Meccano octagons

https://github.com/heptagons/meccano/octa

Abstract

We construct meccano¹ regular octagons using eight equal strips to build the a perimeter and attaching **internal diagonals** to make the polygon regular and rigid. The attached diagonals form angles of 135° to fix consecutive sides. We prepare a three variables formula z = f(x, y) and catalog solutions when the variables are integers.

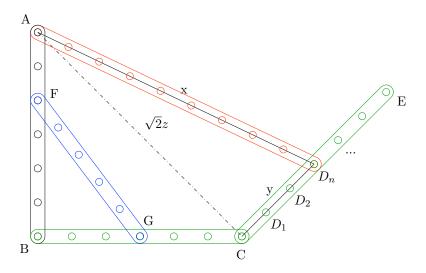


Figure 1: Construction of a 135° angle with meccano strips.

1 Meccano regular octagons

We build meccano regular octagons forming rigid strips with internal angles of 135°. Figure 1 show the internal diagonals construction. First, we build two triangles with adjacent angles adding 135°. Consider triangle ABC with $\angle BCA = 45^{\circ}$ and triangle ACD_n with $\angle ACD_n = 90^{\circ}$, so $\angle BCE = 135^{\circ}$. Lets define:

$$x = \overline{AD_n}$$

$$y = \overline{CD_n}$$

$$z = \overline{AB} = \overline{BC} = \overline{CE}$$

The internal diagonal we are looking for is the integer x (shown in red) and the two adjacent octagon sides are $z = \overline{BC} = \overline{CE}$ (shown in green). The two angles common hyphotenuse is shown as a dashed line with a length of $\overline{AC} = \sqrt{2}z$ so:

$$(\sqrt{2}z)^{2} = x^{2} - y^{2}$$
$$2z^{2} = x^{2} - y^{2}$$
$$z = \sqrt{\frac{x^{2} - y^{2}}{2}}$$

¹ Meccano mathematics by 't Hooft

We run a program using the above formula to iterate over integers pair x > y and expecting to find z as an integer too.

1.1 Program

Next golang listing program finds valid octagons diagonals a and sides $\max(b, c)$. First we iterate diagonals from 1 to a given maximum (line 2). Then we iterate over integer b from 1 to a (line 3). We calculate $2c^2$ and check if its even (lines 4, 5) and the we check if c is an integer (line 8). To prevent repetitions by scaling we check the greatest common divisor to be 1 (line 9) and print a valid result where the octagon size is the maximum value of b or c. (line 11).

```
1
   func Angles135(max int) {
 2
     for x := 1; x < max; x++ {
3
       for y := 1; y < x; y++ {
          if zz := x*x - y*y; zz % 2 == 0 {
4
 5
            f := math.Sqrt(float64(zz / 2))
            if z := int(f); f == float64(z) {
6
7
              if meccano.Gcd(z, meccano.Gcd(x, y)) == 1 {
                a := int(math.Max(float64(y), f))
8
9
                fmt.Printf("a=%3d x=%3d y=%3d z=%3d\n", a, x, y, z)
10
11
            }
         }
12
13
       }
14
15
   }
```

1.2 Results

First results for x < 200 are shown in the next listing. The octagon size is a = max(y, z).

```
1
         2x =
                3 y=
                        1z=
                9 y=
 2
         7 x =
                        7
                                4
    a =
                          z =
 3
         7 x = 11 y =
                        7z =
 4
    a = 12 x = 17 y =
                       1 z=
                              12
 5
       17 x=
               19
                   y = 17
                          z =
                   y = 23 z =
       23 x = 27
 6
                              10
       20 x = 33 y = 17
                          z =
 8
    a = 31 x = 33 y = 31 z =
9
       24 x = 41
                   y = 23 z =
10
       30 x = 43 y =
                        7z=
11
       47 x = 51 y = 47 z =
    a = 49 x = 51 y = 49 z = 10
12
                       7
13
    a = 40 x = 57
                   y=
                          z=
14
    a = 41 x = 57 y = 41 z =
15
    a = 41 x = 59 y = 41 z = 30
    a = 42 x = 67 y = 31 z = 42
16
17
    a = 71 x = 73 y = 71 z = 12
    a = 56 x = 81 y = 17 z = 56
18
19
    a = 79 x = 83 y = 79 z = 18
20
    a = 73 x = 89 y = 73 z = 36
21
    a = 60 x = 97 y = 47 z = 60
22 \mid a = 70 \quad x = 99 \quad y = 1 \quad z = 70
```

```
23
   a = 97 x = 99 y = 97 z = 14
   a = 89 x = 107 y = 89 z = 42
24
   a = 72 x = 113 y = 49 z = 72
25
26
   a = 84 x = 121 y = 23 z = 84
27
   a = 73 x = 123 y = 73 z = 70
   a=119 x=123 y=119 z= 22
29
   a=113 x=129 y=113 z=
30
   a=127 x=129 y=127 z= 16
31
   a = 90 x = 131 y = 31 z =
32
   a=119 x=137 y=119 z= 48
33
   a=103 x=139 y=103 z= 66
   a = 89 x = 153 y = 89 z = 88
34
   a=103 x=153 y=103 z=80
36
   a=161 x=163 y=161 z= 18
   a=110 x=171 y= 71 z=110
37
38
   a=167 x=171 y=167 z= 26
39
   a=112 x=177 y= 79 z=112
   a=161 x=177 y=161 z= 52
40
   a=126 x=179 y= 17 z=126
41
42
   a=137 x=187 y=137 z= 90
43
   a=151 x=187 y=151 z= 78
   a=132 x=193 y= 49 z=132
```

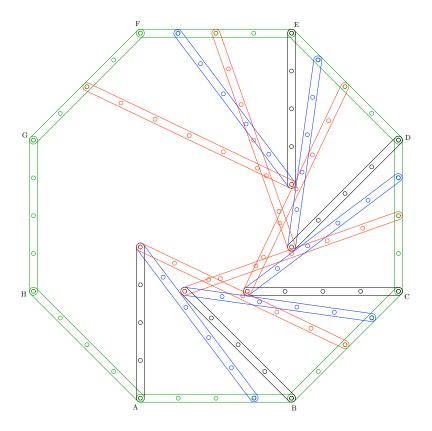


Figure 2: The smallest octagon with diagonals x=6 and sides z=4. In order to prevent bolts collisions we need to use strips with holes well separated. Four 135° units are needed to fix six consecutive rigid sides. This complex figure is simplified in next figure.

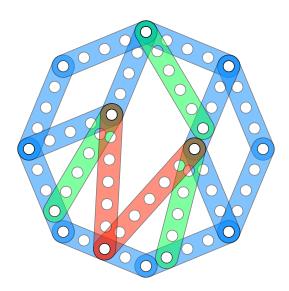


Figure 3: The smallest octagon again with diagonals x = 6 and sides z = 4 but with fewer extra strips. This construction is of the size of fig 2 but we put only two adjacent x red bars face to face and complete the rest with two z = 4 in blue and one more pythagorean green strip of size 5.

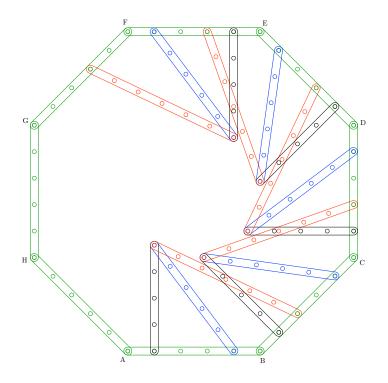


Figure 4: Octagon with diagonals x=6 and sides z+1=5.

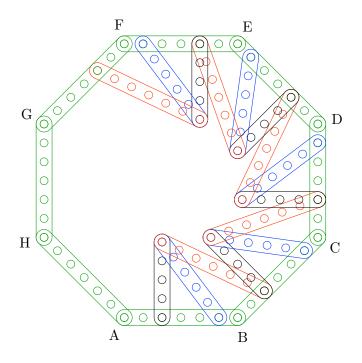


Figure 5: Octagon with diagonals x = 6 and sides z + 2 = 6.

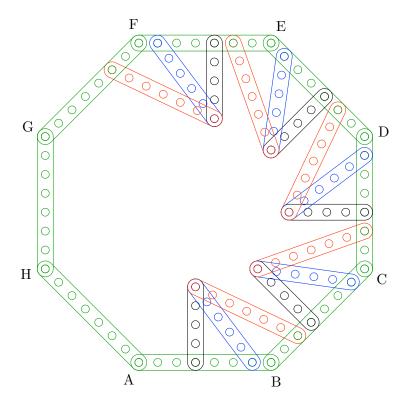


Figure 6: Octagon with diagonals x = 6 and sides z + 3 = 7.

1.3 Examples with diagonal x = 6

We can't use the first result:

$$a = 2, x = 3, y = 1, z = 2$$

because the octagon size is to small, is only z=2. At least the octagon size should be 4 because the smallest right angle can be made with the pythagorean triplet 3, 4, 5. To make rigid the angle of 90° of triangle ABC in figure 1 we need a rod of size 5 at least, as shown the points F and G. Multiplying the first result by 2 we get:

$$a = 4, x = 6, y = 2, z = 4$$

and this will be the smallest octagon since z=4 can hold a 3-4-5 triplet. Figure 2 is the smallest octagon; we need to scale the bars in order the bolts don't collapse with others, the complexity of bars can be simplified symmetrically as is show in figure 3. In figure 4 we increase the side from 4 to 5 but keeping the same diagonal of 6. In figure 5 we increase the side to 6 and in figure 6 the side is increased to 7.

1.4 Examples with diagonal x = 9

With the second result:

$$a = 7, x = 9, y = 7, z = 4$$

we can form a second group of octagons. Figure 7 shows the smallest octagon with diagonals 9 and sides 7. Figures 8, 9, 10 and 11 show octagons with diagonals 9 with sides of 8, 9, 10 and 11.

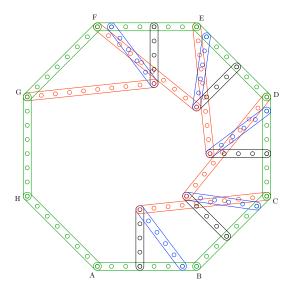


Figure 7: Octagon with diagonal x=9 and side y=7.

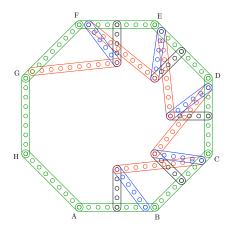


Figure 8: Octagon with diagonal x=9 and side y+1=8.

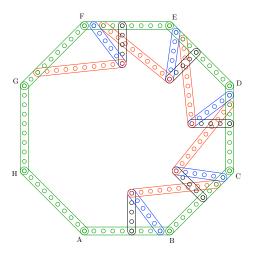


Figure 9: Octagon with diagonal x = 9 and side y + 2 = 9.

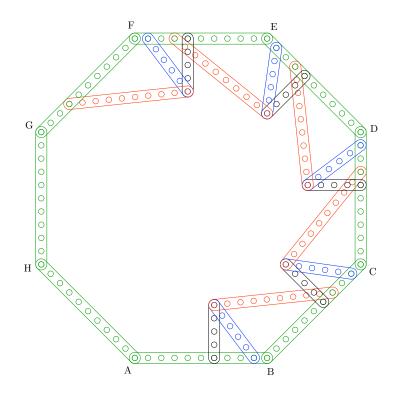


Figure 10: Octagon with diagonal x=9 and side y+3=10.

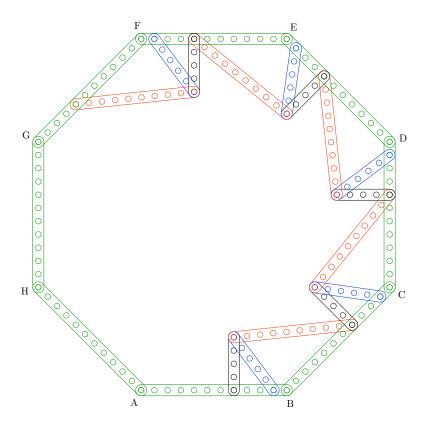


Figure 11: Octagon with diagonal x=9 and side y+4=11.

1.5 Example with double diagonals x = 6, x = 9

By comparing figures 6 and 10 both with sides=y=7 we can make use of two diagonals at the same time and omit the rod FG of figure 1 used until now to make the 90° angle. Figure 12 show a octagon angle with two diagonals. In other words, for two results or their scaling, when both have the same y, we can use the two diagonals an omit the 5 rod.

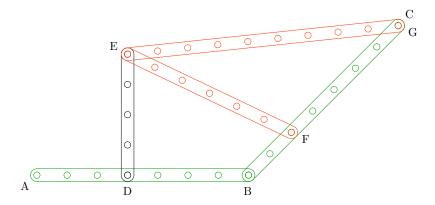


Figure 12: Octagon angle \overline{ABC} fixed with two diagonals. The union of rods \overline{BG} , \overline{EF} and \overline{EG} is rigid. Adding two rods \overline{AB} and \overline{DE} remains rigid.