

## Algorithmic Game Theory

Summer Term 2025

### Exercise Set 3

If you would like to present one of the solutions in class, please also send an email to [rllehming@uni-bonn.de](mailto:rllehming@uni-bonn.de) containing the **task** which you would like to present and in **which of the tutorials** you would like to do so. Deadline for the email is Tuesday, 10:00 pm. Please note that the tasks will be allocated on a first-come-first-served basis, so sending this email earlier than Tuesday evening is highly recommended.

#### Exercise 1:

Consider the local search problem *Positive Not-All-Equal kSat* (Pos-NAE- $k$ SAT) which is defined the following way:

**Instances:** Propositional logic formula with  $n$  binary variables  $x_1, \dots, x_n$  that is described by  $m$  clauses  $c_1, \dots, c_m$ . Each clause  $c_i$  has a weight  $w_i \in \mathbb{N}$  and consists of exactly  $k$  literals, which are all positive (i.e., the formula does not contain any negated variable  $\bar{x}_i$ ).

**Feasible solutions:** Any variable assignment  $s \in \{0, 1\}^n$

**Objective function:** Sum of weights of clauses  $c_i$  in which not all literals are mapped to the same value.

**Neighbourhood:** Assignments  $s$  and  $s'$  are *neighbouring* if they differ in the assignment of a single variable.

You can assume that Pos-NAE- $k$ SAT is in PLS. Now:

- (a) Show that  $\text{Pos-NAE-2SAT} \leq_{PLS} \text{MaxCut}$
- (b) Show that  $\text{Pos-NAE-3SAT} \leq_{PLS} \text{Pos-NAE-2SAT}$

#### Exercise 2:

We define a Congestion Game to be *symmetric*, if  $\Sigma_1 = \dots = \Sigma_n$ . Let  $PNE_{\text{Cong. Game}}$  and  $PNE_{\text{Sym. Cong. Game}}$  be the local search problems in PLS of finding a pure Nash equilibrium of a general or symmetric Congestion Games, respectively.

Show:  $PNE_{\text{Cong. Game}} \leq_{PLS} PNE_{\text{Sym. Cong. Game}}$ .

**Hint:** Add an auxiliary resource for each player with a suitable delay function.

The following exercises require knowledge of lectures 6 and 7.

**Exercise 3:**

We want to derive properties of the sets of correlated and coarse correlated equilibria.

- (a) Show that the set of correlated equilibria of a cost-minimization game  $\Gamma$  is convex, i.e. for two correlated equilibria  $p, p'$  and  $\lambda \in [0, 1]$ , also  $\lambda p + (1 - \lambda)p'$  is a correlated equilibrium.
- (b) Show that every correlated equilibrium is also a coarse correlated equilibrium.

**Exercise 4:**

Consider the following regret-minimization-algorithm.

GREEDY

- Set  $p_1^1 = 1$  and  $p_j^1 = 0$  for all  $j \neq 1$ .
- In each round  $t = 1, \dots, T$ :  
 Let  $L_{min}^t = \min_{i \in N} L_i^t$  for  $L_i^t = \sum_{t' \leq t} \ell_i^{(t')}$  and  $S^t = \{i \in N \mid L_i^t = L_{min}^t\}$ .  
 Set  $p_i^{t+1} = 1$  for  $i = \min S^t$  and  $p_j^{t+1} = 0$  otherwise.

You can assume that  $\ell_i^{(t)} \in \{0, 1\}$  for all  $i$  and  $t$ .

- (a) Show that the costs of GREEDY are at most  $N \cdot L_{min}^T + (N - 1)$ .
- (b) State a scheme for an example such that the stated upper bound of (a) is tight for an infinite number of values  $T$ .