

Advanced Practice Sheet^{★★, ★★★}

Topics

- Functors
- Objects
- Polymorphic Variants

Exercise 1 – Abstract pairs and associative lists functors

Question 1.1 – First, write a functor `Pair` that takes two types `left_elt` and `right_elt` and returns a type `t` for pairs over these types.

Question 1.2 – Restrict the result of the `Pair` functor using a signature that makes `t` abstract. If necessary add functions so that pairs can be constructed and destructed from the outside.

Question 1.3 – Write a functor `Assoc`, whose result should be of the signature below, that takes an instance of `Pair`.

```
1 module type ASSOC_S = sig
2   type t
3   type key
4   type value
5   val empty : t
6   val set : key -> value -> t -> t
7   val get : key -> t -> value
8   val unset : key -> t -> t
9 end
```

Exercise 2 – Extending functors

Question 2.1 – Write an `Extend_map` functor that takes an ordered type as parameter and returns a module of type `Map.S` extended with a `of_list` function. The type `Extend_map(M).t` should be equal to `Map.Make(M).t`

Question 2.2 – Write an `.mli` for that functor that does not hide any type information.

Question 2.3 – Continue extending that module with a `keys` function returning the set of bound keys in the map.

Exercise 3 – Lists wrapped in objects

Question 3.1 – Write an imperative list buffer object of the following type, whose insertion operations are all in $O(1)$. The call to `result ()` should be in $O(l)$ where l is the length of the result.

Successive calls to `result ()` should not take more time than one if no insertion has happened.

```
1 < append : 'a -> unit;  
2   prepend : 'a -> unit;  
3   concat_after : 'a list -> unit;  
4   concat_before : 'a list -> unit;  
5   result : unit -> 'a list >
```

Exercise 4 – Lists as objects

Question 4.1 – Write a virtual class `['a] list` that provides operations `hd` and `tl`, as well iterators `iter` and `fold`.

Question 4.2 – Derive a `['a] nil` class that implements the empty list.

Question 4.3 – Derive a `['a] cons` class that takes a head and a tail and prepends an element to an existing list.

Question 4.4 – Add a method `rev : 'a list`. You may add helper methods if needed.

Question 4.5 – Write a function `map : ('a -> 'b) -> 'a list -> 'b list` using the `iter` method. Write another one using the `fold` method.

Exercise 5 – Operator overloading using objects

In this exercise, we will define an addition operator `(++)` that can be overloaded with objects.

```
1   let (++) x y = x#plus y
```

Question 5.1 – Declare the classes `cint` and `cfloat` such that the following code is valid.

```
1 # let a = new cint 1  
2 # let b = new cint 2  
3 # let c = a ++ b  
4 # let s = c#show;;  
5 val a : cint = <obj>  
6 val b : cint = <obj>  
7 val c : cint = <obj>  
8 val s : string = "3"  
9  
10 # let a = new cfloat 1.  
11 # let b = new cfloat 2.  
12 # let c = a ++ b  
13 # let s = c#show;;  
14 val a : cfloat = <obj>  
15 val b : cfloat = <obj>  
16 val c : cfloat = <obj>  
17 val s : string = "3."
```

To define binary methods, we need some method to access the internal representation of the classes.

Question 5.2 – Abstract the internal representation using a module signature.

Question 5.3 – Add a `float` method to the `cint` class returning a `cfloat`, and an `floor` method to the

Exercise 6 – Polymorphic variants rewriting

Given the following map definition

```

1 module StringMap = Map.Make(String)
2
3 type expr =
4   [ `Plus of expr * expr
5     | `Int of int
6     | `Var of string ]
7
8 type expr_without_var =
9   [ `Plus of expr_without_var * expr_without_var
10    | `Int of int ]

```

Question 6.1 – Write `substitute` that rewrites ``Var` s into the value bound in the map. It should be of type

```

1 val substitute : [< expr ] StringMap.t -> [< expr ] -> [> expr_without_var]

```

For instance, `v` should be ``Plus (`Int 1, `Int 2)`

```

1 let v = subst (StringMap.singleton "x" (`Int 1)) (`Plus (`Var "x", `Int 2))

```

Question 6.2 – Write the `eval` function of type

```

1 val eval : [< expr_without_var] -> int

```

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Solution to question 1.1

```
1 module type COMPONENT = sig
2   type t
3 end
4
5 module Pair (L : COMPONENT) (R : COMPONENT) = struct
6   type t = { left : L.t ; right : R.t }
7   type left_elt = L.t
8   type right_elt = R.t
9   let make left right = { left ; right }
10  let left { left } = left
11  let right { right } = right
12 end
```

Solution to question 1.2

```
1 module type PAIR_S = sig
2   type t
3   type left_elt
4   type right_elt
5   val make : left_elt -> right_elt -> t
6   val left : t -> left_elt
7   val right : t -> right_elt
8 end
9
10 module Pair (L : COMPONENT) (R : COMPONENT)
11   : PAIR_S with type left_elt = L.t
12     and type right_elt = R.t = struct (* ... *) end
```

Solution to question 1.3

```
1 module type ASSOC_S = sig
2   type t
3   type key
4   type value
5   val empty : t
6   val set : key -> value -> t -> t
7   val get : key -> t -> value
8   val unset : key -> t -> t
9 end
10
11 module Assoc (Pair : PAIR_S)
12   : ASSOC_S with type key = Pair.left_elt
13     and type value = Pair.right_elt = struct
14   type t = Empty | Binding of Pair.t * t
```

```

15  type key = Pair.left_elt
16  type value = Pair.right_elt
17  let empty = Empty
18  let set k v l = Binding (Pair.make k v, l)
19  let rec get k = function
20    | Binding (pair, _) when Pair.left pair = k -> Pair.right pair
21    | Binding (_, pairs) -> get k pairs
22    | Empty -> raise Not_found
23  let rec unset k = function
24    | Binding (pair, pairs) when Pair.left pair = k -> unset k pairs
25    | Binding (pair, pairs) -> Binding (pair, unset k pairs)
26    | Empty -> Empty
27  end

```

Solution to question 2.1

```

1  module Extended_map(M:Map.OrderedType) : sig
2    include Map.S with type 'a t = 'a Map.Make(M).t
3      and type key = Map.Make(M).key
4    val of_list : (key * 'a) list -> 'a t
5  end
6  = struct
7    include Map.Make(M)
8    let of_list l =
9      List.fold_left (fun acc (k,v) -> add k v acc) empty l
10  end

```

Solution to question 2.2

```

1  module Extended_map(M:Map.OrderedType) : sig
2    include Map.S with type 'a t = 'a Map.Make(M).t
3      and type key = Map.Make(M).key
4    val of_list : (key * 'a) list -> 'a t
5  end

```

Solution to question 2.3

```

1  module Extended_map(M:Map.OrderedType) : sig
2    include Map.S with type 'a t = 'a Map.Make(M).t
3      and type key = Map.Make(M).key
4    val keys : 'a t -> Set.Make(M).t
5  end
6  = struct
7    include Map.Make(M)
8    module Set = Set.Make(M)
9    let keys t =
10      fold (fun k _ set -> Set.add k set) t Set.empty
11  end

```

Solution to question 3.1

```

1  let list_buffer () = object
2    val mutable pre = []
3    val mutable post = []
4    method prepend x = pre <- [ x ] :: pre
5    method append x = post <- [ x ] :: post

```

```

6  method concat_before x = pre <- x :: pre
7  method concat_after x = post <- x :: post
8  method result () =
9    let res =
10      let open List in
11        rev (fold_left
12          (fun acc l -> rev_append l acc)
13          [] (rev (rev_append (rev post) (rev pre)))) in
14    pre <= [ res ] ; post <- [] ;
15    res
16 end

```

Solution to exercise 4

```

1  class virtual [ 'a ] list = object
2    method virtual hd : 'a
3    method virtual tl : 'a list
4    method virtual iter : ('a -> unit) -> unit
5    method virtual fold : 'c. ('a -> 'c -> 'c) -> 'c -> 'c
6    method virtual rev : 'a list
7    method virtual rev_aux : 'a list -> 'a list
8  end
9
10 class [ 'a ] cons hd tl = object (self)
11   inherit [ 'a ] list
12   method hd = hd
13   method tl = tl
14   method iter f = f hd ; tl#iter f
15   method fold f acc = tl#fold f (f hd acc)
16   method rev = self#rev_aux (new nil)
17   method rev_aux acc =
18     tl#rev_aux (new cons hd acc)
19 end
20 and [ 'a ] nil = object (self)
21   inherit [ 'a ] list
22   method hd = failwith "hd"
23   method tl = failwith "tl"
24   method iter _ = ()
25   method fold _ acc = acc
26   method rev = (self :> 'a list)
27   method rev_aux acc = acc
28 end
29
30 let map : ('a -> 'b) -> 'a list -> 'b list = fun f l ->
31   let res = ref (new nil) in
32   l#iter (fun v -> res := new cons (f v) !res) ;
33   !res#rev
34
35 let map : ('a -> 'b) -> 'a list -> 'b list = fun f l ->
36   (l#fold (fun v acc -> new cons (f v) acc) (new nil))#rev

```

Solution to exercise 5

```

1  class cint v = object (_:'self)
2    val repr = v

```

```

3  method repr = repr
4  method plus (v:'self) = {< repr = v#repr + repr >}
5  method show = string_of_int repr
6  end
7
8  class cfloat v = object (_:'self)
9    val repr = v
10   method repr = repr
11   method plus (v:'self) = {< repr = v#repr +. repr >}
12   method show = string_of_float repr
13 end

```

Solution to exercise 5

```

1  module Num : sig
2    type repr_int
3    type repr_float
4
5    class cfloat : float ->
6      object ('self)
7        method repr : repr_float
8        method plus : 'self -> 'self
9        method show : string
10     end
11
12    class cint : int ->
13      object ('self)
14        method repr : repr_int
15        method plus : 'self -> 'self
16        method show : string
17     end
18
19  end = struct
20    type repr_int = int
21    type repr_float = float
22
23    class cint v = object (_:'self)
24      val repr = v
25      method repr = repr
26      method plus (v:'self) = {< repr = v#repr + repr >}
27      method show = string_of_int repr
28    end
29
30    class cfloat v = object (_:'self)
31      val repr = v
32      method repr = repr
33      method plus (v:'self) = {< repr = v#repr +. repr >}
34      method show = string_of_float repr
35    end
36  end

```

Solution to exercise 5

```

1  module Num : sig
2    type repr_int

```

```

3  type repr_float
4
5  class cfloat : float ->
6    object ('self)
7      method repr : repr_float
8      method plus : 'self -> 'self
9      method floor : cint
10     method show : string
11   end
12 and cint : int ->
13   object ('self)
14     method repr : repr_int
15     method plus : 'self -> 'self
16     method float : cfloat
17     method show : string
18   end
19
20 end = struct
21   type repr_int = int
22   type repr_float = float
23
24   class cint v = object (_:'self)
25     val repr = v
26     method repr = repr
27     method plus (v:'self) = {< repr = v#repr + repr >}
28     method float = new cfloat (float_of_int repr)
29     method show = string_of_int repr
30   end
31
32   and cfloat v = object (_:'self)
33     val repr = v
34     method repr = repr
35     method plus (v:'self) = {< repr = v#repr +. repr >}
36     method floor = new cint (int_of_float repr)
37     method show = string_of_float repr
38   end
39 end

```

Solution to exercise 6

```

1  module StringMap = Map.Make(String)
2
3  type expr =
4    [ `Plus of expr * expr
5      | `Int of int
6      | `Var of string ]
7
8  type expr_without_var =
9    [ `Plus of expr_without_var * expr_without_var
10     | `Int of int ]
11
12 let rec subst env (expr:[<expr]) : [> expr_without_var ] = match expr with
13   | `Plus (e1, e2) -> `Plus (subst env e1, subst env e2)
14   | `Var v -> subst env (StringMap.find v env)

```



```
15 | `Int i as expr -> expr
16
17 let v = subst (StringMap.singleton "x" (`Int 1)) (`Plus (`Var "x", `Int 2))
18
19 let rec eval = function
20 | `Plus (e1, e2) -> eval e1 + eval e2
21 | `Int v -> v
22
23 let x = eval v
```