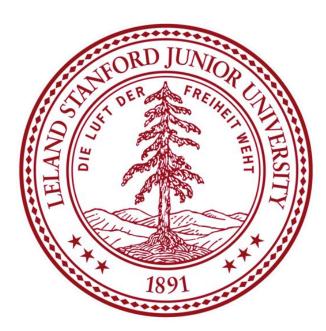


Ingredients to Recipes: CSP Generated Instructions

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Introduction

Problem

provide set of ingredients → get ordered set of instructions for a recipe

Instruction Format

- <action> <ingredient> <action qualifier>
- Example: cook pasta for 10 minutes

Dataset and Methods

Dataset

• Epicurious Recipes from Kaggle, containing 20,050 recipes

CSP

Variables	Domain
Requested ingredient	1 to number of ingredients
Possible action	0 to number of ingredients
Where to put ingredient	bowl, skillet, pot, kettle, saucepan, pan, ""
Cook time (in minutes)	0 to 60
Bowl size	small, medium, large, ""

- We refer to the last 3 variables as "qualifiers"
- Constraints
 - -Each ingredient assigned to a unique instruction number
 - -Each ingredient has an action
- Weighted factors
 - -Ingredient-verb pairs -Ingredient order
 - -Verb order

-Qualifier-action pairs

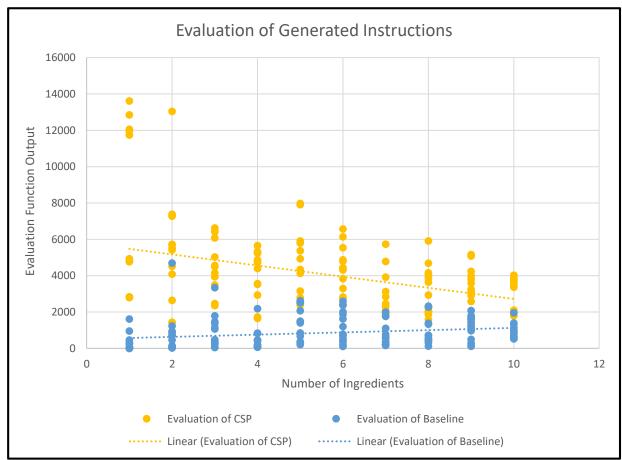
Methods and Results

Backtracking vs Beam Search

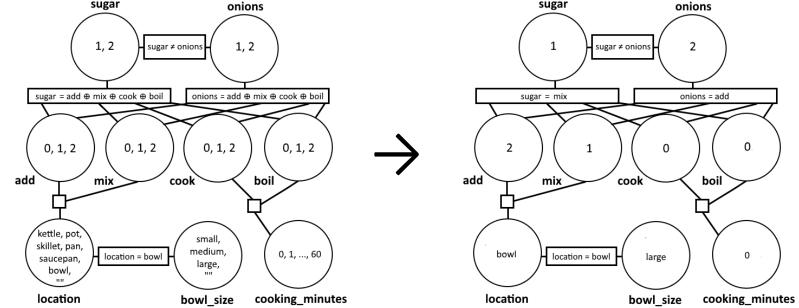
- On 2 ingredients
 - Backtracking: ~3 mill operations
 - Beam Search: 27 operations

Evaluation of Instructions

- Features are tuples of verb, ingredient, qualifiers
- Weights are created using dataset & determined by frequency
- Evaluation function = sum of relevant weights ÷ number of ingredients



Example



- Recipe: stir sugar in large bowl. add onions in large bowl.
- Evaluation Score: 13,085.5

Discussion and Conclusion

- Based on our human evaluations and evaluation function, requesting fewer ingredients results in a recipe that makes more sense
- Requesting ingredients that are commonly used for a certain action are often paired correctly (eg. whisk eggs)
- Ingredients that are commonly used together for many recipes were more often in a correct order (eg. ingredients commonly used in baking)

Future Work

- Extend CSP model to add more information to recipe (e.g. quantity)
- Add form of exploration vs exploitation to help innovate recipes, mimicking human creativity
- Compare runtime and outputs of CSP to other methods such as MDPs or RNNs
- Modify ingredient domains to allow for multiple ingredients in each instruction

References

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[2] Jiwei Li, Will Monroe, Tianlin Shi, Sébastien Jean, Alan Ritter, and Dan Jurafsky. 2017. Adversarial Learning for Neural Dialogue Generation. (September 2017).

[3] Sosuke Amano, Kiyoharu Aizawa, and Makoto Ogawa. 2015. Food Category Representatives: Extracting Categories from Meal Names in Food Recordings and Recipe Data. 2015 IEEE International Conference on Multimedia Big Data(2015). DOI:http://dx.doi.org/10.1109/bigmm.2015.54