MRI Image Reconstruction - An Application of the Fast Fourier and Inverse Fast Fourier Transform Functions

Created by Henry Wang

```
In [45]: # Import scientific libraries
import numpy as np
import matplotlib.pyplot as plt
from PIL import Image

# For 3D Colormap
from matplotlib import cm
from matplotlib.ticker import LinearLocator
```

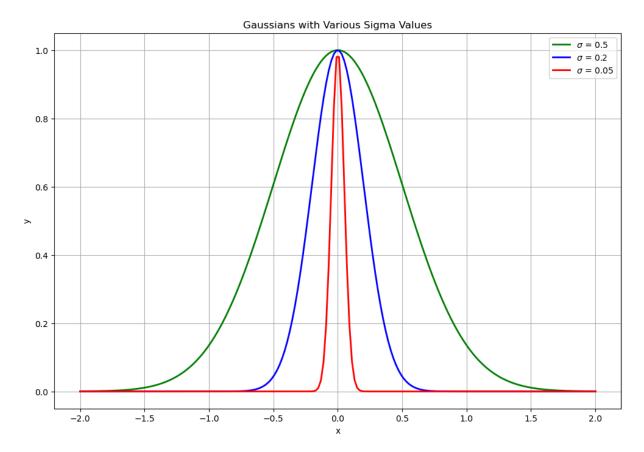
Project Overview

- 1. Use NumPy's Fast Fourier Transform functions (np.fft.fft...) on a Gaussian in 1-Dimension to turn the curve into frequencies. Then, using the inverse Fourier transform, reconstruct the original Gaussian. While doing this, play around with the standard deviation constant sigma for the Gaussian. Plot using matplotlib.
- 2. Do the same thing but on a 2D Gaussian, once again playing with the parameters. Attempt to plot the 2D Gaussian and its 2D frequency domain using a surface in 3D space.
- 3. Use the inverse Fourier transform on real MRI scan k-space data that contains multiple image "slices" of someone's knee. This should be a similar process to reconstructing the 2D Gaussian from the 2D frequency space.

Part 1 - Fourier Transforming a Gaussian in 1D

My goal in part 1 is to define a function that outputs the y-values corresponding to a Gaussian in 1D. I will show the effect of changing the sigma parameter in the function and how the Gaussian looks when it is turned into frequency data depending on the sigma values. Then I will use the inverse Fourier transform to reconstruct the original Gaussian data from the frequency data.

```
Returns the corresponding y-points
            y_{values} = np.exp(-(x_{arr}**2) / (2 * (sigma**2)))
            return y_values
In [7]: # Parameters to pass into 1D Guassian function
        x \text{ values} = \text{np.linspace}(-2, 2, 200)
        sigmas = [0.5, 0.2, 0.05]
        # Color array for plotting
        colors = ['green', 'blue', 'red']
In [8]: # Generate Data using a for loop to create y values for each sigma
        y data = [Gaussian1D(x values, sigma) for sigma in sigmas]
In [9]: # Plot the Gaussian
        fig, gauss1 = plt.subplots(1, figsize=(12,8))
        for y, color, sigma in zip(y_data, colors, sigmas):
            gauss1.plot(x_values, y, color = color, label = f'$\sigma$ = {sigma}', l
        # Style
        gauss1.set_title('Gaussians with Various Sigma Values')
        gauss1.set_xlabel('x')
        gauss1.set_ylabel('y')
        gauss1.legend()
        gauss1.grid()
        plt.show()
```



ANALYSIS

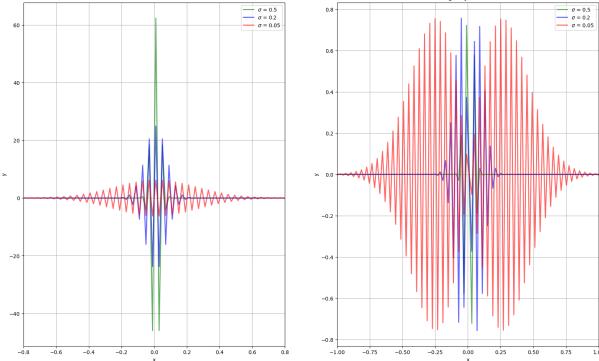
It appears that as the value of sigma decreases, the narrowness of the Gaussian does as well. This makes intuitive sense because as the standard deviation constant decreases, so does the wideness of the normal distribution.

```
In [11]: # Generate Data into arrays for the different Gaussians
ft_shifted_data = []
ft_raw_data = []

# Generate Data using a for loop to create y values for each sigma
y_data = [Gaussian1D(x_values, sigma) for sigma in sigmas]

for y in y_data:
    ft_shift_i, ft_raw_i = FastFourier1D(y)
    ft_shifted_data.append(ft_shift_i)
    ft_raw_data.append(ft_raw_i)
```

```
In [12]: # Create two plots, one for the real and one for the imaginary parts of the
         fig, (ft_real, ft_im) = plt.subplots(1, 2, figsize=(20,12))
         for ft shift, color, sigma in zip(ft shifted data, colors, sigmas):
              ft_real.plot(x_values, np.real(ft_shift), color = color, label = f'$\sig
         for ft_shift, color, sigma in zip(ft_shifted_data, colors, sigmas):
              ft_im.plot(x_values, np.imag(ft_shift), color = color, label = f'$\sigma
         ft_real.set_xlim(-0.8, 0.8)
         ft_im.set_xlim(-1.0, 1.0)
         # Labels
         ft_real.set_title('Real Part of FT')
         ft real.set xlabel('x')
         ft_real.set_ylabel('y')
         ft_im.set_xlabel('x')
         ft_im.set_ylabel('y')
         ft im.set title('Imaginary Part of FT')
         ft_real.legend()
         ft real.grid()
         ft im.legend()
         ft im.grid()
         plt.show()
                         Real Part of FT
```



ANALYSIS

It appears that as sigma decreases, the representation in k-space for the Gaussians gets wider. This also makes sense because as the original function gets narrower and sharper

in appearance, more frequencies are needed to "contruct" that Gaussian. This is in line with the uncertainty principle and the fact that the sharper something is in one domain, the wider the representation will be in the other.

```
In [13]: # Compute the Inverse Fourier Transform to reconstruct the original Gaussian
inverse_data = [np.fft.ifft(ft_raw_i) for ft_raw_i in ft_raw_data]

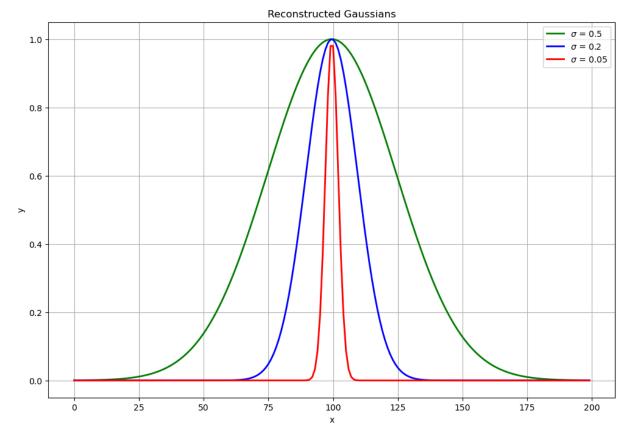
In [14]: # Plot the reconstructed Gaussians
fig, inverse = plt.subplots(1, figsize=(12,8))

for inverse_i, color_i, sigma_i in zip(inverse_data, colors, sigmas):
    inverse.plot(np.real(inverse_i), color = color_i, label = f'$\sigma$ = {

# Labels
inverse.set_title('Reconstructed Gaussians')
inverse.set_xlabel('x')
inverse.set_ylabel('y')

plt.legend()
plt.grid()

plt.show()
```



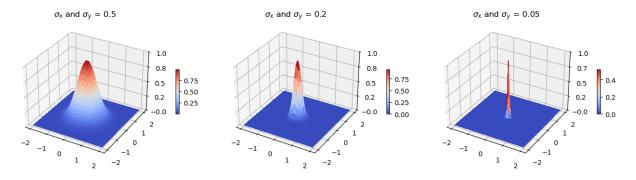
Part 2 - Fourier Transforms in 2D

Now it's time to do the same thing but with two-dimensional Gaussians.

```
In [16]: # Define a function to build a 2D Gaussian
         def Gaussian2D(x arr, y arr, sigma x, sigma y):
             Computes the z values for a 2D Gaussian. Omits normalization parameter.
             Parameters:
             x_arr - x values
             y arr - y values
             sigma x - standard deviation constant around the mean in the x dimension
             sigma_y - standard deviation constant around the mean in the y dimensior
             Returns the corresponding z-points
             z_{values} = np.exp(-(((x_{arr}**2) / (2 * (sigma_x**2))) + ((y_{arr}**2) / (2 * (sigma_x**2))))
             return z values
In [17]: # Define a function to convert the 2D Gaussian from spatial data to frequence
         def FastFourier2D(z values):
             Takes in z values for the gaussian and outputs the shifted fourier trans
             ft raw = np.fft.fft(z values)
             shifted_ft = np.fft.fftshift(ft_raw)
             return (shifted_ft, ft_raw)
In [18]: # Parameters
         x_{values2D} = np.linspace(-2, 2, 200)
         y values2D = np.linspace(-2, 2, 200)
         # Use NumPy meshgrid to help with 2D data generation and plotting.
         # https://numpy.org/doc/2.1/reference/generated/numpy.meshgrid.html
         x_mesh, y_mesh = np.meshgrid(x_values2D, y_values2D)
         # Must also now define y-sigmas
         x_sigmas = [0.5, 0.2, 0.05]
         y_sigmas = [0.5, 0.2, 0.05]
In [19]: # Generate Data for each set of sigma values in x and y
         s1_z_values = Gaussian2D(x_mesh, y_mesh, x_sigmas[0], y_sigmas[0])
         s2_z_values = Gaussian2D(x_mesh, y_mesh, x_sigmas[1], y_sigmas[1])
         s3 z values = Gaussian2D(x mesh, y mesh, x sigmas[2], y sigmas[2])
In [20]: # Part of code borrowed from guide: https://matplotlib.org/stable/gallery/mp
         # Time for plotting the Guassians in 3D
         fig, (s1, s2, s3) = plt.subplots(1, 3, subplot_kw={"projection": "3d"}, figs
         # Plot the surface for sigmas = 0.5
         surf_s1 = s1.plot_surface(x_mesh, y_mesh, s1_z_values, cmap = cm.coolwarm, l
         s1.set_title("$\sigma_x$ and $\sigma_y$ = 0.5")
```

```
s1.zaxis.set_major_locator(LinearLocator(5))
s1.zaxis.set_major_formatter('{x:0.1f}')
\#g2.set zlim(-0.0, 1.0)
# Plot the surface for sigmas = 0.2
surf_s2 = s2.plot_surface(x_mesh, y_mesh, s2_z_values, cmap = cm.coolwarm, l
s2.set_title("\$\sigma_x\$ and \$\sigma_y\$ = 0.2")
s2.zaxis.set_major_locator(LinearLocator(5))
s2.zaxis.set major formatter('{x:0.1f}')
# Plot the surface for sigmas = 0.05
surf_s3 = s3.plot_surface(x_mesh, y_mesh, s3_z_values, cmap = cm.coolwarm, l
s3.set\_title("$\sigma_x$ and $\sigma_y$ = 0.05")
s3.zaxis.set major locator(LinearLocator(5))
s3.zaxis.set major formatter('{x:0.1f}')
# Add color bars which maps values to colors
fig.colorbar(surf_s1, ax = s1, shrink = 0.2, aspect = 14, anchor = (0.5, 0.5)
fig.colorbar(surf_s2, ax = s2, shrink = 0.2, aspect = 14, anchor = (0.5, 0.5)
fig.colorbar(surf_s3, ax = s3, shrink = 0.2, aspect = 14, anchor = (0.5, 0.5
# Title
fig.suptitle('2D Gaussian Plots')
plt.show()
```

2D Gaussian Plots



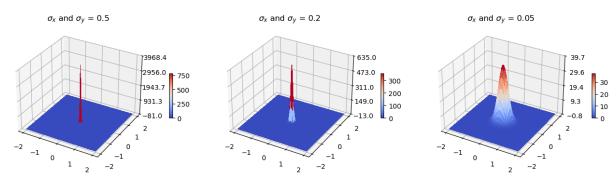
Analysis: It appears that as you decrease sigma for both x and y, the Gaussian appears narrower in both the x and y dimensions. This is consistent with the 1D Gaussian sigma decreasing and represents a smaller standard deviation with a smaller sigma as expected.

Now use the Fast Fourier Transform on the 2D Gaussians

```
fft2 raw = np.fft.fft2(z values)
             fft2_shifted = np.fft.fftshift(fft2_raw)
             return (fft2 raw, fft2 shifted)
In [22]: # Parameters
         x_{values2D} = np.linspace(-2, 2, 200)
         y values2D = np.linspace(-2, 2, 200)
         x_mesh, y_mesh = np_meshgrid(x_values2D, y_values2D)
         x \text{ sigmas} = [0.5, 0.2, 0.05]
         y_sigmas = [0.5, 0.2, 0.05]
         s1_z_values = Gaussian2D(x_mesh, y_mesh, x_sigmas[0], y_sigmas[0])
         s2 z values = Gaussian2D(x mesh, y mesh, x sigmas[1], y sigmas[1])
         s3_z_values = Gaussian2D(x_mesh, y_mesh, x_sigmas[2], y_sigmas[2])
In [23]: # Generate Data
         (s1_raw, s1_shift) = FastFourier2D(s1_z_values)
         (s2_raw, s2_shift) = FastFourier2D(s2_z_values)
         (s3_raw, s3_shift) = FastFourier2D(s3_z_values)
In [24]: # Part of code borrowed from quide: https://matplotlib.org/stable/gallery/mp
         # Plotting the (REAL) Fourier Transforms of the Guassians with various sigma
         fig, (s1ft, s2ft, s3ft) = plt.subplots(1, 3, subplot_kw={"projection": "3d"}
         # I'm using np.abs so that the plot looks nicer and emphasizes the wideness
         # Plot the surface for sigmas = 0.5
         surf_s1ft_re = s1ft.plot_surface(x_mesh, y_mesh, np.abs(np.real(s1_shift)),
         s1ft.set title("$\sigma x$ and $\sigma y$ = 0.5")
         s1ft.zaxis.set major locator(LinearLocator(5))
         s1ft.zaxis.set_major_formatter('{x:0.1f}')
         # Plot the surface for sigmas = 0.2
         surf_s2ft_re = s2ft.plot_surface(x_mesh, y_mesh, np.abs(np.real(s2_shift)),
         s2ft.set_title("$\sigma_x$ and $\sigma_y$ = 0.2")
         s2ft.zaxis.set major locator(LinearLocator(5))
         s2ft.zaxis.set_major_formatter('{x:0.1f}')
         # Plot the surface for sigmas = 0.05
         surf_s3ft_re = s3ft.plot_surface(x_mesh, y_mesh, np.abs(np.real(s3_shift)),
         s3ft.set_title("$\sigma_x$ and $\sigma_y$ = 0.05")
         s3ft.zaxis.set_major_locator(LinearLocator(5))
         s3ft.zaxis.set_major_formatter('{x:0.1f}')
         # Add color bars which maps values to colors
         fig.colorbar(surf s1ft re, ax = s1ft, shrink = 0.2, aspect = 14, anchor = (\ell
         fig.colorbar(surf_s2ft_re, ax = s2ft, shrink = 0.2, aspect = 14, anchor = (\ell
         fig.colorbar(surf_s3ft_re, ax = s3ft, shrink = 0.2, aspect = 14, anchor = (@)
         # Title
         fig.suptitle('Fourier Transforms of Gaussians (Real Part)')
```

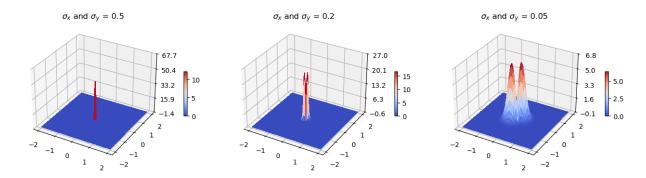
```
plt.show()
```

Fourier Transforms of Gaussians (Real Part)



```
In [25]: # Part of code borrowed from quide: https://matplotlib.org/stable/gallery/mp
         # Plotting the (IMAGINARY) Fourier Transforms of the Guassians with various
         fig, (s1ft, s2ft, s3ft) = plt.subplots(1, 3, subplot_kw={"projection": "3d"}
         # I'm using np.abs so that the plot looks nicer and emphasizes the wideness
         # Plot the surface for sigmas = 0.5
         surf_s1ft_re = s1ft.plot_surface(x_mesh, y_mesh, np.abs(np.imag(s1_shift)),
         s1ft.set_title("$\sigma_x$ and $\sigma_y$ = 0.5")
         s1ft.zaxis.set major locator(LinearLocator(5))
         s1ft.zaxis.set_major_formatter('{x:0.1f}')
         \#g2.set\ zlim(-0.0, 1.0)
         # Plot the surface for sigmas = 0.2
         surf_s2ft_re = s2ft.plot_surface(x_mesh, y_mesh, np.abs(np.imag(s2_shift)),
         s2ft.set_title("$\sigma_x$ and $\sigma_y$ = 0.2")
         s2ft.zaxis.set major locator(LinearLocator(5))
         s2ft.zaxis.set_major_formatter('{x:0.1f}')
         # Plot the surface for sigmas = 0.05
         surf_s3ft_re = s3ft.plot_surface(x_mesh, y_mesh, np.abs(np.imag(s3_shift)),
         s3ft.set_title("$\sigma_x$ and $\sigma_y$ = 0.05")
         s3ft.zaxis.set major locator(LinearLocator(5))
         s3ft.zaxis.set_major_formatter('{x:0.1f}')
         # Add color bars which maps values to colors
         fig.colorbar(surf_s1ft_re, ax = s1ft, shrink = 0.2, aspect = 14, anchor = (\ell
         fig.colorbar(surf_s2ft_re, ax = s2ft, shrink = 0.2, aspect = 14, anchor = (@)
         fig.colorbar(surf s3ft re, ax = s3ft, shrink = 0.2, aspect = 14, anchor = (\ell
         # Title
         fig.suptitle('Fourier Transforms of Gaussians (Imaginary Part)')
         plt.show()
```

Fourier Transforms of Gaussians (Imaginary Part)



Analysis

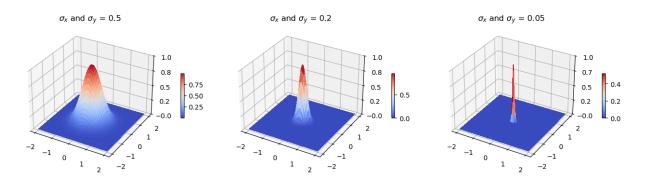
It appears that as sigma decreases in both x and y, the Gaussian in the frequency domain appears to get wider, once again confirming the idea that as you get sharper data in one domain, it becomes wider in the other.

Now Reconstruct the Gaussians

```
In [26]: # Now it's time to define a function to help turn the frequency data back in
         def InverseFourier2D(frequency_data):
             Takes in Fourier space data for the 2D Gaussian and outputs the original
             Parameters:
             frequency_data - the data for the Gaussian stored as frequencies from us
             spacial data = np.fft.ifft2(frequency data)
             return (spacial data)
In [27]: # Parameters (use raw data only)
         (s1_raw, s1_shift) = FastFourier2D(s1_z_values)
         (s2_raw, s2_shift) = FastFourier2D(s2_z_values)
         (s3_raw, s3_shift) = FastFourier2D(s3_z_values)
In [28]: # Generate Data
         s1_spatial_data = InverseFourier2D(s1_raw)
         s2_spatial_data = InverseFourier2D(s2_raw)
         s3_spatial_data = InverseFourier2D(s3_raw)
In [29]: # Part of code borrowed from guide: https://matplotlib.org/stable/gallery/mg
         # Plotting the reconstructed Guassians with various sigma in 3D
         fig, (s1r, s2r, s3r) = plt.subplots(1, 3, subplot_kw={"projection": "3d"}, f
         # Plot the surface for sigmas = 0.5
         surf_s1r = s1r.plot_surface(x_mesh, y_mesh, np.real(s1_spatial_data), cmap =
         s1r.set title("$\sigma x$ and $\sigma y$ = 0.5")
         s1r.zaxis.set_major_locator(LinearLocator(5))
```

```
s1r.zaxis.set_major_formatter('{x:0.1f}')
#g2.set_zlim(-0.0, 1.0)
# Plot the surface for sigmas = 0.2
surf_s2r = s2r.plot_surface(x_mesh, y_mesh, np.real(s2_spatial_data), cmap =
s2r.set_title("$\sigma_x$ and $\sigma_y$ = 0.2")
s2r.zaxis.set_major_locator(LinearLocator(5))
s2r.zaxis.set_major_formatter('{x:0.1f}')
# Plot the surface for sigmas = 0.05
surf_s3r = s3r.plot_surface(x_mesh, y_mesh, np.real(s3_spatial_data), cmap =
s3r.set_title("$\sigma_x$ and $\sigma_y$ = 0.05")
s3r.zaxis.set major locator(LinearLocator(5))
s3r.zaxis.set_major_formatter('{x:0.1f}')
# Add color bars which maps values to colors
fig.colorbar(surf_s1r, ax = s1r, shrink = 0.2, aspect = 14, anchor = (0.5, \ell)
fig.colorbar(surf_s2r, ax = s2r, shrink = 0.2, aspect = 14, anchor = (0.5, \ell
fig.colorbar(surf_s3r, ax = s3r, shrink = 0.2, aspect = 14, anchor = (0.5, \ell)
# Title
fig.suptitle('Reconstructed Gaussians from Inverse Fourier Transform')
plt.show()
```

Reconstructed Gaussians from Inverse Fourier Transform



Reflection

I am now comfortable with turning 2D spatial data into frequency data with the Fast Fourier NumPy function and then reconstructing the original Gaussian using the Inverse Fast Fourier commands. I will now attempt to apply this same process to MRI data, which comes raw from the MRI scan in 2D k-space, or 2D frequency data. I will use only the inverse Fourier transform to reconstruct the MRI images, which is how these machines work. This is an application into the field of biomedical physics, and it is growing with techniques such as sodium-MRI, fMRI, and PET scans.

Part 3 - Reconstructing Raw MRI Data

```
In [34]: # Load the knee MRI scan file that is in k-space domain
# This file was made possible by birogeri from GitHub: https://github.com/bi
```

```
MRI = np.load('knee.npy')
In [35]: # Examine the file's shape.
np.shape(MRI)
Out[35]: (15, 640, 320)
```

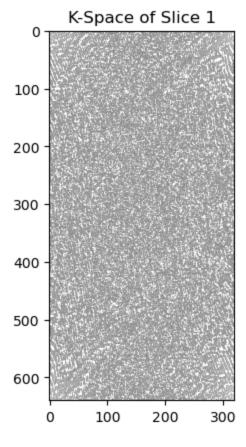
Analysis

The (15) indicates 15 pieces of 2D frequency data. The goal here is to convert these 15 slices of someone's knee's data into viewable MRI images.

```
In [36]: # Start by examining a single piece of data, the first slice
    slice1 = np.fft.fftshift(MRI[0])

# Create an image to represent this raw k-space data, which is shifted for s
    # Herdman recommended me to use log normalization to address the problem of
    plt.imshow(np.real(slice1), norm = 'log', cmap = 'gray')
    plt.title('K-Space of Slice 1')

plt.show()
```

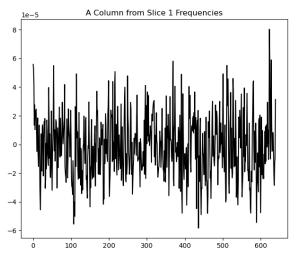


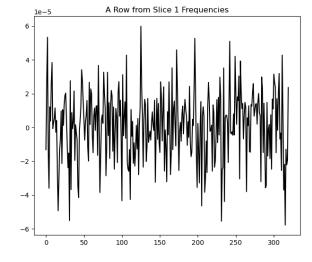
```
In [37]: # Plot the k-space data of a single column and single row
fig, (col, row) = plt.subplots(1, 2, figsize = (16, 6))

col.plot(np.real(slice1[:,200]), color = 'k')
row.plot(np.real(slice1[200,:]), color = 'k')

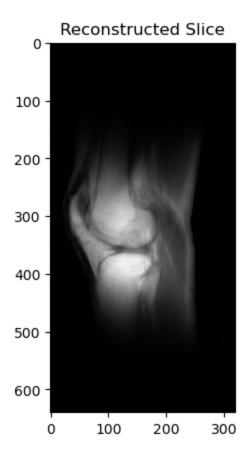
# Style
```

```
col.set_title('A Column from Slice 1 Frequencies')
row.set_title('A Row from Slice 1 Frequencies')
plt.show()
```





Now reconstruct the slice from its k-space data



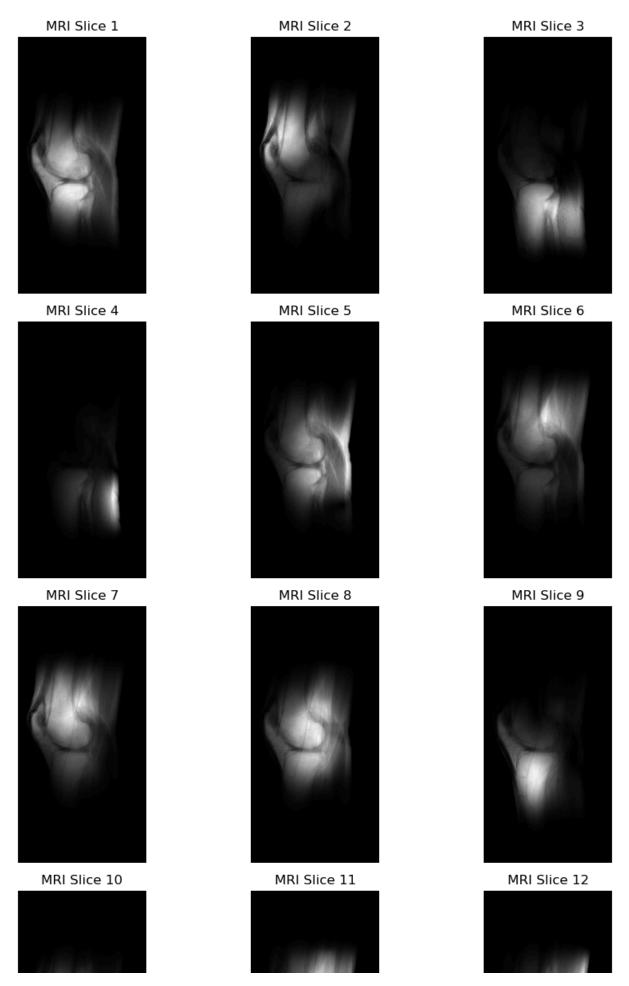
Success!

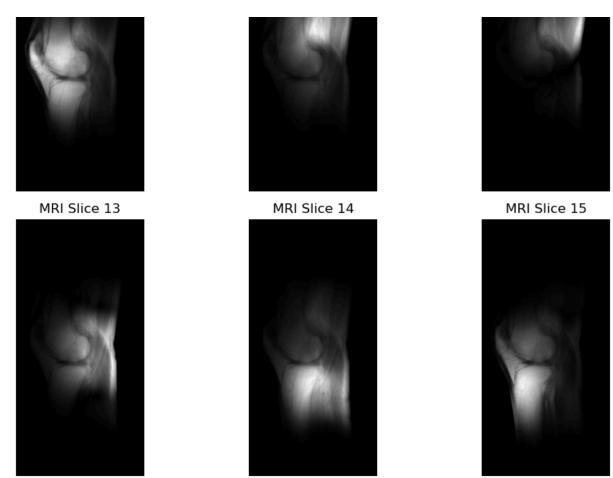
Now it is time to try and loop over the knee.npy file to reconstruct all images from the kspace data for each slice.

```
In [59]: # Create figure
fig, scans = plt.subplots(nrows = 5, ncols = 3, figsize = (10, 18))
scans = scans.ravel()

# Loop over the first index of the MRI array
for i in range(15):
        scans[i].imshow(np.fft.ifftshift(np.abs(InverseFourier2D(MRI[i]))), cmap
        scans[i].set_title(f'MRI Slice {i+1}')
        scans[i].axis('off')

plt.tight_layout()
plt.show()
```





Success! - End of Project

References

https://www.princeton.edu/~cuff/ele201/kulkarni_text/frequency.pdf https://www.intel.com/content/www/us/en/developer/articles/technical/fast-fourier-transform-and-convolution-in-medical-image-reconstruction.html https://developer.nvidia.com/gpugems/gpugems2/part-vi-simulation-and-numerical-algorithms/chapter-48-medical-image-reconstruction

https://github.com/birogeri/kspace-explorer https://numpy.org/doc/stable/reference/generated/numpy.fft.fft2.html

In []: