

1. Given: A line $l \equiv (a, b, c)$ in the image \Rightarrow normalized coordinate system
 $\therefore l$ can be represented as $\boxed{a\hat{x} + b\hat{y} + c = 0}$ — (1)

\hat{x} and \hat{y} are the coordinate axes of the image plane

Consider a point (\hat{x}, \hat{y}) in the $\hat{x}-\hat{y}$ plane. Let this be the projection for a point (x, y, z) in the camera coordinate system. Then we have:

$$\hat{x} = \frac{x d}{z} = \frac{x}{z} \quad (d=1)$$

$$\hat{y} = \frac{y d}{z} = \frac{y}{z} \quad \text{--- (2)}$$

Our goal is to reverse map a line from the image plane to the 3D plane in the camera coordinate system.

From (1) $\Rightarrow a\hat{x} + b\hat{y} + c = 0$.

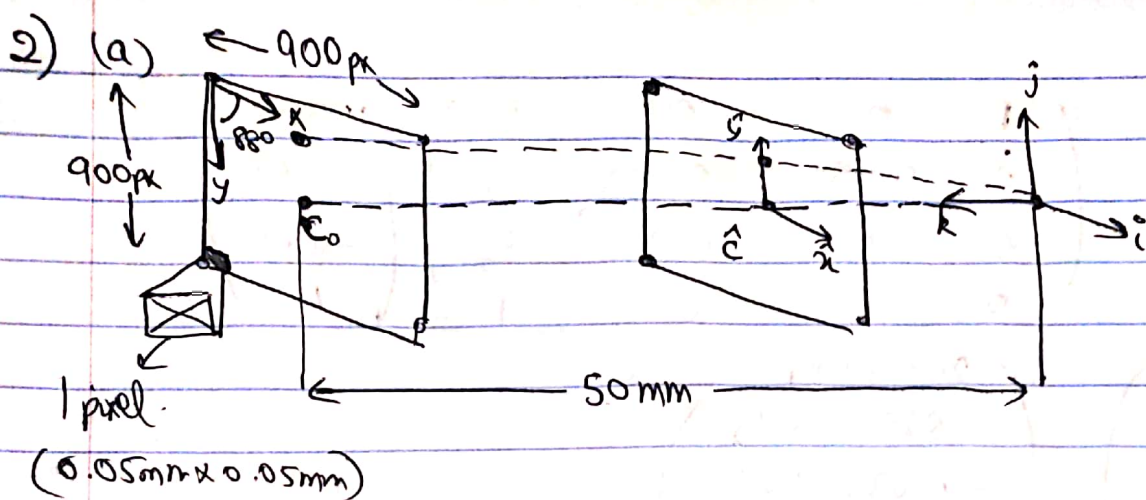
From (2) $\Rightarrow a \frac{x}{z} + b \frac{y}{z} + c = 0$

$$\Rightarrow \boxed{ax + by + cz = 0}$$

\nearrow
 This is the equation of plane the actual 3D line/structure lies on for the line's image.

In homogeneous coordinates the plane can be represented as

$$(a, b, c, 0)^T$$



The magnification parameters α and β are k_f and l_f .

$$\therefore \alpha = \beta = \frac{1}{0.05} \times 50 = \underline{\underline{1000 \text{ px}}}$$

$$\theta = \underline{\underline{-88^\circ}} \quad x_0 \text{ and } y_0 - \text{From center to left corner on top.}$$

$$\therefore (x_0, y_0) = (450, 450),$$

\therefore We have K (intrinsic camera calibration matrix) as follows

$$K = \begin{pmatrix} \alpha & -\alpha \cos \theta & x_0 \\ 0 & \beta / \sin \theta & y_0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{bmatrix} 1000 & 34.92 & 450 \\ 0 & -1000.609 & 450 \\ 0 & 0 & 1 \end{bmatrix}$$

Now, camera is rotated by $+10^\circ$ about x_c . (parallel to x axis / \hat{i})

$$\therefore R = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos 10^\circ & -\sin 10^\circ \\ 0 & \sin 10^\circ & \cos 10^\circ \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos 10^\circ & -\sin 10^\circ \\ 0 & \sin 10^\circ & \cos 10^\circ \end{pmatrix} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0.984 & -0.173 \\ 0 & 0.173 & 0.984 \end{bmatrix}$$

Now, the image of world origin O_w is $O_c = (2m, 3m, -5m)$
 $= (2000, 3000, -5000)$

We know the $O_c = \begin{pmatrix} R & t \\ 0^T & 1 \end{pmatrix} O_w$

$$\therefore \begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & t_1 \\ 0 & 0.984 & -0.173 & t_2 \\ 0 & 0.173 & 0.984 & t_3 \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 2000 \\ 3000 \\ -5000 \\ 1 \end{pmatrix}$$

$$\begin{pmatrix} 0 \\ 0 \\ 0 \\ 1 \end{pmatrix} = \begin{pmatrix} 2000 + t_1 \\ 3822.7 + t_2 \\ -4403.09 + t_3 \\ 1 \end{pmatrix}$$

$$\vec{t}^T = [-2000, -3822.7, 4403.09]$$

$$\therefore M = K(Rt) =$$

$$\begin{pmatrix} 1000 & 134.92 & 450 \\ 0 & -1000.609 & 450 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 1 & 0 & 0 & -2000 \\ 0 & 0.984 & -0.173 & -3822.7 \\ 0 & 0.173 & 0.984 & 4403.09 \end{pmatrix}$$

$$M = \begin{bmatrix} 1000 & 112.21 & 436.76 & -152098.18 \\ 0 & -906.75 & 615.90 & 5806418.52 \\ 0 & 0.173 & 0.984 & 4403.09 \end{bmatrix}$$

(v) The infinity point for a vertical line $\in \mathcal{V}_w$ would be $[0 \ 1 \ 0 \ 0]^T$

$$\therefore P = \begin{pmatrix} 0 \\ 1 \\ 0 \\ 0 \end{pmatrix}$$

$$x = \frac{m_1 P}{m_3 P} = \frac{112.21}{0.173} = 648.61 \text{ px}$$

$$y = \frac{m_2 P}{m_3 P} = \frac{-906.75}{0.173} = -5241.32 \text{ px}$$

$$\therefore \text{Vanishing point} = (648.61, -5241.32)$$

(c) For a set of parallel lines in horizontal plane ($X_w Z_w$):
 ~~$(0, 0, 3)^T$~~ gives the direction
 $(1, 0, 3, 0)^T$

$$\therefore x = \frac{m_1 \cdot p}{m_3 \cdot p} = \frac{1000x + 436.76z}{0.984z}$$

$$y = \frac{m_2 p}{m_3 p} = \frac{615.90z}{0.984z} = 625.91$$

\therefore The VP of the set of lines in image coordinates is

$$\left(\frac{1000x + 436.76z}{0.984z}, 625.91 \right)$$

(d) Horizon line

All points from the $X_w Z_w$ plane lie on the line $y = 625.91$, as shown above, in part (c).

$$\text{For all } x_i \text{ and } z_i = \frac{1000x_i + 436.76z_i}{0.984z_i}$$

$$x_i = 1016 \frac{x_i}{z_i} + 443.86$$

$$x_i \in X \text{ axis} \Rightarrow 1016 \frac{x_i}{z_i} + 443.86 \in X$$

$\therefore \boxed{y = 625.91}$ is the equation of the
 horizon line.