# Henry Tran

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# Professional Experience

#### Mt. San Antonio College

July 2023 - May 2024

Undergraduate Student Researcher

Walnut, California, United States

- Designed and implemented data simulations to generate a dataset of 400 students (approximately 5000 data)
- Utilized Numpy to manage and processed large datasets efficiently
- Applied **Bayesian** statistical methods to compare grade differences between testing groups( **large** extra credit groups, **small** extra credit groups) and control groups (**no** extra credit groups)
- Simulated data to determine the probability of different outcomes and interpret the results

#### SKILLS

**Programming**: Python (Numpy), C++

Software & Platform: Git

#### **EDUCATION**

# Mt. San Antonio College

Walnut, CA

 $Electrical\ Engineering\ \ \ \ Software\ Engineer$ 

Sep 2022 - Jun 2025

**GPA:** 4.0

#### ACADEMIC EXPERIENCE

# Mt. San Antonio College

Sep 2022 - Jun 2025

On Campus

Activities & Societies:

- \* Vice President of Alpha Gamma Sigma (2023)
- \* Secretary of Math Club (2024)
- \* Mt.SAC Robotic Team (2024)

Associate Degree in Mathematics

Highlight Courses:

\* Calculus 1, Calculus 2, Calculus 3, C++ Programming Language, Linear Algebra, Engineering Physics, Microeconomics, Macroeconomics

#### Honors and Awards

#### Mt. San Antonio College

June 2024

Jonah Jeremiah Lavata's Memorial Scholarship

ARISE Program

#### Mt. San Antonio College

Spring 2023

President's List

Fall 2023 Spring 2024 President's List President's List

# Side Project

# Tic-Tac-Toe Game github.com/henrytran07/tictactoe

February 2024 - May 2024

This side project is a console-based Tic-Tac-Toe game with user authentication, incorporating functionalities such as user registration, secure password hashing, and validation, providing a secure and engaging interactive experience for players.

#### Sudoku Game github.com/henrytran07/sudoku

February 2024 - May 2024

This Python program efficiently generates and solves Sudoku puzzles using a recursive backtracking algorithm.

# Color Interpolation github.com/henrytran07/Color-Interpolation.git

February 2024 - May 2024

This project involves developing a C++ application that allows users to blend two selected colors using linear interpolation.