

---

# Rohan Karnawat

 [hensden](mailto:hensden) |  [rohan-karnawat](https://www.linkedin.com/in/rohan-karnawat) |  (213)-800-6820  
 [rkarnawa@usc.edu](mailto:rkarnawa@usc.edu) |  [karnawat.rohan18@gmail.com](mailto:karnawat.rohan18@gmail.com)  
 [rohankarnawat.netlify.app](https://rohankarnawat.netlify.app)

---

**Interests:** Image Segmentation, Software Development, Activity Recognition, GANs, Adversarial Training, Mixed Reality, Optical Geometry, ML and DL, Data Analysis, Artificial Intelligence

---

## EDUCATION

**UNIVERSITY OF SOUTHERN CALIFORNIA**  
MS in Computer Science | 3.75  
Batch of 2021 | Los Angeles

**IIIT HYDERABAD**  
BTech with Honors,  
Computer Science | 9.13  
Batch of 2018 | Hyderabad  
Dean's List (x3) Merit List (x2)

## SKILLS

### LANGUAGES

**Proficient:**

• C/C++ • Python • HTML+CSS  
• MySQL

**Familiar:**

• Matlab • Javascript • Angular  
• Android • Latex • Bash

### TOOLS

• Tensorflow • Pytorch • CPLEX  
• Docker • ImaTest • OpenCV

## COURSEWORK

### GRADUATE

Analysis of Algorithms  
Multimedia System Design  
Database Systems  
Deep Learning and Applications  
Artificial Intelligence  
Advanced Computer Vision

### UNDERGRADUATE

SM in AI  
Operating Systems  
Artificial Intelligence  
Digital Image Processing & CV  
Optimization Methods  
Distributed Systems  
Music, Mind & Technology  
Database systems & Advanced  
Networks

### TA-SHIP

Computer Vision, Image Processing  
Statistical Methods in AI  
Digital Signals Anal. & Apps.

## EXPERIENCE

**IRIS, INFO SCIENCES INST.** | Student Researcher | Advisor: Prof. Ram Nevatia  
March 2020 – Present | Los Angeles, USA

- Researching to augment satellite and traffic sign images robustly to defend against adversarial attacks and perturbations.

**SAMSUNG** | Software Development Engineer, Advanced Technology Lab  
July 2018 - August 2019 | Bangalore, India

- Developed real-time ML and DL solutions for mobile devices covering areas of **Visual semantic role labelling**, **Human-object interaction**, and **Biometrics and Authentication**.
- Managed weekly releases for **AI Gallery** module on flagship mobile devices. Responsible for image post-processing, model updates and error reporting.

**DIGITANT** | Web Developer

September 2015 – December 2015 | Hyderabad, India

- Designed a page rank algorithm for subscribers to deploy recommendation engines on content publishing sites. Built a dashboard to facilitate tracking & traffic analysis.

## RESEARCH

**CVIT, IIIT-H** | Honors Student | Advisor : Dr Anoop Namboodiri

June 2016 – May 2018 | IIIT, Hyderabad

- Designed an expressiveness classifier from upper body POSE (video) and audio recordings of meetings using a dual-input CNN. Generated indexed summaries by combining the 2 phases, reported 91.8% accuracy with a keyword based search.

## PROJECTS

**COMIC STRIP GENERATION** : Designed an end-to-end model using Pix2Pix based C-GAN along with fine-tuned LSTM and experiments with VQA based joint embedding and InfoGAN to generate alternate endings to Garfield comic strips (*Pytorch*)

**MULTIMEDIA SYNOPSIS** : Created an interactive video synopsis player of a large media directory enabling synchronized browsing and viewing of raw videos and images using Python-QT. (*C++*, *Python*)

**MUSIC GENRE CLASSIFICATION** : Built an unsupervised learner (Kmeans + KL Divergence) and a supervised classification ensemble (Random Forest, DNN and DAG-SVM). With 87.8% accuracy, classified songs into 5 genres. Extended scope to a mood based music recommendation engine. (*Tensorflow*)

**CONTENT AWARE IMAGE RESIZING** : Implemented resizing of images using the Patch-matching approach based on an approximate nearest neighbor algorithm. Performed well with minimal artefact introduction. (*Python*, *C++*)

**ULTIMATE TIC TAC TOE BOT** : Developed an AI bot for Ultimate Tic-Tac-Toe and came up with a special heuristic for scoring states selected by an alpha-beta pruned minimax tree. Finished in the top 10 in a battle of 80 bots. (*C++*)

**C SHELL** : Developed a multi-threaded command-prompt shell and basic kernel in C from scratch, with piping and regex. (*C*, *C++*)

---