Philipp Henzler

Education	
University College London (UCL)	UK, London
Doctorate of Philosophy (Ph.D.), Computer Science, Supervised by Tobias Ritschel and Niloy J. Mitra	2018-2023
Ulm University	GER, Ulm
Master of Science (with distinction), Media Informatics - 1.1 (1.0 best)	2015-2017
Ulm University	GER, Ulm
Bachelor of Science, Media Informatics - 1.3 (1.0 best)	2012-2015

<u>Professional Experience</u>

Google, Research Scientist UK, London / USA, San Francisco Working on Generative 3D AI. Sep 2022 - Feb 2023 / Feb 2023 - present

Adobe Research, Research Intern UK, London Jun - Dec 2021

Worked with Milos Hasan, Kalyan Sunkavalli, Valentin Deschaintre, Zexiang Zu on Textures and Materials.

Meta Al. Research Intern UK, London

Worked with David Novotny and Andrea Vedaldi on 3D Reconstruction from Videos. Jun - Sep 2020

University College London (UCL), Postgraduate Teaching Assistant (PGTA) UK, London Courses: Machine Leanring, Computer Graphics and Machine Vision. Oct 2018 - Dec 2021

Ulm University / Robert Bosch GmbH, Research Assistant GER, Ulm Object detection / tracking using dynamic occupancy grid maps for autonomous driving. Nov 2017 - Apr 2018

Publications

Gao, R., Holynski, A., Henzler, P., Brussee, A., Martin-Brualla, R., Srinivasan, P., Barron, J.T. and Poole, B., CAT3D: Create Anything in 3D with Multi-View Diffusion Models. arXiv 2024

Wu, R., Mildenhall, B., Henzler, P., Park, K., Gao, R., Watson, D., Srinivasan, P.P., Verbin, D., Barron, J.T., Poole, B. and Holynski, A., Reconfusion: 3d reconstruction with diffusion priors. CVPR 2024

Park, K., Henzler, P., Mildenhall, B., Barron, J.T. and Martin-Brualla, R., Camp: Camera preconditioning for neural radiance fields. SIGGRAPH Asia 2023 (Journal paper)

Reizenstein, J., Shapovalov, R., Henzler, P., Sbodorne, L., Labatut, P., Novotny, D., Common Objects in 3D: Large-Scale Learning Evaluation of Real-life 3D Category Reconstruction. ICCV 2021. (Oral, Best Paper Honorable Mention)

Henzler, P., Reizenstein, J., Labatut, P., Shapovalov, R., Ritschel, T., Vedaldi, A., Novotny, D., Unsupervised Learning of 3D Object Categories from Videos in the Wild. CVPR 2021.

Henzler, P., Deschaintre, V., Mitra, N.J., Ritschel, T., Generative Modelling of BRDF Textures from Flash Images. SIGGRAPH Asia 2021. (Journal paper)

Henzler, P., Mitra, N.J., Ritschel, T., Learning a Neural 3D Texture Space From 2D Exemplars. CVPR 2020.

Henzler, P., Mitra, N.J., Ritschel, T., Escaping Plato's Cave: 3D Shape From Adversarial Rendering. ICCV 2019.

Engel, N., Hoermann, S., Henzler, P., Dietmayer, K., Deep Object Tracking on Dynamic Occupancy Grid Maps Using RNNs. ITSC 2018.

Hoermann, S., Henzler, P., Bach, M., Dietmayer, K., Object Detection on Dymanic Occupancy Grid Maps Using Deep Learning and Automatic Label Generation. IV 2018.

Henzler, P., Rasche, V., Ropinski, T., Ritschel, T., Single-image Tomography: 3D Volumes from 2D X-Rays. EG 2018. (Master Thesis)

Dobbelstein, D., Henzler, P., Rukzio, E., Unconstrained Pedestrian Navigation based on Vibro-tactile Feedback around the Wristband of a Smartwatch. CHI 2016. (Bachelor Thesis)

Awards & Scholarships

Eurographics PhD Thesis Award	2024
Rabin Ezra Scholarship	2021
Department of Computer Science UCL & Google Fellowship Scholarship	2018
Winner of the Audi-App Challenge	2016

Reviewing

Conferences: NeurlPS(2023), CVPR(2022,2023), ECCV(2022,2024), ICCV(2022,2023), SIGGRAPH(2022,2024), SIGGRAPH Asia(2022,2023), Eurographics(2022,2024), SciVis(2019, 2020), EuroVis(2022), Visualization(2022) Journals: CGF(2022,2024), TPAMI(2021,2022), TVCG(2022), Elsevier(2021)

<u>Skills</u>

Programming languages: Python, C++, Java, Javascript

Libraries: JAX, PyTorch, TensorFlow, OpenCV, OpenGL, WebGL, LaTeX, NodeJS

Software: Adobe Illustrator / Photoshop / After Effects / Premiere Pro, Blender, MeshLab