

InputHandler



```
graph LR; InputHandler --> Actor
```

The diagram consists of two rectangular boxes, one on the left and one on the right. The left box is divided into two horizontal sections; the top section contains the text 'InputHandler' and the bottom section is empty. The right box is also divided into two horizontal sections; the top section contains the text 'Actor' and the bottom section is empty. A horizontal line connects the right side of the left box to the left side of the right box. At the point where this line meets the right box, there is a right-pointing arrowhead.

Actor