

Revision

- Short term memory can store ? items
- What are the two "things" inside a class
- Explain the meaning of each of the following word/character

```
public class MyAge {  
    public static void main(String[] args) {  
        double age = 19;  
        System.out.println("My age is " + age);  
    }  
}
```

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Some Statements in Methods

- output statement (15 converted to a string "15" first)
`System.out.println("The result is " + 15);`
- local variables declaration / assignment
`double aValue;`
`aValue = 3.3 * 5; // assignment`
`// double aValue = 3.3 * 5;`
- return statement
`return aValue / 2;`

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Student class

```
public class Student {  
    private String name;  
  
    // getter method, returns value of an attribute  
    public String getName() {  
        return name;  
    }  
  
    // setter method, assigns parameter to an attribute  
    public void setName(String aName) {  
        name = aName;  
    }  
}
```

- We have a class now. How to create an object?

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Testing class

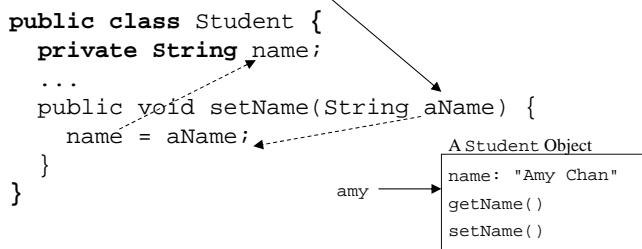
```
public class TestStudent {  
    public static void main(String[] args) {  
        // create a student object  
        // format: Class variable = new Constructor()  
        Student amy = new Student();  
  
        // call method format: object.method(parameters)  
        amy.setName("Amy Chan");  
        String aName = amy.getName();  
        System.out.println("Student object: " + aName  
            + " created");  
    }  
} //output: Student object: Amy Chan created
```

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Statement execution: setter

```
Student amy = new Student();  
amy.setName("Amy Chan");
```

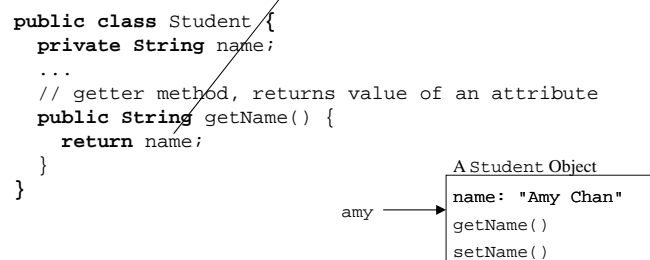


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Statement execution: getter

```
// call method format: object.method(parameters)  
String aName = amy.getName();
```



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Student class: more

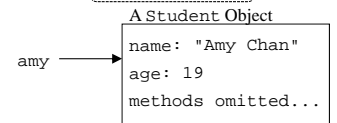
```
public class Student {  
    private String name; // old attribute  
    private int age;  
  
    // getter/setter methods of attribute name omitted  
    ...  
    public void setAge(int anAge) {  
        age = anAge;  
    }  
    public int getAge() {  
        return age;  
    }  
    public String allInformation() {  
        return name + ", " + age;  
    }  
}
```

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Testing class: more

```
public class TestStudent {  
    public static void main(String[] args) {  
        Student amy = new Student();  
        amy.setName("Amy Chan");  
        amy.setAge(19);  
        System.out.println("Student information: " +  
                           amy.allInformation());  
    }  
} //output: Student information: Amy Chan, 19
```

amy → 

A Student Object
name: "Amy Chan"
age: 19
methods omitted...

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