捷運驗票閘門

第十一組

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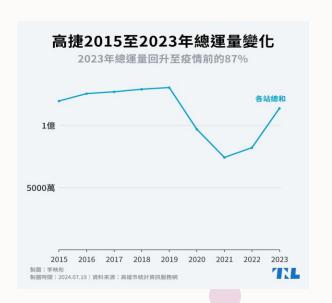
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一、專案介紹

本專案將模擬捷運閘門系統,前端具備感應判斷開關門、強闖偵測、資訊顯示與提示音播放功能,後端則使用MQTT與Node-Red來模擬監控資料庫與實現遠端開關門之功能。





使用物件



ESP32



伺服馬達(閘門)





LED(指示燈)



RC522 IC卡感應模組



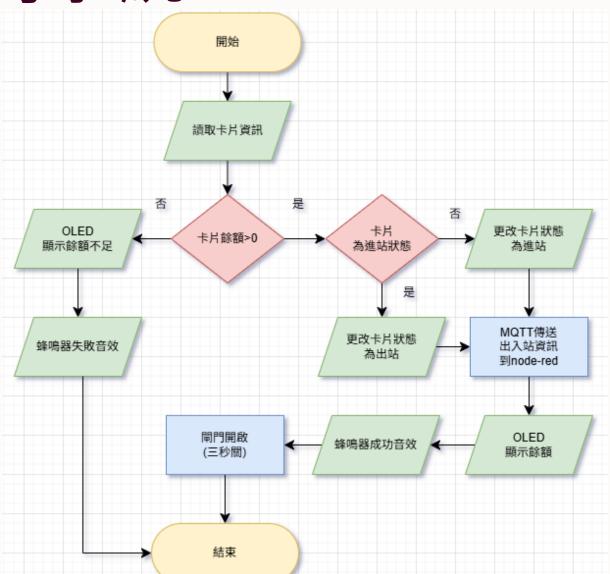
蜂鳴器(音效)



KY-025 磁簧開關模組



OLED顯示模組



內部空間:1KB

16 部門(sectors)每個4Blocks

1Block可存16Bytes

第 0 Block: UID跟一些開發資訊 部門最後 Block 儲存金鑰或密碼, 它控制磁區中其餘區塊的存取

-RC522 IC卡感應模組

PICC type: MIFARE 1KB																	
Sector	Block	0	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15
15	63	00	00	00	00	00	00	FF	07	80	69	FF	$\mathbb{F}\mathbb{F}$	FF	FF	FF	FF
	62	00	00	00	00	00	00	00	00	0.0	00	00	00	00	00	00	00
	61	00	00	00	00	00	00	00	00	0.0	00	00	00	00	00	00	00
	60	00	00	00	00	00	00	00	00	0.0	00	00	00	00	00	00	00
14	59	00	00	00	00	00	00	FF	07	80	69	FF	FF	FF	FF	FF	FF
	58	00	00	00	00	00	00	00	00	0.0	00	00	00	00	00	00	00
	57	00	00	00	00	00	00	00	00	0.0	00	00	00	0.0	00	00	00
	56	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00	00
3	15			00				FF				FF			FF		
	14	00	00	00	00	00	00	00	00	0.0	00	00	00	0.0	00	00	0.0
	13	00		00				00	00	0.0		00		0.0	00	00	00
	12	00	00	00			00		00	0.0		00		0.0		00	
2	11		00	00			00		07	80		FF			FF		
	10	00		00		00		00		0.0		00		0.0		00	
	9	00	00	00	00	00	00		00	0.0		00		0.0		00	00
	8	00	00	00		00	00	00	00	0.0		00		0.0	00	00	0.0
1	7	00		00				FF		80		FF			FF		
	6			00				00		0.0		00			00		
	5			00				00		0.0		00		0.0		00	
	4	00	00	00	00	00	00	00	00	0.0	00		00	0.0	00	00	
0	3	00	00	00		00		FF		80		FF			FF		
	2	00	00	00	00		00		00	0.0		00		0.0		00	
	1			00				00				00			00		
	0	82	72	9F	0B	64	08	04	00	01	1E	C3	C1	52	Ε6	F5	1D

我們將資訊存在第1 block 前4個Bytes

```
writeBuffer[0] = stationCode[0];
writeBuffer[1] = stationCode[1];
writeBuffer[2] = stationCode.length() > 2 ? stationCode[2] : 0;
writeBuffer[3] = balance;
```

範例:R19 餘額:196

線別(R)、站號(1)、站號(9)、餘額(196)

我們卡片餘額儲存範圍是-59~196

```
int readBalance(byte *data) {
  int balance = data[3];
  if (balance > 196) {
    balance -= 256; // 將197-
  }
  return balance;
}
```

. 三、閘門系統

1.卡片的讀取判斷餘額

```
String storedStation = getStationCodeFromData(readBuffer);
int balance = readBalance(readBuffer);

if (balance <= 0) {
    displayMessage("Insufficient balance","Please top up!");
    playInsufficientBalanceSound();
    //儲值196
    //int balance = 196;
    //writeExitData(balance);

    delay(3000);
    return;
}</pre>
```

餘額不足時,顯示訊息與發出音效後return

2. 判斷進出站

若卡片內站別為空則進站;反之出站並清空站別

3. 定時將訊息經MQTT傳到node-red做紀錄

```
void publishSensorData() {
   if (!client.connected()) return;

// 創建人流感測器JSON資料
   String sensorJson = "{";
   sensorJson += "\"count\":" + String(peopleCount) + ",";
   sensorJson += "\"in_count\":" + String(inCount) + ",";
   sensorJson += "\"out_count\":" + String(outCount) + ",";
   sensorJson += "\"timestamp\":\"" + String(millis()) + "\",";
   sensorJson += "\"door_open\":" + String(doorOpen ? "true" : "false") + ",";
   sensorJson += "\"authorized\":" + String(trust ? "true" : "false");
   sensorJson += "}";

publishMqttMessage(topic_sensor, sensorJson.c_str());
}
```

欄位	含義
count	當前總人數
in_count	進入人數累積
out_count	離開人數累積
timestamp	系統時間戳
door_open	門是否開啟
authorized	是否授權通行

4. 開關門、顯示資訊、音效

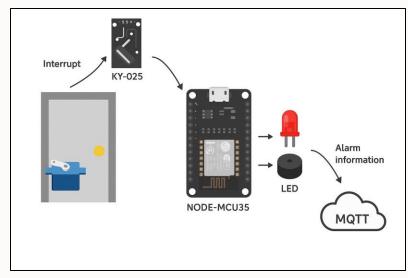
```
void toggleDoor() {
                                                   void playEntrySound() {
 doorOpen = !doorOpen;
                                                     // 第一聲
 Serial.print("圓 門控制: ");
                                                     tone(buzzerPin, 1000, 150); // 1000
 bool wasAlarming = isAlarming;
                                                     delay(200);
  if (wasAlarming) {
                                                     // 第二聲
   noTone(buzzerPin);
                                                     tone(buzzerPin, 1200, 150); // 1200
   digitalWrite(buzzerPin, LOW);
                                                     delay(300);
 doorServo.attach(doorServoPin);
 doorServo.write(doorOpen ? 90 : 0);
                                                   // 出站音效 - 一聲長響
 Serial.println(doorOpen ? "開啟 (90°)" : "關閉 (0°)"); void playExitSound() {
                                                     tone(buzzerPin, 800, 500); // 800H
 delay(500);
                                                     delay(600);
 if (wasAlarming) buzzerPhaseStart = millis();
                                                   void playInsufficientBalanceSound() {
void displayMessage(String line1, String line2)
                                                     tone(buzzerPin, 300, 300); // 長響
  display.clearDisplay();
  display.setCursor(0, 0);
                                                     delay(350);
  display.setTextSize(1);
                                                     tone(buzzerPin, 500, 100); // 短響
  display.setTextColor(SSD1306 WHITE);
                                                     delay(150);
  display.println(line1);
                                                     tone(buzzerPin, 300, 300); // 長響
  display.println(line2);
                                                     delay(400);
  display.display();
```

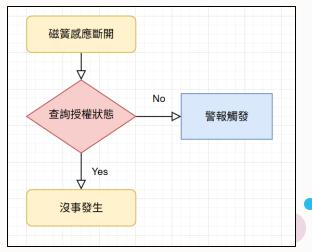
5. 遠端操控開關門(特殊情況使用)

四、強闖偵測 -KY-025 磁簧開關模組

原理:內部兩片金屬簧片靠近磁鐵時會接通, 離開磁鐵則斷開,藉此來偵測門的開關

值測方法:每當有未經授權的斷開時,觸發 蜂鳴器與LED運行警報系統,並上傳後端紀錄 各項警報資訊





四、強闖偵測

將訊息經MQTTX傳到:

1. Node-RED顯示 2. HeidiSQL紀錄

```
void publishIntrusionAlert(bool alertStatus) {
  if (!client.connected()) return;

// 創建強關偵測JSON資料
  String intrusionJson = "{";
  intrusionJson += "\"alert\":" + String(alertStatus ? "true" : "false") + ",";
  intrusionJson += "\"location\":\"" + currentStation + "\",";
  intrusionJson += "\"timestamp\":\"" + String(millis()) + "\",";
  intrusionJson += "\"door_status\":\"" + String(doorOpen ? "open" : "closed") + "\",";
  intrusionJson += "\"authorized\":" + String(trust ? "true" : "false");
  intrusionJson += "}";

publishMqttMessage(topic_intrusion, intrusionJson.c_str());
}
```

欄位	含義
alert	警報狀態
location	發生地點
timestamp	系統時間戳
door_status	門是否開啟
authorized	是否授權通行

五、後端介紹



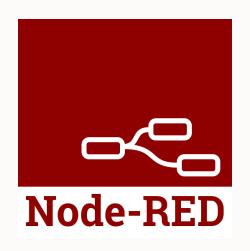
資料庫: HeidiSQL

記錄不同時間段的人流狀 況,以及所有的強闖紀錄



通訊端: MQTT

收發所有相關的json訊息 與開關門的相關指令



資料流: Node-RED

以流程化的方式獲取資料 並轉發給對應的物聯網設備

. 五、後端介紹

• 資料表架構

```
1 CREATE DATABASE access_control;
 2 USE access_control;
 4 -- 人流資料表
 5 CREATE TABLE people_flow (
      id INT AUTO_INCREMENT PRIMARY KEY,
      count INT,
      in_count INT,
      out_count INT,
      timestamp DATETIME DEFAULT CURRENT_TIMESTAMP
10
11);
12
13 -- 強闖記錄表
14 CREATE TABLE intrusion_log (
      id INT AUTO_INCREMENT PRIMARY KEY,
16
      alert BOOLEAN,
      location VARCHAR(100),
      timestamp DATETIME DEFAULT CURRENT_TIMESTAMP
19);
```

• 人流表

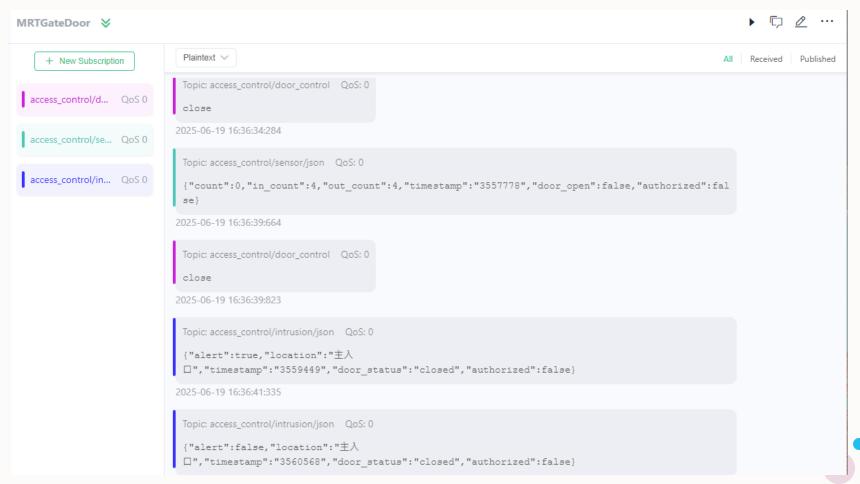
💡 id	count	in_count	out_count	timestamp
683	2	2	0	2025-06-17 18:53:51
684	2	2	0	2025-06-17 18:53:56
685	3	3	0	2025-06-17 18:54:01
686	3	3	0	2025-06-17 18:54:06
687	2	3	1	2025-06-17 18:54:11
688	2	3	1	2025-06-17 18:54:16

• 警報表

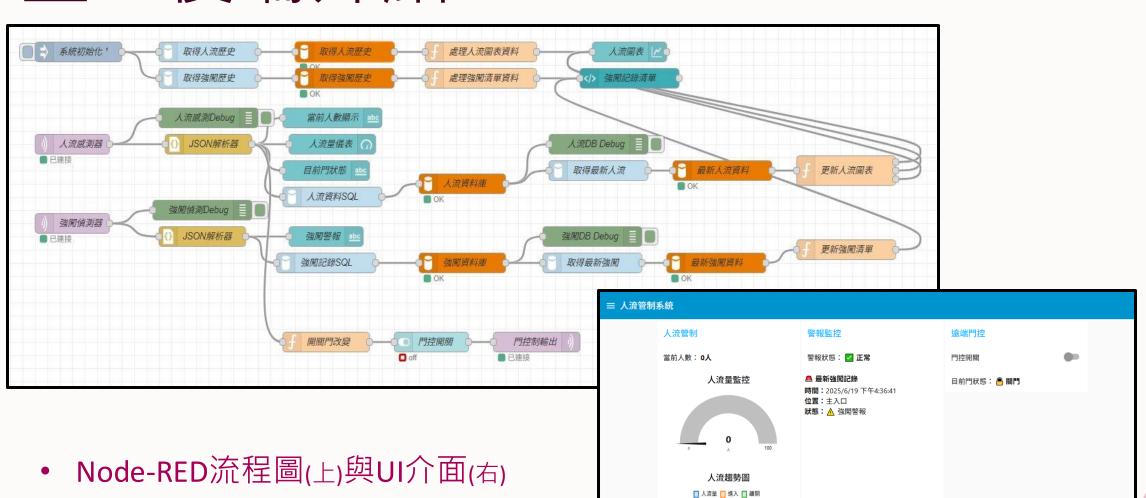
💡 id	alert	location	timestamp
1	1	主入口	2025-06-17 18:05:33
2	0	主入口	2025-06-17 18:05:36
3	1	主入口	2025-06-17 18:05:39
4	0	主入口	2025-06-17 18:05:42
5	1	主入口	2025-06-17 18:06:02

. 五、後端介紹

• MQTTX訂閱主題與收到資訊



五、後端介紹



16:09 16:14 16:19 16:24 16:29



感謝聆聽