

SystemManager::generateChannel
Instances



```
graph LR; A[SystemManager::generateChannelInstances] --> B[Channel::setName];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is white with a black border and contains the text 'SystemManager::generateChannel' on the top line and 'Instances' on the bottom line. The right box is gray with a black border and contains the text 'Channel::setName'. A blue arrow points from the right side of the left box to the left side of the right box.

Channel::setName