

CSCE-629 Homework 4

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September 11, 2020

Exercise 16.2-2

Algorithm 1 KNAPSACK(v, w, n, W)

```
1 let  $dp[0 \dots n, 0 \dots W]$  be a new array
2 for  $i = 0$  to  $n$ 
3    $dp[i, 0] = 0$ 
4 for  $j = 0$  to  $W$ 
5    $dp[0, j] = 0$ 
6 for  $i = 1$  to  $n$ 
7   for  $j = 1$  to  $W$ 
8     if  $w[i] \leq j$ 
9        $dp[i, j] = \max(dp[i - 1, j], dp[i - 1, j - w[i]] + v[i])$ 
10    else
11       $dp[i, j] = dp[i - 1, j]$ 
12 return  $dp[n, W]$ 
```

The 0-1 knapsack problem is described on page 425 of the textbook and summarized here. There are n items, v_i and w_i represent the value and weight of the i_{th} item, and $i = 1 \dots n$. The thief can carry at most W pounds, and each item can either take zero or one. The goal is to take as valuable a load as possible.

The problem can be solved by the above KNAPSACK algorithm. Let $dp[i, j]$ represent the maximum value when $(0 \dots i)_{th}$ item is included, where $i = 0$ means no item, and j represent the weight limit. Then, we could write the below recursive function, and use dynamic programming to solve the problem. The value of $dp[n, W]$ is the final output.

$$dp[i, j] = \begin{cases} \max \{ dp[i - 1, j], dp[i - 1, j - w_i] + v_i \} & \text{if } w_i \leq j \\ dp[i - 1, j] & \text{if } w_i > j \end{cases} \quad (1)$$

Exercise 16.2-5

Algorithm 2 SMALLEST-INTERVAL(X)

```

1 let  $n$  be the length of  $X$ 
2 if  $n == 0$ 
3   return 0
4  $\text{sort}(X)$   $\triangleright x[1] \leq x[2] \dots \leq x[n]$ 
5 let  $ans$  be an empty array
6 for  $i = 1$  to  $n$ 
7   if  $ans.length == 0$  or  $x[i] > ans[ans.length][1]$ 
8     append  $\{[x[i], x[i] + 1]\}$  onto  $ans$ 
9 return  $ans$ 

```

The above SMALLEST-INTERVAL algorithm can find the smallest set of a unit-length closed interval. The input is the given set $\{x_1, x_2, \dots, x_n\}$, and we let all the index of the arrays in the algorithm start from 1.

Proof:

1. When $X.length = 0$ the algorithm returns 0
2. When $X.length = 1$ the algorithm returns $[x_1, x_1 + 1]$, which covers the only point, and it is an optimal choice
3. Suppose $X.length = n - 1$ is correct, we add $[x_{n-1}, x_{n-1} + 1]$ to ans , then we consider an additional right point x_n
 - If $x_n > x_{n-1} + 1$, the algorithm will add a new interval $[x_n, x_n + 1]$ which is an optimal choice, because the interval can cover x_n , and it can cover most points on the rights of x_n
 - If $x_n \leq x_{n-1} + 1$, x_n will be covered by $[x_{n-1}, x_{n-1} + 1]$
4. Since the algorithm performs the optimal choice at each step, the algorithm is correct

Exercise 16.3-2

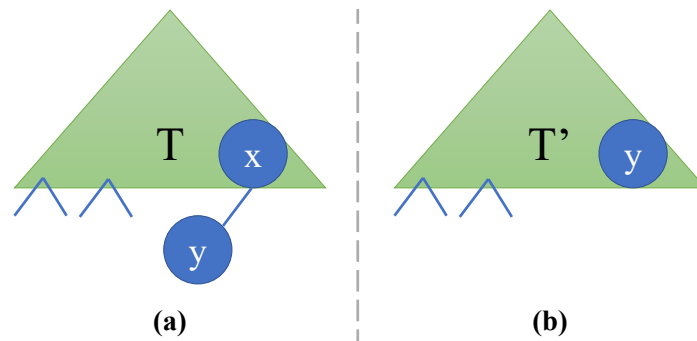


Figure 1: **(a)** T is a non-full binary tree, and its node x , only have one child node y . **(b)** T' is generated by replacing node x with its child node y .

Assuming T is a tree, and it has optimal prefix code in a non-full binary tree. There is at least one node in T , which has only one child. Let the node x has only one child node y as in Figure 1 (a).

By replacing x with y , we can get the tree T' as in Figure 1 (b). If y is a leaf node, the code-word of y is decreased by one. If y is not a leaf node, all leaf nodes of y 's descendant decrease by one, and the difference in cost between T and T' is

$$\begin{aligned}
& B(T) - B(T') \\
&= \sum_{c \in C} c.freq \cdot d_T(c) - \sum_{c \in C} c.freq \cdot d_{T'}(c) \\
&= \sum_{c \in S} c.freq \cdot d_T(c) - \sum_{c \in S} c.freq \cdot d_{T'}(c) \geq 0
\end{aligned} \tag{2}$$

, where S represent the leaf node set of y 's descendant. The \geq holds because the depth of all nodes in S decrease by one in T' . The cost could be reduced which is contradict to the assumption. Therefore, T cannot be a non-full binary tree if it is an optimal solution.

Exercise 16.3-3

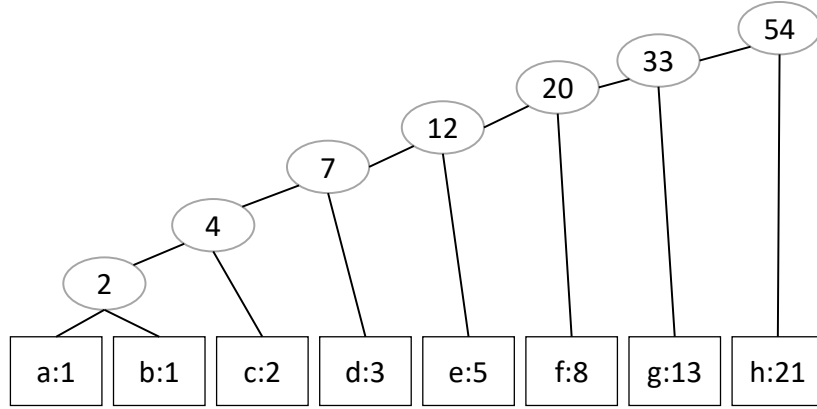


Figure 2: Final tree for the optimal code or the first 8 Fibonacci numbers.

We can use Huffman's algorithm to get the optimal Huffman code, and the final tree is shown in Figure 2. The code is as below:

$a = 0000000, b = 0000001, c = 000001, d = 00001, e = 0001, f = 001, g = 01, h = 1$.

In the general case, the optimal code of the first n Fibonacci numbers is:

$f_1 = \overbrace{000 \cdots 000}^{n-1}, f_2 = \overbrace{000 \cdots 00}^{n-2} 1, f_3 = \overbrace{000 \cdots 00}^{n-3} 1, \dots, f_{n-2} = 001, f_{n-1} = 01, f_n = 1$