

Revision

- Explain the meaning of each word/special character.
- Also explain how the following statements are executed.

```
Student amy = new Student();
amy.setName("Amy Chan");
```

```
public class Student {
    private String name;
    ...
    public void setName(String aName) {
        name = aName;
    }
}
```

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Lab 02 Issues

- only .java files are needed (no .class file, no .doc file)
- indentation
- "private" for attribute
- no need to declare parameter variables

```
Customer2.java
1 public class Customer{
2
3 String name;
4 int age;
5 String inputName;
6 String inputAge;
7 //setter
8 public void setName(String inputName){
9     name= inputName;
10 }
11 public void setAge(int inputAge){
12     age = inputAge;
13 }
14
15 //getter
16 public String getName(){
17     return name;
18 }
19
20 public int getAge(){
21     return age;
22 }
23
24 }
```

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Lab 02 : Good version

```
Customer-4.java
1 public class Customer {
2     private String name;
3     private int age;
4
5     //setter
6     public void setName(String inputName) {
7         name = inputName;
8     }
9     public void setAge(int inputAge) {
10        age = inputAge;
11    }
12
13    //getter
14    public String getName() {
15        return name;
16    }
17    public int getAge() {
18        return age;
19    }
20 }
```

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Lab 02 : Issues on testing class

```
TestCustomer-5.java
1 public class TestCustomer {
2     public static void main(String[] args) {
3         Customer joseph;
4         Customer billy;
5
6         joseph = new Customer ();
7         billy = new Customer ();
8
9         joseph.setName("Joseph Chan");
10        joseph.setAge(20);
11        billy.setName("Billy Wong");
12        billy.setAge(20);
13
14        System.out.println("The customer no.001 name:" + joseph.getName());
15        System.out.println("He is " + joseph.getAge());
16        System.out.println("The customer no.002 name:" + billy.getName());
17        System.out.println("He is " + billy.getAge());
18    }
19 }
20 }
```

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Error messages

- File : lineNumber : error message position

```
HelloWorld.java
1 public class HelloWorld {
2     public static void main(String[] args) {
3         System.out.println("Hello World")
4     }
5 }
x HelloWorld.java:3: ';' expected
   System.out.println("Hello World")
                        ^
1 error
> Terminated with exit code 1.
```

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Transfer money using objects

- Want to: transfer \$100 from account A to account B
- model account: balance (simplest)
- model transfer (debit account A and credit account B)

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Model Account

Account class

balance : attribute
getBalance() : method
setBalance() : method
transferTo() : method

```
public class Account {
    private double balance;
    public double getBalance() { ... };
    public void setBalance(double aBalance) { ... };
    public void transferTo(Account ac, double amount)
    {...}
}
```

accountA: object

balance = 500
getBalance()
setBalance()
transferTo()

accountB: object

balance = 200
getBalance()
setBalance()
transferTo()

```
Account accountA = new Account();
accountA.setBalance(500);
```

```
Account accountB = new Account();
accountB.setBalance(200);
```

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Model Transfer

After transferring
\$100 from accountA
to accountB

accountA : object

balance = 400
getBalance()
setBalance()
transferTo()

accountB: object

balance = 300
getBalance()
setBalance()
transferTo()

```
accountA.transferTo(accountB, 100);
```

```
public class Account {
    private double balance;
    public void transferTo(Account ac, double amount) {
        balance -= amount;
        double newBalance = ac.getBalance() + amount;
        ac.setBalance(newBalance);
    }
    ...
}
```

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Application: Bank

```
public class Bank {
    public static void main(String[] args) {
        Account accountA = new Account();
        accountA.setBalance(500);

        Account accountB = new Account();
        accountB.setBalance(200);

        accountA.transferTo(accountB, 100);
    }
}
```

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Do all in main(): similar to C

```
public class Bank {
    public static void main(String[] args) {
        double accountABalance = 500;
        double accountBBalance = 200;
        accountABalance -= 100;
        accountBBalance += 100;
    }
}
```

- model balance only: shorter
- transfer: longer

```
public class Bank {
    public static void main(String[] args) {
        Account accountA = new Account();
        accountA.setBalance(500);

        Account accountB = new Account();
        accountB.setBalance(200);

        accountA.transferTo(accountB, 100);
    }
}
```

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If balance stored using String

```
public class Bank {
    public static void main(String[] args) {
        String accountABalance = "500";
        String accountBBalance = "200";
        accountABalance = "" + (Double.parseDouble(accountABalance) - 100);
        accountBBalance = "" + (Double.parseDouble(accountBBalance) + 100);
    }
}
```

- all statements need to be changed
- usually application much longer (e.g. 3000 lines)

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If balance stored using String

```
public class Bank {
    public static void main(String[] args) {
        Account accountA = new Account();
        accountA.setBalance(500);

        Account accountB = new Account();
        accountB.setBalance(200);

        accountA.transferTo(accountB, 100);
    }
}
```

- no statement change except in Account class (centralized)

```
public class Account {
    private String balance;
    public double getBalance() {
        return Double.parseDouble(balance);
    };
    public void setBalance(double aBalance) {
        balance = "" + aBalance;
    };
    ...
}
```

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