

Persistência vs ganho por tipo

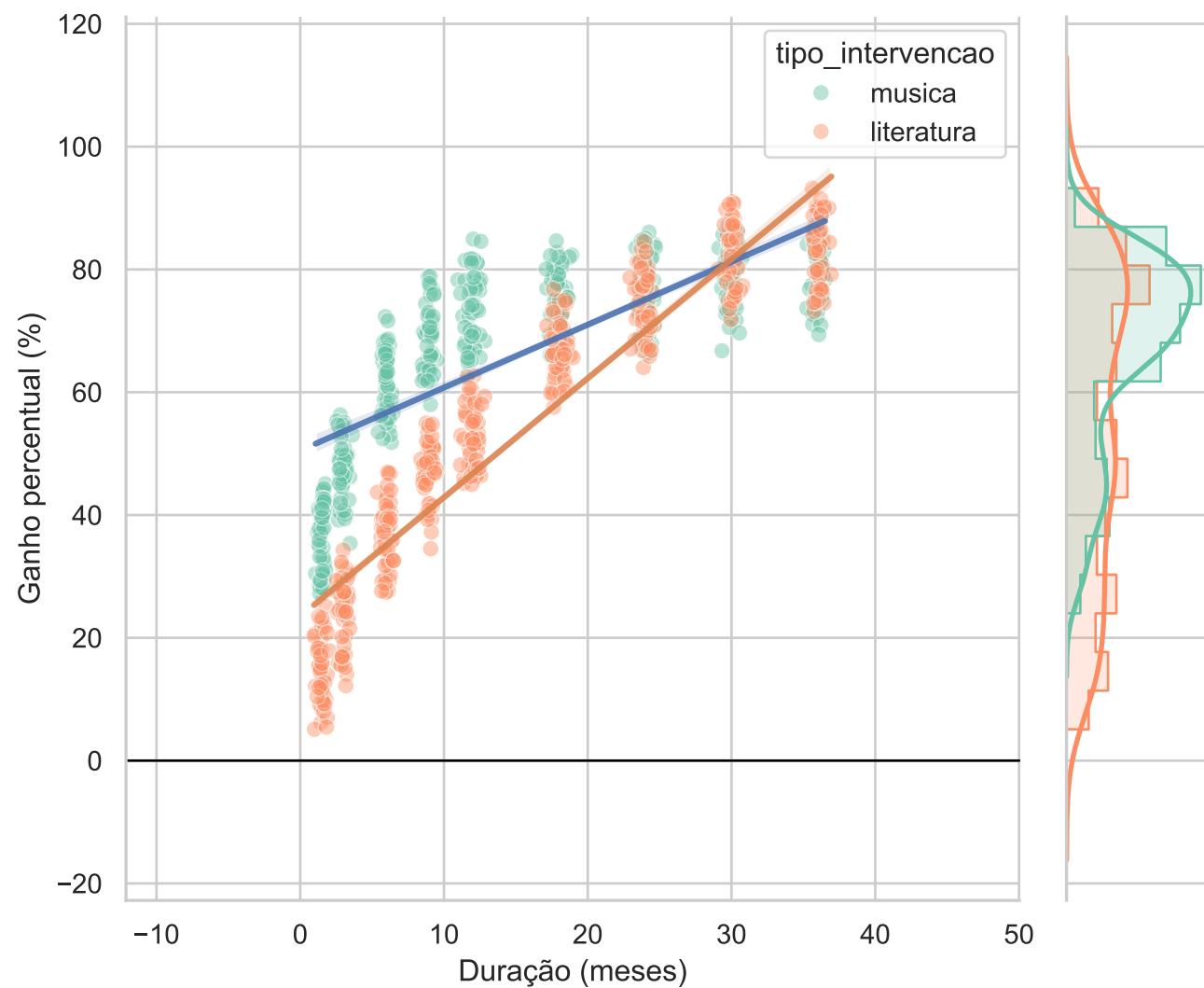


Figura 5.4