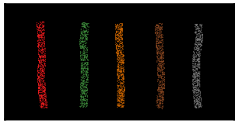


A Bands



(1a) Simulated image



(2a) Added Gaussian noise

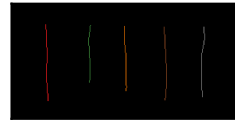


(3a) Gaussian convolution

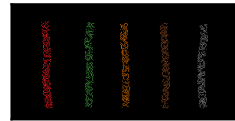


(4a) Gaussian convolution
reapplied

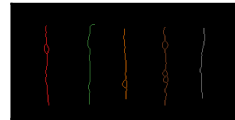
Extracted skeleton



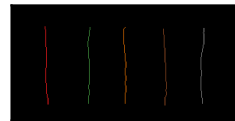
(1b) Missing length



(2b) Fails in presence
of large noise



(3b) Loop bug in presence
of small noise



(4b) Success