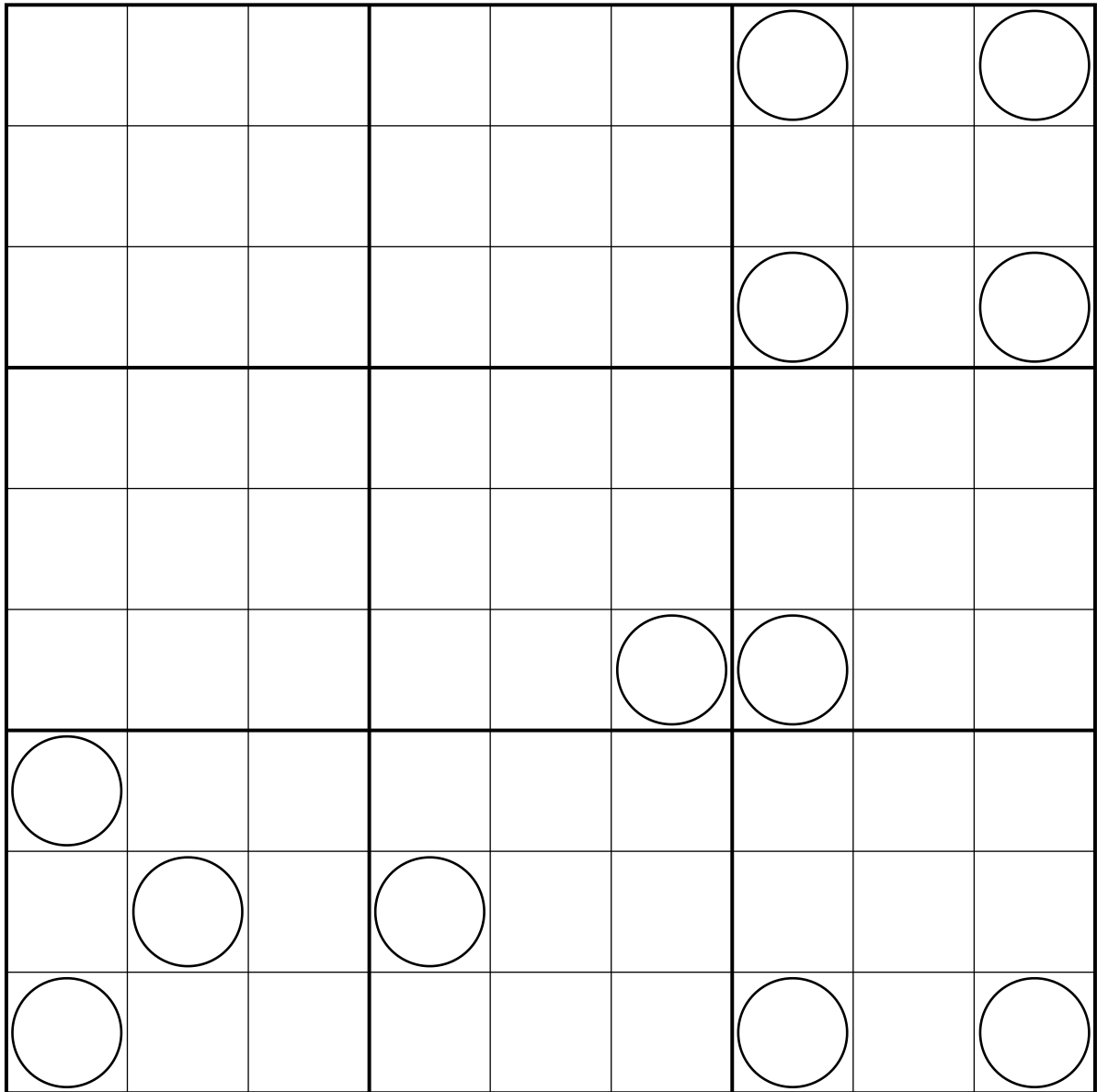


# Riverbank · Episode 3

by Henry 'Pi' James & Nordy

*Watch on  
the Rhine*



- **Normal sudoku:** Fill every row, column and marked  $3 \times 3$  box with the digits 1 to 9 once each.
- **River** (think: classic *snake*): Locate a river in the grid, consisting of a one-cell wide, non-looping, non-branching string of orthogonally connected cells, which may not touch itself orthogonally (but may diagonally).
- **German whispers:** Neighboring cells along the river differ by 5 or more.
- **Riverbank:** Each border between a river cell and a non-river cell is a riverbank segment (this precludes the box edge from being counted as riverbank).
- **Riverbank sweeper:** Every circled cell is a riverbank sweeper, which counts riverbank segments within the (up to  $3 \times 3$ ) surrounding cells (see example image).
- **No negative constraint:** Not all circles are necessarily given.