The Language CK

BNF-converter

November 24, 2009

This document was automatically generated by the *BNF-Converter*. It was generated together with the lexer, the parser, and the abstract syntax module, which guarantees that the document matches with the implementation of the language (provided no hand-hacking has taken place).

The lexical structure of CK

Identifiers

Identifiers $\langle Ident \rangle$ are unquoted strings beginning with a letter, followed by any combination of letters, digits, and the characters $_$ ', reserved words excluded.

Literals

Reserved words and symbols

The set of reserved words is the set of terminals appearing in the grammar. Those reserved words that consist of non-letter characters are called symbols, and they are treated in a different way from those that are similar to identifiers. The lexer follows rules familiar from languages like Haskell, C, and Java, including longest match and spacing conventions.

The reserved words used in CK are the following:

And	Not	Or
bindParameter	evaluateAdvice	selectScenario

The symbols used in CK are the following:

```
configuration knowledge { }
=> ( )
,
```

Comments

There are no single-line comments in the grammar. There are no multiple-line comments in the grammar.

The syntactic structure of CK

Non-terminals are enclosed between \langle and \rangle . The symbols ::= (production), | (union) and ϵ (empty rule) belong to the BNF notation. All other symbols are terminals.

```
\langle ConfigurationKnowledge \rangle ::= configuration knowledge { \lambda ListConfigurationItem \rangle }
\langle ConfigurationItem \rangle ::= \langle FeatureExp \rangle => \langle ListTransformation \rangle
\langle Transformation \rangle ::= selectScenario ( \langle ListScenarioId \rangle )
                                 evaluateAdvice ( \langle ListAdviceId \rangle )
                                         bindParameter ( \langle Ident \rangle , \langle Ident \rangle )
\langle ScenarioId \rangle ::= \langle Ident \rangle
\langle AdviceId \rangle ::= \langle Ident \rangle
\langle FeatureExp \rangle ::= \langle Ident \rangle
                         And ( \langle FeatureExp \rangle , \langle FeatureExp \rangle ) Or ( \langle FeatureExp \rangle , \langle FeatureExp \rangle )
                              Not (\langle FeatureExp \rangle)
\langle ListConfigurationItem \rangle ::= \epsilon
                                                   \langle ConfigurationItem \rangle
                                                    ⟨ConfigurationItem⟩; ⟨ListConfigurationItem⟩
\langle ListTransformation \rangle ::= \epsilon
                                               ⟨Transformation⟩
                                               \langle Transformation \rangle, \langle ListTransformation \rangle
\langle ListScenarioId \rangle ::= \epsilon
                                  \langle ScenarioId \rangle
                                     \langle ScenarioId \rangle, \langle ListScenarioId \rangle
\langle ListAdviceId \rangle ::= \epsilon
                            \begin{array}{ll} | & \langle AdviceId \rangle \\ | & \langle AdviceId \rangle \ , \ \langle ListAdviceId \rangle \end{array}
```