Meccano frames

https://github.com/heptagons/meccano/frames

Abstract

Meccano frames are groups of rigid meccano ¹ strips. Can be used as internal diagonals of polygons we want to be rigid. The lengths of such diagonals are algebraic numbers of the form $\frac{z_2\sqrt{z_3+z_4\sqrt{z_5}}}{z_1}$ which in some cases can be denested as $\frac{z_2+z_3\sqrt{z_4}}{z_1}$ where $z_i\in\mathbb{Z}.$

Triangular frame 1

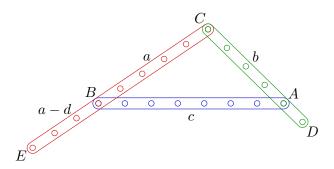


Figure 1: Triangular frame.

Figure 1 shows a triangular frame. With three strips we form the triangle $\triangle ABC$. At least we extend one of the two strips \overline{CB} and \overline{CA} to become \overline{CE} and \overline{CD} . The new vertices D and E distance is rigid as the triangle with the form $\frac{z_2\sqrt{z_3}}{z_1}$, where $z_i \in \mathbb{Z}^+$.

First we identify five integer distances a, b, c, d, e:

$$a \equiv \overline{CB}, \quad b \equiv \overline{CA}, \quad c \equiv \overline{AB}, \quad c < a + b$$
 (1)

$$d \equiv \overline{CB} + \overline{BE} = \overline{CE} \ge a \tag{2}$$

$$e \equiv \overline{CA} + \overline{AD} = \overline{CD} \ge b \tag{3}$$

We calculate the cosine of $\angle BCA$:

$$\theta \equiv \angle BCA \tag{4}$$

$$\cos \theta = \frac{a^2 + b^2 - c^2}{2ab} \tag{5}$$

We define $g \equiv \overline{DE}$ the triangular frame main diagonal. We calculate the diagonal with the law of

¹ Meccano mathematics by 't Hooft

cosines:

$$g^{2} = \overline{DE}^{2}$$

$$= \overline{CD}^{2} + \overline{CE}^{2} - 2\overline{CD} \times \overline{CE} \cos \theta$$

$$= d^{2} + e^{2} - 2de \cos \theta$$

$$= d^{2} + e^{2} - de \left(\frac{a^{2} + b^{2} - c^{2}}{ab}\right)$$

$$g = \sqrt{d^{2} + e^{2} - de \left(\frac{a^{2} + b^{2} - c^{2}}{ab}\right)}$$

$$= \frac{\sqrt{a^{2}b^{2}(d^{2} + e^{2}) - abde(a^{2} + b^{2} - c^{2})}}{ab}$$

$$= \frac{\sqrt{ab((ad - be)(bd - ae) + c^{2}de)}}{ab}$$
(6)

1.1 Triangular frame software

From the last equation of diagonal g we identify two input integers i_1, i_2 which are used to get g(i). Then the nested radicals software will return square-free output integers z_1, z_2, z_3 as g(z):

$$i_1 = ab \tag{7}$$

$$i_2 = ab((ad - be)(bd - ae) + c^2de)$$
 (8)

$$g(i) = \frac{\sqrt{i_2}}{i_1} \tag{9}$$

$$g(z) = \frac{z_2\sqrt{z_3}}{z_1} \tag{10}$$

We request a software report for all the triangle frames with specific distance $\sqrt{z_3}$ for a given maximum strips length. This report reject the triangles where $z_1, z_2 \neq 1$. Next example report list all the triangles $z_3 = 7, max = 15$ so the software filters are $c < a + b, a \le d \le max, b \le e \le max, c \le max$:

```
=== RUN
              TestFramesTriangleSurds
1
\mathbf{2}
   NewFrames().TriangleSurds surd=7 max=15
3
     1) a=1 e=1+2 c=1 cos=1/2
        d=1+1 e=1+2 c=1 cos=1/2
4
        d=1+2 b=1 c=1 cos=1/2
5
6
        d=1+2 e=1+1 c=1 cos=1/2
7
        a=2 e=2+1 c=2 cos=1/2
8
        d=2+1 b=2 c=2 cos=1/2
9
        a=3 e=2+2 c=2 cos=3/4 CED=pi/2
10
        d=3+1 e=2+1 c=2 cos=3/4 CDE=pi/2
        d=4+2 e=4+4 c=1 cos=31/32
11
12
        d=4+4 e=4+2 c=1 cos=31/32
    10)
13
    11) a=7 e=5+1 c=3 cos=13/14
14
    12) a=7 e=5+2 c=3 cos=13/14
```

The code is in the folder github.com/heptagons/meccano/frames.

Figure 2 show four triangles from the mentioned report.

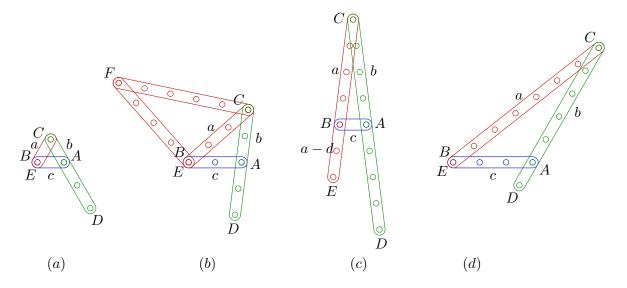


Figure 2: Some triangular frames with distances $g = \overline{DE} = \sqrt{7}$ found by the software.

1.2 Triangular frame distance of the form $\sqrt{z_3} + z_4$

In the figure 2, the particular triangle at (b) was reported with the angle $\angle CED = \pi/2$. For such triangle, if we add a triangle $\triangle CBF$ where angle $\angle CBF = \pi/2$ also, then we'll have vertices D, E, F collinear. With two extra strips we can form a pythagorean triangle sharing the strip a. The figure (b) shows the pythagorean triangle with sides 3, 4, 5. This five-strips frame has a new distance:

$$h = \overline{DF}$$

$$= \overline{DB} + \overline{BF}$$

$$= \sqrt{7} + 4.$$

1.3 Another rigid distances $\sqrt{z_3} + z_4$

We explore a more complicated frame to get additional cases of distances $\sqrt{s} + h$ without relying in an explicit pythagorean triangle as we saw in case (b) of figure 2.

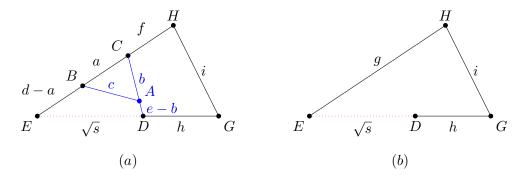


Figure 3: The five strips intented to form an algebraic distance $\overline{EG} = \sqrt{s} + h$.

From figure 3 (a) we know \sqrt{s} distance between nodes E and D is produced by the three strips frame a+d, b+e and c. Using the law of cosines we calculate the angle $\theta=\angle CED$ in terms of \sqrt{s} :

$$\cos \theta = \frac{d^2 + (\sqrt{s})^2 - e^2}{2d\sqrt{s}}$$

$$= \frac{(d^2 + s - e^2)\sqrt{s}}{2ds}$$
(11)

$$=\frac{m\sqrt{s}}{n}\tag{12}$$

$$m = d^2 + s - e^2 (13)$$

$$n = 2ds (14)$$

From figure 3 (a) we notice two sets of points are collinear: $\{E, B, C, H\}$ and $\{E, D, G\}$. Using the law of cosines we calculate the angle $\theta = \angle HEG$ in terms of distances $g, \sqrt{s} + h, i$:

$$\cos \theta = \frac{g^2 + (\sqrt{s} + h)^2 - i^2}{2g(\sqrt{s} + h)}$$

$$= \frac{g^2 + s + 2\sqrt{s}h + h^2 - i^2}{2g(\sqrt{s} + h)}$$

$$= \frac{g^2 + s + h^2 - i^2 + 2\sqrt{s}h}{2g(\sqrt{s} + h)}$$
(15)

We multiply both numerator and denominator by $\sqrt{s} - h$ to eliminate the surd from denominator:

$$\cos \theta = \frac{(s+g^2+h^2-i^2)(\sqrt{s}-h)+2\sqrt{s}h(\sqrt{s}-h)}{2g(\sqrt{s}+h)(\sqrt{s}-h)}$$

$$= \frac{(s+g^2+h^2-i^2)(\sqrt{s}-h)+2sh-2\sqrt{s}h^2}{2g(s-h^2)}$$

$$= \frac{-h(s+g^2+h^2-i^2-2s)+(s+g^2+h^2-i^2-2h^2)\sqrt{s}}{2g(s-h^2)}$$

$$= \frac{h(s-g^2-h^2+i^2)+(s+g^2-h^2-i^2)\sqrt{s}}{2g(s-h^2)}$$

$$= \frac{o+p\sqrt{s}}{q}$$

$$o = h(s-g^2-h^2+i^2)$$
(16)

$$o = h(s - g^2 - h^2 + i^2) \tag{17}$$

$$p = s + g^2 - h^2 - i^2 (18)$$

$$q = 2g(s - h^2) \tag{19}$$

We compare both cosines equations 12 and 16:

$$\frac{m\sqrt{s}}{n} = \frac{o + p\sqrt{s}}{q} \tag{20}$$

Since all variables are integers we need two conditions. First o should be zero. And second $\frac{m}{n} = \frac{p}{q}$. For condition 1, we force o to be zero:

$$o = 0$$

$$h(s - g^{2} - h^{2} + i^{2}) = 0$$

$$s = g^{2} + h^{2} - i^{2}$$
(21)

For condition2, we force m, n, p, q as:

$$\frac{m}{n} = \frac{p}{q}$$

$$\frac{d^2 + s - e^2}{2ds} = \frac{s + g^2 - h^2 - i^2}{2g(s - h^2)}$$
(22)

We replace the value of s of last equation RHS with the value of equation 21 of condition 1:

$$\frac{d^2 - e^2 + s}{ds} = \frac{s + g^2 - h^2 - i^2}{g(s - h^2)}$$

$$= \frac{g^2 + h^2 - i^2 + g^2 - h^2 - i^2}{g(g^2 + h^2 - i^2 - h^2)}$$

$$= \frac{2(g^2 - i^2)}{g(g^2 - i^2)}$$

$$= \frac{2}{g}$$

$$(d^2 - e^2 + s)g = 2ds$$
(23)

TODO: Examples!!!

2 Triangle pair frame

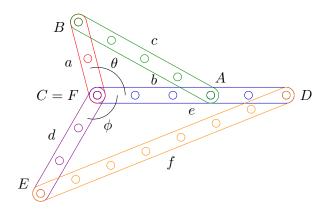


Figure 4: Triangle pair frame.

Figure 4 shows a triangle pair frame. The pair joins triangles $\triangle ABC$ and $\triangle DEF$ in such a way vertices C and F coincide and vertices A, C, D, F be collinear. With only five strips this frame is small and useful to make up the rigid polygons diagonals of the form $\overline{BE} = \frac{z_2\sqrt{z_3 + z_4\sqrt{z_5}}}{z_1}, z_i \in \mathbb{Z}$.

2.1 Triangle pair algebra

Using the law of cosines we calculate the angle $\theta = \angle ACB$ with defined variables m, n and the angle $\phi = \angle DFE$ with defined variables o, p:

$$(\theta, m, n) \equiv (\angle ACB, a^2 + b^2 - c^2, 2ab), \quad |m| \le n, \quad m, n \in \mathbb{Z}$$

$$(24)$$

$$\cos \theta = \frac{m}{n} \tag{25}$$

$$\sin \theta = \sqrt{1 - \cos^2 \theta} = \frac{\sqrt{n^2 - m^2}}{n} \tag{26}$$

$$(\phi, o, p) \equiv (\angle DFE, d^2 + e^2 - f^2, 2de), \quad |o| \le p, \quad o, p \in \mathbb{Z}$$
 (27)

$$\cos \phi = -\frac{o}{p} \tag{28}$$

$$\sin \phi = \sqrt{1 - \cos^2 \phi} = \frac{\sqrt{p^2 - o^2}}{p}$$
 (29)

Then, we use the cosines sum identity:

$$\cos(\theta + \phi) = \cos\theta \cos\phi - \sin\theta \sin\phi$$

$$= \left(\frac{m}{n}\right) \left(\frac{o}{p}\right) - \left(\frac{\sqrt{n^2 - m^2}}{n}\right) \left(\frac{\sqrt{p^2 - o^2}}{p}\right)$$

$$= \frac{mo - \sqrt{(n^2 - m^2)(p^2 - o^2)}}{nn}$$
(30)

Finally we can calculate the distance $g \equiv \overline{BE}$ using the law of cosines:

$$g \equiv \overline{BE}$$

$$= \sqrt{a^2 + d^2 - 2ad \cos(\theta + \phi)}$$

$$= \sqrt{a^2 + d^2 - 2ad \left(\frac{mo - \sqrt{(n^2 - m^2)(p^2 - o^2)}}{np}\right)}$$

$$= \sqrt{a^2 + d^2 - 2ad \left(\frac{mo - \sqrt{(n^2 - m^2)(p^2 - o^2)}}{4abde}\right)}$$

$$= \sqrt{a^2 + d^2 - \frac{mo - \sqrt{(n^2 - m^2)(p^2 - o^2)}}{2be}}$$

$$= \frac{\sqrt{4b^2e^2(a^2 + d^2) - 2bemo + 2be\sqrt{(n^2 - m^2)(p^2 - o^2)}}}{2be}$$
(31)

2.2 Triangle pairs software

From the last equation of g we identify three input integers i_1, i_2, i_3 which are used to get g(i). Then the nested radicals sofware will return square-free output integers z_1, z_2, z_3, z_4, z_5 as g(z):

$$i_1 \equiv 2be \tag{32}$$

$$i_2 \equiv i_1^2 (a^2 + d^2) - i_1 mo \tag{33}$$

$$i_3 \equiv (n^2 - m^2)(p^2 - o^2) \tag{34}$$

$$g(i) = \frac{\sqrt{i_2 + i_1\sqrt{i_3}}}{i_1} \tag{35}$$

$$g(z) = \frac{z_2\sqrt{z_3 + z_4\sqrt{z_5}}}{z_1} \tag{36}$$

We run a program to print a list of triangle pairs with sides $1 < a, b, c, d, e, f \le max$ having a given distance $\overline{BE} = g$ or particular z3, z4, z5. Next example request a pairs list with $g = z_2 \sqrt{46 + 18\sqrt{5}}/z_1$ up to strip length 10 so we set as limits $max = 10, z_3 = 46, z_4 = 18, z_5 = 5$ to get next report (text in blue):

Folder: github.com/heptagons/meccano/frames

Call: NewFrames().TrianglePairsTex(10, [46 18 5])

$$(a,b,c) \oplus (d,e,f) \mapsto g$$

$$(2,1,2) \oplus (3,3,3) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(2,1,2) \oplus (3,8,7) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(2,2,2) \oplus (3,6,6) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(2,3,4) \oplus (3,5,7) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(2,4,4) \oplus (3,8,7) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(3,3,3) \oplus (2,4,4) \mapsto \frac{\sqrt{46+18\sqrt{5}}}{2}$$

$$(4,2,4) \oplus (6,6,6) \mapsto \sqrt{46+18\sqrt{5}}$$

$$(4,4,4) \oplus (6,7,8) \mapsto \sqrt{46+18\sqrt{5}}$$

$$(6,3,6) \oplus (4,4,4) \mapsto \sqrt{46+18\sqrt{5}}$$

$$(6,3,6) \oplus (9,9,9) \mapsto \frac{3\sqrt{46+18\sqrt{5}}}{2}$$

$$(6,6,6) \oplus (4,8,8) \mapsto \sqrt{46+18\sqrt{5}}$$

$$(6,7,8) \oplus (9,9,9) \mapsto \frac{3\sqrt{46+18\sqrt{5}}}{2}$$

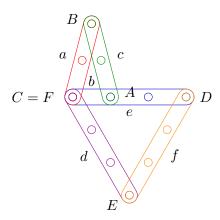


Figure 5: Triangle pair frame $(2,1,2) \oplus (3,3,3)$ makes $\overline{BE} = \frac{\sqrt{46+18\sqrt{5}}}{2}$.

In figure 5 we build a triangular pair following one of the last report results, when abc = (2, 1, 2) and def = (3, 3, 3).

3 Triangle pair extended frame

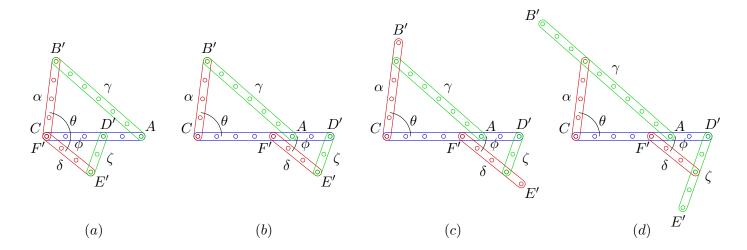


Figure 6: Triangle pair extended frame. Is like previous triangle pair frame except we can extend strips α or γ , δ or ζ , and we can separate vertices C and F'. Vertices A, C, D', F' remain collinear and we are interested in the distance $\overline{B'E'}$. We show four examples: (a) is the original triangle pair, (b) has moved the $\Delta D'E'F'$ to the right, (c) also extends strips α and δ and (d) extends strips γ and ζ .

Some triangle pair extended frames are shown in figure 6. As with figure 4 we also have two triangles with five strips, but we can perform one, two or three transformations on the frame:

- 1. Separate nodes C and F which moves $\triangle D'E'F'$.
- 2. Extends strip $a \to \alpha$ or strip $c \to \gamma$ but not both.
- 3. Extend strip $d \to \delta$ or strip $f \to \zeta$ but not both.

For each transformation we define three integers x, y_1, y_2 :

$$x = \begin{cases} 0 & C, F \text{ vertices remain joined} \\ \ge 0 & \triangle DEF \text{ is moved to the right a distance equal to } x \end{cases}$$
 (37)

$$y_1 = \begin{cases} 0 & \alpha = a, \quad \gamma = c \\ > 0 & \alpha = a + y_1, \quad \gamma = c \\ < 0 & \alpha = a, \quad \gamma = c + |y_1| \end{cases}$$

$$(38)$$

$$y_2 = \begin{cases} 0 & \delta = d, & \zeta = f \\ > 0 & \delta = d + y_2, & \zeta = f \\ < 0 & \delta = d, & \zeta = f + |y_2| \end{cases}$$
 (39)

Let define M(a, b, c) the triangle above, N(d, e, f) the triangle below and $T(x, y_1, y_2)$ the transformations. Then we can describe the cases (a) - (d) of figure 6 as operations:

$$(a): M(4,5,6) \oplus N(4,4,2) \oplus T(0,0,0)$$

$$(b): M(4,5,6) \oplus N(4,4,2) \oplus T(4,0,0)$$

$$(c): M(4,5,6) \oplus N(4,4,2) \oplus T(4,+2,+1)$$

$$(d): M(4,5,6) \oplus N(4,4,2) \oplus T(4,-3,-2)$$

3.1 Triangle pair extended frame algebra

We are going to calculate the distance $\overline{B'E'}$ of the triangle pair extended using the M, N, T values. We start setting the vertex C at the origin of the standard two-dimensional graph and defining (B_x, By) the abscissa and ordinate of vertex B' and (E_x, E_y) the abscissa and ordinate of vertex E'.

For the triangle above we have two cases: $y_1 \ge 0$ and $y_1 < 0$. In the not-extended triangle pair we already calculated $\theta = \angle ACB$, $\cos \theta$, $\sin \theta$ based in m, n of equation 24. For the case $y_1 < 0$ here we calculate also $\omega = \angle BAC$, $\cos \omega$, $\sin \omega$ using two variables p, q. For both cases we define $u = |y_1|$ and finally we get (B_x, B_y) :

$$(\omega, p, q) \equiv (\angle BAC, b^2 + c^2 - a^2, 2bc), \quad |p| \le q, \quad p, q \in \mathbb{Z}$$

$$(40)$$

$$\cos \omega = \frac{p}{q} \tag{41}$$

$$\sin \omega = \sqrt{1 - \cos^2 \omega} = \frac{\sqrt{q^2 - p^2}}{q} \tag{42}$$

$$\alpha = a + u \tag{43}$$

$$\gamma = c + u \tag{44}$$

$$B_x = \begin{cases} y_1 \ge 0 & \alpha \cos \theta \\ y_1 < 0 & b - \gamma \cos \omega \end{cases} \tag{45}$$

$$B_y = \begin{cases} y_1 \ge 0 & \alpha \sin \theta \\ y_1 < 0 & \gamma \sin \omega \end{cases} \tag{46}$$

For the triangle below N(d, e, f) we have two cases: $y_2 \ge 0$ and $y_2 < 0$. In both cases we will use $x \ge 0$ always for simplicity. In the not-extended triangle pair we already calculated $\phi = \angle DFE$, $\cos \phi$, $\sin \phi$ defining o, p in equation 27. For the case $y_2 < 0$ here we calculate also $\psi = \angle EDF$, $\cos \psi$, $\sin \psi$ using two

variables r, s. For both cases we define $v = |y_2|$ and finally we get (E_x, E_y) :

$$(\psi, r, s) \equiv (\angle EDF, e^2 + f^2 - d^2, 2ef), \quad |r| \le s, \quad r, s \in \mathbb{Z}$$

$$(47)$$

$$\cos \psi = \frac{r}{s} \tag{48}$$

$$\sin \psi = \sqrt{1 - \cos^2 \psi} = \frac{\sqrt{s^2 - r^2}}{s} \tag{49}$$

$$\delta = d + v \tag{50}$$

$$\zeta = f + v \tag{51}$$

$$E_x = \begin{cases} y_2 \ge 0 & x + \delta \cos \phi \\ y_2 < 0 & x + e - \zeta \cos \psi \end{cases}$$
 (52)

$$E_y = \begin{cases} y_2 \ge 0 & -\delta \sin \phi \\ y_2 < 0 & -\zeta \sin \psi \end{cases}$$
 (53)

With the four components B_x, B_y, E_x, E_y we can calculate $g = \overline{B'E'}$:

$$g = \sqrt{(B_x + E_x)^2 + (B_y + E_y)^2} \tag{54}$$

$$=\sqrt{(B_x^2 + B_y^2) + (E_x^2 + E_y^2) + 2B_x E_x + 2B_y E_y}$$
(55)

For $y_1 \geq 0$ and $y_2 \geq 0$:

$$\alpha = a + u, \qquad \delta = d + v \tag{56}$$

$$B_x^2 + B_y^2 = \alpha^2 \cos^2 \theta + \alpha^2 \sin^2 \theta$$

$$\alpha^2$$
 (57)

$$E_x^2 + E_y^2 = (x + \delta \cos \phi)^2 + (-\delta \sin \phi)^2$$

$$= x^2 + 2x\delta\cos\phi + \delta^2\cos^2\phi + \delta^2\sin^2\phi$$

$$= x^2 + 2x\delta\cos\phi + \delta^2$$

$$=\frac{px^2 + 2x\delta o + p\delta^2}{p} \tag{58}$$

$$B_x E_x = (\alpha \cos \theta)(x + \delta \cos \phi)$$

$$=\frac{\alpha m(px+\delta o)}{np}\tag{59}$$

$$B_y E_y = (\alpha \sin \theta)(-\delta \sin \phi)$$

$$= -\frac{\alpha\delta\sqrt{(n^2 - m^2)(p^2 - o^2)}}{np} \tag{60}$$

$$q = \overline{B'E'}$$

$$= \sqrt{\alpha^2 + \frac{px^2 + 2x\delta o + p\delta^2}{p} + \frac{2\alpha m(px + \delta o)}{np} - \frac{2\alpha\delta\sqrt{(n^2 - m^2)(p^2 - o^2)}}{np}}$$

$$= \sqrt{\frac{np\alpha^2 + n(px^2 + 2x\delta o + p\delta^2) + 2\alpha m(px + \delta o) - 2\alpha\delta\sqrt{(n^2 - m^2)(p^2 - o^2)}}{np}}$$

(61)