

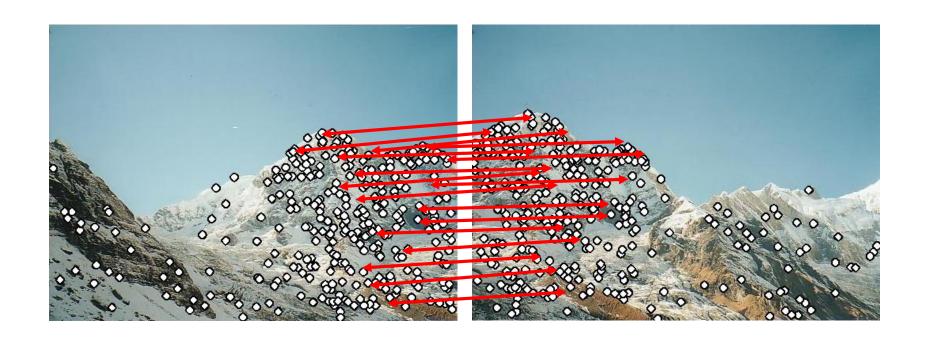
Summer term 2024 – Cyrill Stachniss

Photogrammetry & Robotics Lab

Image Template Matching Using Cross Correlation

Cyrill Stachniss

Example: Image Alignment Using Corresponding Points

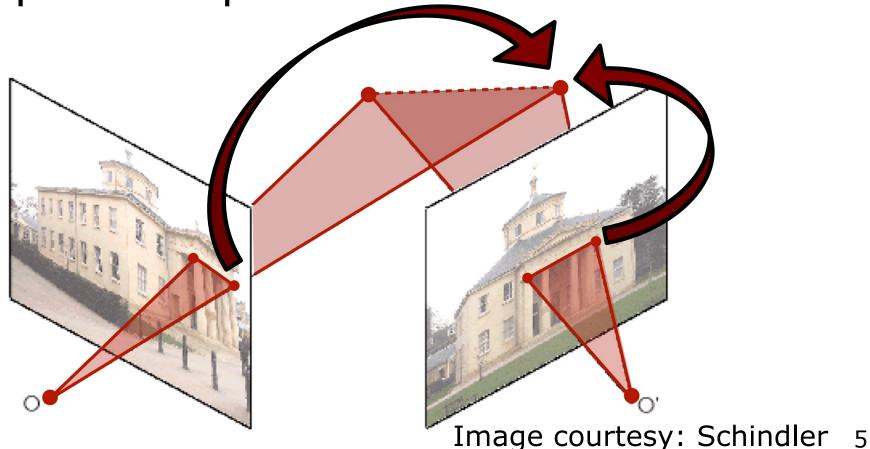


Example: Image Alignment Using Corresponding Points



Estimating 3D Information

Given corresponding points and the orientation of the cameras, we can compute the point locations in 3D

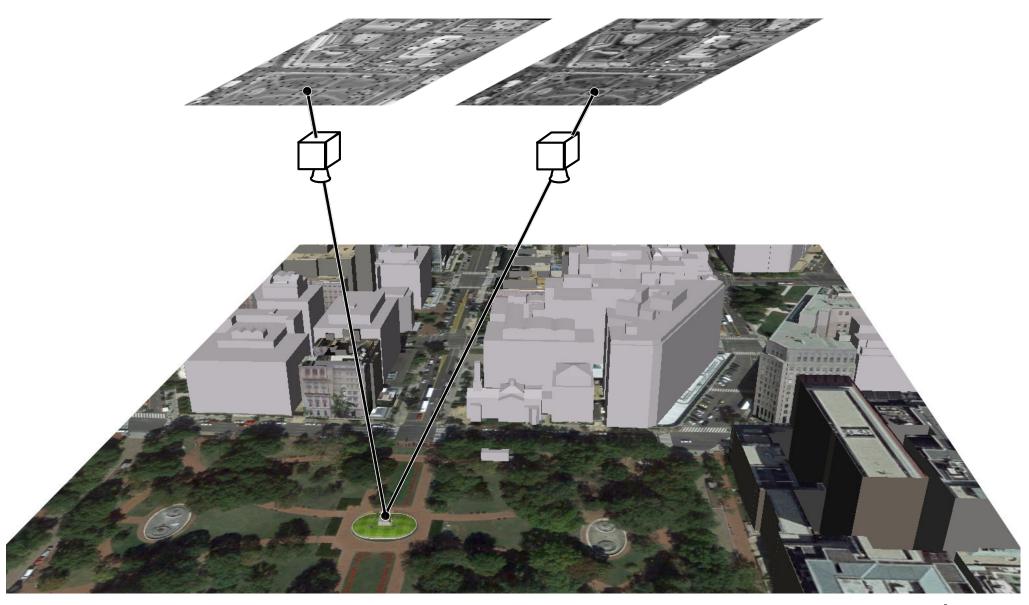


Data Association

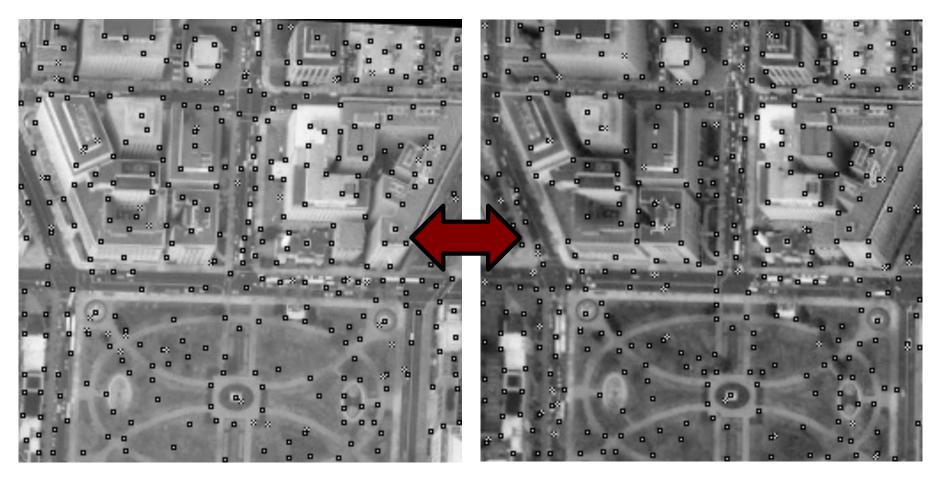
- If we know the corresponding points, (and the orientation of cameras), we can perform a 3D reconstruction
- For stereo image matching, images are taken under similar conditions

Question: Can we localize a local image patch in another image?

Data Association



Data Association



How to know which parts of both images correspond to each other?

Cross Correlation

DE: "Kreuzkorrelation"

Cross Correlation (CC)

Cross correlation is a powerful tool to:

- Find certain image content in an image
- Determine its location in the image

Key assumption: Images differ only by

- Translation
- Brightness
- Contrast

Template Matching

- Find the location of a small template image within a (larger) image
- Usually: size of template << size of image



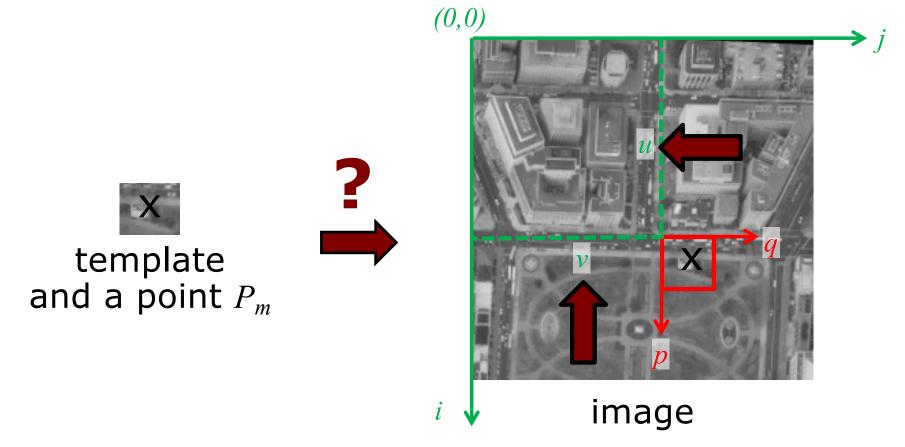




image

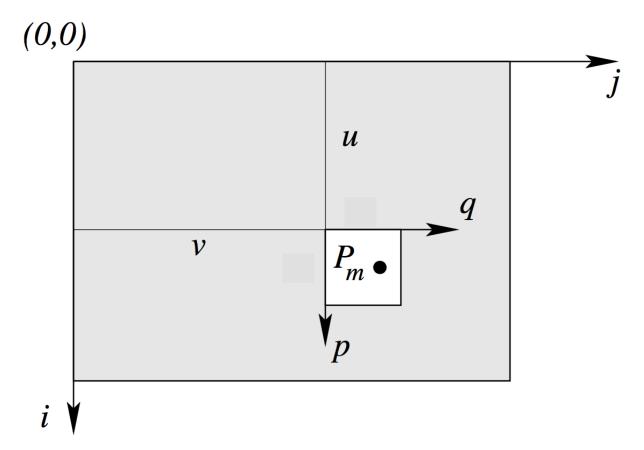
Template Matching

- Find the location of a small template image within a (larger) image
- Usually: size of template << size of image



Principle

- Given image $g_1(i, j)$ and template $g_2(p, q)$
- Find offset $[\hat{u},\hat{v}]$ between g_1 and g_2



Assumptions

Geometric transformation

Two unknowns $p_G = [u, v]^T$

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Geometric transformation

Two unknowns $p_G = [u, v]^T$

$$p_G = [u, v]^\mathsf{T}$$

Radiometric transformation

brightness

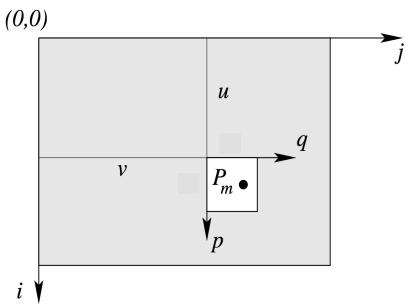
$$T_I: g_2(p,q) = a + b g_1(i,j)$$

- ullet Intensities of each pixel in g_2 are linearly dependent of those of g_1
- Two additional unknowns $p_R = [a, b]^T$

Problem Definition

$$\left[\begin{array}{c} p \\ q \end{array}\right] = \left[\begin{array}{c} i \\ j \end{array}\right] - \left[\begin{array}{c} u \\ v \end{array}\right]$$

$$g_2(p,q) = a + b g_1(i,j)$$



Task: Find the offset $[\hat{u},\hat{v}]$ that maximizes the similarities of the corresponding intensity values

How to quantify "similarity"?

Typical Measures of Similarity

Sum of squared differences (SSD)

$$SSD = \sum_{m} (g_2(m) - g_1(m))^2$$

Sum of absolute differences (SAD)

$$SAD = \sum_{m} |g_2(m) - g_1(m)|$$

Maximum of differences

$$\max_{m} |g_2(m) - g_1(m)|$$

No invariance against changes in brightness and contrast!

Cross Correlation Function

Best estimate of the offset $[\hat{u}, \hat{v}]$ is given by maximizing the **cross correlation** coefficient over all possible locations

$$[\hat{u}, \hat{v}] = \operatorname{argmax}_{u,v} \rho_{12}(u, v)$$

$$\rho_{12}(u,v) = \frac{\sigma_{g_1g_2}(u,v)}{\sigma_{g_1}(u,v)\sigma_{g_2}}$$

Product of the variations of intensities from mean in template and image

$$\rho_{12}(u,v) = \frac{\sigma_{g_1g_2}(u,v)}{\sigma_{g_1}(u,v)\sigma_{g_2}}$$

Standard deviation of intensity values of the image in the area overlayed by template

Standard deviation of intensity values of the template

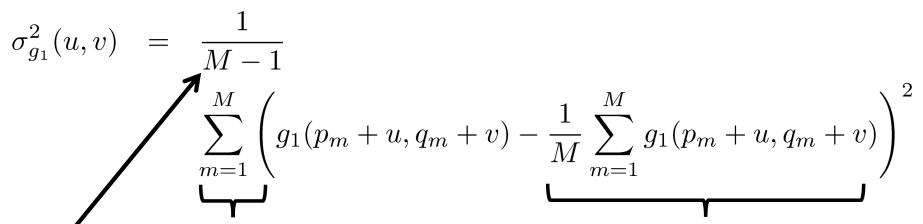
$$\rho_{12}(u,v) = \frac{\sigma_{g_1g_2}(u,v)}{\sigma_{g_1}(u,v)\sigma_{g_2}}$$

Standard deviation of intensity values of template g_2

$$\sigma_{g_2}^2 = \frac{1}{M-1} \sum_{m=1}^M \left(g_2(p_m,q_m) - \frac{1}{M} \sum_{m=1}^M g_2(p_m,q_m)\right)^2$$
 Number of Sum over all rows and columns of the template g_2

$$\rho_{12}(u,v) = \frac{\sigma_{g_1g_2}(u,v)}{\sigma_{g_1}(u,v)\sigma_{g_2}}$$

Standard deviation of intensity values of g_1 in the area overlapping with template g_2 given offset [u,v]



Number of pixels in g_2 !!

Sum over all rows and columns in overlap area with template g_2

Mean of intensity values in overlap area

$$\rho_{12}(u,v) = \frac{\sigma_{g_1g_2}(u,v)}{\sigma_{g_1}(u,v)\sigma_{g_2}}$$

Covariance between intensity values of g_I and in the overlap area with template g_2 given offset [u,v]

$$\sigma_{g_1g_2}(u,v) = \frac{1}{M-1} \sum_{m=1}^{M} \left[\left(g_2(p_m, q_m) - \frac{1}{M} \sum_{m=1}^{M} g_2(p_m, q_m) \right) \cdot \left(g_1(p_m + u, q_m + v) - \frac{1}{M} \sum_{m=1}^{M} g_1(p_m + u, q_m + v) \right) \right]$$

Search Strategies

How to search the best position?

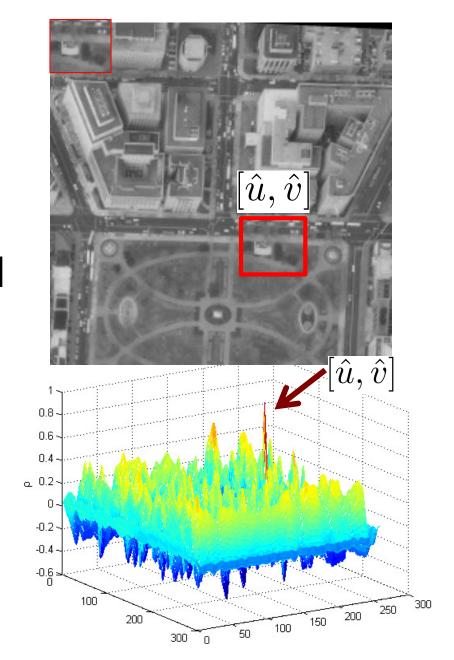




Exhaustive Search

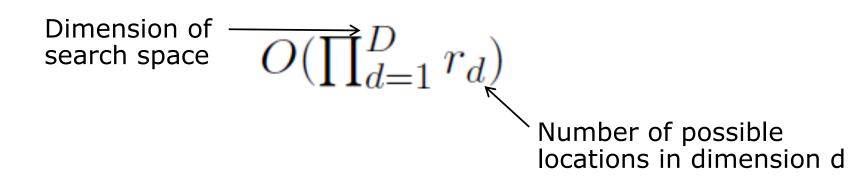
• For all offsets [u, v] compute $\rho(u, v)$

• Select offset [u, v] for which $\rho(u, v)$ is maximized



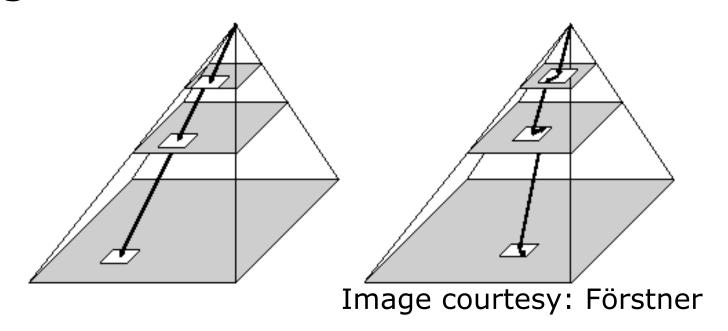
Complexity

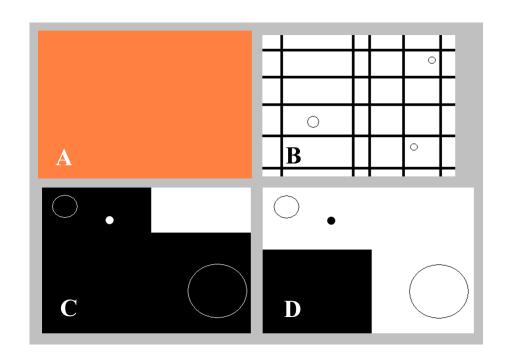
- Full search in the 2D translation parameters
- In theory we can also search for rotation and other parameters
- Complexity increases exponentially with the dimension of the search space

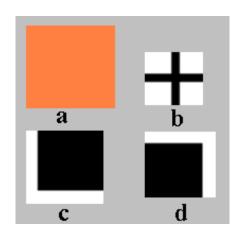


Coarse-To-Fine Strategy Using an Image Pyramid

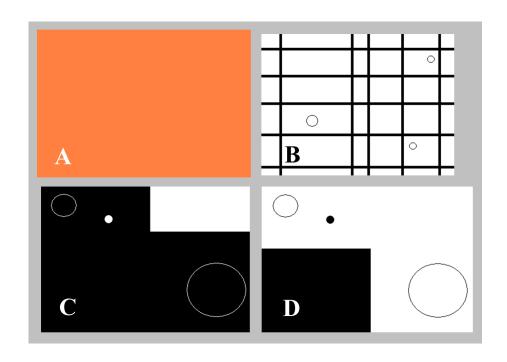
- Iteratively use resized image from large to small
- Start on top of the pyramid
- Match gives initialization for next level

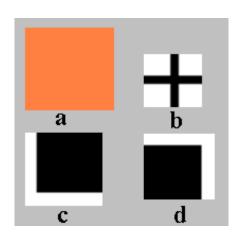




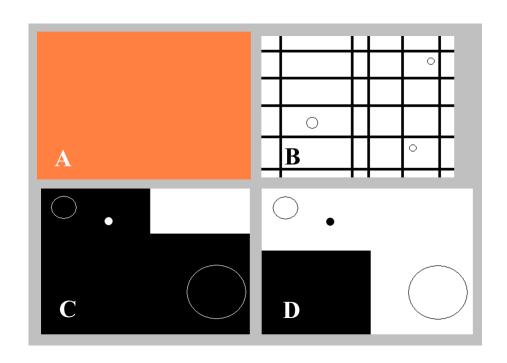


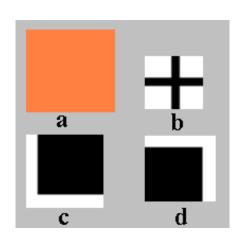
- a and A: ?
- b and B: ?
- c and C: ?
- d and D: ?



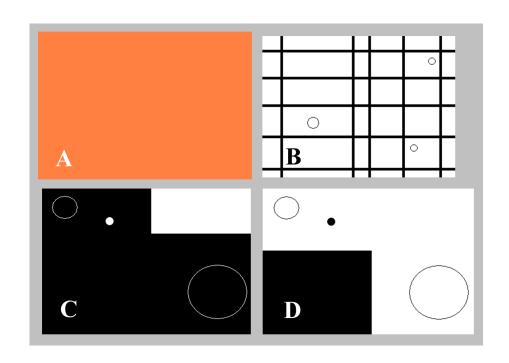


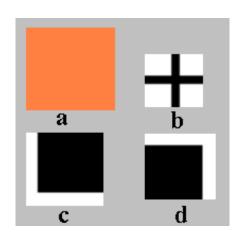
- a and A: no match, $\rho = 1$ everywhere
- b and B: ?
- c and C: ?
- d and D: ?



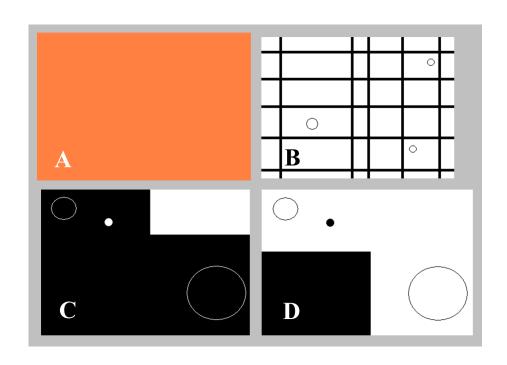


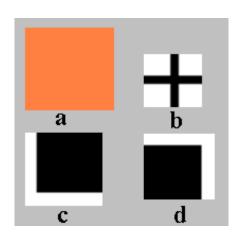
- a and A: no match, $\rho = 1$ everywhere
- b and B: several matches, $\rho = 1$ at every cross
- c and C: ?
- d and D: ?





- a and A: no match, $\rho = 1$ everywhere
- b and B: several matches, $\rho = 1$ at every cross
- c and C: no match
- d and D: ?





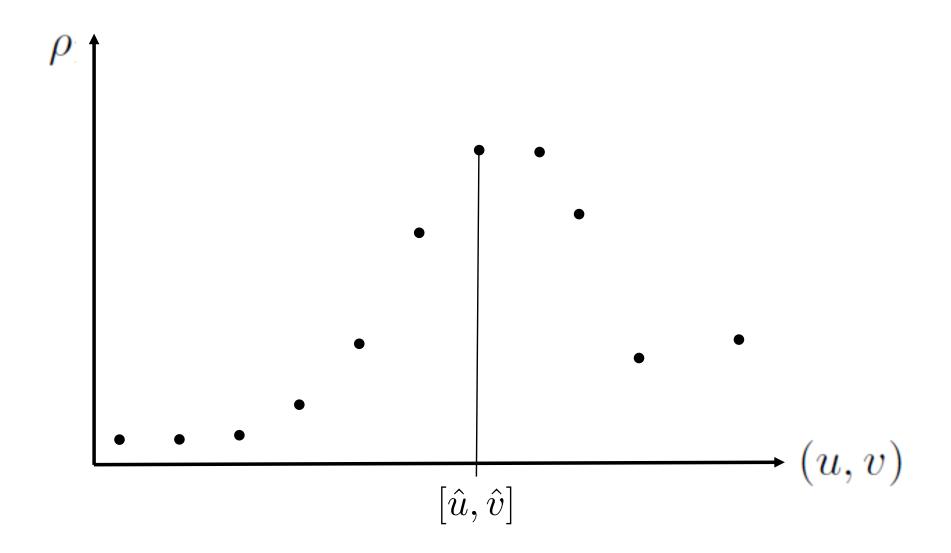
- a and A: no match, $\rho = 1$ everywhere
- b and B: several matches, $\rho = 1$ at every cross
- c and C: no match
- d and D: exactly one match

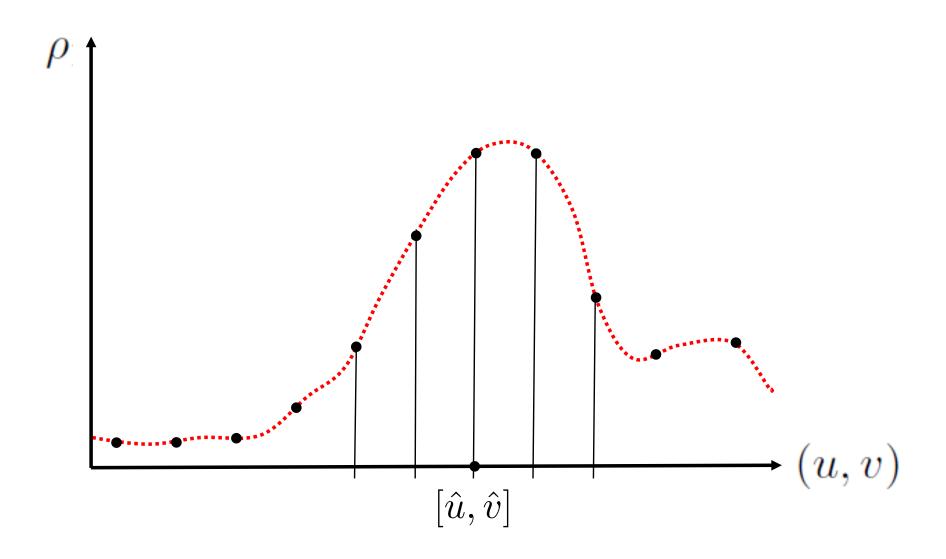
Basic Cross Correlation

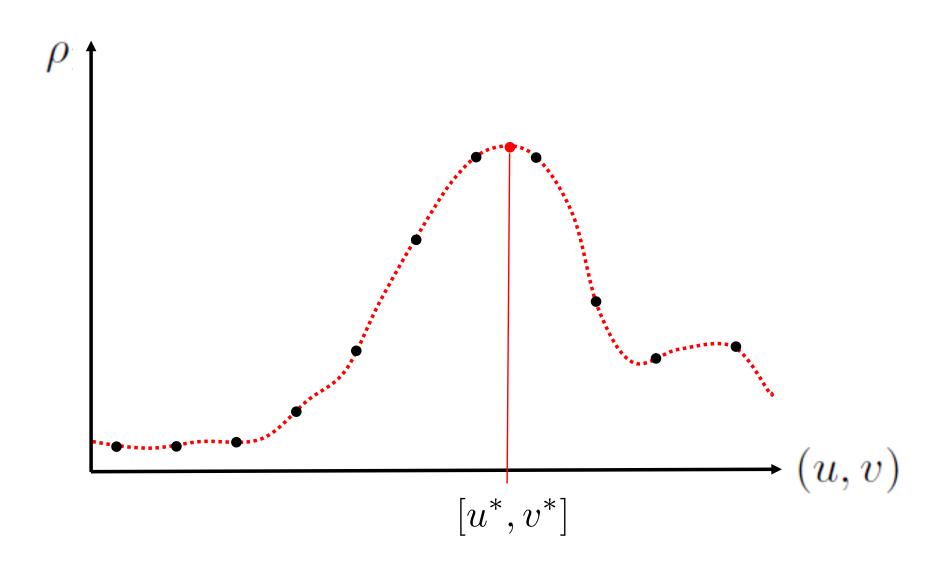
- Searches for a template image in another image
- CC is fast and easy to compute
- CC allows for variations in translation, brightness, contrast
- Changes in brightness and contrast though cross correlation function
- Search space defined by the translation parameters

Subpixel Estimation for Cross Correlation

- Result of template matching by cross correlation is integer-valued
- More precise estimate can be obtained through subpixel estimation







- Result of template matching by cross correlation is integer valued
- More precise estimate can be obtained through subpixel estimation

Procedure

- Fit a locally smooth surface through $\rho_{12}(u,v)$ around the initial position $[\hat{u},\hat{v}]$
- Estimate its local maximum

• Fit a quadratic function around $[\hat{u}, \hat{v}]$

$$\rho(\boldsymbol{x}) = (\boldsymbol{x} - \boldsymbol{x}^*)^\mathsf{T} A (\boldsymbol{x} - \boldsymbol{x}^*) + a$$

NCC function maximum at in
$$\boldsymbol{x} = [u, v]^\mathsf{T}$$
 unknown \boldsymbol{x}^*

• Fit a quadratic function around $[\hat{u}, \hat{v}]$

$$\rho(\boldsymbol{x}) = (\boldsymbol{x} - \boldsymbol{x}^*)^\mathsf{T} A (\boldsymbol{x} - \boldsymbol{x}^*) + a$$

NCC function maximum at in
$$\boldsymbol{x} = [u, v]^\mathsf{T}$$
 unknown \boldsymbol{x}^*

Compute first derivative

$$\nabla \rho(\boldsymbol{x}) = \frac{\mathrm{d}\rho(\boldsymbol{x})}{\mathrm{d}\boldsymbol{x}} = 2A(\boldsymbol{x} - \boldsymbol{x}^*)$$

• At maximum: $\nabla \rho(\boldsymbol{x}^*) = 0$

- First derivative $\nabla \rho(\boldsymbol{x}) = 2A(\boldsymbol{x} \boldsymbol{x}^*)$
- Hessian $H_{\rho}(\boldsymbol{x}) = 2A$
- We can rewrite this to

$$\nabla \rho = H_{\rho}(\boldsymbol{x} - \boldsymbol{x}^*)$$

which leads to

$$H_{\rho}^{-1}\nabla\rho=(\boldsymbol{x}-\boldsymbol{x}^{*})$$

and finally to

$$oldsymbol{x}^* = oldsymbol{x} - oldsymbol{\mathcal{H}}_
ho|_{oldsymbol{x}}^{-1} |
abla
ho|_{oldsymbol{x}}$$

• For an image, $x^* = x - H_\rho|_{m{x}}^{-1} |\nabla \rho|_{m{x}}$ consists of

$$oldsymbol{x} = \left[egin{array}{c} \hat{u} \ \hat{v} \end{array}
ight]$$

$$abla
ho|_{m{x}} = \left[egin{array}{c}
ho_i \\
ho_j \end{array} \right]_{m{x}}$$
 Sobel

$$H_{
ho}|_{m{x}} = \left[egin{array}{ccc}
ho_{ii} &
ho_{ij} \\
ho_{ji} &
ho_{jj} \end{array} \right]_{m{x}}^{m{Operators for}} \ {m{2^{nd} derivatives}}$$

$$oldsymbol{x}^* = oldsymbol{x} - oldsymbol{\mathcal{H}}_
ho|_{oldsymbol{x}}^{-1} |
abla
ho|_{oldsymbol{x}}$$

$$abla
ho|_{m{x}} = \left[egin{array}{c}
ho_i \
ho_j \end{array}
ight]_{m{x}}$$

$$oldsymbol{x} = \left[egin{array}{c} \hat{u} \ \hat{v} \end{array}
ight]$$

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ho}ert_{oldsymbol{x}} &
ho_{ii} &
ho_{ij} \
ho_{ji} &
ho_{jj} \end{aligned}
ight]_{oldsymbol{x}}$$

Operators from the chapter "local operators"

$$\rho_{i} = \frac{\partial \rho}{\partial u} = \frac{1}{8} \begin{bmatrix} 1 & 2 & 1 \\ 0 & \underline{0} & 0 \\ -1 & -2 & -1 \end{bmatrix} * \rho \qquad \rho_{ii} = \frac{\partial^{2} \rho}{\partial u^{2}} = \frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \\ -2 & \underline{-4} & -2 \\ 1 & \underline{2} & 1 \end{bmatrix} * \rho$$

$$\frac{\partial^{2} \rho}{\partial u^{2}} = \frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \\ -2 & \underline{-4} & -2 \\ 1 & 0 & -1 \end{bmatrix}$$

$$\rho_{j} = \frac{\partial \rho}{\partial v} = \frac{1}{8} \begin{bmatrix} 1 & 0 & -1 \\ 2 & 0 & -2 \\ 1 & 0 & -1 \end{bmatrix} * \rho$$

$$\rho_{ij} = \frac{\partial \rho}{\partial u \partial v} = \frac{1}{4} \begin{bmatrix} 0 & 0 & 0 \\ -1 & 0 & 1 \end{bmatrix} * \rho$$

$$\rho_{jj} = \frac{\partial^{2} \rho}{\partial v^{2}} = \frac{1}{4} \begin{bmatrix} 1 & -2 & 1 \\ 2 & -4 & 2 \\ 1 & -2 & 1 \end{bmatrix} * \rho$$

$$\rho_{ii} = \frac{\partial^2 \rho}{\partial u^2} = \frac{1}{4} \begin{bmatrix} 1 & 2 & 1 \\ -2 & -4 & -2 \\ 1 & 2 & 1 \end{bmatrix} * \rho$$

$$\rho_{ij} = \frac{\partial^2 \rho}{\partial u \, \partial v} = \frac{1}{4} \begin{bmatrix} 1 & 0 & -1 \\ 0 & \underline{0} & 0 \\ -1 & 0 & 1 \end{bmatrix} * \rho$$

$$\rho_{jj} = \frac{\partial^2 \rho}{\partial v^2} = \frac{1}{4} \begin{vmatrix} 1 & -2 & 1 \\ 2 & -4 & 2 \\ 1 & -2 & 1 \end{vmatrix} * \rho$$

Sobel

2nd derivatives

Discussion

- CC provides the optimal solution when considering only translations
- Using subpixel estimation, we can obtain a 1/10 pixel precision
- CC assumes equal and uncorrelated noise in both images
- CC cannot deal with occlusions
- Optimizations for certain situation (zero mean signals, const. variance)

Discussion

- Quality drops considerably when violating the model assumptions
 - rotation >20°
 - scale difference >30%

Summary

- Cross correlation is a standard approach for localizing a template image patch in another image
- CC is fast and easy to compute
- CC allows for variations in translation, brightness, contrast
- Subpixel estimation up to 1/10 pixel

Literature

- Szeliski, Computer Vision: Algorithms and Applications, Chapter 4
- Förstner, Scriptum Photogrammetrie I, Chapter "Matching / Kreuzkorrelation"