factor
f	Coriolis parameter
K_M, K_C	vertical eddy viscosity and diffusivity
p	pressure
ρ_0	reference density
g	acceleration due to gravity
C	tracer (Temperature, Salinity, etc.)
Spatial Discretization (horizontal)	Square Grid
Spatial Discretization (vertical)	Terrain Coordinate
Time Discretization	Time Step

In the Navier-Stokes equations, the hydrostatic approximation is used since the horizontal scale is usually larger than the vertical scale thus making the approximation valid. The Boussinesq approximation is also applied here, ignoring the density difference except the terms arisen from the gravity.

Vertical S-coordinate

In ROMS, the terrain following coordinate system is used in vertical direction, which means that the number of layers for the ocean is the same everywhere while the thickness of each layer varies with the bathymetry of the specific location. There are several options for the transformation equations built in ROMS, controlled by two input argument, Vtransform and

Vstretch. For our project, we choose Vtransform = 2 and Vstretch = 4. The details of these two choices will be discussed below.

Transformation Equations

Vtransform being 2 means that we are using the formulation developed by A. Shchepetkin in 2005 [1]:

$$z(x, y, \sigma, t) = \zeta(x, y, t) + [\zeta(x, y, t) + h(x, y)]S(x, y, \sigma)$$

$$S(x, y, \sigma) = \frac{h_c \sigma + h(x, y)C(\sigma)}{h_c + h(x, y)}$$

where h_c is a critical depth controlling the resolution and stretching, which will be described in detail below, ζ is the free surface elevation, σ is a fractional stretching coordinate from $-1 \leq \sigma \leq 0$ (-1 for the ocean bottom and 0 for the sea surface), and $C(\sigma)$ is a nondimensional stretching function ranging from $-1 \leq C(\sigma) \leq 0$.

It is convenient to define the vertical stretching factor as

$$H_z \equiv \frac{\partial z}{\partial \sigma}$$

Then $H_z(x, y, \sigma, t)$ is the vertical grid thickness. In ROMS, it is computed as $\Delta z / \Delta \sigma$.

Stretching Functions

(Ref. ROMS Manual) For the option Vstretch = 4, the stretching function is defined as a double stretching function:

Surface refinement function as

$$C(\sigma) = \frac{1 - \cosh(\theta_s \sigma)}{\cosh(\theta_s) - 1} \quad \text{for } \theta_s > 0 \quad C(\sigma) = -\sigma^2 \quad \text{for } \theta_s \leq 0$$

Bottom refinement function as

$$C(\sigma) = \frac{e^{\theta_B C(\sigma)} - 1}{1 - e^{-\theta_B}} \quad \text{for } \theta_B > 0$$

The range of the parameters are $0 \leq \theta_s \leq 10$ and $0 \leq \theta_B \leq 4$.

Turbulence Closure

When the Reynolds-averaged Navier-Stokes equations are first derived, there are terms including the average in the perturbations of velocity, such as $\overline{u'w'}$, making the number of unknown variables greater than the number of equations. In order to solve the problem, the turbulence closure technique is used, and the equations are:

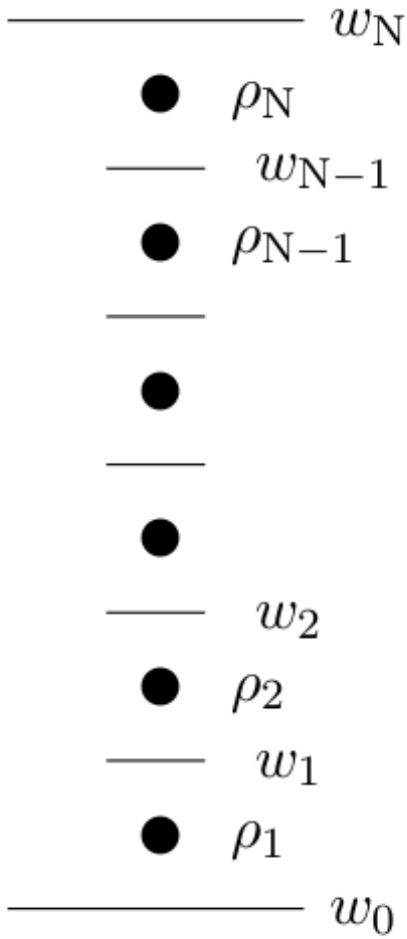
$$\overline{u'w'} = -K_M \frac{\partial \overline{u}}{\partial z} \quad \overline{v'w'} = -K_M \frac{\partial \overline{v}}{\partial z} \quad \overline{C'w'} = -K_C \frac{\partial \overline{C}}{\partial z}$$

As shown above, these equations approximate those terms with the gradient of velocity/tracer, implying that they flow down the local gradient of u, v, C respectively. This method of turbulence closure is also called the Gradient Transport Theory or K-theory.

Boundary Conditions

Vertical Boundary Conditions

In ROMS, there is a bottom layer is assume to have zero velocity (no-slip boundary condition), the thickness of the layer is defined as the roughness of the bottom z_0 . However, usually z_0 is much smaller than the thickness of one vertical layer in the discretized vertical s-coordinate and the horizontal velocity (u,v) are evaluated at the mid point in each vertical layer (ρ point in the following graph). For example, the z_0 value used in the previous toy model is 20 cm, while the thickness of the bottom layer is around 1000m. Then we need to estimate the effect of the bottom no-slip layer on the lowest ρ points, which gives us the bottom boundary condition to use in u and v.



The method in ROMS to estimate the bottom stress from the no-slip boundary condition is to assume a layer of constant Reynolds stress near the bottom [3]. Then applying the turbulence closure we discussed before, we have

$$K_M \frac{\partial u}{\partial z} = \tau_b^x(x, y, t)$$

$$K_M \frac{\partial v}{\partial z} = \tau_b^y(x, y, t)$$

Next, in order to get the bottom stress τ_b , we assumed a logarithmic velocity profile of the bottom velocity, which is an analogy to the wind stress effect at the surface layer. The profile satisfies

$$v(z) = \frac{v_\star}{\kappa} \log\left(\frac{z}{z_0}\right)$$

In the equation above, z is the height above the bottom, which is $(z_{p1} - z_{w0})$ for our case. z_0

is the roughness of the bottom as mentioned above. κ is the von Karman's constant, and v_\star is the current friction velocity defined as $\rho v_\star^2 = \tau_b$. Therefore, since we have the initial velocity profile, we can use the logarithmic profile above to obtain the estimate of bottom stress, then apply it to the bottom boundary conditions, which is actually what ROMS does in the code.

Data Assimilation with ROMS

Why Data Assimilation is Needed?

Study of the data assimilation with partial observation is necessary and a fundamental challenge meteorology and oceanography because, in practice, it is impossible to measure the exact variable states of the entire system, due to but not limited to the following reasons:

1. Making measurements will cost too much. For example, measuring the velocity fields in the deep ocean.
2. The measurements have errors because of the limits of equipments.
3. The model may be inaccurate, such as making inappropriate assumptions.

There are several different data assimilation method could be applied in the ROMS. The two commonly used ones are simple nudging method and incremental 4D-VAR (I4D-VAR).

Simple Nudging

The equation for simple nudging method is as follows.

$$\frac{dx_a}{dt} = F_a(x(t)) + g_l(t)(y(t) - x(t))\delta_{al}$$

In the equations, subscripts a and l mean all variables and unobserved variables respectively. y is the observed data, and g_l is the nudging coefficient. δ_{al} implies that we are only nudging the observed variables.

In this method, the nudging coefficient g_l will modify the nudging strength and thus control the conditional Lyapunov exponent. If the largest Lyapunov exponent is smaller than zero in the system, all the unstable dimensions are constrained and, as a result, all the variables will be "nudged" to the right trajectory.

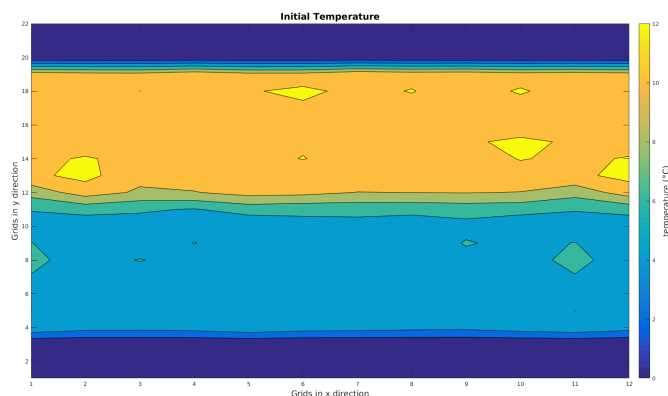
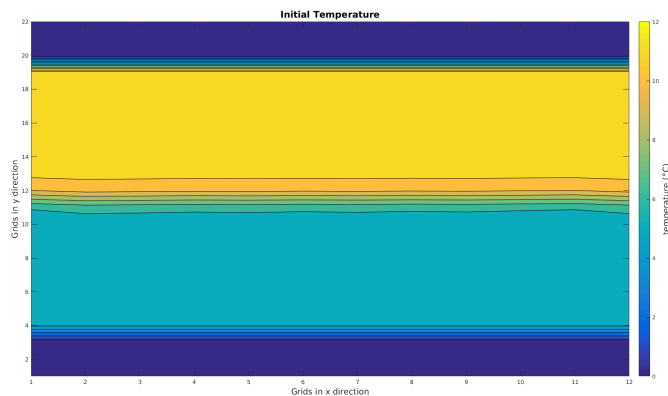
In order to constrain all the unstable dimensions, a minimum percentage of data is required

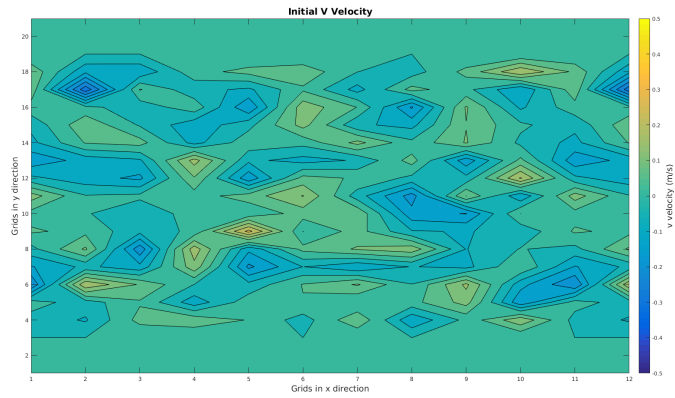
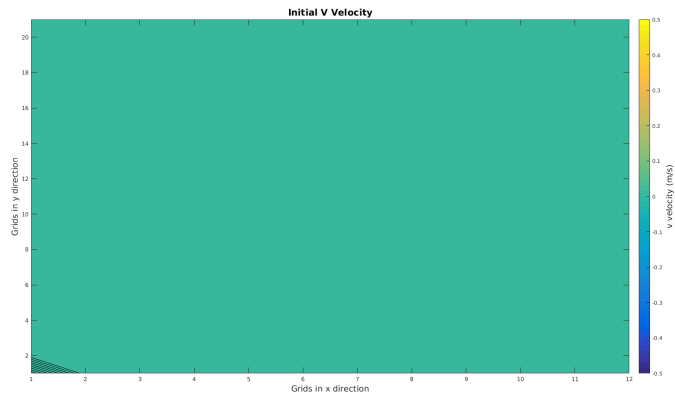
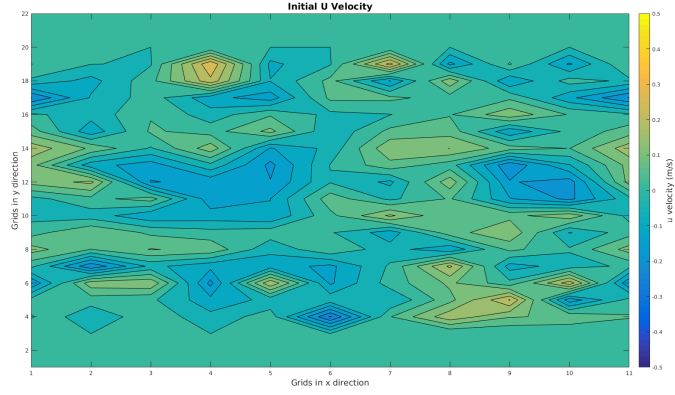
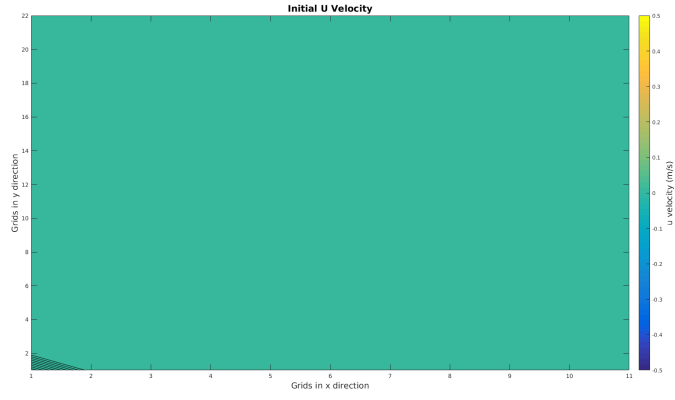
to be observed. This is one of the questions we would like to solve with ROMS: How many variables do we need to measure, to get a good prediction, or in other words, to constrain all the unstable dimensions?

However, when applying the nudging method, we may violate a specific physics law, since we are adding an extra nudging term $g(y-x)$ to the system. For instance, if we are nudging the sea surface height (Choose x_0 to be ζ), then by adding the extra term, we are violating the conservation of mass. Therefore, in order to satisfy the physics law, the dynamical nudging method, which we are planning to apply to ROMS, needs to be used. This method will be explained later.

Setup of Twin Experiments

In order to achieve faster computing time, we start with a smaller system. The initial conditions for twin experiments are shown below. A Gaussian noise ($\mu = 0, \sigma = 0.1$ for velocity and $\sigma = 0.5$ for temperature) was added to the system shown as the second graph.

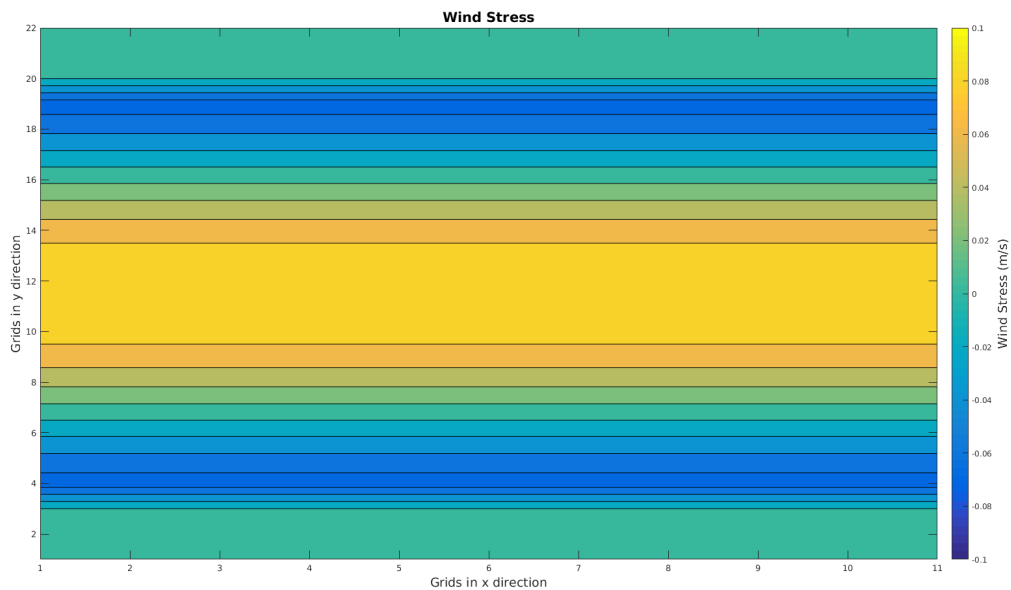




The wind force added has the form $\tau_u(i, j) = -0.1 \cos(2\pi y(i, j)/L) \text{ m}^2/\text{s}^2$, where i, j are the index of grid points in x and y directions respectively, L is the total length in y direction, and

subscript u indicates that the wind force is in x direction. The boundary conditions are periodical for y direction and closed for x direction. The bottom is flat. The other relevant parameters are listed below, as well as a plot for the wind stress.

name	Description	Value
N_i	Number of x direction ρ points	20
N_j	Number of y direction ρ points	10
N_σ	Number of vertical layers	5
dt	Time step size	600s (10 min)
N_{time}	Number of time steps	57600 (400 days)
N_{his}	Number of time steps between observation	144 (1 day)
Zo_b	Bottom Roughness	0.02m
θ_s	See Vertical S-coordinate section	7
θ_b	See Vertical S-coordinate section	0.1



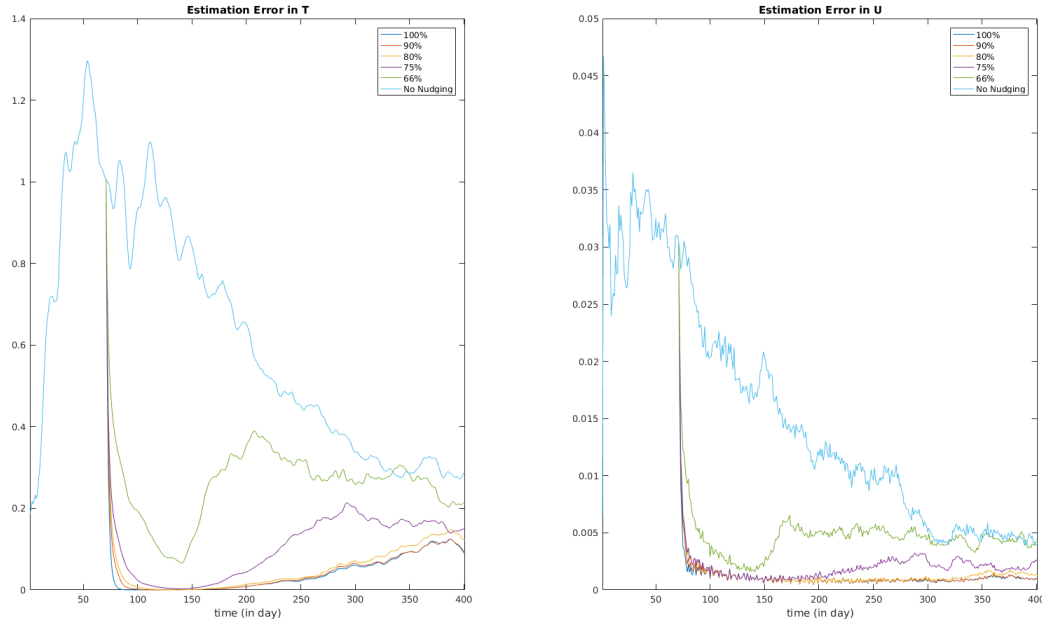
The total number of unknown variables are: $20 \times 10 \times 5 \times 3(u, v, \text{ and temperature}) + 20 \times 10(\zeta) = 3200$.

Simple Nudging Results

From day 71 to day 140, we applied simple nudging to the system as the first graph, trying to nudge it to the system with Gaussian noises added. After that, we run both systems without nudging until day 400, and compare the two systems. Below is a plot of estimation error vs time, which is defined as

$$Estimation\ Error = \frac{1}{N_i N_j N_{\sigma\ over\ all\ grids}} \sum (x_i - y_i)^2$$

The results are plotted below.



The graph plotted results with different percentage of variables observed during nudging period, varying from 66% to 100%. From the graph, we can see that we roughly need around 75%-80% of the variables observed to have a good prediction. Next thing we want to do is to increase the forcing and see how the system behaves, and if we get similar result with simple nudging or not.

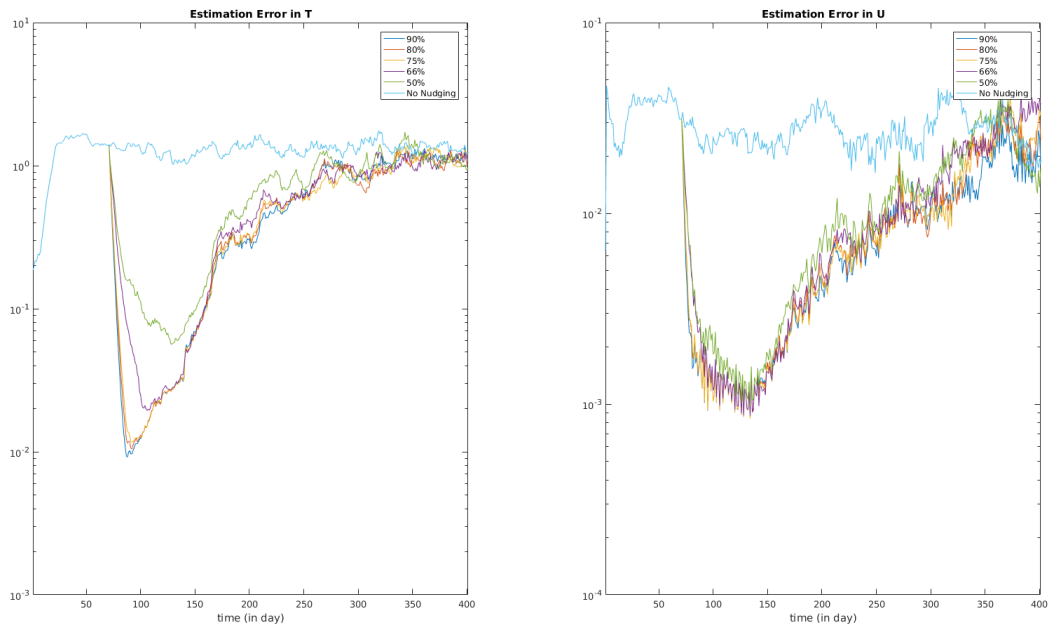
Discussion on Wind Forcing

From the graph shown above, we can see that the estimation error start to decrease after around day 50 even without any nudging, suggesting that the system goes to a fixed point for our twin experiments. In order to address the non-linear feature of the system, we increased the amplitude of surface wind forcing, which is now ten times bigger:

$$\tau_u(i, j) = -1 \cos(2\pi y(i, j)/L) m^2/s^2$$

With the stronger wind forcing, we did nudging with the same method as described in the

previous section. The results are shown below.



One notable feature from the graph is that, unlike the results in the previous section, the estimation error would stay approximately the same after around day 20 without nudging. However, on the plot of estimation error in temperature, the estimation error with nudging rises only 10 days after the nudging was applied, even though the nudging process actually lasted for 70 days, which implies that the system failed to synchronize in temperature even with the nudging applied. In order to have a better understanding on this abnormal result, we would like to investigate a simpler model using shallow water equations with strong wind forcing to figure out if we could get similar results or not.