

Triple unit

<https://github.com/heptagons/meccano/units/triple>

Abstract

A **Triple unit** is a group of **five** meccano ¹ strips a, b, c, d, e forming **three equal angles** θ intended to build three consecutive perimeter sides of some regular polygons. We look for integer values of strip e in function of integer values of sides a, b, c, d and a particular angle θ . We confirm a generic equation found matches the one used to build pentagons of type 2 ². Here we found a lot of hexagons and filter some not trivial solutions. We look for octagons, decagons and dodecagons.

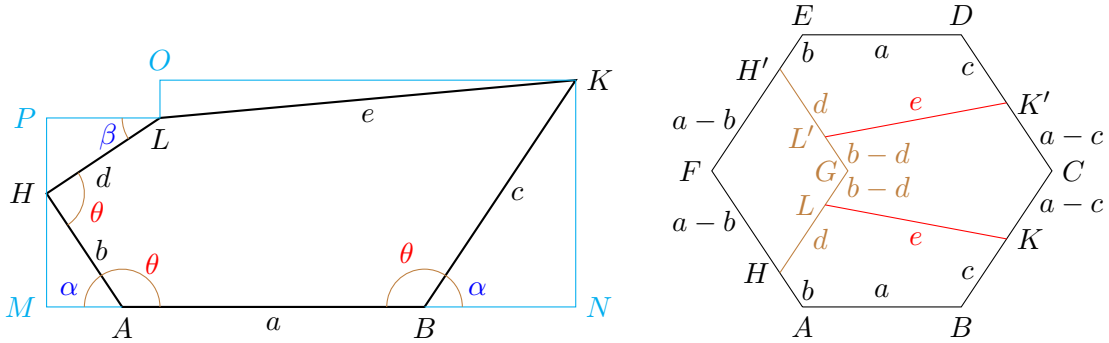


Figure 1: At the left we have the Triple unit (three angles θ) with the strips a, b, c, d, e . At the right we use two units to build a regular polygon of side a extending strips b, c, d to fix everthing. This construction is possible only when $a > b, c$.

1 Algebra

From nodes A and B of fig ?? we get α from θ ($\pi = 180^\circ$):

$$\begin{aligned}\theta &= \pi - \alpha \\ \alpha &= \pi - \theta\end{aligned}\tag{1}$$

And from node H we get β from θ :

$$\begin{aligned}\theta &= \alpha + \beta \\ \beta &= \theta - \alpha = \theta - (\pi - \theta) = 2\theta - \pi\end{aligned}\tag{2}$$

¹ Meccano mathematics by 't Hooft

² Meccano pentagons

We calculate horizontal segment \overline{OK} :

$$\begin{aligned}
\overline{OK} &= \overline{MA} + a + \overline{BN} - \overline{PL} \\
&= b \cos \alpha + a + c \cos \alpha - d \cos \beta \\
&= a + (b + c) \cos \alpha - d \cos \beta \\
&= a + (b + c) \cos (\pi - \theta) - d \cos (2\theta - \pi) \\
&= a - (b + c) \cos \theta + d \cos (2\theta)
\end{aligned} \tag{3}$$

And vertical segment \overline{OL} :

$$\begin{aligned}
\overline{OL} &= \overline{KN} - \overline{PH} - \overline{HM} \\
&= c \sin \alpha - d \sin \beta - b \sin \alpha \\
&= (c - b) \sin \alpha - d \sin \beta \\
&= (c - b) \sin (\pi - \theta) - d \sin (2\theta - \pi) \\
&= (c - b) \sin \theta + d \sin (2\theta)
\end{aligned} \tag{4}$$

So we can express e in function of a, b, c, d and angle θ :

$$\begin{aligned}
e^2 &= (\overline{OK})^2 + (\overline{OL})^2 \\
&= (a - (b + c) \cos \theta + d \cos(2\theta))^2 + ((c - b) \sin \theta + d \sin(2\theta))^2 \\
&= a^2 + (b^2 + 2bc + c^2) \cos^2 \theta + d^2 \cos^2(2\theta) + (c^2 - 2cb + b^2) \sin^2 \theta + d^2 \sin^2(2\theta) \\
&\quad - 2a(b + c) \cos \theta + 2ad \cos(2\theta) - 2(b + c)d \cos \theta \cos(2\theta) \\
&\quad + 2(c - b)d \sin \theta \sin(2\theta) \\
&= a^2 + b^2 + c^2 + d^2 + 2bc \cos^2 \theta - 2bc \sin^2 \theta \\
&\quad - 2a(b + c) \cos \theta + 2ad \cos(2\theta) \\
&\quad - 2d((b + c) \cos \theta \cos(2\theta) + (b - c) \sin \theta \sin(2\theta))
\end{aligned} \tag{5}$$

$$\begin{aligned}
&= a^2 + b^2 + c^2 + d^2 + 2bc(\cos^2 \theta - \sin^2 \theta) - 2a(b + c) \cos \theta + 2ad \cos(2\theta) \\
&\quad - 2d(b(\cos \theta \cos(2\theta) + \sin \theta \sin(2\theta)) + c(\cos \theta \cos(2\theta) - \sin \theta \sin(2\theta))) \\
&= a^2 + b^2 + c^2 + d^2 + 2bc \cos(2\theta) - 2a(b + c) \cos \theta + 2ad \cos(2\theta) \\
&\quad - 2d(b \cos(\theta - 2\theta) + c \cos(\theta + 2\theta)) \\
&= a^2 + b^2 + c^2 + d^2 + 2(bc + ad) \cos(2\theta) - 2a(b + c) \cos \theta - 2d(b \cos \theta + c \cos(3\theta)) \\
&= a^2 + b^2 + c^2 + d^2 + 2(bc + ad) \cos(2\theta) - 2(ab + ac) \cos \theta - 2(bd \cos \theta + cd \cos(3\theta))
\end{aligned} \tag{6}$$

$$e^2 = a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \cos \theta + 2(bc + ad) \cos(2\theta) - 2cd \cos(3\theta)$$

(7)

2 Regular polygons

We will test last equation into several polygons. Table ?? show the possible constructions and the angles and cosines. Only when we'll get e integer we'll have a solution.

| Polygon | θ | $\cos \theta$ | $\cos(2\theta)$ | $\cos(3\theta)$ |
|-----------|------------------|---------------------------|---------------------------|---------------------------|
| Pentagon | $\frac{3\pi}{5}$ | $\frac{1 - \sqrt{5}}{4}$ | $\frac{-1 - \sqrt{5}}{4}$ | $\frac{1 + \sqrt{5}}{4}$ |
| Hexagon | $\frac{2\pi}{3}$ | $-\frac{1}{2}$ | $-\frac{1}{2}$ | 1 |
| Octagon | $\frac{3\pi}{4}$ | $-\frac{\sqrt{2}}{2}$ | 0 | $\frac{\sqrt{2}}{2}$ |
| Decagon | $\frac{4\pi}{5}$ | $\frac{-1 - \sqrt{5}}{4}$ | $\frac{-1 + \sqrt{5}}{4}$ | $\frac{-1 + \sqrt{5}}{4}$ |
| Dodecagon | $\frac{5\pi}{6}$ | $-\frac{\sqrt{3}}{2}$ | | |

Table 1: Regular polygons internal angles and cosines.

3 Equilateral pentagons

We replace the cosines for pentagon in table ?? in equation ??:

$$\begin{aligned}
e^2 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \cos \theta + 2(bc + ad) \cos(2\theta) - 2cd \cos(3\theta) \\
&= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \left(\frac{1 - \sqrt{5}}{4} \right) + 2(bc + ad) \left(\frac{-1 - \sqrt{5}}{4} \right) - 2cd \left(\frac{1 + \sqrt{5}}{4} \right) \\
&= a^2 + b^2 + c^2 + d^2 - \frac{ab + ac + bd + bc + ad + cd}{2} + \frac{ab + ac + bd - bc - ad - cd}{2} \sqrt{5}
\end{aligned} \tag{8}$$

e cannot to be and integer if the factor of $\sqrt{5}$ is not zero so we force this factor to be zero:

$$\begin{aligned}
ab + ac + bd - bc - ad - cd &= 0 \\
ab + ac + bd &= bc + ad + cd
\end{aligned} \tag{9}$$

$$ab + ac - bc = (a - b + c)d \tag{10}$$

We replace $ab + ac + bd$ by $bc + ad + cd$ in the e^2 equation to get:

$$\begin{aligned}
e^2 &= a^2 + b^2 + c^2 + d^2 - \frac{(bc + ad + cd) + bc + ad + cd}{2} + \frac{0}{2} \sqrt{5} \\
&= a^2 + b^2 + c^2 + d^2 - bc - ad - cd
\end{aligned} \tag{11}$$

$$e = \sqrt{a^2 + b^2 + c^2 + d^2 - bc - (a + c)d} \iff ab + ac - bc = (a - b + c)d \tag{12}$$

The last formula matches the formula used in the paper Meccano pentagons which finds several pentagons of type 2.

4 Equilateral hexagons

We replace the cosines for hexagon in table ?? in equation ??:

$$\begin{aligned}
e^2 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \cos \theta + 2(bc + ad) \cos(2\theta) - 2cd \cos(3\theta) \\
&= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \left(-\frac{1}{2}\right) + 2(bc + ad) \left(-\frac{1}{2}\right) - 2cd(1) \\
&= a^2 + b^2 + c^2 + d^2 + ab + ac + bd - bc - ad - 2cd \\
&= (a + b)^2 + (c - d)^2 - ab + ac + bd - bc - ad \\
&= (a + b)^2 + (c - d)^2 + (c - d)(a - b) - ab \\
&= (a + b)^2 + (c - d)(a - b + c - d) - ab
\end{aligned} \tag{13}$$

$$e = \sqrt{(a + b)^2 + (c - d)(a - b + c - d) - ab} \tag{14}$$

4.1 Hexagons software

We wrote software code to look for hexagons using the formula for e and set several filters to prevent trivial solutions. We say an hexagon is nice when $e \leq a$. Next is a partial list of nice hexagons:

```

1  1  a=  7 b=  1 c=  2 d=  6 e=  7
2  2  a=  7 b=  1 c=  4 d=  6 e=  7
3  3  a= 13 b=  2 c=  5 d= 11 e= 13
4  4  a= 13 b=  2 c=  6 d= 11 e= 13
5  5  a= 14 b=  1 c=  6 d= 13 e= 13
6  6  a= 14 b=  1 c=  7 d= 13 e= 13
7  7  a= 15 b=  1 c=  5 d= 14 e= 14
8  8  a= 15 b=  1 c=  9 d= 14 e= 14
9  9  a= 19 b=  2 c=  3 d= 17 e= 19
10 10 a= 19 b=  2 c= 14 d= 17 e= 19
11 11 a= 20 b=  1 c=  4 d= 19 e= 19
12 12 a= 20 b=  1 c= 15 d= 19 e= 19
13  ...
14 105 a= 58 b=  5 c= 10 d= 53 e= 57
15 106 a= 58 b=  5 c= 43 d= 53 e= 57
16 107 a= 59 b=  1 c= 27 d= 58 e= 52
17 108 a= 59 b=  1 c= 31 d= 58 e= 52
18 109 a= 59 b=  4 c= 11 d= 55 e= 57
19 110 a= 59 b=  4 c= 44 d= 55 e= 57
20 111 a= 59 b=  5 c= 19 d= 54 e= 56
21 112 a= 59 b=  5 c= 35 d= 54 e= 56
22 --- PASS: TestHexagonsNice (0.01s)

```

Results from github.com/heptagons/meccano/units/triple/triple_test.go TestHexagonsNice

4.2 Hexagons examples

The nice hexagons results has related pairs and there are several ways to build each case. Figure ?? show different ways to build a nice hexagon.

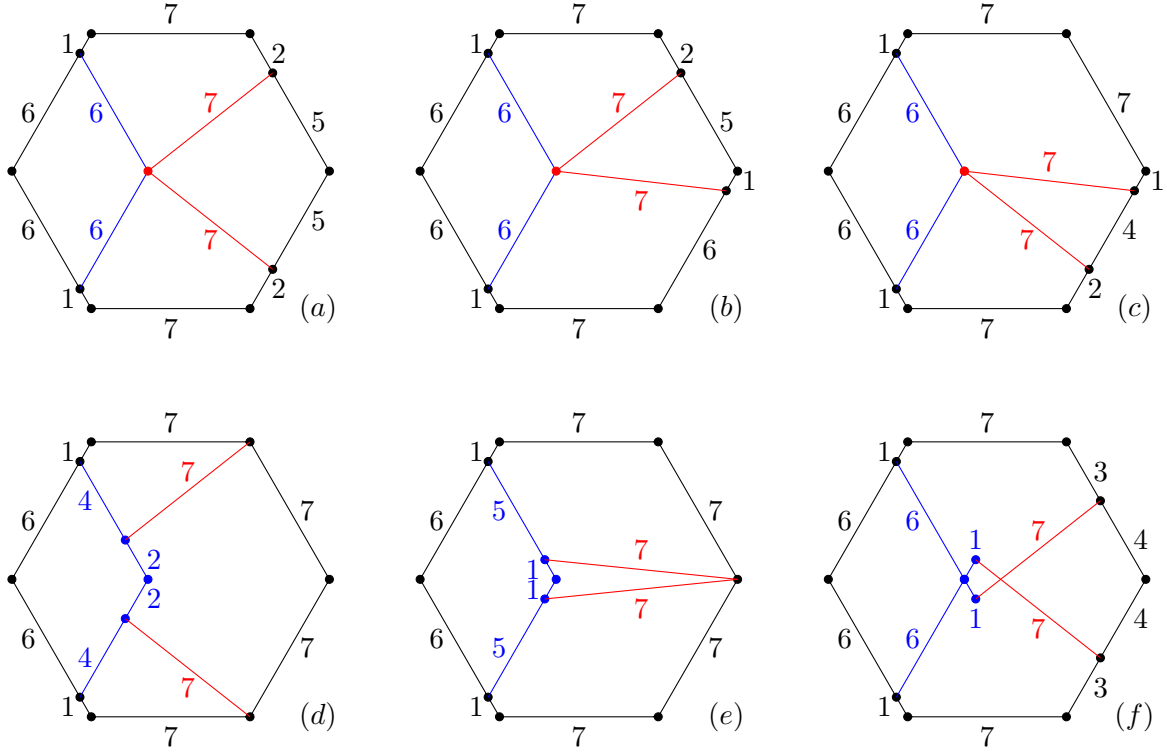


Figure 2: Constructions options of the nice hexagon side $a = 7, b = 1, e = 7$. Cases (a) – (e) requires only eleven bolts. Case (f) has the 10 strips of size 7.

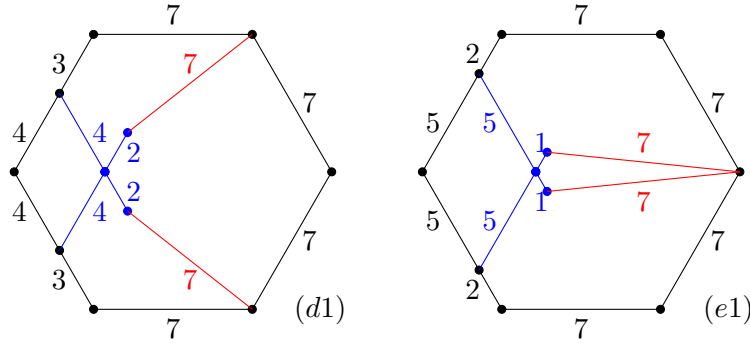


Figure 3: Variations of constructions of the nice hexagon side $a = 7, b = 1, e = 7$. Cases (d1) and (e1) are adaptations of cases (d) and (e) of figure ?? where only the blue strips are displaced. Such changes maintain the internal bolts, red strips and perimeter the same. The original **Triple unit** a, b, c, d, e irregular pentagon is replaced by an irregular hexagon clearly visible in case (e1).

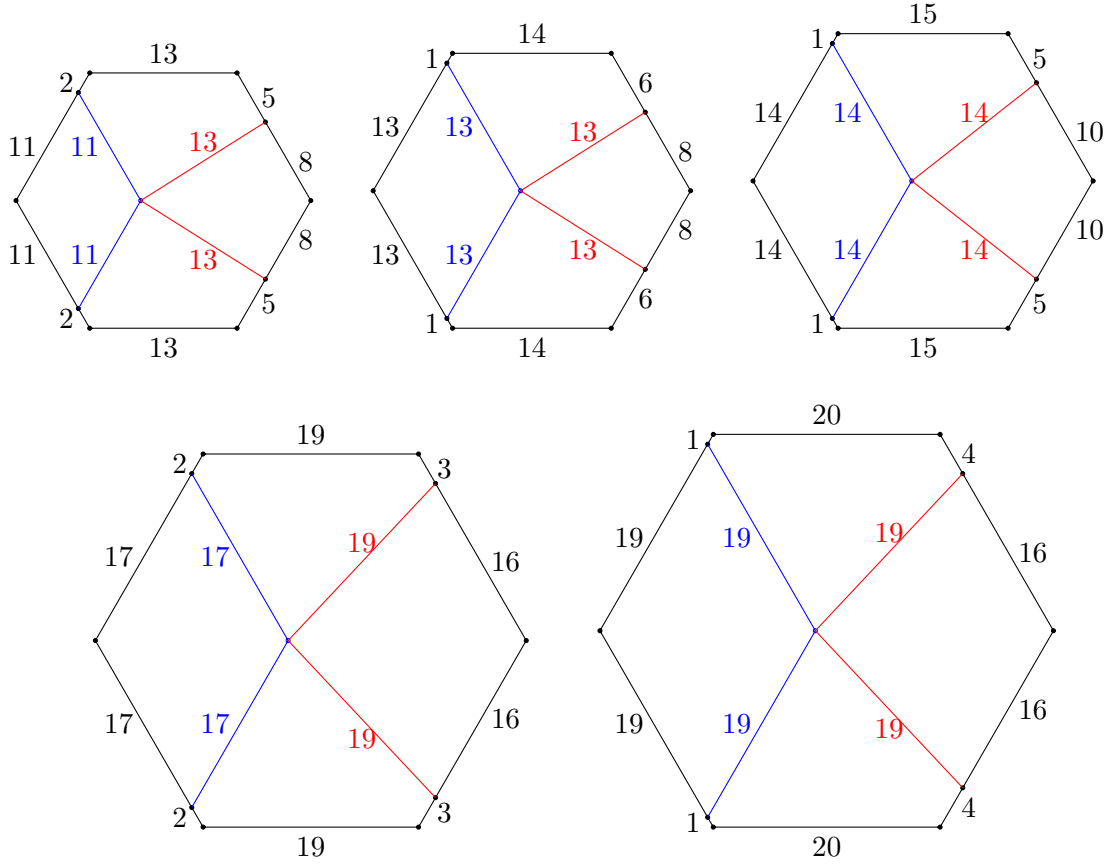


Figure 4: More nice hexagons from sizes 13 – 20.

5 Regular octagons

We replace the cosines for octagon in table ?? in e^2 equation:

$$\begin{aligned}
 e^2 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \cos \theta + 2(bc + ad) \cos(2\theta) - 2cd \cos(3\theta) \\
 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \left(-\frac{\sqrt{2}}{2} \right) + 2(bc + ad) (0) - 2cd \left(\frac{\sqrt{2}}{2} \right) \\
 &= a^2 + b^2 + c^2 + d^2 + (ab + ac + bd - cd)\sqrt{2}
 \end{aligned} \tag{15}$$

e cannot to be and integer if the factor of $\sqrt{2}$ is not zero, so we force this factor to be zero:

$$\begin{aligned}
 ab + ac + bd - cd &= 0 \\
 a(b + c) &= (c - b)d \\
 e^2 &= a^2 + b^2 + c^2 + d^2 + (0)\sqrt{2}
 \end{aligned}$$

$$e = \sqrt{a^2 + b^2 + c^2 + d^2} \iff a(b + c) = (c - b)d \tag{16}$$

5.1 Octagons examples

Conjecture: No possible octagons formed with triple unit.

6 Equilateral decagons

We replace the cosines for decagon in table ?? in e^2 equation:

$$\begin{aligned}
 e^2 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \cos \theta + 2(bc + ad) \cos(2\theta) - 2cd \cos(3\theta) \\
 &= a^2 + b^2 + c^2 + d^2 - 2(ab + ac + bd) \left(\frac{-1 - \sqrt{5}}{4} \right) + 2(bc + ad) \left(\frac{-1 + \sqrt{5}}{4} \right) - 2cd \left(\frac{-1 + \sqrt{5}}{4} \right) \\
 &= a^2 + b^2 + c^2 + d^2 + \frac{ab + ac + bd - bc - ad + cd}{2} + \frac{ab + ac + bd + bc + ad - cd}{2} \sqrt{5}
 \end{aligned} \tag{17}$$

e cannot to be and integer if the factor of $\sqrt{5}$ is not zero so we force this factor to be zero:

$$ab + ac + bd + bc + ad - cd = 0 \tag{18}$$

$$ab + ac + bd = cd - bc - ad \tag{18}$$

$$ab + ac + bc = (c - a - b)d \tag{19}$$

We replace $ab + ac + bd$ by $cd - bc - ad$ in the e^2 equation to get:

$$\begin{aligned}
 e^2 &= a^2 + b^2 + c^2 + d^2 + \frac{(cd - bc - ad) - bc - ad + cd}{2} + \frac{0}{2} \sqrt{5} \\
 &= a^2 + b^2 + c^2 + d^2 + cd - bc - ad
 \end{aligned}$$

$$e = \sqrt{a^2 + b^2 + c^2 + d^2 - bc - (a - c)d} \iff ab + ac + bc = (c - a - b)d \tag{20}$$

6.1 Decagons software

Common routine where $a \geq b, c$ doesn't return solutions. But when we change the condition $c \geq a$ we get other type of solutions.

```

1 func TestDecagonsCBA(t *testing.T) {
2     tri := NewTriples()
3     tri.DecagonsCBA(500)
4 }
5
6 func (t *Triples) DecagonsCBA(max int) {
7     for c := 1; c <= max; c++ {
8         for b := 1; b <= c; b++ {
9             for a := 1; a <= c; a++ {
10                 ab_ac_bc := a*b + a*c + b*c
11                 aa_bb_cc := a*a + b*b + c*c
12                 for d := 1; d <= max; d++ {
13                     if ab_ac_bc != (c-a-b)*d {
14                         continue // condition to reject sqrt{5} from e equation
15                     }
16                     if e, ok := t.squareRoot(aa_bb_cc + d*d - b*c -(a-c)*d); ok {
17                         t.Add(a, b, c, d, e)
18                     }
19                 }
20             }
21         }
22     }
23 }

```

The software solutions are in next listing. As with the case for pentagons, we **conjecture** again the variable e is in the form $10x + 1, x \in \mathbb{Z}$ or simply:

$$e \equiv 1 \pmod{10} \quad (21)$$

| | | | | | | | | | |
|----|----|----|-----|----|----|----|-----|-------|-------|
| 1 | 1 | a= | 8 | b= | 4 | c= | 13 | d=188 | e=191 |
| 2 | 2 | a= | 3 | b= | 6 | c= | 18 | d= 20 | e= 31 |
| 3 | 3 | a= | 6 | b= | 3 | c= | 20 | d= 18 | e= 31 |
| 4 | 4 | a= | 12 | b= | 8 | c= | 36 | d= 51 | e= 71 |
| 5 | 5 | a= | 24 | b= | 8 | c= | 51 | d= 96 | e=121 |
| 6 | 6 | a= | 8 | b= | 12 | c= | 51 | d= 36 | e= 71 |
| 7 | 7 | a= | 42 | b= | 7 | c= | 60 | d=294 | e=311 |
| 8 | 8 | a= | 20 | b= | 30 | c= | 75 | d=174 | e=211 |
| 9 | 9 | a= | 44 | b= | 24 | c= | 84 | d=423 | e=451 |
| 10 | 10 | a= | 2 | b= | 63 | c= | 84 | d=294 | e=341 |
| 11 | 11 | a= | 7 | b= | 57 | c= | 93 | d=219 | e=271 |
| 12 | 12 | a= | 8 | b= | 24 | c= | 96 | d= 51 | e=121 |
| 13 | 13 | a= | 60 | b= | 15 | c= | 104 | d=300 | e=341 |
| 14 | 14 | a= | 42 | b= | 36 | c= | 114 | d=289 | e=341 |
| 15 | 15 | a= | 45 | b= | 24 | c= | 128 | d=168 | e=241 |
| 16 | 16 | a= | 15 | b= | 57 | c= | 133 | d=171 | e=251 |
| 17 | 17 | a= | 72 | b= | 39 | c= | 152 | d=480 | e=541 |
| 18 | 18 | a= | 24 | b= | 84 | c= | 153 | d=412 | e=491 |
| 19 | 19 | a= | 13 | b= | 83 | c= | 167 | d=241 | e=341 |
| 20 | 20 | a= | 24 | b= | 45 | c= | 168 | d=128 | e=241 |
| 21 | 21 | a= | 53 | b= | 55 | c= | 169 | d=347 | e=431 |
| 22 | 22 | a= | 57 | b= | 15 | c= | 171 | d=133 | e=251 |
| 23 | 23 | a= | 21 | b= | 91 | c= | 171 | d=357 | e=451 |
| 24 | 24 | a= | 30 | b= | 20 | c= | 174 | d= 75 | e=211 |
| 25 | 25 | a= | 4 | b= | 8 | c= | 188 | d= 13 | e=191 |
| 26 | 26 | a= | 117 | b= | 3 | c= | 219 | d=269 | e=401 |
| 27 | 27 | a= | 57 | b= | 7 | c= | 219 | d= 93 | e=271 |
| 28 | 28 | a= | 28 | b= | 98 | c= | 221 | d=322 | e=451 |
| 29 | 29 | a= | 34 | b= | 93 | c= | 228 | d=318 | e=451 |

| | | | | | | | | | |
|----|------------------------------------|----|-----|----|-----|----|-----|-------|-------|
| 30 | 30 | a= | 83 | b= | 13 | c= | 241 | d=167 | e=341 |
| 31 | 31 | a= | 109 | b= | 24 | c= | 264 | d=288 | e=451 |
| 32 | 32 | a= | 24 | b= | 144 | c= | 267 | d=488 | e=641 |
| 33 | 33 | a= | 3 | b= | 117 | c= | 269 | d=219 | e=401 |
| 34 | 34 | a= | 36 | b= | 96 | c= | 276 | d=277 | e=451 |
| 35 | 35 | a= | 96 | b= | 36 | c= | 277 | d=276 | e=451 |
| 36 | 36 | a= | 24 | b= | 109 | c= | 288 | d=264 | e=451 |
| 37 | 37 | a= | 36 | b= | 42 | c= | 289 | d=114 | e=341 |
| 38 | 38 | a= | 63 | b= | 2 | c= | 294 | d= 84 | e=341 |
| 39 | 39 | a= | 7 | b= | 42 | c= | 294 | d= 60 | e=311 |
| 40 | 40 | a= | 15 | b= | 60 | c= | 300 | d=104 | e=341 |
| 41 | 41 | a= | 93 | b= | 34 | c= | 318 | d=228 | e=451 |
| 42 | 42 | a= | 98 | b= | 28 | c= | 322 | d=221 | e=451 |
| 43 | 43 | a= | 55 | b= | 53 | c= | 347 | d=169 | e=431 |
| 44 | 44 | a= | 91 | b= | 21 | c= | 357 | d=171 | e=451 |
| 45 | 45 | a= | 105 | b= | 87 | c= | 363 | d=461 | e=671 |
| 46 | 46 | a= | 180 | b= | 24 | c= | 380 | d=465 | e=691 |
| 47 | 47 | a= | 105 | b= | 90 | c= | 406 | d=420 | e=671 |
| 48 | 48 | a= | 84 | b= | 24 | c= | 412 | d=153 | e=491 |
| 49 | 49 | a= | 90 | b= | 105 | c= | 420 | d=406 | e=671 |
| 50 | 50 | a= | 24 | b= | 44 | c= | 423 | d= 84 | e=451 |
| 51 | 51 | a= | 222 | b= | 12 | c= | 454 | d=495 | e=781 |
| 52 | 52 | a= | 87 | b= | 105 | c= | 461 | d=363 | e=671 |
| 53 | 53 | a= | 24 | b= | 180 | c= | 465 | d=380 | e=691 |
| 54 | 54 | a= | 39 | b= | 72 | c= | 480 | d=152 | e=541 |
| 55 | 55 | a= | 144 | b= | 24 | c= | 488 | d=267 | e=641 |
| 56 | 56 | a= | 12 | b= | 222 | c= | 495 | d=454 | e=781 |
| 57 | --- PASS: TestDecagonsCBA (42.31s) | | | | | | | | |

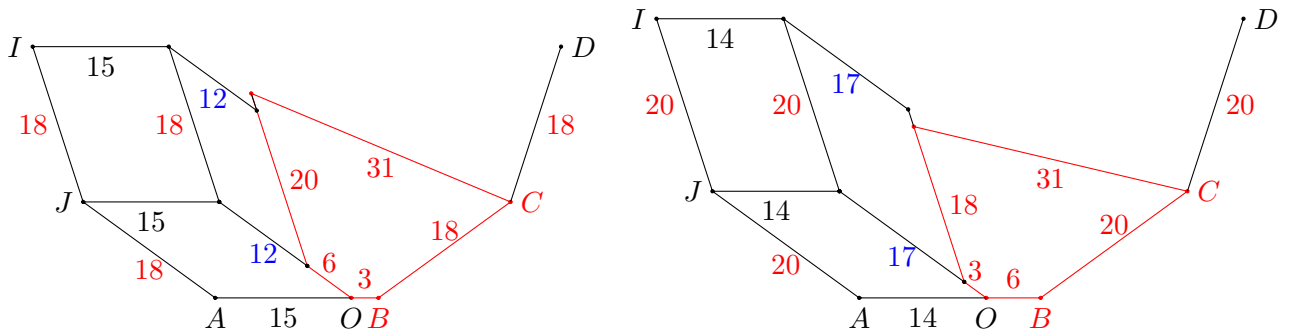


Figure 5: Decagons with $e = 31$

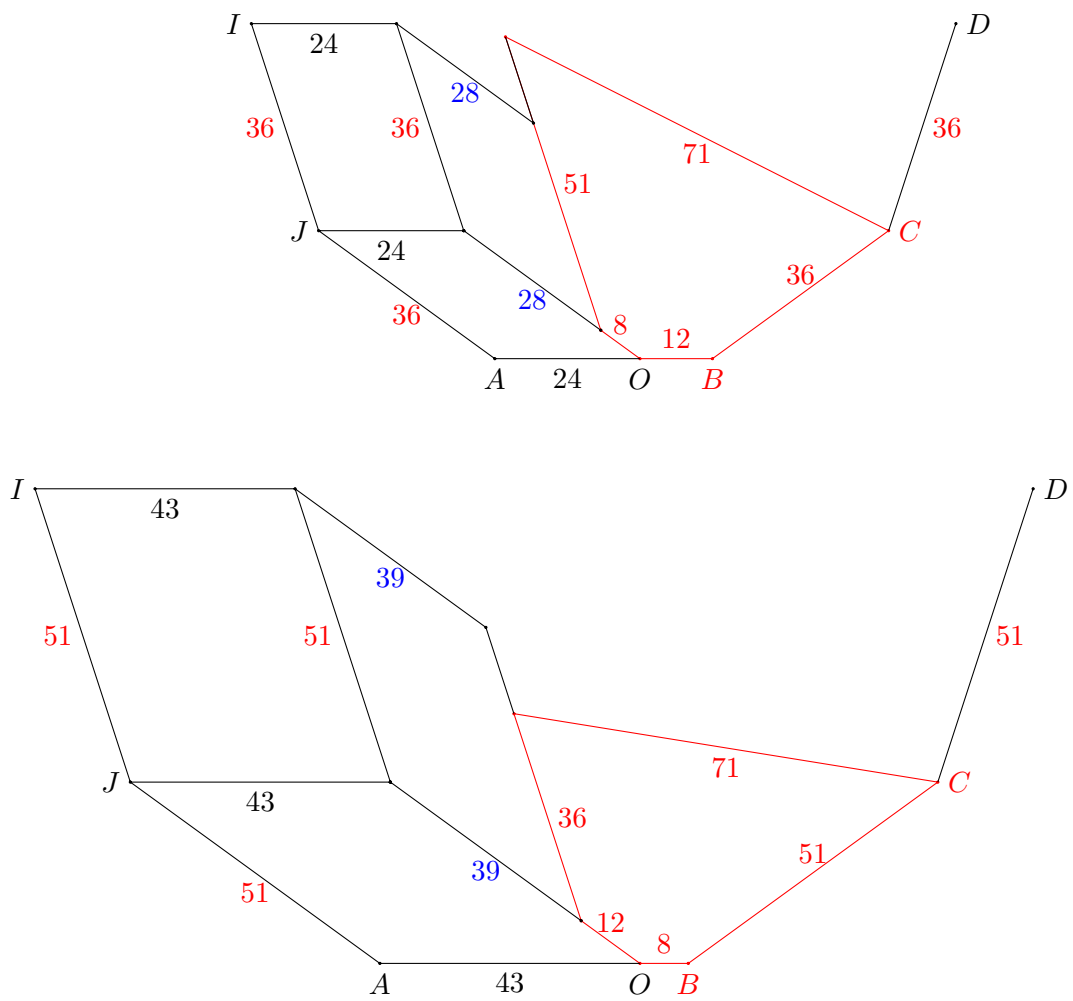


Figure 6: Decagons with $e = 71$