

Meccano four frame

<https://github.com/heptagons/meccano/frames/four>

Abstract

Four frame is a group of four rigid meccano ¹ strips.

1 Four frame

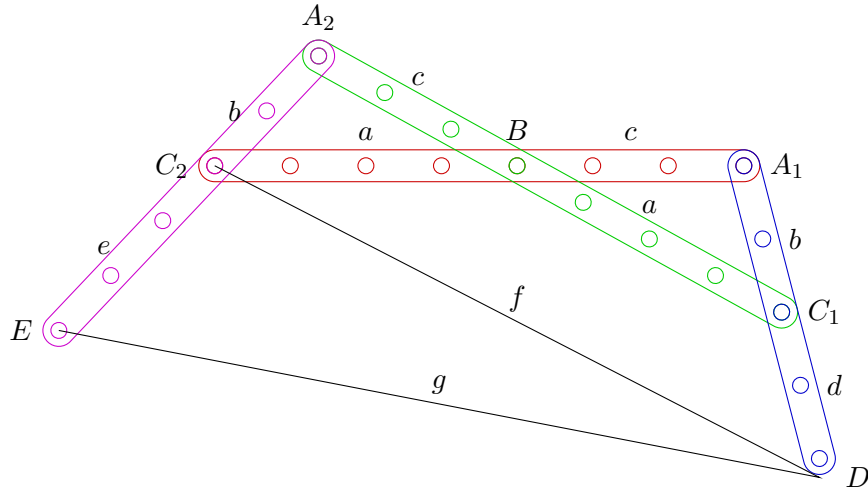


Figure 1: Antisymmetric four frame.

Figure 1 show the antisymmetric four-strips frame. From the figure we define $\alpha \equiv \angle BA_1C_1$ and define integers $m = b^2 + c^2 - a^2$ and $n = 2bc$ using the law of cosines, then we calculate $\cos \alpha$ and $\sin \alpha$:

$$(\alpha, m, n) \equiv (\angle BA_1C_1, b^2 + c^2 - a^2, 2bc) \quad (1)$$

$$\cos \alpha = \frac{m}{n} \quad (2)$$

$$\sin \alpha = \frac{\sqrt{n^2 - m^2}}{n} \quad (3)$$

We calculate the distance $f = \overline{C_2D}$ with the law of cosines using angle α and defining integers $x = a + c$ and $y = b + d$:

$$x \equiv a + c \quad (4)$$

$$y \equiv b + d \quad (5)$$

$$f^2 = (a + c)^2 + (b + d)^2 - 2(a + c)(b + d) \cos \alpha \quad (6)$$

$$= x^2 + y^2 - \frac{2mxy}{n} \quad (7)$$

$$f = \frac{\sqrt{n^2(x^2 + y^2) - 2mnxy}}{n} \quad (8)$$

¹ Meccano mathematics by 't Hooft

We define a new integer $z \equiv n^2(x^2 + y^2) - 2mnxy$ so we have:

$$z \equiv n^2(x^2 + y^2) - 2mnxy \quad (9)$$

$$f = \frac{\sqrt{z}}{n} \quad (10)$$

We define angle $\theta \equiv \angle A_1C_2D$ and calculate $\cos \theta$ and $\sin \theta$:

$$\theta \equiv \angle A_1C_2D \quad (11)$$

$$\begin{aligned} \cos \theta &= \frac{(a+c)^2 + f^2 - (b+d)^2}{2(a+c)f} \\ &= \frac{x^2 + f^2 - y^2}{2xf} \\ &= \frac{x^2 + x^2 + y^2 - \frac{2mxy}{n} - y^2}{2x \frac{\sqrt{z}}{n}} \\ &= \frac{nx - my}{\sqrt{z}} \equiv \frac{o}{p} \end{aligned} \quad (12)$$

$$\begin{aligned} \sin \theta &= \frac{\sqrt{p^2 - o^2}}{p} \\ &= \frac{\sqrt{n^2(x^2 + y^2) - 2mnxy - (nx - my)^2}}{p} \\ &= \frac{\sqrt{n^2(x^2 + y^2) - 2mnxy - n^2x^2 + 2nxy - m^2y^2}}{p} \\ &= \frac{\sqrt{n^2y^2 - m^2y^2}}{p} \equiv \frac{q}{p} \end{aligned} \quad (13)$$

From the figure 1 we define $\gamma \equiv \angle BA_2C_2$ and define integers $s = a^2 + b^2 - c^2$ and $t = 2ab$ and calculate $\cos \gamma$ and $\sin \gamma$:

$$(\gamma, s, t) \equiv (\angle BA_2C_2, a^2 + b^2 - c^2, 2ab) \quad (14)$$

$$\cos \gamma = \frac{s}{t} \quad (15)$$

$$\sin \gamma = \frac{\sqrt{t^2 - s^2}}{t} \quad (16)$$

We define angle $\phi \equiv \angle A_2C_2D$ and we note is the sum of angles $\theta + \gamma$ and we calculate $\cos \phi$:

$$\phi \equiv \angle A_2C_2D \quad (17)$$

$$= \theta + \gamma \quad (18)$$

$$\cos \phi = \cos(\theta + \gamma) \quad (19)$$

$$\begin{aligned} &= \cos \theta \cos \gamma - \sin \theta \sin \gamma \\ &= \frac{os}{pt} - \frac{q\sqrt{t^2 - s^2}}{pt} \\ &= \frac{os - q\sqrt{t^2 - s^2}}{pt} \end{aligned} \quad (20)$$

From the figure we define angle $\psi \equiv \angle DC_2E$ and we note equals angle $\pi - \phi$, so we have:

$$\psi \equiv \angle DC_2E \quad (21)$$

$$= \pi - \phi \quad (22)$$

$$\cos \psi = \cos(\pi - \phi) \quad (23)$$

$$= -\cos \phi$$

$$= \frac{q\sqrt{t^2 - s^2} - os}{pt} \quad (24)$$

Finally with $\cos \psi$, e and f we can calculate distance $g = \overline{ED}$:

$$g^2 = e^2 + f^2 - 2ef \cos \psi \quad (25)$$

$$= e^2 + x^2 + y^2 - \frac{2mxy}{n} - 2e \left(\frac{\sqrt{z}}{n} \right) \left(\frac{q\sqrt{t^2 - s^2} - os}{\sqrt{z}t} \right) \quad (26)$$

$$(27)$$