

[The Best & Most Complete Dart Course - Visualize, Learn and Practice all Dart Language Concepts!](#)

Built-in Types cont.

- Sets
 - Unordered, contain only unique objects
 - No access operator
 - Intersect, union, and difference operators so compare different sets
- Maps
 - Object that associates keys and values (both can be any type of object)
 - Keys must be unique, values can be repeated
 - Can add new entries to after initialization
 - Used very often
- Runes
 - Collection of all decimal Unicode points of a string (dart strings are collections utf-string units)

Dart Functions

- Able to assign functions to variables in dart, can pass functions as arguments to other functions
- If no return value specified, null is returned by default
- Anonymous functions (make code simpler to understand)
- Parameters
 - Required positional - (order they are written matters), must all be set when function is called
 - Optional positional
 - Required named – order they are written doesn't matter
 - Optional named- named parameters are optional by default
- Lexical scope
- Operators
 - Arithmetic equations
 - Equality
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